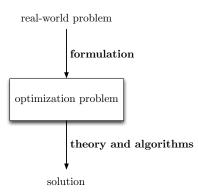
Optimization and algorithms

Module 1: formulating optimization problems

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An optimization problem is a mathematical object of the following form:

$$\begin{array}{ll} \underset{x}{\text{minimize}} & f(x) \\ \text{subject to} & h_1(x) = 0 \\ & \vdots \\ & h_p(x) = 0 \\ & g_1(x) \leq 0 \\ & \vdots \\ & g_m(x) \leq 0 \end{array}$$

- $x \in \mathbf{R}^n$ is the optimization variable
- $f: \mathbf{R}^n \to \mathbf{R}$ is the objective or cost function that we want to minimize
- $h_1,\ldots,h_p,g_1,\ldots,g_m:\mathbf{R}^n\to\mathbf{R}$ are constraint functions

Outline

Examples of problem formulations:

- choosing a portfolio
- scheduling aircraft landings
- packing a suitcase
- controlling two robots
- denoising a piecewise constant information signal

Example: choosing a portfolio

- you have T euros to invest
- you can invest in n stocks
- r_i is the *expected* rate of return for stock $i = 1, \ldots, n$
- x_i is the amount you invest in stock $i = 1, \ldots, n$
- for a given investment $x=(x_1,x_2,\ldots,x_n)$, you are expected to receive

$$r_1x_1 + r_2x_2 + \dots + r_nx_n$$

how do you choose the best portfolio x?

problem formulation:

$$\begin{array}{ll} \underset{x \in \mathbf{R}^n}{\text{maximize}} & r_1 x_1 + r_2 x_2 + \dots + r_n x_n \\ \text{subject to} & x_1 + \dots + x_n = T \\ & x_i \geq 0, \quad i = 1, \dots, n \end{array}$$

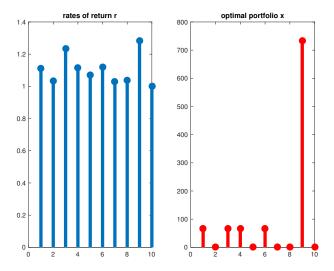
- optimal solution places all the money on the most attractive stock
- let's introduce a diversity constraint: no more than 80% of the investment should be concentrated in any two stocks

• problem formulation:

$$\begin{array}{ll} \underset{x \in \mathbf{R}^n}{\text{maximize}} & r_1 x_1 + r_2 x_2 + \dots + r_n x_n \\ \text{subject to} & x_1 + \dots + x_n = T \\ & x_i \geq 0, \quad i = 1, \dots, n \\ & x_i + x_j \leq 0.8T, \quad i \neq j \end{array}$$

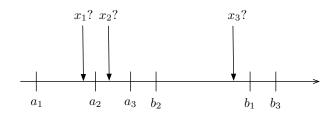
```
% portfolio.m; uses package CVX from http://cvxr.com/cvx
1
2 n = 10; % number of stocks
r = 1+0.3*rand(n-1.1); % generate random returns
4 r = [r; 1]; % the last one is a risk-free asset
   T = 1000; % set budget
5
6
   % solve the optimization problem
7
   cvx_begin quiet
8
    variable x(n);
9
      maximize(r'*x);
10
11
   %subject to
12
13 x > 0; sum(x) == T;
14     for i = 1:n
for j = i+1:n
           x(i) + x(i) < 0.8 *T;
16
       end:
17
   end;
18
   cvx_end;
19
20
21
   figure(1); clf; % plot solution
    subplot(1,2,1); stem(r,'LineWidth',5);
22
23
   title('rates of return r');
   subplot (1,2,2); stem (x,'r','LineWidth',5);
24
25
   title('optimal portfolio x');
```

• a random example:



Example: scheduling aircraft landings

- n airplanes must land in the order $1 \to 2 \to \cdots \to n$
- airplane i must land in the time interval $[a_i, b_i]$
- x_i is time of landing for airplane i
- how should we choose the landing times?



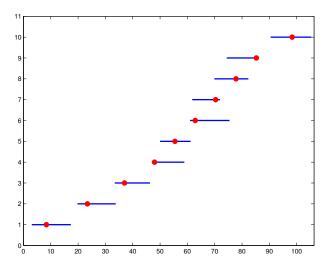
optimization problem (maximize safety margin):

$$\begin{array}{ll} \underset{x}{\text{maximize}} & \underbrace{\min\{x_2-x_1,x_3-x_2,\ldots,x_n-x_{n-1}\}} \\ & f(x_1,\ldots,x_n) \\ \text{subject to} & x_i \leq x_{i+1}, \quad i=1,\ldots,n-1 \\ & a_i \leq x_i \leq b_i, \quad i=1,\ldots,n \end{array}$$

