## Question-12.9.7.1.1

EE24BTECH11030 - J.KEDARANANDA

### Question

Solve the differential equation:

$$\frac{d^2y}{dx^2} + 5x \left(\frac{dy}{dx}\right)^2 - 6y = \ln(x),\tag{1}$$

### Theoritical Solution:

The given differential equation is a second-order nonlinear ordinary differential equation and cannot be theoritcally solved using known methods.

### Computational Solution:

Euler's Method By the first principle of derivative,

$$y'(x) = \lim_{h \to 0} \frac{y(x+h) - y(x)}{h}$$
 (2)

$$y(x+h) = y(x) + h \cdot y'(x), \quad h \to 0$$
 (3)

### For a $m^{th}$ order differential equation:

Let:

$$y_1 = y, \quad y_2 = y', \quad y_3 = y'', \quad \dots, \quad y_m = y^{m-1}$$
 (4)

# **Euler's Method (System of Equations)**

#### Then, we obtain the system:

$$\begin{bmatrix} y'_1 \\ y'_2 \\ \vdots \\ y'_{m-1} \\ y'_m \end{bmatrix} = \begin{bmatrix} y_2 \\ y_3 \\ \vdots \\ y_m \\ f(x, y_1, y_2, \dots, y_m) \end{bmatrix}$$
 (5)

Here, f is described by the given differential equation.

The initial conditions are:

$$y_1(x_0) = K_1, \quad y_2(x_0) = K_2, \quad \dots, \quad y_m(x_0) = K_m$$

# **Euler's Method (System Representation)**

Representing the system in Euler's form (using the first principle of derivative):

$$\begin{bmatrix} y_{1}(x+h) \\ y_{2}(x+h) \\ \vdots \\ y_{m}(x+h) \end{bmatrix} = \begin{bmatrix} y_{1}(x) + hy_{2}(x) \\ y_{2}(x) + hy_{3}(x) \\ \vdots \\ y_{m}(x) + hf(x, y_{1}, y_{2}, \dots, y_{m}) \end{bmatrix}$$

$$\begin{bmatrix} y_{1}(x+h) \\ \vdots \\ y_{m-1}(x+h) \\ \vdots \\ y_{m}(x) + hf(x, y_{1}, y_{2}, \dots, y_{m}) \end{bmatrix} = \begin{bmatrix} y_{1}(x) \\ \vdots \\ y_{m-1}(x) \\ y_{m}(x) \end{bmatrix} + h \begin{bmatrix} y_{2}(x) \\ \vdots \\ y_{m}(x) \\ f(x, y_{1}, y_{2}, \dots, y_{m}) \end{bmatrix}$$

$$(6)$$

# Euler's Method (System Representation)

$$\vec{y}(x+h) = \vec{y}(x) + h \begin{bmatrix} 0 & 1 & 0 & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & 0 & \dots & 0 & 0 \\ 0 & 0 & 0 & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \dots & 0 & 1 \\ 0 & 0 & 0 & 0 & \dots & 0 & \frac{f(x, y_1, y_2, \dots, y_m)}{y_m} \end{bmatrix} \vec{y}(x)$$
(8)
$$\vec{y}(x+h) = \begin{bmatrix} 1 & h & 0 & 0 & \dots & 0 & 0 \\ 0 & 1 & h & 0 & \dots & 0 & 0 \\ 0 & 0 & 1 & h & \dots & 0 & 0 \\ 0 & 0 & 1 & h & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \dots & 1 & h & h \\ 0 & 0 & 0 & 0 & \dots & 0 & 1 + \frac{f(x, y_1, y_2, \dots, y_m)}{y_m} \end{bmatrix} \vec{y}(x)$$
(9)

# System Representation for a Specific Differential Equation (Part 1)

**Note:** The vector  $\vec{y_n}$  is not to be confused with  $y_k$ , which represents the  $(k-1)^{\text{th}}$  derivative of y(x).

