

# MATHEMATICS FOR SCIENCE STUDENTS

An open-source book

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with contributions from others

$$\begin{array}{l} a^b = e^{b \log(a)} \\ (a+b)^n = \sum_{k=0}^n \binom{n}{k} a^{n-k} b^k \\ \binom{n}{k} = \frac{n!}{k!(n-k)!} \\ T(\alpha \vec{u} + \beta \vec{v}) = \alpha T(\vec{u}) + \beta T(\vec{v}) \\ R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \\ A = Q \Lambda Q^{-1} \\ \Gamma(z) = \int_0^\infty t^{z-1} e^{-t} dt \\ \frac{df}{dx} = \lim_{\Delta x \rightarrow 0} \frac{f(x+\Delta x) - f(x)}{\Delta x} \\ \vec{v} = \sum_{i=1}^n \alpha_i \hat{e}_i \\ \langle \hat{e}_i, \hat{e}_j \rangle = \delta_{ij} \\ e^{\pi i} + 1 = 0 \\ \int_a^b f(x) dx = F(b) - F(a) \\ \cos(x) = \sum_{n=0}^\infty \frac{(-1)^n}{(2n)!} x^{2n} \end{array}$$



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# CHAPTER

# 0



# INTRODUCTION

In this chapter we introduce key concepts that will be used in later chapters. For this reason, unlike other chapters it contains many statements, sometimes given without thorough explanations or reasoning. While all of these statements are grounded in deep ideas and can be formulated in a rigorous manner, it is advised to first get an intuitive understanding of the ideas before diving into their more formal construction.

## **Note 0.1 In case you are already familiar with the topics**

It is recommended for readers who are familiar with the topics to at least gloss over this chapter and make sure they know and understand all the concepts presented here.

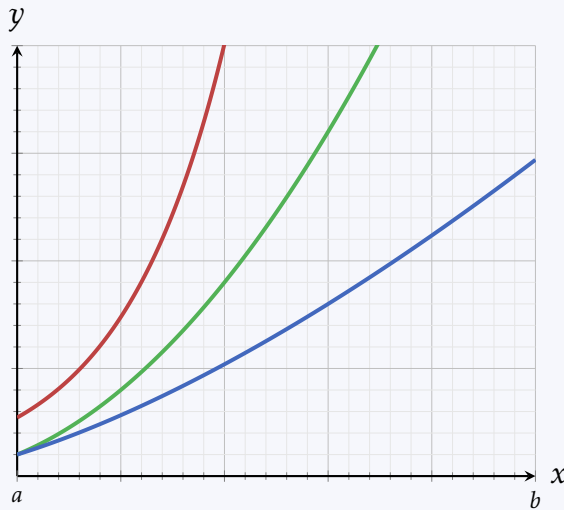


## 0.1 DERIVATIVES

One of the most important tool in analyzing a function  $f : \mathbb{R} \rightarrow \mathbb{R}$  is the ability to quantitatively describe the way it behaves as we change its argument  $x$ . At any given point a function can either increase in its value, decrease in its value, or stay constant. We would like to develop a method that is able to tell us exactly how such function changes at any given point.

### Example 0.1 Quantitative measure of change

Compare the following three functions on the domain  $x \in [a, b]$ :

