

Program Name: Bachelor of Computer Applications Level: UG

Course / Subject Code: BC03001061 Course / Subject Name: Version Controlling

w. e. f. Academic Year:	2025-26
Semester:	3
Category of the Course:	Ability Enhancement Courses

Prerequisite:	Basic computer literacy, fundamentals of programming, and basic command line					
	usage.					
Rationale:	In the modern software development landscape, version control systems (VCS) are essential tools for effective and collaborative coding. Among them, Git has emerged as the industry standard, while GitHub is widely adopted for cloud-based source code management. However, many students and early-career developers lack formal exposure to these tools, which creates a significant skill gap as they transition into internships, collaborative projects, or professional environments.					
	This 14-session, hands-on practical course is designed to bridge that gap, enabling learners to master version control practices from basic to intermediate levels using Git and GitHub.					
	Course Objectives					
	The broad course objectives are as –					
	Introduce the fundamentals of version control and Git architecture.					
	 Provide hands-on experience with local and remote Git workflows. 					
	 Develop collaborative coding skills using GitHub features like branching, pull requests, and issue tracking. 					
	 Promote best practices in software project documentation, commit history, and conflict resolution. 					
	 Empower students to manage individual and team projects with professional standards. 					
	Pedagogy					
	This course is structured around active, experiential learning through:					
	Real-world exercises and step-by-step tutorials					
	Assignments and peer collaboration via GitHub Classroom					
	 Project-based learning that culminates in a team-driven software development task 					
	Regular assessment through practical sessions, quizzes, and code reviews					
	The combination of theoretical grounding and tool-based practice ensures that learners not only understand the "why" behind version control but can also confidently apply the "how" in real projects.					
	Mastery of version control tools is:					
	Essential for software engineering, data science, web development, and open-source contributions.					



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A core skill demanded by employers across industries.

A foundation for more advanced practices like Continuous Integration/Deployment (CI/CD), DevOps, and Agile workflows.

Moreover, it enhances students' project organization, collaboration, debugging, and documentation capabilities—traits highly valued in both academia and the industry.

Course Outcome:

After Completion of the Course, students will be able to:

No	Course Outcomes	RBT Level
01	Discuss the importance of version control in software development.	UN
02	Use appropriate Git commands.	AP
03	Manage repositories using GitHub.	AP
04	Collaborate on projects using Git workflows (feature branching, pull	AP
0+	requests, etc.).	
05	Use Git in real-world projects with best practices.	AP

^{*}Revised Bloom's Taxonomy (RBT)

Teaching and Examination Scheme:

Teaching Scheme (in Hours)			Total Credits L+T+ (PR/2)	As	Assessment Pattern and Marks								
				Theory		Tutorial / Practical		Marks					
L	T	PR	PR	PR	PR	PR	PR	C	ESE	PA / CA	PA/CA (I)	ESE	
				(E)	(M)	FA/CA (I)	(V)						
0	0	4	2	0	0	50	50	100					

Course Content:

Unit No.	Content	No. of Hours
1	 Session 1: Introduction to Version Control Concepts: Version control systems, centralized vs distributed VCS Tools: Overview of Git, GitHub, GitLab, Bitbucket Setup: Installing Git, configuring Git (username, email) Hands-on: Creating a project folder Basic Git commands (git init, git status, git config) Practice: Create and track a simple text file 	4
2	Session 2: Git Basics - Adding and Committing Concepts: Working directory, staging area, local repository Commands: git add, git commit, git log Hands-on:	4



