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Synchronized Consensus

EXTENDS *Integers, Sequences, FiniteSets, TLC*

CONSTANTS *N, FAILNUM*

ASSUME $N \leq 5 \wedge 0 \leq FAILNUM \wedge FAILNUM \leq 4$

$Nodes \triangleq 1 \dots N$

--algorithm *syncCon1*{

variables <i>FailNum</i> = <i>FAILNUM</i> ;	Initialization block
$up = [n \in Nodes \mapsto \text{TRUE}]$;	Nodes are up
$pt = [n \in Nodes \mapsto 0]$;	Nodes are at round 0
$t = [n \in Nodes \mapsto \text{FALSE}]$;	Nodes are not terminated
$d = [n \in Nodes \mapsto -1]$;	Nodes are not decided
$mb = [n \in Nodes \mapsto \{\}]$;	Nodes have mailbox as emptyset

define {
 $SetMin(S) \triangleq \text{CHOOSE } i \in S : \forall j \in S : i \leq j$ choose the smallest value in *S*
}

macro *MaybeFail*() {
 if (*FailNum* > 0 \wedge *up*[*self*])
 {
 either
 { *up*[*self*] := **FALSE** ; *FailNum* := *FailNum* - 1 ; }
 or skip ;
 }
}

fair process (*n* \in *Nodes*)

variables *v* = 0, *Q* = { } ;

{
 P: **if** (*up*[*self*]) {
 v := *self* ;
 Q := *Nodes* ;
 PS: **while** (*up*[*self*] \wedge *Q* \neq { }) {
 with (*p* \in *Q*) {
 MaybeFail() ; the node can crash when sending message
 mb[*p*] := *mb*[*p*] \cup { *v* } ; put value *v* into the node's mailbox
 Q := *Q* \setminus { *p* } ; delete *p* out of the set *Q*
 }
 }
 if (*up*[*self*]) *pt*[*self*] := *pt*[*self*] + 1 ;
 PR: **await** (*up*[*self*]) \wedge ($\forall i \in Nodes : (pt[i] = 1 \vee up[i] = \text{FALSE})$) ; wait for all nodes receive others' message
 d[*self*] := *SetMin*(*mb*[*self*]) ; use *SetMin*() function to decide the smallest value in collection
}

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    t[self] := TRUE ;
    } ;
}
}
}

BEGIN TRANSLATION
VARIABLES FailNum, up, pt, t, d, mb, pc

define statement
SetMin(S)  $\triangleq$  CHOOSE  $i \in S : \forall j \in S : i \leq j$ 

VARIABLES v, Q

vars  $\triangleq$   $\langle \text{FailNum}, up, pt, t, d, mb, pc, v, Q \rangle$ 

ProcSet  $\triangleq$  (Nodes)

Init  $\triangleq$  Global variables
     $\wedge \text{FailNum} = \text{FAILNUM}$ 
     $\wedge up = [n \in \text{Nodes} \mapsto \text{TRUE}]$ 
     $\wedge pt = [n \in \text{Nodes} \mapsto 0]$ 
     $\wedge t = [n \in \text{Nodes} \mapsto \text{FALSE}]$ 
     $\wedge d = [n \in \text{Nodes} \mapsto -1]$ 
     $\wedge mb = [n \in \text{Nodes} \mapsto \{\}]$ 
    Process n
     $\wedge v = [self \in \text{Nodes} \mapsto 0]$ 
     $\wedge Q = [self \in \text{Nodes} \mapsto \{\}]$ 
     $\wedge pc = [self \in \text{ProcSet} \mapsto \text{"P"}]$ 

P(self)  $\triangleq$   $\wedge pc[self] = \text{"P"}$ 
     $\wedge \text{IF } up[self]$ 
        THEN  $\wedge v' = [v \text{ EXCEPT } ![self] = self]$ 
             $\wedge Q' = [Q \text{ EXCEPT } ![self] = \text{Nodes}]$ 
             $\wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"PS"}]$ 
        ELSE  $\wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}]$ 
             $\wedge \text{UNCHANGED } \langle v, Q \rangle$ 
     $\wedge \text{UNCHANGED } \langle \text{FailNum}, up, pt, t, d, mb \rangle$ 