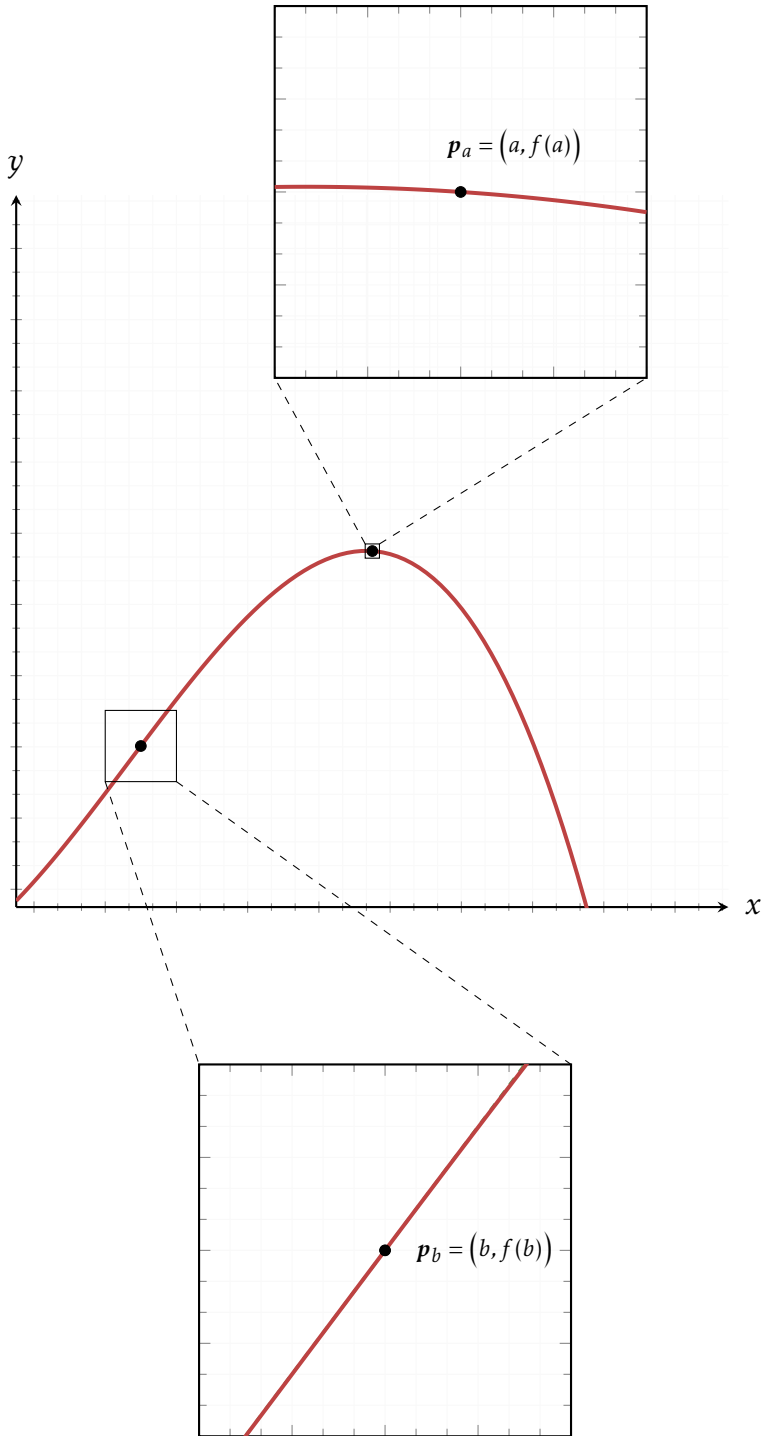


While all three functions are increasing on  $[a, b]$  it is clear that the rate of increase between the functions is different: the red function increases faster than the green one, which in turn increases faster than the blue one. In fact, even within each function the increase is not uniform: the more  $x$  increases so does the rate of increase of the function.



To start developing a method to quantitatively measure the rate of change in a real function, we can first notice a property of some functions: if we zoom in on some point of the function  $\mathbf{p} = (a, f(a))$  we would see that the more we zoom in the more the function behaves like a straight line around  $\mathbf{p}$  (Figure 0.1). We can define the limit of this zoom (i.e. when the zoom factor goes to infinity) as the slope of the function at the  $\mathbf{p}$ .

How can we quantify this idea? Let us consider some real function  $f$  and a point  $\mathbf{p}_0 = (x_0, f(x_0))$  on the function. We can then define another point to the right of  $x_0$ :  $\mathbf{p}_1 = (x_1, f(x_1))$ . Since  $x_1$  is to the right of  $x_0$  we can write it as  $x_1 = x_0 + \Delta x$ , where  $\Delta x > 0$ . We then connect the two points with a line (Figure 0.2). The slope of this line can then be



**Figure 0.1** Zooming in on a real function  $f$  at two points:  $p_a = (a, f(a))$  (upper right) and  $p_b = (b, f(b))$  (bottom right). Note how around each of the points, the function looks somewhat linear: this is more pronounced around  $p_b$  where the function looks linear in the entire zoomed-in area, while near  $p_a$  it looks linear only near the point itself even though the zoom factor is higher.

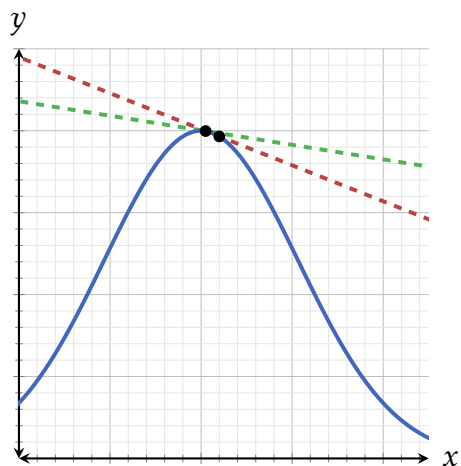


Figure 0.2 Text.

calculated using ??:

$$m_1 = \frac{\Delta y}{\Delta x} = \frac{f(x_1) - f(x_0)}{x_1 - x_0} = \frac{f(x_0 + \Delta x) - f(x_0)}{x_0 + \Delta x - x_0} = \frac{f(x_0 + \Delta x) - f(x_0)}{\Delta x}. \quad (0.1.1)$$