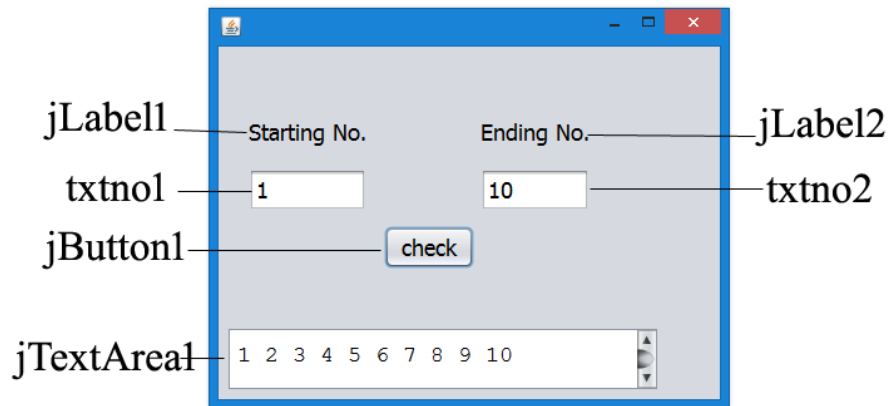## Loop

➢ Develop a GUI application having interface as shown below:

➢ Now double click on boundary the push **jButton1 (Check Button)**. The code editor window will get open. In it, simply type the following code.

```
1.      int no1 = Integer.parseInt(txtno1.getText());

2.      int no2 = Integer.parseInt(txtno2.getText());

3.      for(int i = no1; i<= no2; ++i)

4.      {

5.          jTextArea1.append(i+" ");

6.      }
```