



## Lab 11: Binary SearchTree

### Objective(s)

- Tree definition and operations.
- implement a Tree as a linked list

### Tool(s)/Software

Java programming language with NetBeans IDE.

### Description

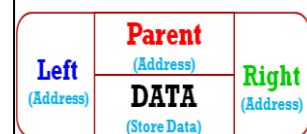
- Operations
    - Insertion
    - Deletion
    - Searching
  - Traversal (Tree with no child, one child or two Childs)
- } Binary Search Tree

### Defining the structure of tree in Java:

#### A. *BinaryTreeNode* class:

```
class BinaryTreeNode {
    private int value;
    private BinaryTreeNode leftChild;
    private BinaryTreeNode rightChild;
    private BinaryTreeNode parent;

    public BinaryTreeNode(int value, BinaryTreeNode leftChild,
        BinaryTreeNode rightChild, BinaryTreeNode parent) {
        this.value = value;
        this.leftChild = leftChild;
        this.rightChild = rightChild;
        this.parent = parent;
    }
    //Setters and Getters
    public int getValue() {...}
    public BinaryTreeNode getLeftChild() {...}
    public BinaryTreeNode getRightChild() {...}
    public BinaryTreeNode getParent() {...}
    public void setValue(int value) {...}
    public void setLeftChild(BinaryTreeNode leftChild) {...}
    public void setRightChild(BinaryTreeNode rightChild) {...3 lines }
    public void setParent(BinaryTreeNode parent) {...3 lines }
}
```





## B. *BinarySearchTree* class:

```
public class BinarySearchTree {  
  
    class BinaryTreeNode { ...28 lines }  
    private BinaryTreeNode root; //root of BST  
    private int size; //number of nodes in BST  
    BinarySearchTree() {  
        root = null;  
        size = 0; }  
    BinaryTreeNode getRoot() {return root;}  
    int getSize() {return size;}  
    boolean isEmpty() {return (size == 0);}  
    void insert(int keyVal) { ...34 lines }  
    public void delete(BinaryTreeNode treeNode, int keyVal) { ...35 lines }  
    BinaryTreeNode find(BinaryTreeNode node, int keyVal) { ...14 lines }  
    // Traversal Methods: InOrder, PostOrder, PreOrder  
    void inorder(BinaryTreeNode node) { ...7 lines }  
    void preorder(BinaryTreeNode node) { ...7 lines }  
    void postorder(BinaryTreeNode node) { ...7 lines }  
    //Find Min/Max methods  
    BinaryTreeNode findMin(BinaryTreeNode node) { ...8 lines }  
    BinaryTreeNode findMax(BinaryTreeNode node) { ...8 lines }  
}
```

### Tree Operations: 1. Insert:

```
void insert(int keyVal) {  
    BinaryTreeNode newNode = new BinaryTreeNode(keyVal, null, null, null);  
    if (isEmpty()) {root = newNode; size++; return;}  
    BinaryTreeNode current = root;  
    BinaryTreeNode parent;  
    while (true) {  
        parent = current;  
        if (keyVal == current.value) {  
            System.out.println("Duplicate Found");  
            return;  
        } else if (keyVal < current.value) {  
            current = current.leftChild;  
            if (current == null) {  
                parent.leftChild = newNode;  
                break;  
            }  
        } else {  
            current = current.rightChild;  
            if (current == null) {  
                parent.rightChild = newNode;  
                break;  
            }  
        }  
    }  
    //end loop  
    newNode.parent = parent; size++;  
}
```



## 2. Find:

```
BinaryTreeNode find(BinaryTreeNode node, int keyVal) {  
    if (node == null) {  
        System.out.println("Searching fail");  
        return null;  
    }  
    if (node.value == keyVal) {  
        return node; //found  
    }  
    if (keyVal < node.value) {  
        return find(node.leftChild, keyVal);  
    } else {  
        return find(node.rightChild, keyVal);  
    }  
}
```

## 3. Traversal:

### In-order: (Left, Root, Right)

```
void inorder(BinaryTreeNode node) {  
    if (node != null) {  
        inorder(node.leftChild);  
        System.out.println(node.value);  
        inorder(node.rightChild);  
    }  
}
```

### Post-Order: (Left, Right, Root)

```
void postorder(BinaryTreeNode node) {  
    if (node != null) {  
        postorder(node.leftChild);  
        postorder(node.rightChild);  
        System.out.println(node.value);  
    }  
}
```



### Pre-Order: (Root ,Left, Right)

```
void preorder(BinaryTreeNode node) {  
    if (node != null) {  
        System.out.println(node.value);  
        preorder(node.leftChild);  
        preorder(node.rightChild);  
    }  
}
```

### **C. In the main method:**

```
package binarysearchtreeapp;  
  
public class BinarySearchTreeApp {  
    public static void main(String[] args) {  
  
        BinarySearchTree bst = new BinarySearchTree();  
        bst.insert(50); bst.insert(30);  
        bst.insert(100); bst.insert(40);  
        bst.insert(70); bst.insert(60); bst.insert(80);  
  
        System.out.println("---InOrder Traversal:-----");  
        bst.inorder(bst.getRoot());  
        System.out.println("---PreOrder Traversal:-----");  
        bst.preorder(bst.getRoot());  
  
        System.out.println("Minimum Node value: " + bst.findMin(bst.getRoot()));  
  
        if (bst.find(bst.getRoot(), 10) != null) {  
            System.out.println("found");  
        } else {  
            System.out.println("Not found");  
        }  
    }  
}
```



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### Tasks/Assignments(s)

1- Write the code for the following methods:

- ☒ Find the **maximum** value in the tree.
- ☒ Find the **minimum** value in the tree.

### Deliverables(s)

You are required to implement and deliver a Java program(s) as described in the previous section.