PS(self)  $\triangleq$   $\wedge pc[self] = \text{"PS"}$ 
     $\wedge \text{IF } up[self] \wedge Q[self] \neq \{\}$ 
        THEN  $\wedge \exists p \in Q[self] :$ 
             $\wedge \text{IF } \text{FailNum} > 0 \wedge up[self]$ 
                THEN  $\wedge \vee \wedge up' = [up \text{ EXCEPT } ![self] = \text{FALSE}]$ 
                     $\wedge \text{FailNum}' = \text{FailNum} - 1$ 
                 $\vee \wedge \text{TRUE}$ 
                 $\wedge \text{UNCHANGED } \langle \text{FailNum}, up \rangle$ 
            ELSE  $\wedge \text{TRUE}$ 

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$$\begin{aligned}
& \wedge \text{UNCHANGED } \langle \text{FailNum}, up \rangle \\
& \wedge mb' = [mb \text{ EXCEPT } ![p] = mb[p] \cup \{v[self]\}] \\
& \wedge Q' = [Q \text{ EXCEPT } ![self] = Q[self] \setminus \{p\}] \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"PS"}] \\
& \wedge pt' = pt \\
\text{ELSE } & \wedge \text{IF } up[self] \\
& \quad \text{THEN } \wedge pt' = [pt \text{ EXCEPT } ![self] = pt[self] + 1] \\
& \quad \text{ELSE } \wedge \text{TRUE} \\
& \quad \wedge pt' = pt \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"PR"}] \\
& \wedge \text{UNCHANGED } \langle \text{FailNum}, up, mb, Q \rangle \\
& \wedge \text{UNCHANGED } \langle t, d, v \rangle \\
PR(self) & \triangleq \wedge pc[self] = \text{"PR"} \\
& \wedge (up[self]) \wedge (\forall i \in Nodes : (pt[i] = 1 \vee up[i] = \text{FALSE})) \\
& \wedge d' = [d \text{ EXCEPT } ![self] = \text{SetMin}(mb[self])] \\
& \wedge t' = [t \text{ EXCEPT } ![self] = \text{TRUE}] \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}] \\
& \wedge \text{UNCHANGED } \langle \text{FailNum}, up, pt, mb, v, Q \rangle \\
n(self) & \triangleq P(self) \vee PS(self) \vee PR(self) \\
Next & \triangleq (\exists self \in Nodes : n(self)) \\
& \vee \text{Disjunct to prevent deadlock on termination} \\
& ((\forall self \in ProcSet : pc[self] = \text{"Done"}) \wedge \text{UNCHANGED } vars) \\
Spec & \triangleq \wedge Init \wedge \square [Next]_{vars} \\
& \wedge \forall self \in Nodes : WF_{vars}(n(self)) \\
Termination & \triangleq \diamond (\forall self \in ProcSet : pc[self] = \text{"Done"})
\end{aligned}$$

END TRANSLATION

$$Inv \triangleq (\exists i \in Nodes : \neg t[i]) \vee (\forall l, m \in Nodes : \neg up[l] \vee \neg up[m] \vee d[l] = d[m])$$

\ * 1.2 Model-check safety properties with TLA+

\ * First, we assume no crash. It means after this round, every node sends it value to others and decide the smallest value.

\ * So at the model check, we set *FailNum* = 0, *Nodes* = 5, choose the termination property and there is no error.

\ * Then change the *FailNum* to 1,2,3,4, Node still equals 5, choose the termination property, then error happens.

\ * For example, *node1* crash when only *node2* receive it's value. Assume others node don't crash and program still run,

\ * Then *node2* set the min value = 1, but *node3, node4, node5* can not set min value = 1. So this consensus protocol algorithm doesn't work.

\ * And at this algorithm, when *node1* crash, *up[1]* will be False. So the termination property will be violated.

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\ * So the agreement property satisfied when FailNum = 0, unsatisfied when FailNum > 0
\ * Then test an invariant property Inv  $\triangleq (\exists i \in Nodes : \neg t[i]) \vee (\forall l, m \in Nodes : \neg up[l] \vee$ 
 $\neg up[m] \vee d[l] = d[m])$ 
\ * An invariant property should be satisfied at every situations. So check the invariant property
when FailNum from 0 to 4. It maintains right.

\ * Modification History
\ * Last modified Tue Oct 24 15:24:46 EDT 2017 by xinboyu
\ * Last modified Tue Oct 24 11:58:03 EDT 2017 by kz-pc
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