

Practical 6 File create & read/write Command

- **Open:** open and possibly create a file.

Syntax: `int open(const char *pathname, int flags, mode_t mode);`

The parameter flags is one of O_RDONLY, O_WRONLY or O_RDWR which request opening the file read-only, write-only or read/write respectively, bitwise-or'd with zero or more of the following.

T_mode is the file permission.

- **O_CREATE:**

If the file does not exist it will be created. The owner (user id) of the file is set to the effective user id of the process.

- **O_TRUNC:**

If the file already exists and is a regular file and the open mode allows writing (i.e., is O_RDWR or O_WRONLY) it will be truncated to length 0.

- **O_APPEND:**

If the file is opened in append mode. Before each write, the file pointer is positioned at the end of the file.

- **Read Command:**

Syntax: `ssize_t read(int fd, void *buf, size_t count);`

Read() attempts to read up to count bytes from file descriptor fd into the buffer starting at buf.

- **Write Command:**

Syntax: `ssize_t write(int fd, void *buf, size_t count);`

write() writes up to count bytes from the buffer pointed buf to the file referred to by the file descriptor.

fd: file pointer,

count: writes up to count bytes to the file.

- **lseek command:**

repositions the offset of the file descriptor fd to the argument offset.

Syntax: `off_t lseek(int fd, off_t offset, int whence);`

Whence

SEEK_SET: the offset is set to offset bytes.

SEEK_CUR: the offset is set to its current location plus offset bytes.

SEEK_END: the offset is set to the size of the file plus offset bytes.

Program 1:

```
//This program opens a file, write to it and then read its contents
#include<stdio.h>
#include<fcntl.h>
#include<string.h>
#include<unistd.h> // read and write operation
int main()
{
    char msg[81];
    int fd;
    int n;

    fd= open("f1.txt",O_CREAT|O_WRONLY|O_TRUNC,0644);
    printf("Enter the message:");
    //gets(msg); depreciated
    fgets(msg,81,stdin);
    write(fd,msg,strlen(msg));
    close(fd);

    fd=open("f1.txt",O_RDONLY);
    n= read(fd,msg,strlen(msg));
    printf("Ur message:%s\n",msg);
    printf("%d no of character are read\n",n);
    close(fd);
}
```

Program 2:

```
//This program copies a file to another
#include<stdio.h>
#include<fcntl.h>
int main()
{
    int fd1,fd2,n;
    char buf[80];

    fd1=open("f1.txt",O_RDONLY);
    fd2=open("f2.txt",O_CREAT|O_WRONLY|O_TRUNC,0644);

    while((n=read(fd1,buf,80))>0)
    { write(fd2,buf,n); }
    printf("Copy complete...\n");
}
```

Program 3 :

// This program set the file cursor on specific off set and display next 20 character from offset

```
#include<unistd.h>
#include<fcntl.h>
#include<stdlib.h>
#include<stdio.h>
#include<sys/types.h> //require for lseek

int main()
{
    int fd1;                //file descriptors
    char msg[20];           //holds read char
    int offset,n;           //current offset

    fd1 = open("one.txt", O_RDONLY);    //open file to read
    if ( fd1<0)
    {
        printf("%s", " Open Error");
    }

    offset = lseek(fd1,10,SEEK_SET); //set file cursor at 10 the character starting of
                                    //the file
    printf("\ncurrent position of file cursor is %d\n",offset);

    n = read(fd1,msg,20); // read next 20 character from the 10 the character
    printf("\n%s",msg);

    offset = lseek(fd1,0,SEEK_CUR);
    printf("\ncurrent position of file cursor is %d\n",offset);

}
```

Program 4 :

//This program displays content of one file in reverse order into the another file

```
#include<unistd.h>
#include<fcntl.h>
#include<stdio.h>
#include<sys/types.h>
```

```

int main()
{
    int fd1,fd2; //file descriptors
    char c;      //holds read char
    int offset;  //current offset

    fd1 = open("f1.txt", O_RDONLY); //open file to read
    if ( fd1<0)
    {
        printf("%s", " Open Error");
    }

    fd2 = open("f2.txt", O_WRONLY | O_CREAT, 0670); //open file to write
    if(fd2<0)
    {
        printf("%s", " Open Error");
    }

    offset = lseek(fd1,0,SEEK_END); //go the end of file

    while (offset>0)
    {
        read(fd1, &c, 1); //read a char
        write(fd2, &c, 1); //write a char

        //go back to spot to the char before the one just read
        lseek(fd1, -2, SEEK_CUR);
        offset--; //track the current offset
    }
    close(fd1); //close the files
    close(fd2);

    return 0;
}

```

Exercise

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| 1 | Write a program which open a file test.txt and read first 15 character and write it into write.txt file. |
| 2 | Write a program which open file first.txt and second.txt in read only mode . Read the content of first.txt and store it merge.txt. Read content of second.txt and append it into merge.txt |
| 3 | Write a program which open merge.txt in read only mode and read 15 th to 40 character from the file and write it into another file two.txt |

| | |
|---|--|
| 4 | Write a program which open merge.txt in read only mode.set cursor to 15 th character and read 15 th to 0 th character in reverse order |
| 5 | Write a program in which child process create a file and write data inside it. And parent process read the content of same file. |
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