



The Art of Sport Activity Classification

Presenter

Matarmaa Jarno Olavi

Master of Artificial Intelligence





The relevance of the study

- The daily usage of activity trackers, sport watches, and other devices to record daily and sport activities has increased tremendously in past ten years
- The main reasons are the development of battery technology and small size hardware with a low energy consumption such as LED displays
- Human activity recognition has become a common function and is enabled by several device manufacturers







Current level and methods of problem solving

- Human Activity Recognition (HAR) is well studied area in recent years, achieving average accuracies of 92 % (Demrozi et al., 2020).
- Traditional HAR studies are conducted using inertial sensor data (basically, a set of 3-dimensional (x,y,z) accelerometer sensors)
- Amount of activity types varies from 5 to 20, containing sitting down, standing up, laying down, etc., among most common sports.
- Classification tasks have been conducted using wide variety of CML and Neural Network models





Study objectives

- Alternative ways to classify sport activities might be reasonable, for example, all the devices do not have inertial sensors, or such a data is not available for external analysis of third parties.
- The purpose of the study is to solve false human sport activity labeling problem when inertial sensor data is not available.





Materials and methods

- Two type of datasets from a single athlete
 - Training history dataset for S-CML with extracted features (21)
 - 3-dimensional pure **time series signal dataset** for TSC
 - Original dataset has 297 activities in 5 diverging sport categories
 - Basically, the very same data in two different structure
 - Classes/categories are {biking, running, walking, skiing, roller-skiing}

Adopted classifiers

- 9 Standard CML classifiers from *Scikit-learn* (sklearn)
- 11 Time Series Classifiers from Sktime API

Evaluation metrics

- Accuracy (Mean), Model training time
- Precision, Recall, F1-score
- ROC-AUC, Stability (accuracy variance)



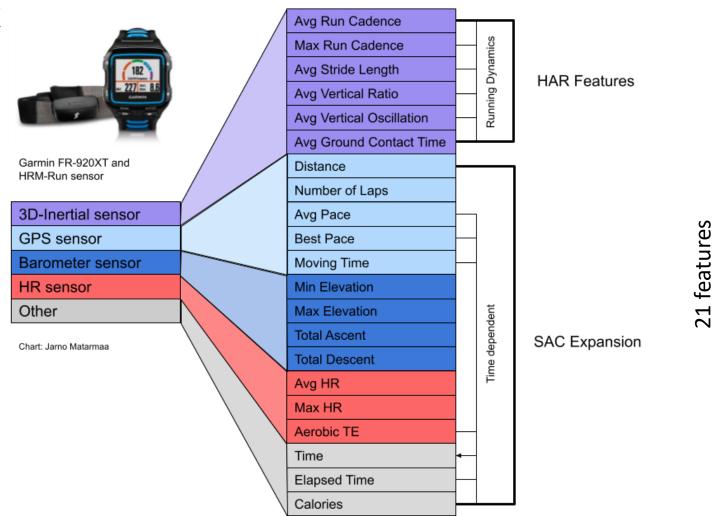








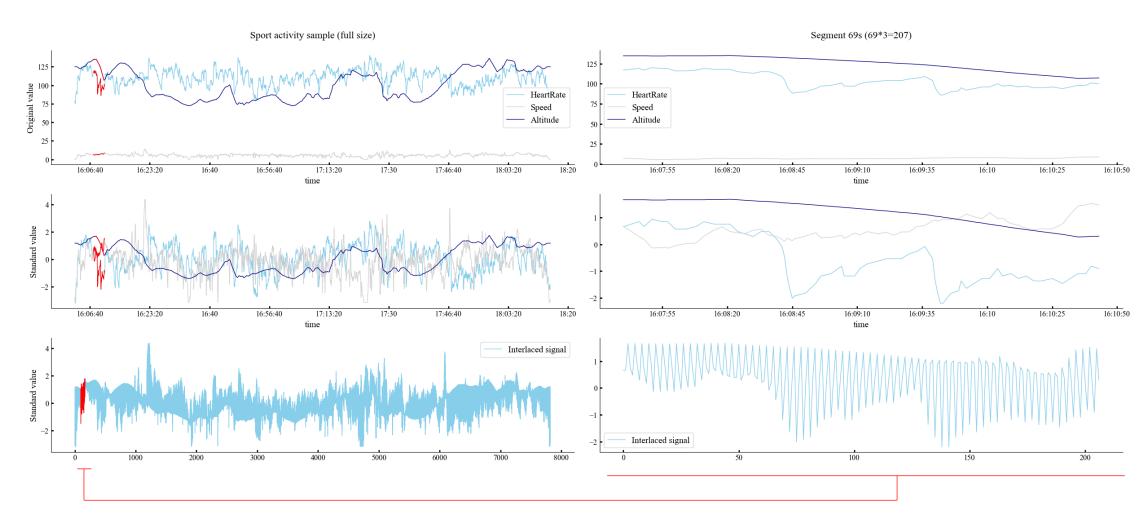
S-CML Dataset Features







Interlacing method of multivariate signals (TSC)