• optimization variable is $x=(x_1,x_2,\ldots,x_n)\in\mathbf{R}^n$ (landing times)

```
% uses package CVX from http://cvxr.com/cvx
n = 10; % choose n = number of planes
   a = sort(100*rand(n,1)); % generate landing intervals
   b = a+10+5*rand(n,1);
4
5
    figure(1); clf; % plot landing intervals
   for i=1:n
7
     plot([a(i) b(i)],[ i i], 'LineWidth',2); hold on;
9
    end:
    axis([0 max(b)+1 0 n+1]);
10
11
    % solve optimization problem
12
13
    cvx_begin guiet
      variable x(n,1);
14
15
    % build cost function
16
   f = x(2) - x(1);
17
    for i = 3:n
18
           f = \min(f, x(i) - x(i-1));
19
20
    end:
   maximize(f):
21
   % subject t
22
      x(1:n-1) \le x(2:n); x \ge a; x \le b;
23
    cvx_end;
24
    plot(x,1:n,'r.','MarkerSize',25); % plot solution
25
```

• typical output:



Example: packing a suitcase

- ullet you will travel with a suitcase that has volume V
- \bullet by airline company regulations, your filled suitcase cannot weight more than W
- ullet you would want to carry n items
- item i (i = 1, ..., n) costs c_i , has volume v_i , and weighs w_i
- which items do you choose to put in the suitcase?

- use binary variables to encode decision: $x_i = 1$ means item i goes into the suitcase; $x_i = 0$ means item i does not go into the suitcase
- problem formulation:

$$\begin{array}{ll} \underset{x \in \mathbf{R}^n}{\text{maximize}} & \sum_{i=1}^n c_i x_i \\ \text{subject to} & \sum_{i=1}^n x_i v_i \leq V \\ & \sum_{i=1}^n x_i w_i \leq W \\ & x_i \in \{0,1\}, \quad i=1,\dots,n \end{array}$$

```
% suitcase.m; uses Matlab optimization toolbox
3 % choose n = number of items
4 n = 20;
6 % generate random volumes, weights, and costs
v = 2.0 * rand(n.1):
w = 3*rand(n,1):
g c = 1000 * rand(n, 1);
10
11 % can only carry 70% (80%) of total volume (weigth) of items
12 \max V = 0.7 * sum(v):
maxW = 0.8 \times \text{sum}(w);
14
  Aineg = [v'; w'; -eve(n); eve(n)];
   bineq = [ maxV ; maxW ; zeros(n,1) ; ones(n,1) ];
  % solve the optimization problem
17
   x = intlinprog(-c, 1:n, Aineq, bineq)',
19
20 figure(1); clf;
  stem(v,'LineWidth',5); title('volumes'); hold on;
21
22 figure(2); clf;
23 stem(w,'LineWidth',5);
24 figure(3); clf;
25 stem(c,'LineWidth',5); title('costs');
```

Example: controlling two robots

- we are going to control two robots between time $\tau=0$ and time $\tau=\tau_{\rm f}$
- at $\tau = 0$, robot i is resting at position $s_i \in \mathbf{R}^2$
- at $au = au_{\mathsf{f}}$, robot i should rest at position $t_i \in \mathbf{R}^2$
- way-point constraint: at $au= au_i$, robot i should rest at position $r_i\in {f R}^2$
- wireless constraint: at all times $0 \le \tau \le \tau_{\rm f}$, the distance between the robots should be less or equal to d
- to move the robots, we apply forces
- "energy" of force $f_i(\tau)$ is $\|f_i(\tau)\|^2$
- which forces meet all the constraints and have the least energy?

- m_i is mass of robot i
- $p_i(\tau) \in \mathbf{R}^2$ is position of robot i at time τ
- $v_i(\tau) \in \mathbf{R}^2$ is velocity of robot i at time τ
- $f_i(au) \in {f R}^2$ is force that we apply to robot i at time au
- how does robot i behave when we apply a force?
- Newton's law says

$$m_i \frac{dv_i(\tau)}{d\tau} = f_i(\tau) - \beta v_i(\tau)$$
$$\frac{dp_i(\tau)}{d\tau} = v_i(\tau)$$

• $\beta > 0$ is drag coefficient

sampling each h secs. gives (approximate) discrete-time model:

$$m_i \frac{v_i((t+1)h) - v_i(th)}{h} = f_i(th) - \beta v_i(th)$$
$$\frac{p_i((t+1)h) - p_i(th)}{h} = v_i(th)$$

in vector notation:

$$\underbrace{\begin{bmatrix} p_i((t+1)h) \\ v_i((t+1)h) \end{bmatrix}}_{x_i(t+1)} = \underbrace{\begin{bmatrix} I_2 & hI_2 \\ 0 & \left(1 - \frac{\beta h}{m_i}\right)I_2 \end{bmatrix}}_{A_i} \underbrace{\begin{bmatrix} p_i(th) \\ v_i(th) \end{bmatrix}}_{x_i(t)} + \underbrace{\begin{bmatrix} 0 \\ \frac{h}{m_i}I_2 \end{bmatrix}}_{B_i} \underbrace{f_i(th)}_{u_i(t)}$$

