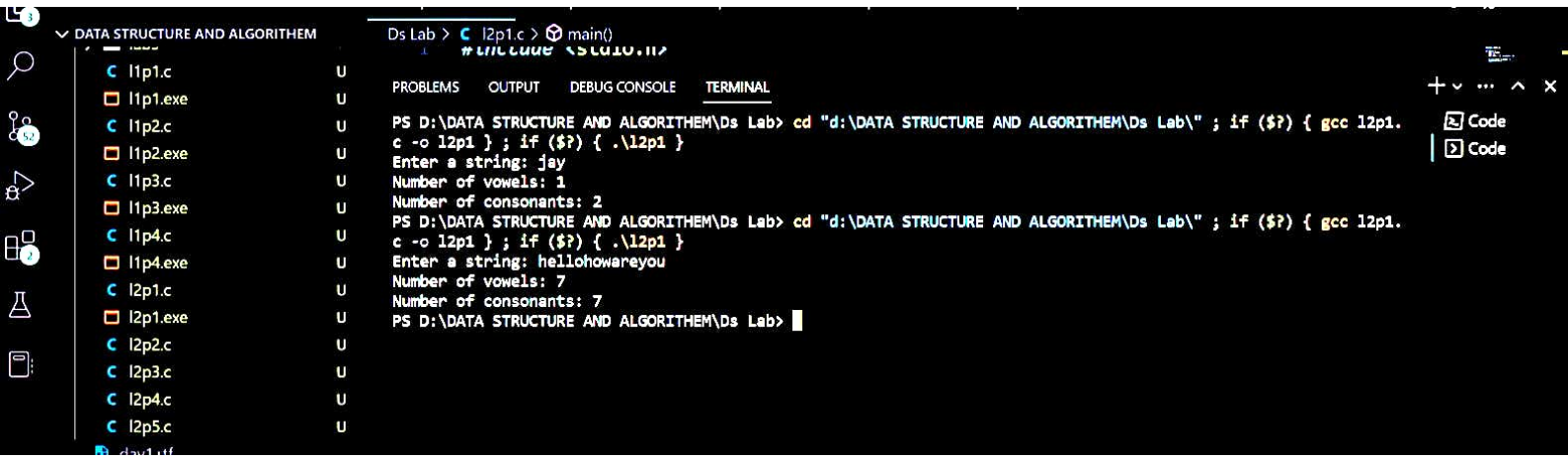
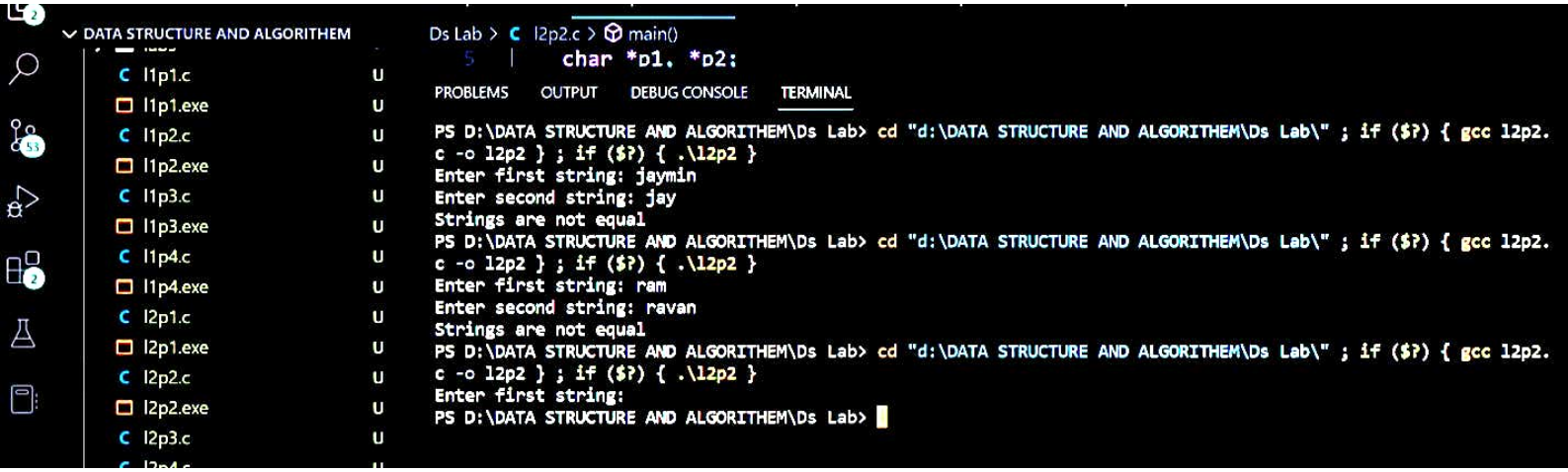
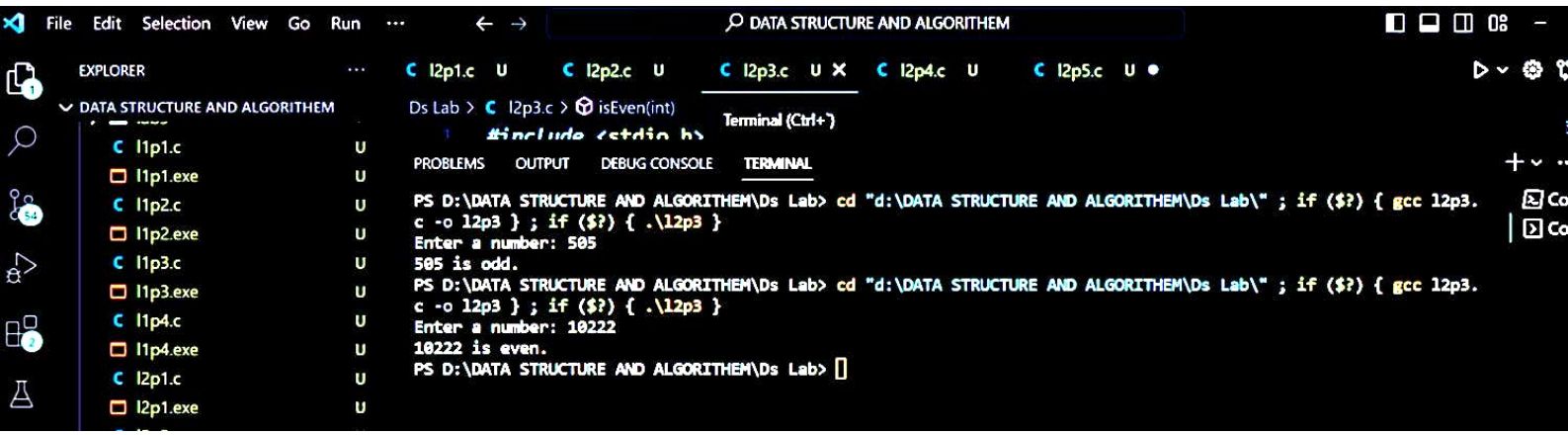
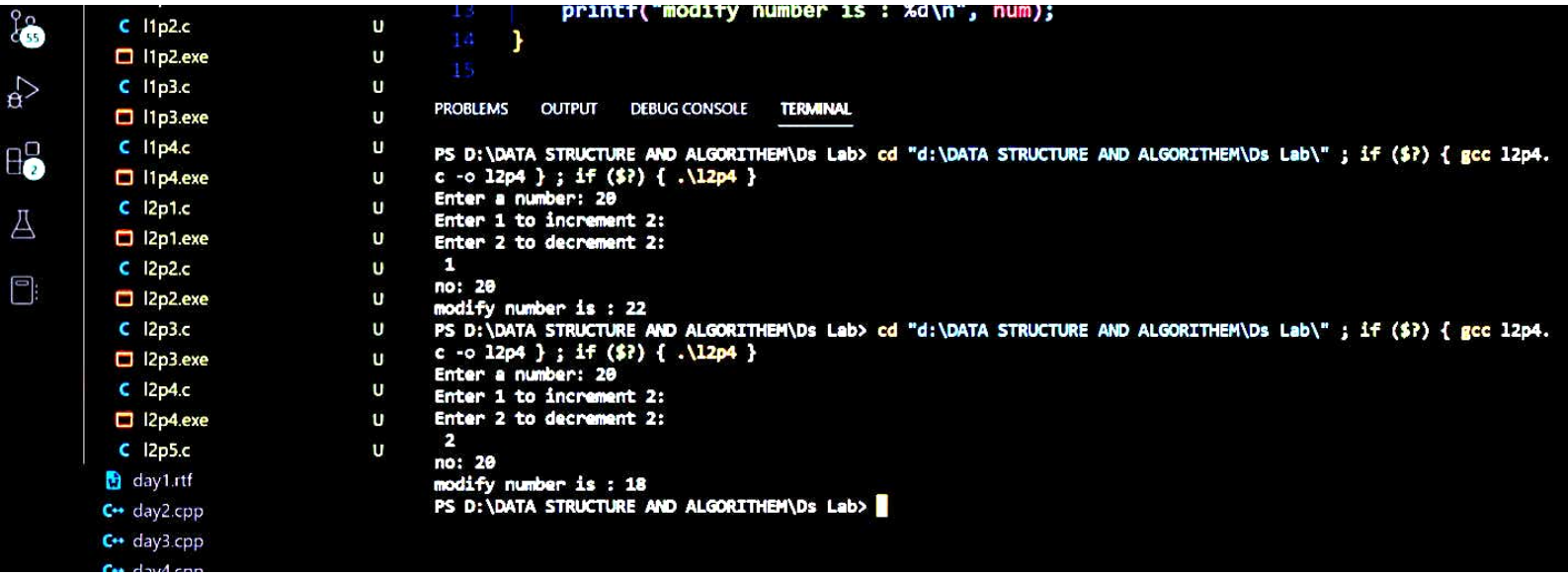
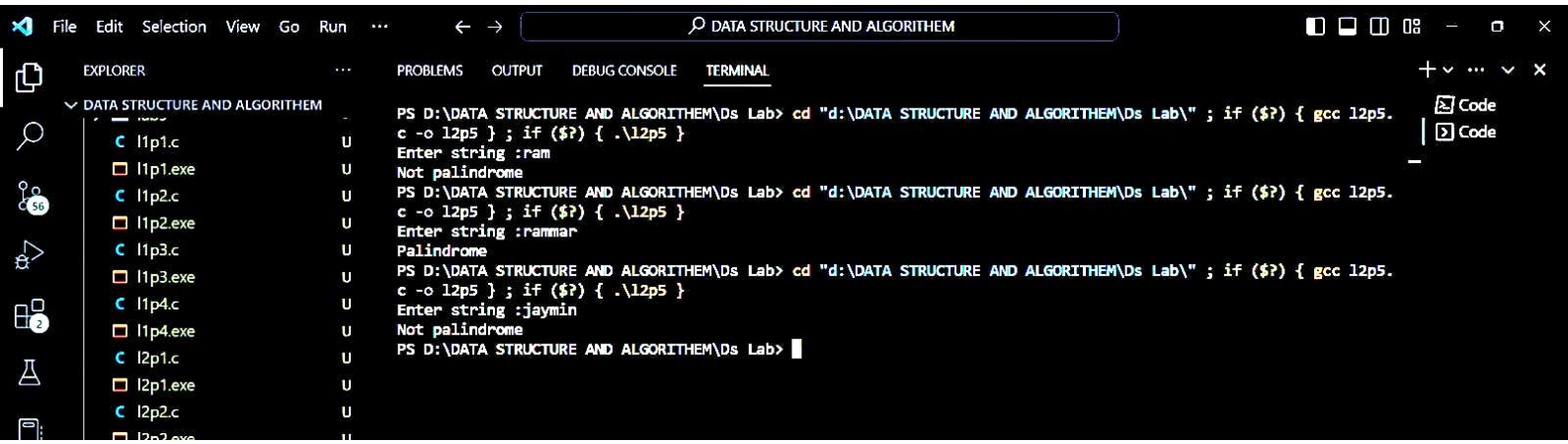

DATA STRUCTURE AND ALGORITHEM
l1p1.c U
l1p1.exe U
l1p2.c U
l1p2.exe U
l1p3.c U
l1p3.exe U
l1p4.c U
l1p4.exe U
l2p1.c U
l2p1.exe U
l2p2.c U
l2p3.c U
l2p4.c U
l2p5.c U
Ds Lab > l2p1.c > main()
#include <stdio.h>
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p1.c -o l2p1 } ; if ($?) { .\l2p1 }
Enter a string: jay
Number of vowels: 1
Number of consonants: 2
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p1.c -o l2p1 } ; if ($?) { .\l2p1 }
Enter a string: hellohowareyou
Number of vowels: 7
Number of consonants: 7
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab>
Code
Code


DATA STRUCTURE AND ALGORITHEM
l1p1.c U
l1p1.exe U
l1p2.c U
