# MISSION CONFIGURATION



**NETRA** 

#### **HOME PAGE**



# MODULE UNDER CONSIDERATION :- MISSION CONFIGURATION

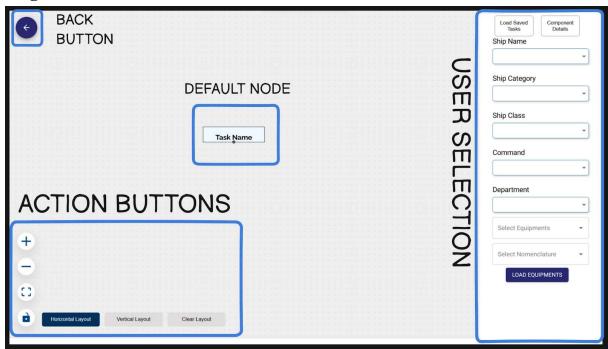
The Mission Configuration module empowers users to tailor tasks to their unique needs by allowing the selection of equipment from a diverse range for up to N different pieces. Operating as a user-friendly canvas-based system, it simplifies task creation for both intricate and straightforward missions. Users can flexibly define task requirements for each phase, such as "Harbour" or "Cruise." For instance, with 4 Gas Turbines (GTS) available, users can allocate 2 GTS specifically for the "Harbour" phase, customizing equipment usage for each phase. Importantly, this dynamic feature extends to configuring parallel equipment within the task, providing users with the ability to fine-tune their mission setup and optimize resource allocation for each distinct phase efficiently.

#### **NOTE:-**

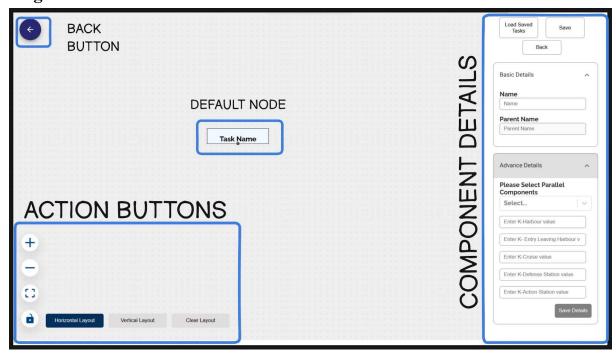
Please use only those Equipment whose Alpha, Beta values are present.

# **Structure of the Mission Configuration Module**

#### Stage1:-



# Stage2:-



**BACK BUTTON:-**Takes you back to "HOME" screen **DEFAULT NODE:-** A Default Node "Task Name" will be created on going inside the mission configuration module.

#### **ACTION BUTTONS:-**



ZOOM-IN: - zooms on task.



ZOOM-OUT: - zooms out of task.



FIT-VIEW:- fits the task at the center of screen.

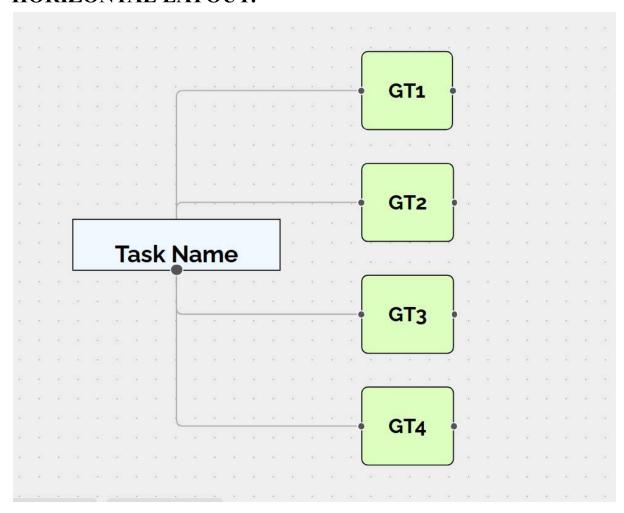
LOCK-IN:- locks the task's structure, cant increase the distance between the nodes and the task name node.

