Jorge Antonio Ramírez Padilla
Front-End Developer - UI/UX Designer

+52 1 (449) 108 7562   jarp9665@gmail.com   jarp96   @jarp9665   JARP-96

Blvd. Eugenio Garza Sada #21 int 62, 20328, Aguascalientes, Aguascalientes, Mexico

09/05/1996

Currently working at PSL Group as a React Front-End developer since November 2020. I used to work at Kindynos from 2018 to 2020. The main technologies I use are React, Angular and Ionic 4, and I focus on the best UX/UI using Sketch, Figma and Adobe XD for prototyping.

Relevant Skills

React   Figma   Storybook   Git   Enzyme   Adobe XD   Javascript

Education

Postgraduate Engineering and Quality of Software Projects
Universidad Panamericana campus Aguascalientes
2018-08 - 2019-06

Bachelor Artificial Intelligence Engineering
Universidad Panamericana campus Aguascalientes
2014-08 - 2018-06

Achievements

Ironhack - UX/UI Designer
Berlin, Germany   2022-10

I'll soon become a certified UX/UI Designer, where I learned about the whole process to bring a user need into a finished product.

Trep Camp - Startup Entrepreneur Winner
Manhattan College, New York   2019-06

My team and I won the contest after we pitched a solution for a global challenge on the NextGen of Agriculture. I designed an interactive web application mock-up and showed it during a pitch to a panel of startup angel investors and came second out of nine teams.'

TuApp - TuApp 2017 Finalist
UFPS Ocaña, Colombia   2017-11

My team and I, comprised by two pedagogues, 3 developers and one designer (my sister), developed a videogame using the Unity engine to help children ages 6-12 learn english and current tecnologies, focused on developing communities.

Languages

▶ **Spanish**
Native speaker

▶ **English**
C2, Fluent

▶ **German**
B2, Intermediate

▶ **French**
A2, Basic

Work Experience

Application Developer - Front-End
at P\S\L Group - Mexico   2020-11-08 - present

I'm responsible for providing the best Front-End implementation of what the client requires by communicating with my team of Back-End Developers, QC Team, Business and Middle Layer and providing clean, documented, efficient and optimized code.

Highlights
- Experience developing in React.
- Development using Storybook and Custom Templates (cra-templates).
- Testing done using Jest and Enzyme.
- Workflow managed using Commitizen linked to Bitbucket and Jira for smooth development process.
- User tracking managed with Piwik and Matomo
- Communication with the design team through Zeplin.

Front-End Developer
at Kindynos - Mexico   2018-09-21 - 2020-11-05

Known as Pegasus by the Polis and PolisPay community, I began working as the Community Manager for the company, working simultaneously as a Front-End Web/App developer. Quickly after, I just focused on the web/app design/development side of the company.

Highlights
- Gained experience developing on React, Wordpress and PHP for web development; Angular (Ionic 3/4) for app development; as well as Adobe XD and Figma for UI/UX Design.
- Responsible for designing, developing and managing of the company's websites.
- Lead the FE side of many projects from clients of the company.
- Undertook the task of adding translation support for texts not only for the websites, but for the PolisPay app as well.

Freelance - Full-Stack

I began working freelance when I was wrapping up my last year in College. My first project was with a friend, but the following ones were on my own, and they taught me a lot about working on my own directly with clients of all kinds.

Highlights
- 2018-05 Developed an Entry/Exit System for schools using QR codes. Developed in Code Igniter and MySQL.
- 2020-06 Developed yet another Entry/Exit System, this time for Industrial Parks and Private Residential areas. Developed in Angular using Ionic 4 and Code Igniter to connect the Database with the app.
- 2020-07 Designed and developed a website for an Energy Sollutions company. Designed on Figma, developed on React.