JOSEPH EARLY

joseph.early.ai@gmail.com www.jearly.co.uk

Last Updated: October 28, 2023

EDUCATION AND QUALIFICATIONS

The Alan Turing Institute and University of Southampton
2019 - 2023 (Ongoing)

PhD Candidate

- PhD with the Agents, Interaction, and Complexity group at the University of Southampton (UoS).
- Member of The Alan Turing Institute (ATI) Doctoral Studentship Scheme (2019-2023 Cohort).
- Completing a thesis titled *Interpretable Multiple Instance Learning: Theory, Methods, and Applications.*

Research Outputs

- Published 10 papers in major conferences and journals in collaboration with UoS Cancer Science, Bristol University, Queen Mary University, and Georgia Institute of Technology.
- Reviewer for Nature Scientific Reports, Autonomous Agents and Multiagent Systems (AAMAS), International Conference on Machine Learning (ICML), and Neural Information Processing Systems (NeurIPS).
- Presented work at international conferences and the Climate Change AI Summer School (2022).
- Published software (600+ downloads per month) and articles (6000+ reads per month).

Communication

- Interviewed on AI topics by the BBC World Service Digital Planet podcast and Newsweek.
- Co-founder of the ATI's Entrepreneurship Interest Group. Hosted five events in 2021/2022.
- Student representative for the ATI 2019-2023 Doctoral Cohort. Engagement with ATI Management.

Awards

- UoS Three Minute Thesis Finalist with *Explainable AI for High Resolution Images* (2022).
- UoS Teaching Award winner for Undergraduate and Master's lecturing and lab demonstration (2021).
- European Journal of Surgical Oncology BASO Raven Prize Best Presentation Winner (2020).

University of Southampton
2015 - 2019

Integrated MEng Computer Science — *First Class Honours, Average Grade: 83%*

Key Modules

- Computer Vision (86%)
- Deep Learning (86%)
- Evolution of Complexity (91%)
- Intelligent Agents (81%)
- Intelligent Systems (88%)
- Machine Learning (80%)
- Programming Language Concepts (86%)
- Reinforcement and Online Learning (86%)
- Simulation Modelling (92%)
- Third Year Individual Project (Dissertation) (81%)

Awards

- Winton Capital Management Prize for Top Student in Computer Science (2019).
- Master's Group Design Project Award for *Detection of Anomalies in IoT Environments* (2019).

WORK HISTORY AND EXPERIENCE

Amazon
2023

Applied Science Internship

- 6-month internship with Amazon Prime Video, leading a research project intended for publication.
- Development of novel machine learning approaches for interpretable time series classification.
- Improved technical research abilities; learnt and applied new skills on the use of AI in industry.

BOON 2018 – 2019

Machine Learning Developer

· Worked for a start-up as part of the University of Southampton Future Worlds accelerator.
· Developed significant improvements to machine learning systems (50% increase in model performance).
· Contributed to the overall progress of the company by attending events and networking.

Defence Science and Technology Laboratory (DSTL) 2018 - 2019

Project Leader, Backend Engineer, and Machine Learning Developer

· Lead a team of four for the UoS Final Year Group Design Project in collaboration with DSTL.
· Specialised development using machine learning to detect anomalies in IoT sensor activity.
· Developed leadership skills to co-ordinate a team comprising of different specialities.

University of Southampton 2018

Research Assistant Internship

· 12-week summer internship developing a Responsible AI platform for Multi-UAV Coordination.
· Worked with in an academic research team with industrial partners (Thales).

Roke Manor Research 2017

Full-stack Developer Internship

· 8-week summer internship on a data consolidation and web development project.
· Took an active role in project development such as organising meetings with clients.

ACM and IEEEXtreme 2016 - 2017

· Competed in programming competitions, achieving results including first in the UK and top 10% worldwide.

KEY PUBLICATIONS (MOST RECENT FIRST)

· A Risk-based Approach to AI Regulation: System Categorisation and Explainable AI Practices
SCRIPTed: A Journal of Law, Technology & Society, 2023.
· Inferring Player Location in Sports Matches: Multi-Agent Spatial Imputation from Limited Observations
Autonomous Agents and Multiagent Systems (AAMAS), 2023.
· Non-Markovian Reward Modelling from Trajectory Labels via Interpretable Multiple Instance Learning
Neural Information Processing Systems (NeurIPS), 2022.
· Model Agnostic Interpretability for Multiple Instance Learning
International Conference on Learning Representations (ICLR), 2022.
· Scene-to-Patch Earth Observation: Multiple Instance Learning for Land Cover Classification
Tackling Climate Change with Machine Learning (NeurIPS Workshop), 2022.
· Revisiting Deep Fisher Vectors: Using Fisher Information to Improve Object Classification
British Machine Vision Conference (BMVC), 2022.
· Non-Asimov Explanations Regulating AI Through Transparency
Nordic Yearbook of Law and Informatics, 2021.

TECHNICAL STRENGTHS

Programming	Python, PyTorch, Jupyter Notebooks, Bash, Java, C/C++, JavaScript
Software	Git, LaTeX, Google Colab, MacOS, LinuxOS, VirtualBox, Microsoft Azure, AWS
Techniques	Supervised Learning, Reinforcement Learning, Computer Vision, Generative Models, Deep Learning, Genetic Algorithms, High Performance Computing, Time Series

REFERENCES

Available upon request