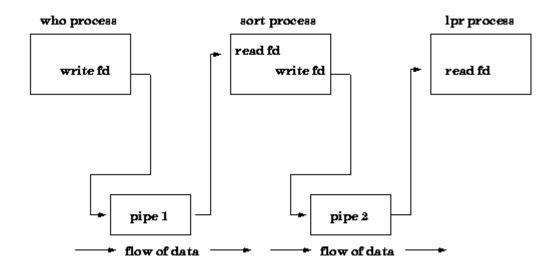
# Practical 8 - Study of pipe() system call

## • Pipe() System call

A Unix pipe() provides a one-way flow of data.

One way communication between processes.

It can use a pipe such that One process write to the pipe, and the other process reads from the pipe.

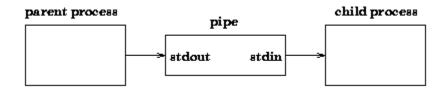


For example, if a Unix users issues the command

who | sort | lpr

then the Unix shell would create three processes with two pipes between them:

• Pipe() with parent and child process.



## • Pipe() system call

Syntax: int pipe(int filedes[2]);

- **pipe**() creates a pair of file descriptors, pointing to a pipe inode, and places them in the array pointed to by *filedes*.
- filedes[0] is for reading,
- filedes[1] is for writing.

- Two file descriptors are returned by pipe system call fildes[0] and fildes[1], and they are both open for reading and writing respectively.
- A read from fildes[0] accesses the data written to fildes[1] on a first-in-first-out (FIFO) basis
- When a pipe is used in a Unix/Linux command line, the first process is assumed to be writing to stdout(standard output file) and the second is assumed to be reading from stdin (standard input file)

// program for parent process writing into pipe and child process reading from pipe.

```
int main( void ) {
  int n, fd[2];
  int pid;
                                                           parent
  char line[MAXLINE];
                                                                                       child
                                                         d[0], fd[1
                                                                                   &[0], &[1
  if (pipe(fd) < 0)
                      // 1: pipe created
    perror("pipe error");
  else if ((pid = fork()) < 0)
                                  // 2: child forked
    perror("fork error");
  else if (pid > 0) { // parent
    close( fd[0] );
                       // 3: parent's fd[0] closed
    write(fd[1], "hello world\n", 12);
                                                                          pipe
                       // child
  } else {
                       // 4: child's fd[1] closed
    close(fd[1]):
    n = read(fd[0], line, MAXLINE);
    write(1, line, n);
                                                      Reading
                                                                                 Writing
                                                      side
                                                                                 side
  exit( 0 );
```

#### • Program 1

//This program shows working of pipe() system call

```
#include<stdio.h>
#include<unistd.h>

int main()
{
    int n,fd[2];
    char buf[100];

    pipe(fd);

    printf("Writing to the pipe...\n");
    write(fd[1],"ABC",3);
    printf("Reading from the pipe...\n");
    n= read(fd[0],buf,100); // reading from pipe
    //write(STDOUT_FILENO,buf,n);
    printf("%s",buf);

exit(0);
}
```

```
Program:2
```

```
//This program shows use of pipe() system call
//Parent writes to the pipe and child reads from the pipe
#include<unistd.h>
#include<stdio.h>
#include<sys/stat.h>
int main()
       int n,fd[2];
       char buf[100];
       pipe(fd);
       switch(fork())
               case -1:
                       printf("Fork error...\n");
                       exit(1);
               case 0:
                       close(fd[1]);
                       n=read(fd[0],buf,100); // read the data into inputline of pipe
                       write(STDOUT FILENO,buf,n); // similar to printf, display the
                                                             message on standard output
                       close(fd[0]);
                      break;
               default:
                       close(fd[0]);
                       write(fd[1],"writing to pipe\n",16); // writing data into pipe
                       close(fd[1]);
       exit(0);
}
```

## **Program 3**

//Child enter the number array into pipe and parent process read array from pipe

```
#include<unistd.h>
#include<stdio.h>
#include<stdlib.h>
int main()
{
    int n,fd[2];
    int i,n1;
    int *arr ,*arr1;

pipe(fd);
```

```
arr = (int *) malloc(10*sizeof(int));
    arr1 = (int *) malloc(10*sizeof(int));
       switch(fork())
               case -1:
                       printf("Fork error...\n");
                       exit(1);
               default:
                       sleep(1);
                       close(fd[1]); //close outputline
                       read(fd[0],arr1,sizeof(int)*10); // read number from
                                               // inputline
                for(i=1;i<10;i++)
                   { printf("%d",arr1[i]);
                    close(fd[0]);
                    break;
               case 0:
                       close(fd[0]);
                       for(i=1;i<10;i++)
                       arr[i]=i;
                  write(fd[1],arr,sizeof(int)*10); // Write data to the output line of pipe
                       close(fd[1]);
                       break;
       exit(0);
}
```

## **Exercise**

1	WAP in which Child process pass number (for e.g 10) into pipe and
	Parent read number form pipe and print 1N (for e.g 1 2 3 4 5 6 7 8 9
	10)
2	WAP in which Parent process writes String into pipe and child process
	read string from pipe and find vowels form that string.
3	WAP in which takes two numbers form user and Child process write two
	numbers(take an array of two integer element) into pipe and Parent
	process will read two numbers and print the sum.