Horizontal Layout

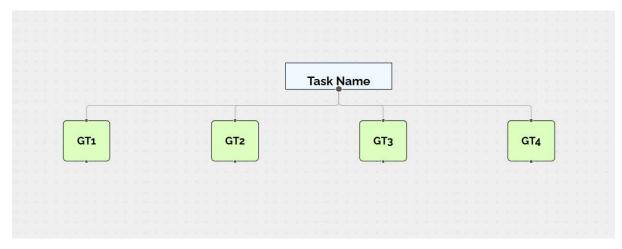
Vertical Layout

Clear Layout

# **HORIZONTAL LAYOUT:-**

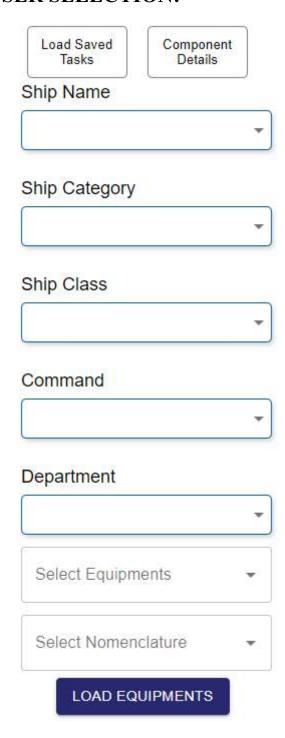


**VERTICAL LAYOUT:-**

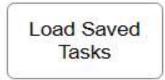


CLEAR LAYOUT:-Clear's The Canvas.

#### **USER SELECTION:-**



#### **BUTTONS:-**



Helps to Load the previous Saved Tasks.



Loads the stage 2 of the ui where one can define K/N for particular Equipment and their Parallel Equipment.



Final "save" button, used to save the task in Netra.

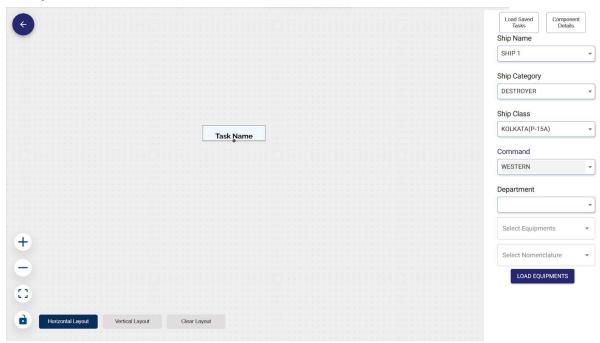


Used to toggle between user selection and component details

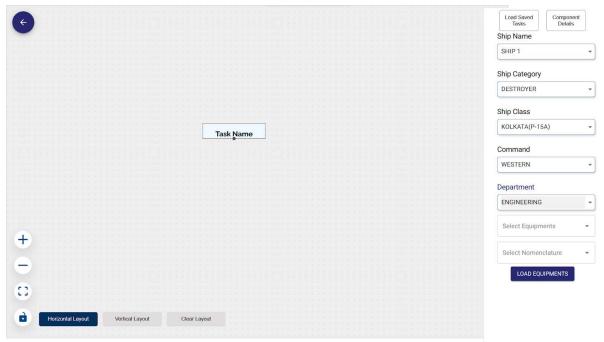
#### **Example Task:-**

To create a task with only Gas Turbines as equipment, follow these steps:

1. Navigate through the user selection fields for ship name, ship category, ship class, and command.



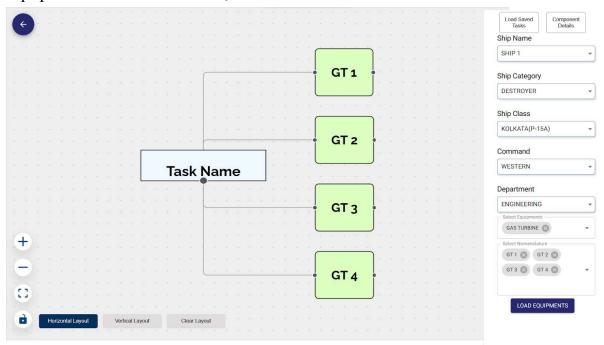
2. Select the department containing the specific equipment; in this case, choose engineering for gas turbines.



