Advanced Kubernetes

CONCEPTS, MANAGEMENT, MIDDLEWARE

Agenda

Intro / Prep Environments

Day 1: Docker Deep Dive

Day 2: Kubernetes Deep Dive

Day 3: Advanced Kubernetes: Concepts, Management, Middleware

Recap

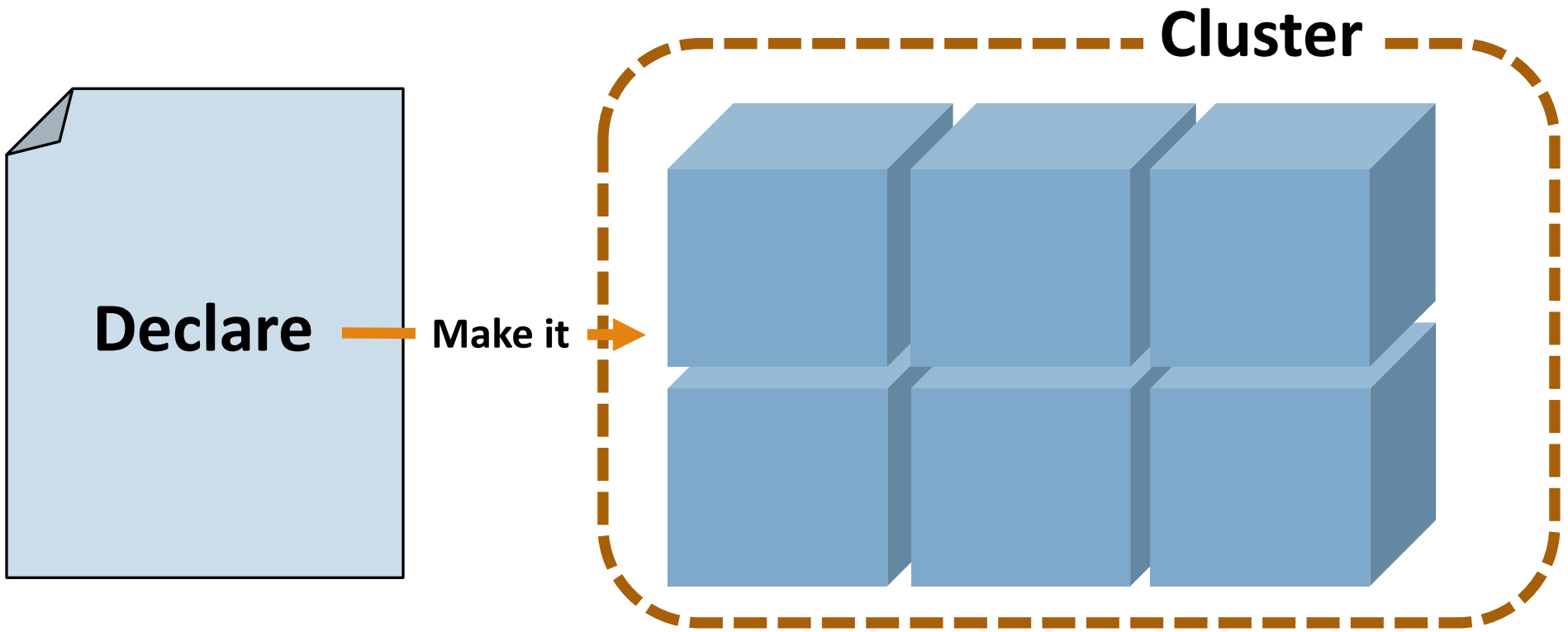
Recap Docker

- Containers run on **single** Docker host
- Containers are **ephemeral**
- Nothing watchdogs the containers
- Containers can have external persistence
- Containers do not contain
- Operating system **matters**

Why is it Important

- Managing containers by hand is harder than VMS - which won't scale
- Automate the boilerplate stuff
- Runbooks → Scripts → Config Management → Scale
- Decouple application from machine
- Applications run on "resources"
- Kubernetes manages this interaction of applications and resources
- Manage applications and not machines
- What about **legacy apps?**

Reconciliation of End State



Kubernetes Core Concepts

- Simplicity, Simplicity, Simplicity
- Pods
- Labels / Selectors
- Replication Controllers
- Services
- API

