```c
char*   addition(char *name1, char *name2)
{
        char *P;
        P = cat(name1, name2);

        return *P;

}
int addition(int a, int b)
{
    int result;
        result = a+b;
    return result;

}
```

addition('Hi', 'Hello')

addition(10,20)

```c
int addition (int a, int b, int c)
{    int res;
     res = a+b+c;
     return res;
}
```
addition(1,2,3)

```c
int addition (int a, int b, int c, int d)
{    int res;
     res = a+b+c+d;
     return res;
}
```
addition(1,2,3,4)

```c
int addition(int a, int b, int c, int d, int e)
{    int res;
     res = a+b+c+d+e
     return res;
}
```
addition(1,2,3,4,5)