Results: S-CML



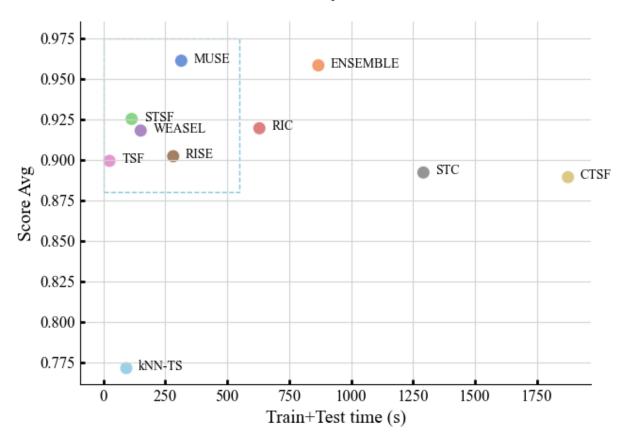




Results: TSC



Model accuracy/fit+score time



Performance map Accuracy-Time

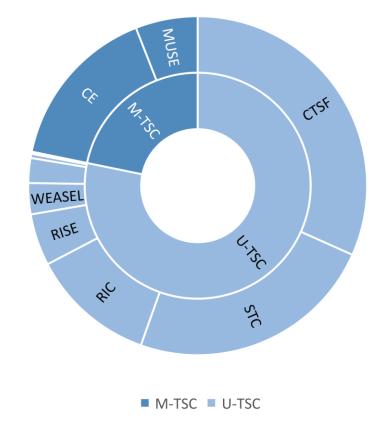




Results: Compilation table

Classifier	Туре	ROC-AUC	Best Score	Score Variance	Mean Score	RTC [0,10]
MUSE	M-TSC	0.994	0.966	0.004	0.961	3
ENSEMBLE	M-TSC	0.995	0.961	0.002	0.958	8
STSF	U-TSC	0.990	0.931	0.004	0.925	1
RIC	U-TSC	0.985	0.927	0.006	0.920	6
WEASEL	U-TSC	0.981	0.918	0.000	0.918	1
GB	S-CML	-	0.918	0.004	0.918	0
MLP	NN	-	0.918	0.000	0.912	0
RISE	U-TSC	0.980	0.905	0.002	0.902	2
RF	S-CML	0.980	0.905	0.004	0.902	0
TSF	U-TSC	0.979	0.901	0.002	0.899	0.2
STC	U-TSC	0.973	0.897	0.004	0.892	10<
CTSF	U-TSC	0.978	0.892	0.002	0.889	10<
SVM	S-CML	-	0.884	0.000	0.884	0
DT	S-CML	0.898	0.875	0.013	0.871	0
LR	S-CML	-	0.853	0.000	0.853	0
kNN	S-CML	-	0.849	0.000	0.849	0
LDA	S-CML	-	0.789	0.000	0.789	0
G-NB	S-CML	-	0.784	0.000	0.784	0
kNN-TS	U-TCS	0.829	0.772	0.000	0.772	<1
QDA	S-CML	-	0.573	0.000	0.573	0

Relative Time Complexity (RTC)







Conclusions

- o Three diverging methods (S-CML, U-TSC, and M-TSC) were proposed and investigated to conduct a retrospective personalized supervised sport activity classification of a single person
- A total of twenty different machine learning models from sklearn and sktime were adopted,
 which makes the study quite extent application of CML models into a specific type of sport data.
- The observed results are mainly good (up to 96,6%), and even better than the average results (92%) in recent HAR studies (Demrozi et al., 2020)
- The selection of the classification method for sport activities depends on the available data, and therefore one model cannot be preferred over others in all the cases





Conclusions

- MUSE (96,6%) can be gently proposed as the best choice for sport activity classification when using multivariate time series data
- However, in certain circumstances, for example TSF as a fast model could be more preferable than MUSE, and then solving this problem in interlaced univariate data can take place
- S-CML as a very fast and effective method with low computation requirement could be suggested
 always when the appropriate dataset is available, but it might be prone to interpersonal
 differences, and therefore results not generalizable





Discussion...