Why You Win with Docker and Kubernetes

- Immutable infrastructure
- DevOps
- CI/CD

Kubernetes Namespaces

- Divide cluster across uses, tiers, and teams
- Unique within a namespace; not across multiple namespaces
- Very powerful when combined with Labels
- Example: `qa/dev/prod` can be implemented with Namespaces

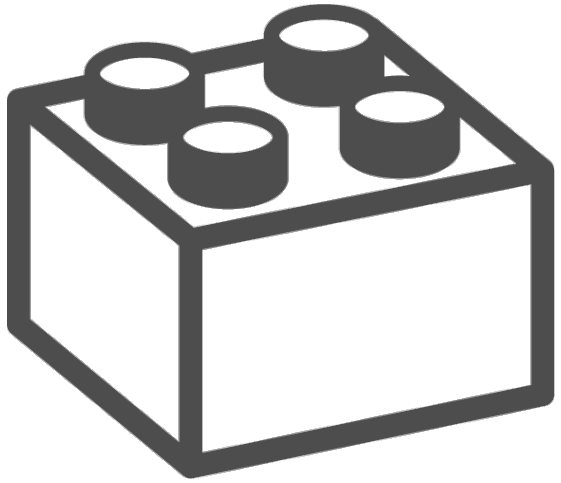
Kubernetes Namespaces

- List the namespaces available to the cluster:

```
kubectl get namespaces
```

- List all the pods across all the namespaces

```
kubectl get pods --all-namespaces
```



Kubernetes Namespaces

- Let's create a new namespace for our `guestbook` application:

```
curl -s -L https://raw.githubusercontent.com/christian-posta/docker-kubernetes-workshop/master/demos/guestbook/namespace.yaml | kubectl
```

- Let's list the pods in the `guestbook` namespace:

```
kubectl get pods --namespace=guestbook
```

  - NOTE: There shouldn't be any at the moment.

Kubernetes Contexts / Namespaces

- You can log into multiple Kubernetes clusters with the same client and switch between clusters/contexts at the command line.
- You can also specify which namespaces to use when pointing to specific clusters.

- For example, to view the current cluster context:

```
kubectl config view
```

Kubernetes Contexts / Namespaces

- Output:

```
- context:
    cluster: master-fuse-osecloud-com:8443
    namespace: microservice
    user: admin/master-fuse-osecloud-com:8443
  name: microservice/master-fuse-osecloud-com:8443/admin
- context:
    cluster: vagrant
    user: vagrant
  name: vagrant
current-context: vagrant
kind: Config
preferences: {}
users:
- name: admin/master-fuse-osecloud-com:8443
  user:
    token: kZ_L5Oj5sJ8nJUVJD4quq813Q1pRv4yZWhOjuJEw79w
- name: vagrant
  user:
    client-certificate-data: REDACTED
    client-key-data: REDACTED
    password: vagrant
    username: vagrant
```

Setting and Using Context/Namespaces

- We can create a new context that points to our vagrant cluster:

```
kubectl config set-context guestbook --
namespace=guestbook --user=vagrant --cluster=vagrant
```

- Now, let's switch to use that context so we can put any new pods/RCs into this new namespace:

```
kubectl config  use-context guestbook
```

- Now double check we're in the new context/namespace:

```
kubectl config view | grep current-context | awk '{print
```

Setting and Using Context/Namespaces

- Now let's deploy a replication controller:

```
curl -s -L https://raw.githubusercontent.com/christian-posta/docker-kubernetes-workshop/master/demos/guestbook/frontend-controller.yaml | kubectl create -f -
```

- Now, let's see how many pods we have:

```
kubectl get pods
```

- Output:

```
NAME              READY     STATUS    RESTARTS   AGE
frontend-juz6j    0/1       Pending   0          5s
```

Removing Components Namespaces

- We have two good ways to group components for development purposes and then clean them up when you want to start over.
  - Kubernetes labels
  - Namespaces
- You can delete all resources in a namespace like this:

```
kubectl config use-context vagrant
```

```
kubectl delete namespace guestbook
```

Removing Components Labels

- The Namespace approach works fine for local development and grouping.
- However, in shared environments the best approach is to properly label your components (services, RCs, pods, etc) and delete them using labels.
- That would look something like this:

```
kubectl delete all -l "label=value"
```

