

SE ASSIGNMENT - 2

[A] Do as directed.

- (i) Which one of the following is not a step of requirement engineering?
 - (A) elicitation
 - (B) design
 - (C) analysis
 - (D) documentation
- (ii) What do you call, when the elements of a module, all operate on the same data?
 - (A) Functional cohesion
 - (B) Communicational cohesion
 - (C) Procedural cohesion
 - (D) Temporal cohesion
- (iii) A design is said to be a good design if the components are
 - (A) Strongly coupled and strongly cohesive
 - (B) Weakly cohesive and weakly coupled
 - (C) Strongly cohesive and weakly coupled
 - (D) Strongly coupled and weakly cohesive
- (iv) What do you call when two modules are coupled, when they communicate via a composite data item?
 - (A) Content coupling
 - (B) Common coupling
 - (C) Control coupling
 - (D) None of the above
- (v) "Consider a system where, a heat sensors detects an intrusion into premises and alerts the security company." What kind of a requirement the system is providing ?
 - (A) Functional
 - (B) Non – Functional
 - (C) Known Requirement
 - (D) None of the above
- (vi) What establishes the profile of end-users of the system?
 - (A) design model
 - (B) user's model
 - (C) system image
 - (D) None of the above
- (vii) A design is an instance of an _____ similar to an object being an instance of a class.
- (viii) In collaborative requirements gatherings meeting a _____ controls the meeting.
- (xi) _____ analysis results in the specification of software's operational characteristics along with its interface specification for interacting with other system elements.
- (x) In system design the degree of interaction between two modules is known as _____.
- (xi) Functional requirements capture the intended behavior of the system.
[State:True/ False and justify your answer]
- (xii) A Use-case actor is always a person having a role that different people may play.
[State:True/ False and justify your answer]

- [B] Write a note on Domain Analysis.
- [C] Explain inception and elicitation in context of requirement understanding
- [D] Discuss architecture in view of design concepts.
- [E] List and explain different models that come into play when a user interface is to be analyzed and designed.
- [F] Explain transform mapping in detail. Mention steps for performing transform mapping.
- [G] Discuss Fitt's law, anticipation and controlled autonomy guidelines/ principles in WebApp interface design.
- [H] What are user interface design patterns? List and Explain different design issues in interface design.
- [I] Discuss coupling in view of design concepts.