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	Create a sample project						
	o Track file changes, make multiple commits						
	 Viewing history with git log, git show 						
	Practice: Project logbook tracking						
	Session 3: Working with GitHub						
	Concepts: Remote repositories, SSH vs HTTPS						
	• Hands-on:						
3	 Create a GitHub account 	4					
	 Create and clone repositories 						
	 Connect local repo to remote (git remote, git push) 						
	Practice: Push a simple project to GitHub						
	Session 4: Cloning and Collaboration						
	Concepts: Cloning, pulling changes						
	• Commands: git clone, git pull, git fetch						
4	• Hands-on:	4					
	 Clone a GitHub repository 						
	 Make changes and push updates 						
	Practice: Syncing team projects						
	Session 5: Branching in Git						
	• Concepts: Why use branches, feature branching						
	• Commands: git branch, git checkout, git switch, git merge						
5	• Hands-on:	4					
	 Create and switch branches 						
	 Merge branches and handle fast-forward 						
	Practice: Create a feature and merge it						
	Session 6: Conflict Resolution						
	Concepts: Merge conflicts and resolution strategies						
	• Commands: git diff, git mergetool						
6	• Hands-on:	4					
	 Create conflict scenarios 						
	 Resolve conflicts using CLI and GUI tools 						
	Practice: Conflict resolution exercise						
	Session 7: GitHub Collaboration – Pull Requests						
	• Concepts: Forking, Pull Requests (PRs), Code Review						
7	• Hands-on:	4					
_ ′	o Fork a repo, create a branch, push changes						
	o Create a PR, review and merge it						
	Practice: Mini collaborative project via GitHub PR						



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	Session 8: Undoing Changes						
	• Concepts: reset, revert, checkout, restore						
	• Hands-on:						
8	o Undo local changes	4					
	o Revert commits						
	Discard staged files						
	Practice: Recovery scenarios						
	Session 9: Git Tags and Releases						
	Concepts: Tagging for versioning, annotated vs lightweight						
	• Hands-on:						
9	 Create tags, list, and delete tags 	4					
	o Push tags to the remote						
	Use GitHub releases						
	Practice: Tag versions in a project						
	Session 10: Git Log and History Navigation						
	Concepts: Viewing and interpreting commit history						
	Commands: git log, gitk, git blame, git bisect						
10	• Hands-on:	4					
	Browse project history						
	 Use blame to track changes 						
	Practice: Debugging using commit history						
	Session 11: .gitignore and Git Attributes						
	Concepts: Ignoring files and customizing behavior						
1.1	• Hands-on:						
11	Create .gitignore for common environments	4					
	 Explore .gitattributes for merge/diff strategies 						
	Practice: Create .gitignore for a Python or Node.js project						
	Session 12: Working with GUI Tools						
	Tools: GitHub Desktop, GitKraken, VS Code Git integration						
10	• Hands-on:						
12	Visualize repo with GUI	4					
	o Perform commits, merges, and pull requests with GUI						
	Practice: Repeat earlier exercises using GUI						
	Session 13 ,14, and 14: Project Work – Team Collaboration						
	• Task:						
	 Teams of 2–4 students collaborate on a mini software project 						
1.0	Use GitHub for project tracking and collaboration						
13	Use branches, PRs, and issue tracking	8					
	Deliverable:						
	 Final codebase and Git history 						
	 Documentation of the workflow used 						



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	Session 15: Assessment and Best Practices						
	Review: Key concepts, common pitfalls						
	Best Practices:						
	 Commit message conventions 						
14	 Branch naming strategies 	4					
14	 Writing a clean history with rebase 	4					
	Assessment:						
	o Practical test						
	 Viva on workflows and GitHub usage 						
	 Evaluation of project work 						
	Total	60					

Suggested Specification Table with Marks (Theory):

Distribution of Theory Marks (in %)									
R Level	U Level	A Level	N Level	E Level	C Level				
10	20	70	-	-	-				

Where R: Remember; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create (as per Revised Bloom's Taxonomy)

References/Suggested Learning Resources:

(a) Books:

1. Git Book https://git-scm.com/book/en/v2, GitHub Learning Lab

(b) Tools:

- 1. Git: https://git-scm.com/
- 2. GitHub: https://github.com/
- 3. GitHub Desktop: https://desktop.github.com/

(c) Resources:

1. https://spoken-tutorial.org/tutorial-search/?search_foss=Git&search_language=English

CO- PO Mapping:

Semester 3	Course Name: Version Controlling										
	POs										
Course	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11
Outcomes											
CO1	1	-	-	-	1	-	-	-	-	-	-
CO2	1	-	-	-	3	-	-	3	-	_	2
CO3	1	-	-	-	3	-	-	3	-	_	2
CO4	1	1	ı	-	3	ı	ı	3	-	-	2
CO5	1	- 1	-	-	3	-	-	3	-	-	2

Legend: '3' for high, '2' for medium, '1' for low and '-' for no correlation of each CO with PO.

Note: The CO-PO mapping is indicative; the institute/faculty member can change as required.