Not all Objects in a Namespace

- Most objects are in a namespace
  - Pods
  - Replication controllers
  - Services
- Namespaces themselves not in namespace
- Nodes, PersistentVolumes

Resource Quotas

- If the API Server has `ResourceQuota` passed to the `kube-apiserver`'s `--admission_control` argument, then a namespace can set a **ResourceQuota** object to limit resources.
- Example from the vagrant/master:

```
root      6055  0.0  0.0   3172    48 ?        Ss   00:04   0:00 /bin/sh -c
/usr/local/bin/kube-apiserver --address=127.0.0.1 --
etcd_servers=http://127.0.0.1:4001 --cloud_provider=vagrant  --
runtime_config=api/v1 --
admission_control=NamespaceLifecycle,NamespaceExists,LimitRanger,SecurityCon
textDeny,ServiceAccount,ResourceQuota --service-cluster-ip-
range=10.247.0.0/16 --client_ca_file=/srv/kubernetes/ca.crt --
basic_auth_file=/srv/kubernetes/basic_auth.csv  --cluster_name=kubernetes --
tls_cert_file=/srv/kubernetes/server.cert --
tls_private_key_file=/srv/kubernetes/server.key --secure_port=443 --
token_auth_file=/srv/kubernetes/known_tokens.csv --bind-address=10.245.1.2 -
-v=2   --allow_privileged=False 1>>/var/log/kube-apiserver.log 2>&1
```

Resource Quotas

- Pods must use Resource Limits or will fail to accept the Pod
  - Can use a **LimitRange** to add default limits
- Admin creates a ResourceQuota for the namespace
- If a Pod would cause the Resource Limits to breach, the pod is rejected
- If the aggregate Resource Limits are set higher than actual available resources, first-come first-serve

Use Labels … for Nodes Too!

- You can organize your Nodes based on classifications, tiers, and resource types.
- For example, for some data-intensive applications you may wish to request that the scheduler put those pods on nodes that have SSD storage/PV support:

```
kubectl label nodes node-foo disktype=ssd
```

Use Labels … for Nodes Too!

- Now if you add a node selector section to your Pod, the pod will only end up on nodes with the `disktype=ssd` label.
- Example:

```
apiVersion: v1
kind: Pod
metadata:
  name: nginx
  labels:
    env: test
spec:
  containers:
  - name: nginx
    image: nginx
    imagePullPolicy: IfNotPresent
  nodeSelector:
    disktype: ssd
```

Kubernetes: Security

Security Goals

- Appropriate boundaries between cluster, pods, users who manage cluster/application developers
- Appropriate boundaries enforced between containers and hosts
  - via `docker/linux cap/selinux/apparmor/etc`
- Ability to delegate administrative functions to users where it makes sense
- Hide credentials/keys/passwords from others

Security Roles

- Administration/Full Authority
- Project/Namespace Admin
- Developer

Securing the API Server

- Used to allow authentication via client certificates
  - `--client_ca_file`
- Allow authentication via tokens; tokens are long-lived and cannot be refreshed (atm)
  - `--token_auth_file`
- HTTP basic httpswd file
  - `--basic_auth_file`

Attribute Based Access Control (ABAC)

- The **four** attributes that apply to authorization measures:
  - The user (as authenticated already)
  - Read only/Write — GET commands are read-only
  - The resource in question (pod/RC/service,etc)
  - The namespace

Specify Policies

- Specifying policies: when starting the API server, pass a single-line JSON file to `--authorization_policy_file`

  - `{"user":"ceposta"}`
  - `{"user":"ceposta", "resource": "pods", "readonly": true}`
  - `{"user":"ceposta", "resource": "events"}`
  - `{"user":"ceposta", "resource": "pods", "readonly": true, "ns": "projectBalvenie"}`

- NOTE: This file is only reloaded when restarting API server

Service Accounts Intro

- Service accounts vs User accounts
  - User accounts for humans; service accounts for services within Pods
  - Service accounts are "namespaced"
  - Service account creation is much simpler/lightweight vs User creation
  - Allow services to access the Kubernetes API

Service Accounts Admission

- Acts as part of the API server, decorates pods with Service Account information:
  - Will assign `default` Service Account if one not specified
  - Will reject a Service Account if it specified and does not exist
  - Add ImagePullSecrets - for private repos
  - Adds volume for token-based API access - secret
  - Runs synchronously when pods are created

Secrets

- Image secrets
- Secret volumes
- Service accounts actually use secrets to pass API tokens
- Can pass sensitive data
  - Passwords
  - Keys
  - Certificates

```
apiVersion: v1
kind: Secret
metadata:
  name: mysecret
type: Opaque
data:
  password: dmFsdWUtMg0K
  username: dmFsdWUtMQ0K
```

Pod Using a Secret

- Example:

```
apiVersion: "v1"
  kind: "Pod"
  metadata:
    name: "mypod"
    namespace: "myns"
  spec:
    containers:
      -
        name: "mypod"
        image: "redis"
        volumeMounts:
          -
            name: "foo"
            mountPath: "/etc/foo"
            readOnly: true
    volumes:
      -
        name: "foo"
        secret:
          secretName: "mysecret"
```

Kubernetes Networking

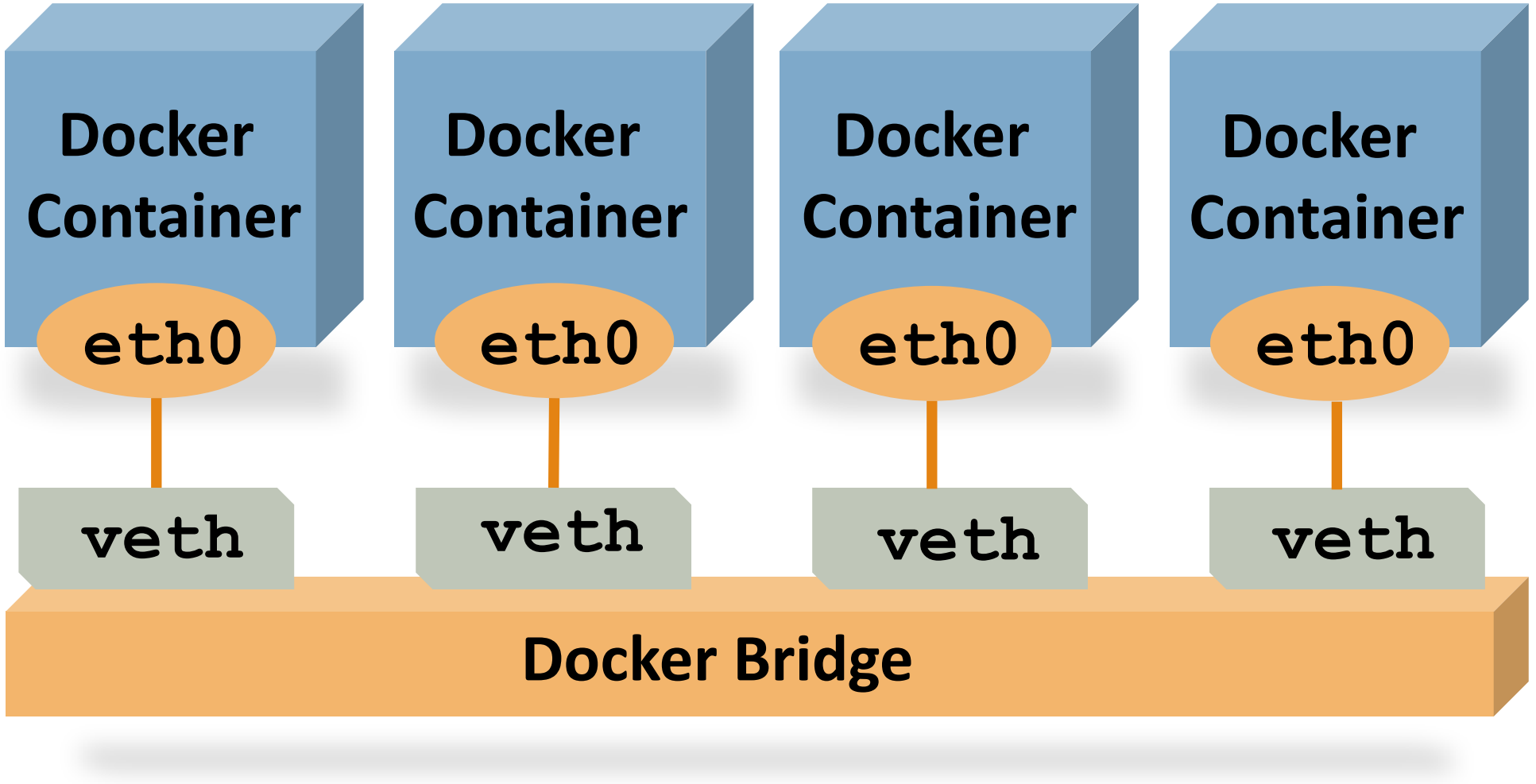
Docker Networking

- Local, host-only bridge (docker0)
- Create new adapters to the bridge (veth) for each container that's created
- Veth is mapped to eth0 on a container
- Eth0 is assigned an IP from the range dedicated to the virtual bridge
- Result: Docker containers can talk to each other only on the same machine
- Containers on different hosts could have the exact same IP

Docker Networking

- In order for Docker containers to communicate across hosts, they need to allocate ports on the host
- This means containers must coordinate appropriately or allocate dynamically
  - And know when not to run out of ports
- This is difficult to do, doesn't scale very well
- Dynamic port allocation tricky — now each app MUST take a "port" parameter and configured at runtime

Quickly Understand Default Docker Networking



Kubernetes Networking

- All pods can communicate with other pods w/out any NAT
- All nodes can communicate with pods without NAT
- The IP the pod sees is the same IP seen outside of the pod
- Cannot take Docker hosts out of the box and expect Kubenetes to work
- This is a simpler model
  - Reduces friction when coming from VM environments where this is more or less true

Pod to Pod, Pod to External

- Flat networking space
- So the transition is consistent VM→Pod
- No additional container or application gymnastics /NAT/etc. to have to go through each time you deploy
- Pods have their own “port space” independent of other pods
- Don’t need to explicitly create Docker links between containers
  - Would only work on a single node anyway

Pod to Pod, Pod to External

- Otherwise, dynamic allocation of ports on Host every time a pod needs a port gets very complicated for orchestration and scheduling
  - Exhaustion of ports
  - Reuse of ports
  - Tricky app configuration
  - Watching/cache invalidation
  - Redirection, etc.
  - Conflicts
  - NAT breaks self-registration mechanisms, etc.

Pods Have Single IP Address for all Containers

- IP address visible inside and outside of the container
- Self-registration works fine as you would expect as does DNS
- Implemented as a “pod container” which holds the network namespace (net) and “app containers” which join with Docker’s —net=container:<id>
- In Docker world, the IP inside the container is NOT what an entity outside of the container sees, even in another container

Container to Container With Pod

- All containers behave as though they're on a single host,
  - i.e. They see the same ports and network, plus they can communicate with each other over localhost
- Simplicity
  - Well known ports, 80, 22, etc.
- Security
  - Ports bound on localhost are only visible within the pod/containers, never outside
- Performance
  - Don't have to take network stack penalties, marshaling, un-marhsaling, etc.

Container to Container With Pod

- Very similar to running multiple processes in a VM host for example
- Con: No container-local ports, could clash, etc. but these are minor inconveniences at the moment and workarounds are being implemented
- However, pods come with the premise of shared resources (volumes, CPU, memory, etc.) so a reduction in isolation is really expected
- If you need isolation, use Pods not containers to achieve this

Pod to Service

- Service IPs are VIP
- And `kube-proxy` alters `iptables` on the node to trap service IPs and redirect them to the correct backend
- Simple, hi-performance, HA solution

External to Pod

- This gets tricky...
- Need to set up external load balancer to fwd all service IPs and load balance against all nodes
- The `kube-proxy` should trap that IP and send it to service?
- Expose services directly to node hosts? —> suitable for poc type workloads, but not suitable for real prod workloads

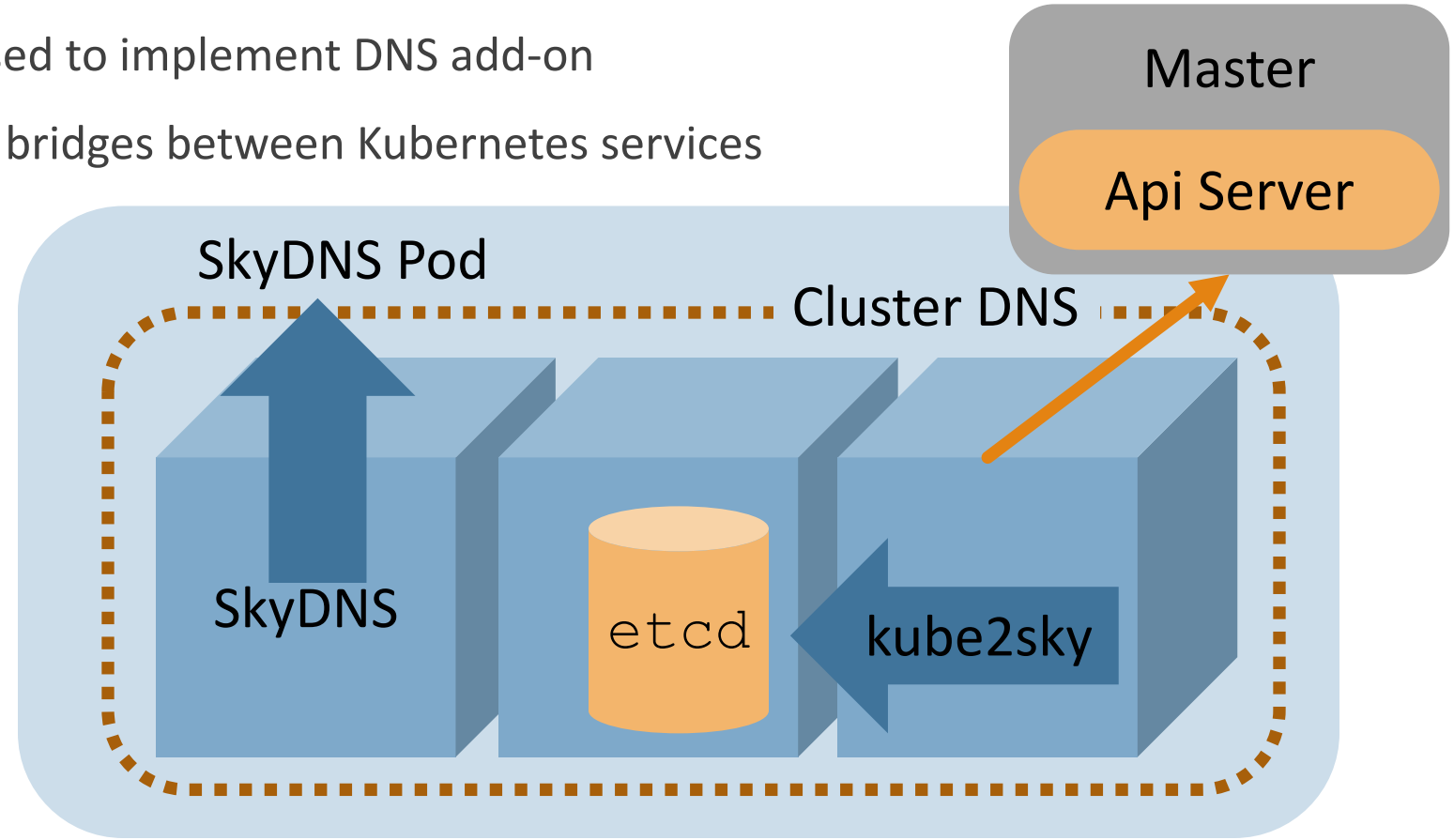
DEMO

Suppose to be a demo here.