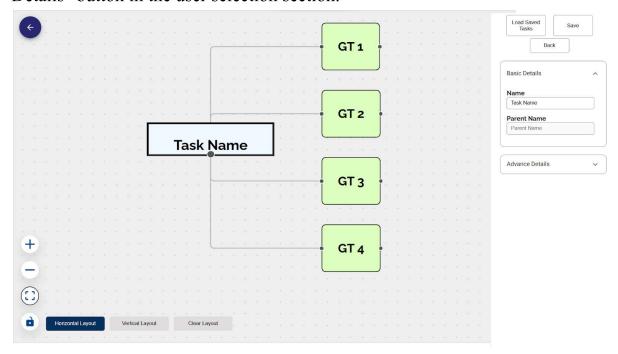
3. The system will filter out relevant equipment for the task. Now, select the required Gas Turbines for the task.



4. Choose the nomenclature for the selected Gas Turbines, then click "Load Equipment" to create the task, visible on the canvas.



5. Select the default node named "Task Name" and click on the "Component Details" button in the user selection section.

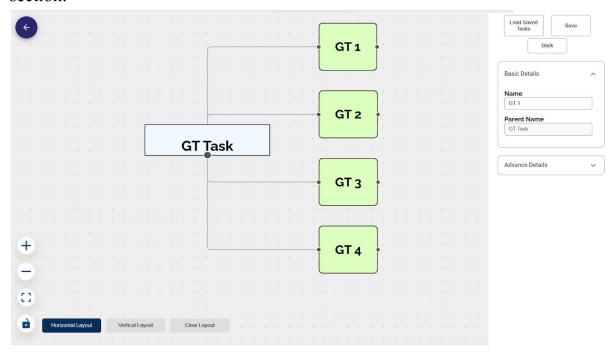


6. Inside the basic details, modify the task name appropriately.

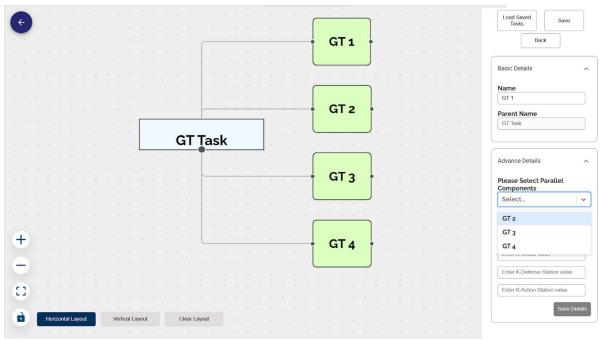


7. Now, select the equipment nodes and configure their k/n values. For example, consider 4 Gas Turbines, with 2 pairs (GT1 parallel to GT2 and GT3 parallel to GT4).

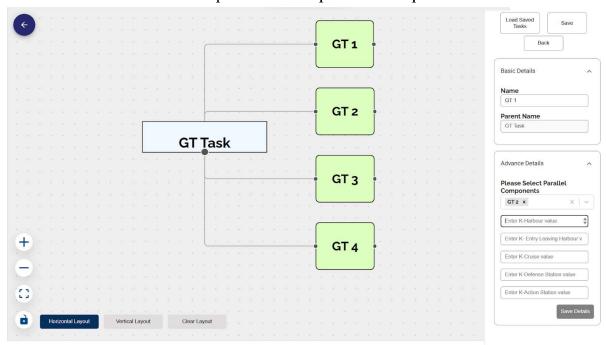
8. Start by selecting GT1; it will load the corresponding details in the basic section.



9. Expand the advanced details section and choose the parallel component for the equipment (GT1).



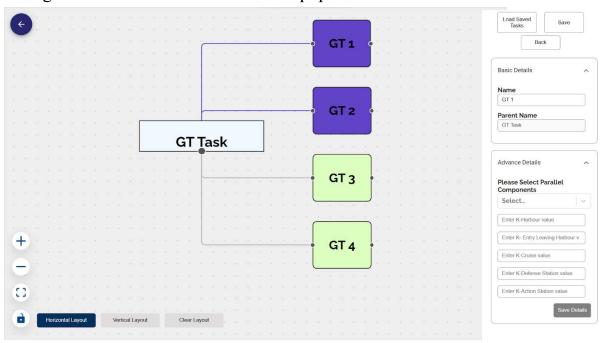
10. Select GT2 from the dropdown of the parallel component.



