

Android UI Control [RatingBar]

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RatingBar

- RatingBar is a UI control that is used to get the rating from the user. The
 RatingBar is an extension of SeekBar and ProgressBar that shows a rating in
 stars and it allows users to set the rating value by touch or click on the stars.
- The android **RatingBar** will always return a rating value as a floating-point number such as 1.0, 2.0, 2.5, 3.0, 3.5, etc.
- Following is the pictorial representation of using a RatingBar in android applications.
- By using android:numStars attribute we can define the number of stars to display in RatingBar.
- An example of using RatingBar is in movie sites or product sites to collect the user rating about the movies or products, etc.
- By using android.widget.RatingBar component we can display the rating bar with star icons.

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Create Android RatingBar in XML Layout File

 We can create RatingBar in XML layout file using <RatingBar> element with different attributes like as shown below.

```
<RatingBar
android:id="@+id/ratingBar1"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:numStars="5"
android:rating="3.5"/>
```

If you observe above code snippet, we defined a rating bar (<RatingBar>)
with different attributes, those are

Attribute	Description
android:id	It is used to uniquely identify the control
android:numStars	It is used to define the number of stars to display.
android:rating	It is used to set the default rating value for the rating bar.

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Get Android RatingBar Value

- By using RatingBar methods (getNumStars(), getRating()) we can get the number of stars and the rating value which was selected.
- Following is the code snippet to get the rating details from RatingBar in android applications.

```
int noofstars = rBar.getNumStars();
float getrating = rBar.getRating();
tView.setText("Rating: "+getrating+"/"+noofstars);
```

 This is how we can get the number of stars in RatingBar control and the selected rating value from RatingBar control in android applications.

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Android RatingBar Control Attributes

Attribute	Description
android:id	It is used to uniquely identify the control
android:numStars	It is used to define a number of stars to display.
android:rating	It is used to set the default rating value for the rating bar.
android:background	It is used to set the background color for a rating bar.
android:padding	It is used to set the padding for left, right, top or bottom of a rating bar.

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Android RatingBar Control Example

- In this example we define a **RatingBar** control, one **Button** and **TextView** control in **RelativeLayout** to get the selected rating value from RatingBar on **Button** click.
- Create a new android application using android studio and give names as **RatingBarExample**.
- Now open an activity_main.xml file from \res\layout path and write the code like as shown below

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```
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
xmlns:android="http://schemas.android.com/apk
/res/android"
  android:layout width="match parent"
android:layout height="match parent">
  <RatingBar
    android:id="@+id/ratingBar1"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginLeft="80dp"
    android:layout marginTop="200dp"
    android:numStars="5"
    android:rating="3.5"/>
  <Button
    android:id="@+id/btnGet"
    android:layout_width="wrap_content" android:layout_height="wrap_content"
    android:layout_alignLeft="@+id/ratingBar1"
```

```
android:layout_below="@+id/ratingBar1"
    android:layout_marginTop="30dp"
    android:layout_marginLeft="60dp"
    android:text="Get Rating"/>
    <TextView
    android:id="@+id/textview1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"

android:layout_alignLeft="@+id/btnGet"
    android:layout_below="@+id/btnGet"
    android:layout_marginTop="20dp"
    android:textSize="20dp"
    android:textStyle="bold"/>
    </RelativeLayout>
```

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Android RatingBar Control Example

```
MainActivity.java
package com.tutlane.ratingbarexample;
import android.os.Bundle;
import android.support.v7.app.AppCompatActivity;
import android.view.View;
import android.widget.Button;
import android.widget.RatingBar;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
  private RatingBar rBar;
  private TextView tView;
  private Button btn;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    rBar = (RatingBar) findViewById(R.id.ratingBar1);
    tView = (TextView) findViewById(R.id.textview1);
    btn = (Button)findViewById(R.id.btnGet);
```

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```
btn.setOnClickListener(new View.OnClickListener() {
     @Override
     public void onClick(View v) {
        int noofstars = rBar.getNumStars();
        float getrating = rBar.getRating();
        tView.setText("Rating: "+getrating+"/"+noofstars);
     }
    });
}
```

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Output of Android RatingBar Example