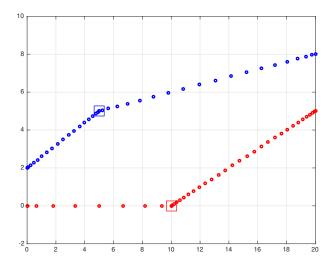
• $x_i(t) \in \mathbf{R}^4$ is state of robot i at discrete-time $t = 0, 1, 2, \dots$

- ullet assume $au_i=hT_i$ and $au_{
 m f}=hT_{
 m f}$ for some integers T_1 , T_2 and $T_{
 m f}$
- problem formulation:

$$\begin{array}{ll} \underset{x_i(t),u_i(t)}{\text{minimize}} & \sum_{i=1}^2 \sum_{t=0}^{T_{\rm f}-1} \|u_i(t)\|^2 \\ \text{subject to} & x_i(t+1) = A_i x_i(t) + B_i u_i(t), \quad t=0,1,\dots,T_{\rm f-1} \\ & x_i(0) = (s_i,0)\,, \quad i=1,2 \\ & x_i(T_{\rm f}) = (t_i,0)\,, \quad i=1,2 \\ & x_i(T_i) = (r_i,0)\,, \quad i=1,2 \\ & \left\| \begin{bmatrix} I_2 & 0 \end{bmatrix} (x_1(t) - x_2(t)) \right\| \leq d, \quad t=0,1,\dots,T_{\rm f} \end{array}$$

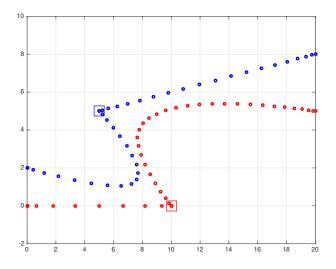
• the optimization variables are $x_i(t), u_i(t)$ for i=1,2 and $t=0,1,\ldots,T_{\rm f}$

• example without the distance constraint:



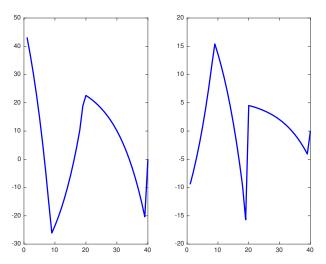
Optimal robots' positions $p_1(t)$ and $p_2(t)$ for $t=0,1,\ldots,T_{\mathsf{f}}$

• same example with the distance constraint:

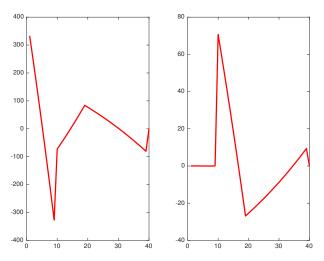


Optimal robots' positions $p_1(t)$ and $p_2(t)$ for $t=0,1,\dots,T_{\mathsf{f}}$

• optimal control sequence for robot 1: $u_1(t) \in \mathbf{R}^2$ for $t=0,1,\ldots,T_{\mathsf{f}}$



• optimal control sequence for robot 2: $u_2(t) \in \mathbf{R}^2$ for $t=0,1,\dots,T_{\mathsf{f}}$



Denoising a piecewise constant signal

Consider an information signal contaminated with additive noise:

$$\underbrace{\begin{bmatrix} y(1) \\ y(2) \\ \vdots \\ y(T) \end{bmatrix}}_{y} = \underbrace{\begin{bmatrix} x(1) \\ x(2) \\ \vdots \\ x(T) \end{bmatrix}}_{x} + \underbrace{\begin{bmatrix} v(1) \\ v(2) \\ \vdots \\ v(T) \end{bmatrix}}_{v}$$

where

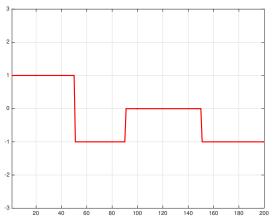
- y is the observed signal (known)
- x is the information signal (unknown)
- v is the additive noise signal (unknown)

Given that you know signal y, how do you guess the unknown signal x?

