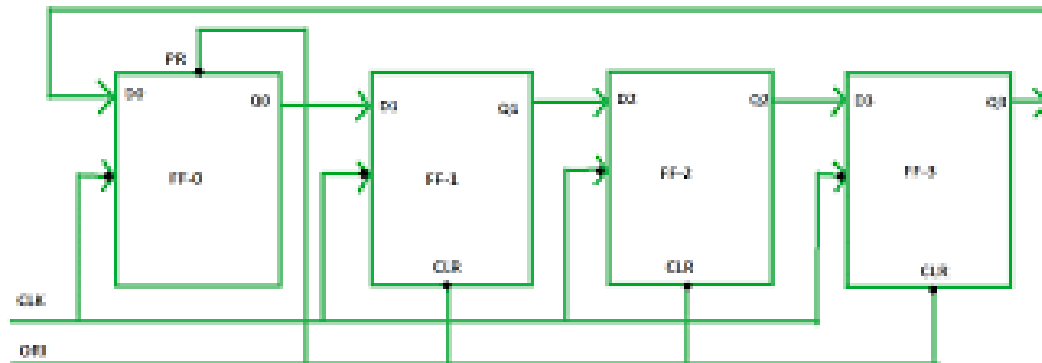


1. Design and explain

a. 4-bit Ring counter

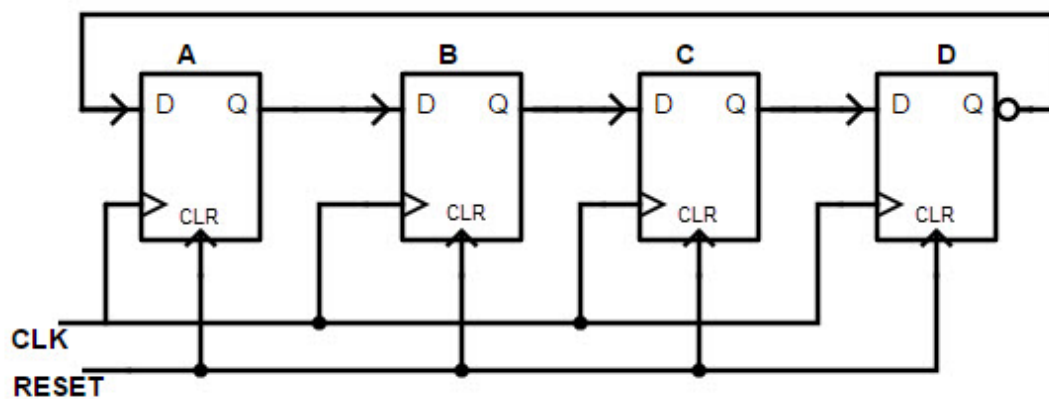
It is a circuit with 4 D Flip-flops connected in series and the last output is looped back to the first flip-flop.



Ring Counter

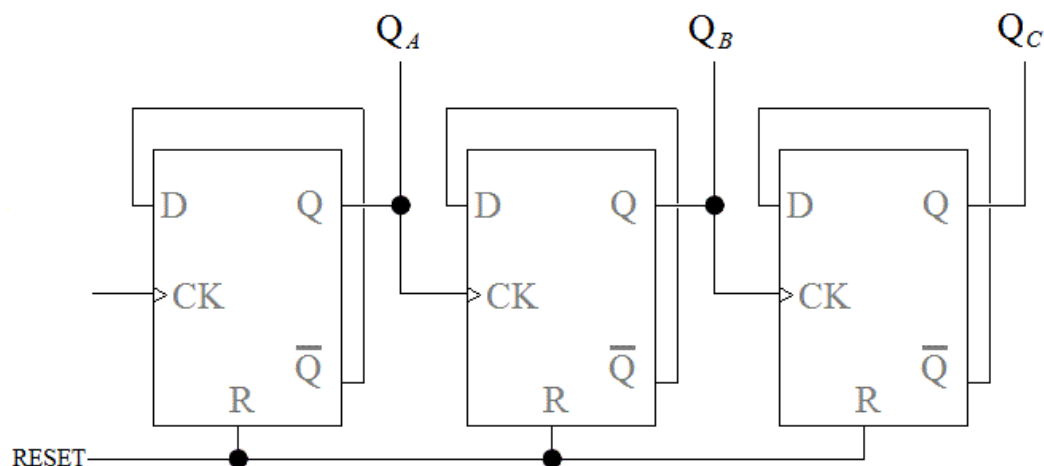
b. 4-bit Johnson counter

It is similar to the Ring counter but at the last output instead of Q the not of Q is looped back.



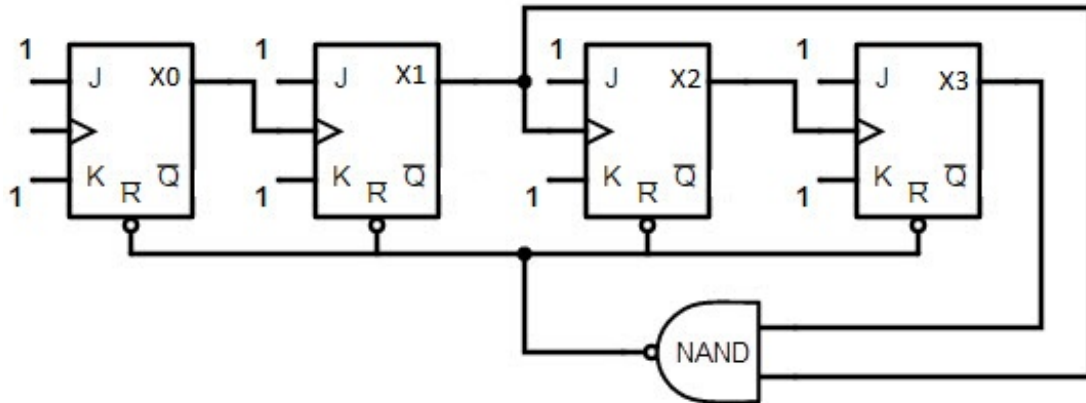
c. 3-bit Ripple counter

It is a counter that is used to count from 0 to 8 in binary it upcounts at every positive edge of the clock.



d. Decade counter

It is a counter used to count from 0 to 10. It is similar to 4-bit ripple counter but the count resets to zero after 10 instead of continuing to 15.



## 2. Difference between

### a. Timers and Counters

#### Timers

- The register is incremented at every machine cycle.
- It uses the frequency of the internal clock.
- Maximum count rate is  $1/12$  of the oscillator frequency.

#### Counters

- The register is incremented based on an external input.
- It uses an external input to count pulses.
- Maximum count rate is  $1/24$  of the oscillator frequency.

### b. Synchronous and Asynchronous Counters

The major difference is that Synchronous counters use the same clock whereas Asynchronous counters use the output of the previous flip-flop as clock input. This makes Asynchronous counters easier to design.

## 3. Working of 555 timer IC

Depending on the manufacturer, the standard 555 timer package includes 25 transistors, 2 diodes, and 15 resistors on a silicon chip installed in an 8-pin mini dual-in-line package (DIP-8). 55 timer IC is an integrated circuit chip used in various timers, pulse generators, lamp flashers, logic clocks, and oscillators.

