db.games.insert({

name: "game1",

genre: "Action",

rating: 99

})

db.games.insert({

name: "game2",

genre: "Adventure",

rating: 74

})

db.games.insert({

name: "game3",

genre: "Fighting",

rating: 73

})

db.games.insert({

name: "game4",

genre: "Puzzle",

rating: 84

})

db.games.insert({

name: "game5",

genre: "Racing",

rating: 91

})

**QUERY**

**C.** db.games.find({},{\_id:0 , name:1})

**D.** db.games.findOne({name : "game1"} , {name : 1 , \_id : 0})

**E.** db.games.find().sort({rating:-1}).limit(3)

**F.** db.games.update({name:{$in: ["game3","game4"]}}, {$set: {"Achievements":["Speed Demon","Game Master"]}})

db.games.save({\_id: ObjectId("5e219886ea5417581d742b22") , name:"game1" , genre: "Racing" , rating: 92 , Achievements: "Speed Master"})

**G.** db.game.find({Achievements: ["Speed Demon" , "Game Master"]})

**H.** db.games.find( { Achievements : { $exists : true } } )