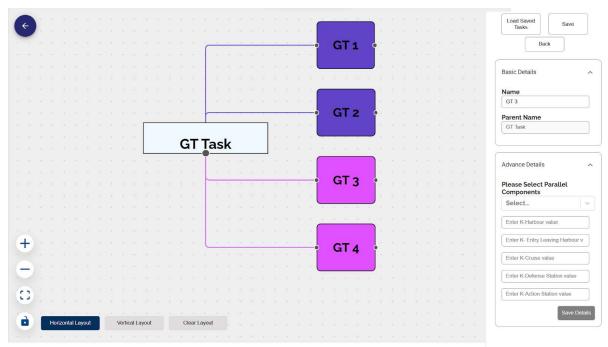
11. Define the k/n configuration for GT1 for each phase.



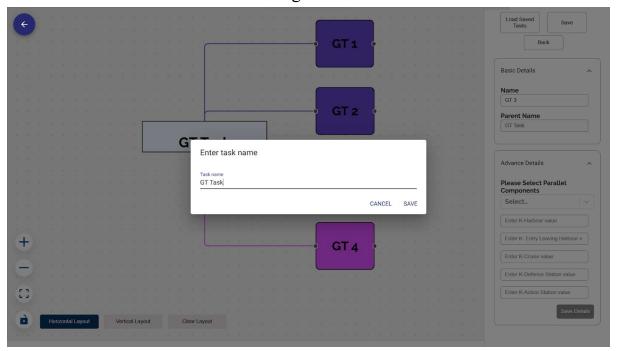
12. Click On, Save details. Colors of the equipment nodes will change indicating setting of k/n has been done for those equipment.



- 13. Repeat steps 8-12 for GT3.
- 14. All equipment nodes changed color indicated that the task is now ready to save.



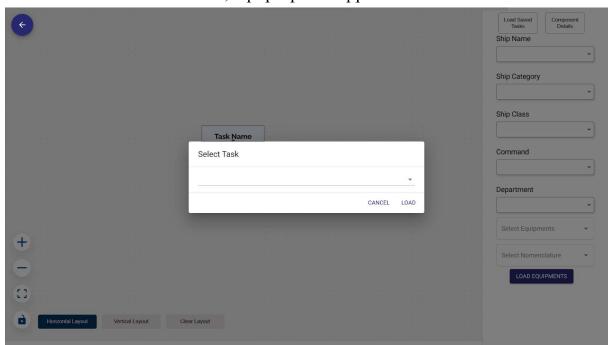
15. After configuring the task, click on the "Save" button. A pop-up will appear; enter the task name and click "Save" again.



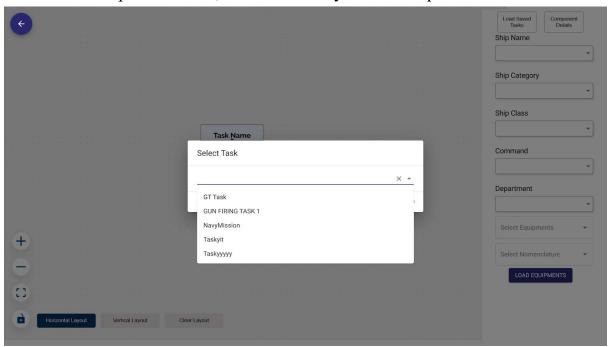
### LOAD PREVIOUS TASKS

To see a previously configured task, follow these steps:

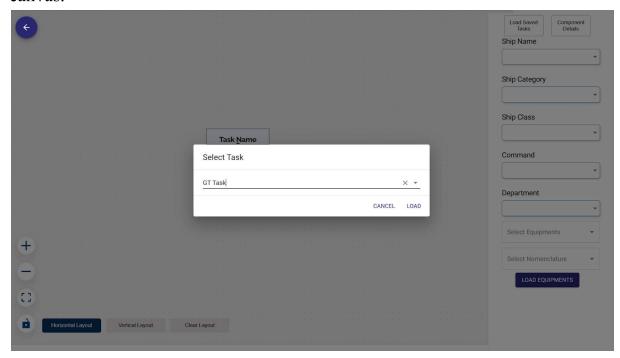
1. Click on the "Load" button; a pop-up will appear.



2. From the dropdown menu, select the task you want to preview.



3. Click on the "Load" button, and the selected task will become visible on the canvas.



4. Loaded task

