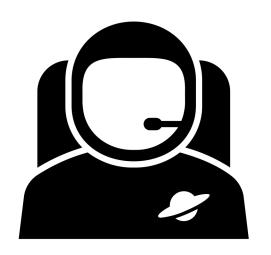
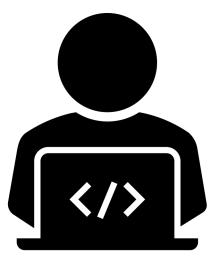
# Flood Measurement from a Photo



**Clint Hoke** 



Jamie Shaffer



Jonna Pander



Josh Kuehl

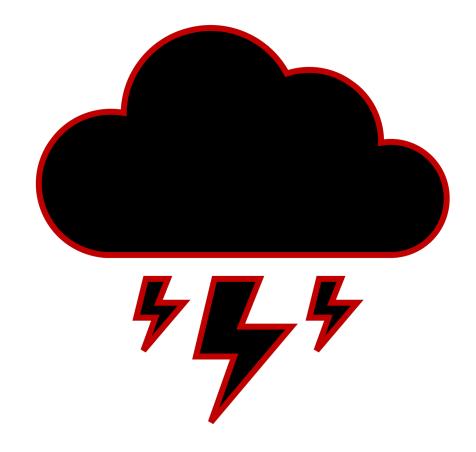
### Partners

### Agenda

- Problem Statement
- Research
- Solution
- Issues



Problem: Create a machine model that can detect flood depth from a photo.



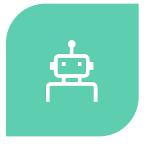
## Research



SCHOLARLY ARTICLES



**RESOURCES** 



**APIS** 



**LIBRARIES** 

### Latitude Google Cloud Solution Elevation and Earth Engine Local Elevation Longitude Flood Prediction **EXIF** Approximate Flood Depth Google Cloud Image Vision Al **♣** ~ 4 feet Depth 4 **True** ~ 3 feet Depth 3 **AND** ~ 2 feet Depth 2 VGG16 Depth 1 ~ 6 inches **True** Depth 0 No submersion cNN AND/OR Depth 4 ~ 4 feet True Depth 3 ~ 3 feet ~ 2 feet Depth 2 Depth 1 ~ 1 foot Depth 0 No submersion

### Google Vision Al

- Detect objects automatically
- Data labeling service
- Image pre-processor
- Built API to run batches of images
- Paid Service

ObjectsLabelsPropertiesSafe Search



image\_176.jpg

Person	89%
Person	87%
Person	86%
Person	86%
Clothing	67%
Person	63%

Objects Labels Properties Safe Search



image\_176.jpg

Water	94%
Flood	91%
Water Resources	86%
Event	71%
Adaptation	67%
Geological Phenomenon	62%
River	54%

Latitude Google Cloud Image Elevation and Earth Engine Local Elevation Longitude Flood Prediction Processing **EXIF** Approximate Flood Depth Google Cloud Image Vision Al **♣** ~ 4 feet Depth 4 True Depth 3 **AND** ~ 2 feet Depth 2 VGG16 Depth 1 ~ 6 inches **True** Depth 0 No submersion cNN AND/OR Depth 4 ~ 4 feet Depth 3 True ~ 3 feet ~ 2 feet Depth 2 Depth 1 ~ 1 foot Depth 0 No submersion

### Results

### **Truck Model**

• Exact Accuracy: 32%

Tolerance(+/-1) Accuracy: 80%

• Most accurate at depths 0 - 2

### **People Model**

• Exact Accuracy: 25%

Tolerance(+/-1) Accuracy: 60%

• Most accurate at depths 0 and 4

# Image Augmentation and Challenges

Image: rot-4.5\_img\_0144.jpg Actual: depth\_3 Predicted: depth\_2

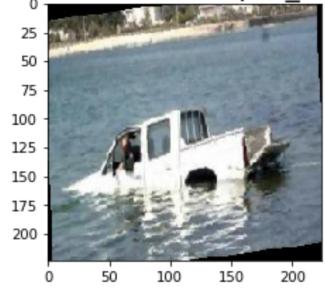
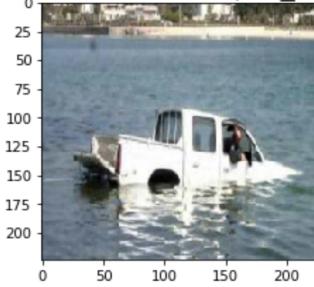


Image: hflip\_img\_0144.jpg Actual: depth\_3 Predicted: depth\_2



- 1. People can swim
- 2. Shortage of training data
- 3. Bow wake
- 4. Personal computer processing power
- 5. Complex images
- 6. Micro terrain
- 7. Time constraint
- 8. Definition of levels

# Issues

# Questions