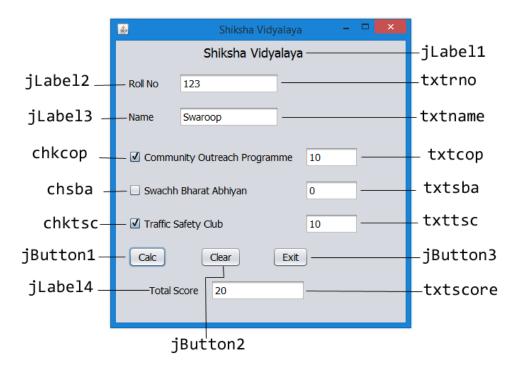
## Shiksha Vidyalaya

The students of "Shiksha Vidyalaya" work for different extracurricular activities like 'Community Outreach Programme', 'Swachh Bharat Abhiyan' and 'Traffic Safety Club'. The Programmer at the school has developed a GUI application as shown below.



Now double click on boundary the push **jButton1** (Calc Button). The code editor window will get open. In it, simply type the following code.

```
    if(chkcop.isSelected() == true)
    {
    txtcop.setText("10");
    }
    else
```

```
6.
            txtcop.setText("0");
7.
         }
8.
          if(chksba.isSelected() == true)
9.
10.
            txtsba.setText("10");
11.
         }
12.
13.
          else
14.
            txtsba.setText("0");
15.
         }
16.
          if(chktsc.isSelected() == true)
17.
18.
         {
19.
            txttsc.setText("10");
20.
          }
21.
          else
22.
          {
            txttsc.setText("0");
23.
24.
25.
          int cop = Integer.parseInt(txtcop.getText());
          int sba = Integer.parseInt(txtsba.getText());
26.
27.
          int tsc = Integer.parseInt(txttsc.getText());
          int score = cop + sba + tsc;
28.
          txtscore.setText("" + score);
29.
```

Now double click on boundary the push **jButton2** (Clear Button). The code editor window will get open. In it, simply type the following code.

```
txtcop.setText("");
1.
2.
          txtname.setText("");
         txtrno.setText("");
3.
         txtsba.setText("");
4.
5.
         txtscore.setText("");
          txttsc.setText("");
6.
          chkcop.setSelected(false);
7.
          chksba.setSelected(false);
8.
9.
          chktsc.setSelected(false);
```

Now double click on boundary the push **jButton3** (Exit Button). The code editor window will get open. In it, simply type the following code.

```
1. System.exit(0);
```