## Project on web development-creating quiz in javascript

## Save file as index.html:

```
<html>
<head lang="en">
 <meta charset="UTF-8">
 <title>Quiz</title>
 <link rel="stylesheet" type="text/css" href="style.css">
</head>
<body>
 <div class="grid">
   <div id="quiz">
     <h1>Quiz in JavaScript </h1>
     <hr style="margin-bottom: 20px">
     <div class="buttons">
       <button id="btn0"><span id="choice0"></span></button>
       <button id="btn1"><span id="choice1"></span></button>
       <button id="btn2"><span id="choice2"></span></button>
       <button id="btn3"><span id="choice3"></span></button>
     </div>
<hr style="margin-top: 50px">
     <footer>
Question x of y
```

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</footer>
    </div>
  </div>
<script src="question.js"></script>
</body>
</html>
Save file as style.css:
body {
  background-color: #413D3D;
}
.grid {
  width: 600px;
  height: 500px;
  margin: 0 auto;
  background-color: #fff;
  padding: 10px 50px 50px 50px;
  border: 2px solid #cbcbcb;
  }
.grid h1 {
  font-family: "sans-serif";
  background-color: #01BBFF;
  font-size: 60px;
  text-align:center;
color: #ffffff;
  padding: 2px 0px;
  }
```

```
#score {
  color: #01BBFF;
  text-align: center;
  font-size: 30px; }
.grid #question {
  font-family: "monospace";
  font-size: 30px;
  color: #01BBFF;
}
.buttons {
  margin-top: 30px;
}
#btn0, #btn1, #btn2, #btn3 {
  background-color: #01BBFF;
  width: 250px;
  font-size: 20px;
  color: #fff;
  border: 1px solid #1D3C6A;
  margin: 10px 40px 10px 0px;
  padding: 10px 10px;
}
#btn0:hover, #btn1:hover, #btn2:hover, #btn3:hover {
  cursor: pointer;
  background-color: #01BBFF;
}
#btn0:focus, #btn1:focus, #btn2:focus, #btn3:focus {
```

```
outline: 0;
}
#progress {
color: #2b2b2b;
  font-size: 18px;
}
Save file as question.js:
function Quiz(questions) {
  this.score = 0;
  this.questions = questions;
  this.questionIndex = 0;
}
Quiz.prototype.getQuestionIndex = function() {
  return this.questions[this.questionIndex];
}
Quiz.prototype.guess = function(answer) {
  if(this.getQuestionIndex().isCorrectAnswer(answer)) {
    this.score++;
  }
 this.questionIndex++;
}
Quiz.prototype.isEnded = function() {
  return this.questionIndex === this.questions.length;
}
function Question(text, choices, answer) {
  this.text = text;
```

```
this.choices = choices;
  this.answer = answer;
}
Question.prototype.isCorrectAnswer = function(choice) {
  return this.answer === choice;
}
function populate() {
  if(quiz.isEnded()) {
    showScores();
  }
  else {
    // show question
    var element = document.getElementById("question");
    element.innerHTML = quiz.getQuestionIndex().text;
// show options
    var choices = quiz.getQuestionIndex().choices;
    for(var i = 0; i < choices.length; i++) {</pre>
      var element = document.getElementById("choice" + i);
      element.innerHTML = choices[i];
      guess("btn" + i, choices[i]);
    }
showProgress();
  }
};
function guess(id, guess) {
  var button = document.getElementById(id);
```

```
button.onclick = function() {
    quiz.guess(guess);
    populate();
  }
};
function showProgress() {
  var currentQuestionNumber = quiz.questionIndex + 1;
  var element = document.getElementById("progress");
  element.innerHTML = "Question" + currentQuestionNumber + " of " +
quiz.questions.length;
};
function showScores() {
  var gameOverHTML = "<h1>Result</h1>";
  gameOverHTML += "<h2 id='score'> Your scores: " + quiz.score + "</h2>";
  var element = document.getElementById("quiz");
  element.innerHTML = gameOverHTML;
};
// create questions here
var questions = [
  new Question("Hyper Text Markup Language Stand For?", ["JavaScript", "XHTML", "CSS",
"HTML"], "HTML"),
  new Question("Which language is used for styling web pages?", ["HTML", "JQuery", "CSS",
"XML"], "CSS"),
  new Question("Which is not a JavaScript Framework?", ["Python Script",
"JQuery", "Django", "NodeJS"], "Django"),
  new Question("Which is used for Connect To Database?", ["PHP", "HTML", "JS", "All"],
"PHP"),
```

```
new Question("javascript language is a", ["object-oriented", "object-based", "assembly-language", "high-level"], "object-based")
];
// create quiz
var quiz = new Quiz(questions);
// display quiz
populate();
```

## output:











