

CSCB09

Assignment 1: System Monitoring Tool

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Things to Note

- How did you solve the problem:
 - See Function Documentation for more details.
- An overview of the functions (including documentation):
 - See Function Documentation for more details.
- How to run (use) your program:
 - See Major Changes for more details. It is basically the same as the original assignment other than the changes listed below.

Major Changes (From the Original Assignment)

- Argument Handling
 - Now the program can handle arguments in any order.
 For example:

```
./xxx --system --user --graphics --sequential --samples=10 --tdelay=1
is equivalent to:
```

```
./xxx --sequential --graphics --user --system --tdelay=1 --samples=10
```

Now the program can handle multiple arguments of the same type.
 For example:

```
./xxx --system --user --system --user
is equivalent to:
   ./xxx --system --user
Another example:
   ./xxx 10 1 --samples=5 --tdelay=2
is equivalent to:
   ./xxx --samples=5 --tdelay=2
and will finally be set to samples:10 tdelay:1.
```

There are mainly two reasons for this change:

- This feature is more user-friendly along with the new invalid argument handling feature. It reduces the overall chance of error and makes the program more robust.
- This feature is more convenient for coding. (I used a for loop to handle the arguments, accepting the last (rightmost in CLA) argument of the same type and ignoring the rest.)
- Now the reduced arguments are also supported. See full support list below:
 - --system is equivalent to --sys
 - --user is equivalent to --u
 - --graphics is equivalent to --g
 - --sequential is equivalent to --seq

The main reason for this is that the program is more user-friendly and convenient to use, and also easier for me when debugging.

- Invalid Argument Handling:
 - Improper argument usage is handled by the program by following appoaches:
 - If the argument is not recognized, the program will print

- out the usage, then ignore it and continue.
- If the argument is recognized but the value cannot be recognized, the program will print out the usage message and set the value to the default value.
- If the argument is recognized but the value is not valid (i.e., out of range), the program will print out the value range and set the value to the minimum (after thinking about it for a while, I decided to set no upper bound for the arguments. Only the lower bound is set).
 - If the argument is --tdelay and is less than
 0.1, the value is set to 0.1.
 - If the argument is --samples and is less than
 1, the value is set to 1.

- User Info Folding:
 - The lines of user info are limited to 5 (constant user_count_max in userInfo()). If there are more than 5 users, the program will fold the extra users into the last line like below:

```
### Session/Users ###
effendia
                      (tmux(2335835).%0)
             pts/1
              pts/2 (tmux(1883764).%5)
ponceca1
ponceca1
              pts/3 (tmux(1883764).%0)
              pts/4 (tmux(1883764).%1)
ponceca1
              pts/5 (tmux(1883764).%2)
ponceca1
                      (tmux(1883764).%3)
ponceca1
              pts/6
... Showing 5 of 90 users, use --all to show all users
```

The main reason for this is that the program was tested on the mathLab server. There are too many users on the server, and too much lines of user info will make the program hard to read whenever debugging or in actual use.

The main reason for using mathLab is that the server does not require a UtorVPN connection, and the server is accessible from anywhere.

- Of course, the user can use the --all flag to show all users.
- Graphic Chanegs:
 - Minor Changes on CPU Info
 - Now the program will display the CPU usage in a more

readable way. The program will display the CPU usage in a bar chart, within **one line**.

The main reason for this is that the program will encounter only 2 possibilities:

- With --sequential flag, the program will print out the CPU usage in a bar chart within one line, each sample. If you are writing the output to a file, you will see the CPU usage in each sample in a bar chart.
- Without --sequential flag, the program will print out the CPU usage in a bar chart within one line, each Tdelay. If you are watching the output in real time, you will see the CPU usage in each time interval in a dynamic bar chart.

In either case, the bar chart is as readable as the original version, but the program is more efficient and the output is more compact.

And... it's easier to code

- Minor Changes on Memory Info
 - Addd a | before the number of change rate to make it more readable.
 - When the absolute value of change rate is less than 0.0100% (which means the there will be 0 bars in the graphic), the program will print out a @ instead of a o according to the real change rate.

This is to make the program more readable, and comforting to the user ("Okay the program is actually doing something, it's not broken" considering the change rate is likely to be small (less than 0.0100%) on personal computers).

Function Documentation

This documentation also includes the solution to the requirements of the assignment.

Introduction (Slightly Dfferent from the Original Assignment)

 This program is slightly different from the original assignment for both ease of programming

The program should accept several command line arguments:

```
--system
```

to indicate that only the system usage should be generated

```
--user
```

to indicate that only the users usage should be generated

```
--graphics (+2 bonus points)
```

to include graphical output in the cases where a graphical outcome is possible as indicated below.

```
--sequential
```

to indicate that the information will be output sequentially without needing to "refresh" the screen (useful if you would like to redirect the output into a file)

```
--samples=N
```

if used the value N will indicate how many times the statistics are going to be collected and results will be average and reported based on the N number of repetitions.

If not value is indicated the default value will be 10.

--tdelay=T

to indicate how frequently to sample in seconds.

If not value is indicated the default value will be 1 sec.

The last two arguments can also be considered as positional arguments if not flag is indicated in the corresponding order: samples tdelay.

The reported "stats" should include:

- user usage
 - report how many users are connected in a given time
 - report how many sessions each user is connected to
- ystem usage
 - report how much utilization of the CPU is being done
 - report how much utilization of memory is being done (report used and free memory)
 - Total memory is the actual physical RAM memory of the computer.
 - Virtual memory accounts for the physical memory and swap space together -- swap is the amount of space (usually in disk or any other storage device) assigned by the OS to be used as memory in case of running out of physical space.
 - if the --graphics flag is used, generate a graphical representation showing the variation of memory used

Graphical representations

The following conventions were used while displaying the graphical outputs:

or Memory utilization:

```
:::::@ total relative negative change
######* total relative positive change

(OPTIONAL)
|o| zero+
|@| zero-
```

• for CPU utilization:

```
|||| positive percentage increase
---- negative percentage decrease
```