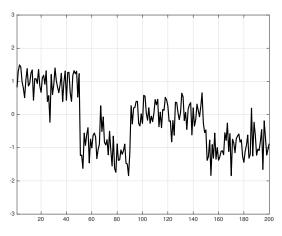
Assume

- ullet the noise signal v is a "small" vector that fluctuates about zero
- the information signal x is piecewise constant (but with unknown switching times and amplitudes)

Example of an information signal x:

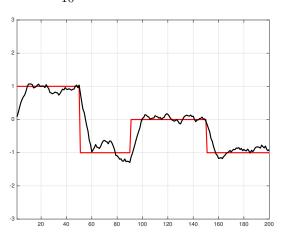


Corresponding example of an observed signal \boldsymbol{y} :



Low-pass filtering approach:

$$\widehat{x}(t) = \frac{1}{10} (y(t) + y(t-1) + \dots + y(t-9))$$



The low-pass estimate blurs the sharp transitions

Key-point: x being piecewise constant means

$$x(t) - x(t-1) = 0$$

for most of the ts

Optimization-based approach:

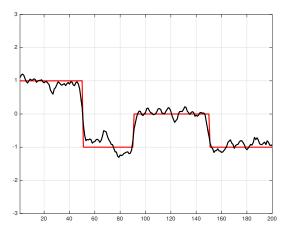
- ullet the optimization variables are x and v
- this formulation decomposes y as x+v by penalizing deviations of both x and v from their known structures
- $\lambda > 0$ weighs the two penalizations

We can use the constraint y = x + v to eliminate the variable v:

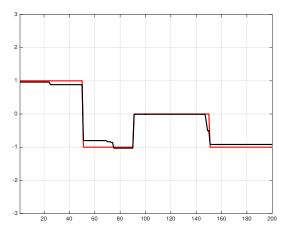
$$\underset{x}{\operatorname{minimize}} \quad \underbrace{\frac{1}{2} \left\| y - x \right\|^2 + \lambda \sum_{t=2}^{T} \left| x(t) - x(t-1) \right|^p}_{f(x)}$$

We will see the performance of this approach with p=2 and p=1

Solution with p=2 (and $\lambda=2$):



Solution with p=1 (and $\lambda=2$):



Denoising a piecewise sawtooth signal

Consider an information signal contaminated with additive noise:

$$\underbrace{\begin{bmatrix} y(1) \\ y(2) \\ \vdots \\ y(T) \end{bmatrix}}_{y} = \underbrace{\begin{bmatrix} x(1) \\ x(2) \\ \vdots \\ x(T) \end{bmatrix}}_{x} + \underbrace{\begin{bmatrix} v(1) \\ v(2) \\ \vdots \\ v(T) \end{bmatrix}}_{v}$$

where

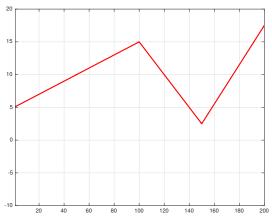
- y is the observed signal (known)
- x is the information signal (unknown)
- v is the additive noise signal (unknown)

Given that you know signal y, how do you guess the unknown signal x?

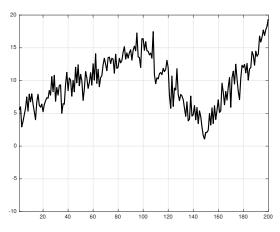
Assume

- ullet the noise signal v is a "small" vector that fluctuates about zero
- the information signal x is piecewise sawtooth (but with unknown switching times and slopes)

Example of an information signal x:

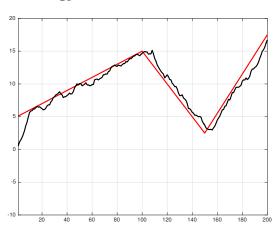


Corresponding example of an observed signal y:



Low-pass filtering approach:

$$\widehat{x}(t) = \frac{1}{10} (y(t) + y(t-1) + \dots + y(t-9))$$



Key-point: x being piecewise constant means

$$(x(t) - x(t-1)) - (x(t-1) - x(t-2)) = 0$$

for most of the ts

Optimization-based approach:

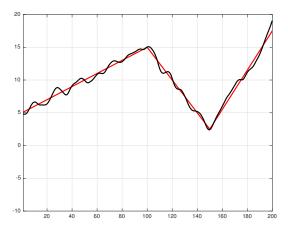
- ullet the optimization variables are x and v
- this formulation decomposes y as x+v by penalizing deviations of both x and v from their known structures
- $\lambda > 0$ weighs the two penalizations

We can use the constraint y = x + v to eliminate the variable v:

$$\underset{x}{\operatorname{minimize}} \quad \underbrace{\frac{1}{2} \left\| y - x \right\|^2 + \lambda \sum_{t=2}^{T} \left| x(t) - 2x(t-1) + x(t-2) \right|^p}_{f(x)}$$

We will see the performance of this approach with p=2 and p=1

Solution with p=2 (and $\lambda=10$):



Solution with p=1 (and $\lambda=10$):