The given differential equation is:

$$y'' + 5x(y')^2 - 6y = \ln(x)$$
 (10)

$$y'' = \ln(x) - 5x(y')^2 + 6y \tag{11}$$

We see that m = 2, so:

$$y_3 = y'' = \ln(x) - 5x(y')^2 + 6y$$
 (12)

$$\begin{bmatrix} y_1' \\ y_2' \end{bmatrix} = \begin{bmatrix} y_2 \\ \ln(x) - 5x(y')^2 + 6y \end{bmatrix}$$
 (13)

# System Representation for a Specific Differential Equation (Part 2)

### **Iterative System Representation:**

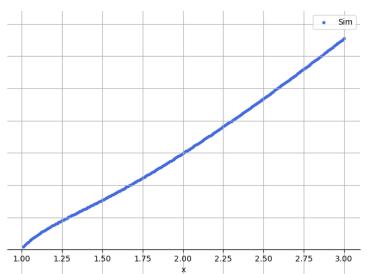
$$\begin{bmatrix} y_{1,n+1} \\ y_{2,n+1} \end{bmatrix} = \begin{bmatrix} y_{1,n} \\ y_{2,n} \end{bmatrix} + h \begin{bmatrix} y_{2,n} \\ \ln(x_n) - 5x_n(y_{2,n})^2 + 6y_{1,n} \end{bmatrix}$$
(14)

$$\vec{y}_{n+1} = \begin{bmatrix} 1 & h \\ 0 & 1 + \ln(x_n) - 5x_n(y_{2,n})^2 + 6y_{1,n} \end{bmatrix} \vec{y}_n$$
 (15)

#### **Initial Conditions:**

$$x_0 = 0, \quad y_{1,0} = 0.01, \quad y_{2,0} = 1$$
 (16)

# Diagram



### C-Code

```
#include <stdlib.h>
#include <math.h>
// get 'n' points on the plot of the differential
     equation, 'h' being the step size, 'x', 'y1', 'y2'
     being the inital conditions
\frac{1}{2} / \frac{1}{2} = \frac{1}{2} , \quad \frac{1}{2} = \frac{1}{2} , \quad \frac{1}{2} = \frac{1}{2} 
 float **diffEqPoints(int n, float h, float x, float y1
     , float y2){
 float pts = (float ) malloc(sizeof(float *) * n);
    // iteratively use euler's method with given
        parameters to return 'n' points in the plot of
        the differential equation
    for (int i = 0; i < n; i++) {
      pts[i] = (float *) malloc(sizeof(float) * 2);
```

### C-Code

```
float y2_{new} = y2 + h*(-5 * x * pow(y2, 2)
                + 6 * y1 + log(x));
     y1 = y1 + h*y2;
     y2 = y2_{new};
     x = x + h;
     pts[i][0] = x;
      pts[i][1] = y1;
   return pts;
void freeMultiMem(float **points, int n){
   for(int i = 0; i < n; i++){</pre>
      free(points[i]);
   free(points);
```

```
import numpy as np
 import matplotlib.pyplot as plt
 import ctypes
 import math
# dll linking
dll = ctypes.CDLL('./points.so')
# describing the argument and return types of the
     function 'diffEqPoints' and 'freeMultiMem' in the
     d. 1, 1,
dll.diffEqPoints.argtypes = [ctypes.c_int] + [ctypes.
     c_float]*4
dll.diffEqPoints.restype = ctypes.POINTER(ctypes.
     POINTER(ctypes.c_float))
dll.freeMultiMem.argtypes = [ctypes.POINTER(ctypes.
     POINTER(ctypes.c_float)), ctypes.c_int]
                                       <ロ > 4 同 > 4 同 > 4 直 > 4 直 > 9 Q (*)
```

```
dll.freeMultiMem.restype = None
n = 200 # number of points to plot for given
   differential equation plot
h = 0.01 \# step size
# initial conditions, y1 = y, y2 = dy/dx
x = 1.0 # x must be greater than 0 for log(x)
y1 = 0.01 # initial y1
y2 = 1.0 # initial dy/dx
# setting up the plot
plt.figure(figsize=(8, 6))
# getting an array of all the points in the plot
pts = dll.diffEqPoints(n, h, x, y1, y2)
# plotting the differential equation using plt.scatter
```

coords = []

```
for i in range(n):
     pt = pts[i] # access individual point from the
        pointer
     print(pt[0], pt[1]) # print coordinates to the
        console for verification
     coords.append(np.array([pt[0], pt[1]]))
coords_plot = np.array(coords)
plt.scatter(coords_plot[:, 0], coords_plot[:, 1],
    marker=".", label="Sim", color="royalblue")
# freeing the memory of the array 'pts'
dll.freeMultiMem(pts, n)
# customize the plot (axes, labels, grid)
ax = plt.gca()
ax.spines['top'].set_color('none')
ax.spines['left'].set_position('zero')
```

```
ax.spines['right'].set_color('none')
 ax.spines['bottom'].set_position('zero')
plt.legend(loc='best')
plt.grid()
plt.axis('equal')
plt.xlabel('x')
plt.ylabel('v')
 # Display the plot
plt.show()
```