Right Questions

- 1. What's the significance of constructing **interlaced signals** instead of using simple **column concatenation** method?
- 2. In which cases pure time series signals could be especially useful compared to extracted features?
- 3. Why we should classify sports from **heart rate**, **speed**, and **altitude** features instead of using **inertial sensor data** which have produced a great results in previous studies?
- 4. Are the results **generalizable** and can we expect the **same accuracy level** among athletes with different physical and personal characteristics such as **gender**, **age**, **weight**, **length**, etc.?
- 5. Why we should have a specialized classification method for outdoor sports?
- 6. Why we should classify sports at all?
- 7. What makes it preferable to conduct a personalized sport classification?





Appendices





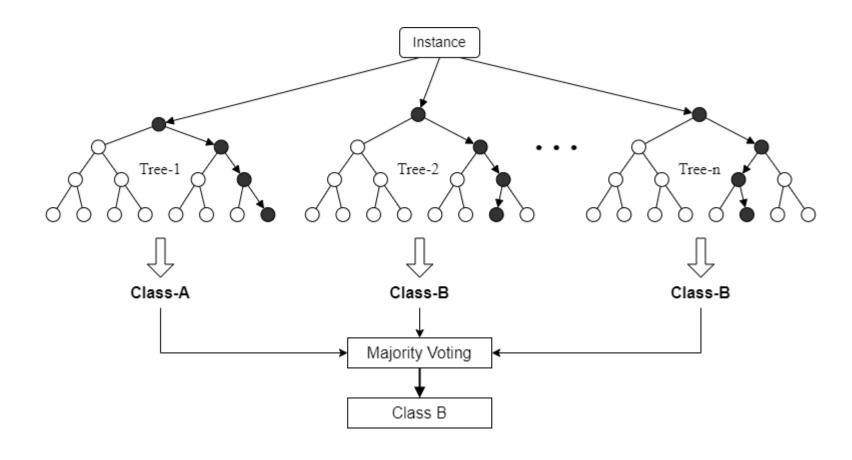
Why personalized SAC with a dataset recorder in uncontrolled non-laboratory environment

- Foerster et al. (1999) demonstrated accuracy drop for ambulation activities from 95.6% of a controlled data collection experiment to 66% of uncontrolled nonlaboratory natural environment.
- Berchtold et al. (2010) identified an open debate on the design of any activity recognition model. Since according to some authors, people perform activities in a different manner as they differ on age, gender, weight, and so on, a specific recognition model should be built for each individual.





TSC - Random Forest

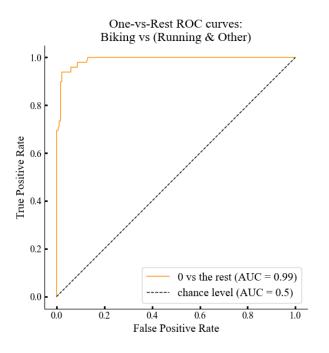


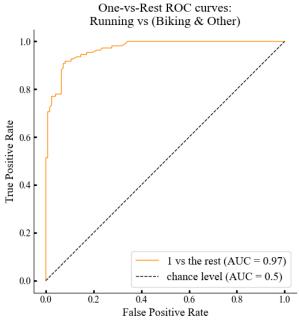


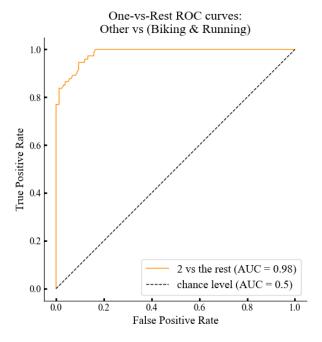


TSC - Classification quality metric ROC-AUC

Time Series Forest (TSF) ROC AUC curves



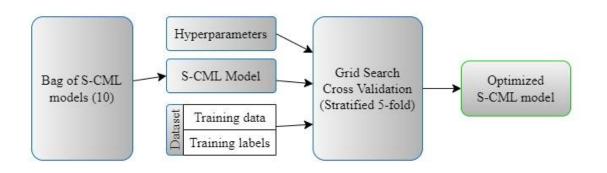








S-CML Pipeline



Step 1: Hyperparameter optimization