l1p2.exe U
l1p3.c U
l1p3.exe U
l1p4.c U
l1p4.exe U
l2p1.c U
l2p1.exe U
l2p2.c U
l2p2.exe U
l2p3.c U
Ds Lab > C l2p2.c > main()
5 char *p1, *p2;
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p2.c -o l2p2 } ; if ($?) { .\l2p2 }
Enter first string: jaymin
Enter second string: jay
Strings are not equal
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p2.c -o l2p2 } ; if ($?) { .\l2p2 }
Enter first string: ram
Enter second string: ravan
Strings are not equal
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p2.c -o l2p2 } ; if ($?) { .\l2p2 }
Enter first string:
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab>


File Edit Selection View Go Run ···
DATA STRUCTURE AND ALGORITHEM
EXPLORER
DATA STRUCTURE AND ALGORITHEM
l1p1.c U
l1p1.exe U
l1p2.c U
l1p2.exe U
l1p3.c U
l1p3.exe U
l1p4.c U
l1p4.exe U
l2p1.c U
l2p1.exe U
l2p1.c U
l2p2.c U
l2p3.c U
l2p4.c U
l2p5.c U
Ds Lab > l2p3.c > isEven(int)
Terminal (Ctrl+`)
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p3.c -o l2p3 } ; if ($?) { .\l2p3 }
Enter a number: 505
505 is odd.
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p3.c -o l2p3 } ; if ($?) { .\l2p3 }
Enter a number: 10222
10222 is even.
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab>


l1p2.c U
l1p2.exe U
l1p3.c U
l1p3.exe U
l1p4.c U
l1p4.exe U
l2p1.c U
l2p1.exe U
l2p2.c U
l2p2.exe U
l2p3.c U
l2p3.exe U
l2p4.c U
l2p4.exe U
l2p5.c U
day1.rtf
day2.cpp
day3.cpp
printf("modify number is : %d\n", num);
}
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p4.
c -o l2p4 } ; if ($?) { .\l2p4 }
Enter a number: 20
Enter 1 to increment 2:
Enter 2 to decrement 2:
1
no: 20
modify number is : 22
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p4.
c -o l2p4 } ; if ($?) { .\l2p4 }
Enter a number: 20
Enter 1 to increment 2:
Enter 2 to decrement 2:
2
no: 20
modify number is : 18
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab>


File Edit Selection View Go Run ···
DATA STRUCTURE AND ALGORITHEM
EXPLORER
DATA STRUCTURE AND ALGORITHEM
l1p1.c U
l1p1.exe U
l1p2.c U
l1p2.exe U
l1p3.c U
l1p3.exe U
l1p4.c U
l1p4.exe U
l2p1.c U
l2p1.exe U
l2p2.c U
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p5.
c -o l2p5 } ; if ($?) { .\l2p5 }
Enter string :ram
Not palindrome
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p5.
c -o l2p5 } ; if ($?) { .\l2p5 }
Enter string :rammar
Palindrome
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab> cd "d:\DATA STRUCTURE AND ALGORITHEM\Ds Lab\" ; if ($?) { gcc l2p5.
c -o l2p5 } ; if ($?) { .\l2p5 }
Enter string :jaymin
Not palindrome
PS D:\DATA STRUCTURE AND ALGORITHEM\Ds Lab>
Code
Code