Cluster Add-Ons

Cluster DNS

- Add-Ons implemented as Services and Replication Controllers
- Sky DNS used to implement DNS add-on
- A pod that bridges between Kubernetes services and DNS



Cluster DNS

- A Kubernetes service that is the DNS provider
  - i.e. has an VIP, etc.
- Kublet configured to decorate the pods with correct DNS server
  - Can configure the `kubelet` manually if not automatically set up:

```
--cluster_dns=<DNS service ip>
```

```
--cluster_domain=<default local domain>
```

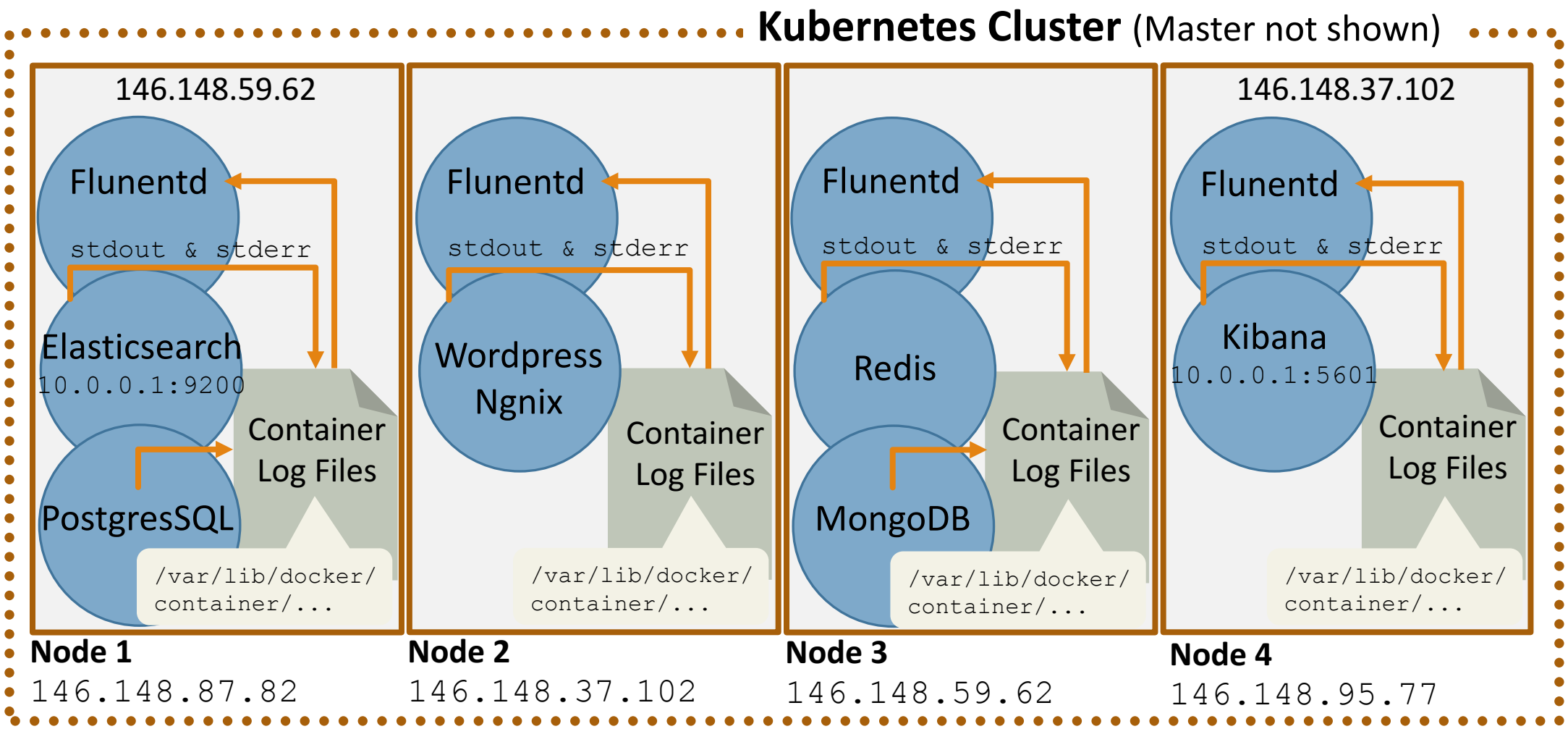
Cluster DNS

- A records are created for services in the form `svc-name.ns-name.svc.cluster.local`
- Headless service - no clusterIP - are DNS round-robin
- SRV records (discovering services and ports) `_my-port-name._my-port-protocol.my-svc.my-namespace.svc.cluster.local`
  - Resolves to the hostname `my-svc.my-namespace.svc.cluster.local` and the port

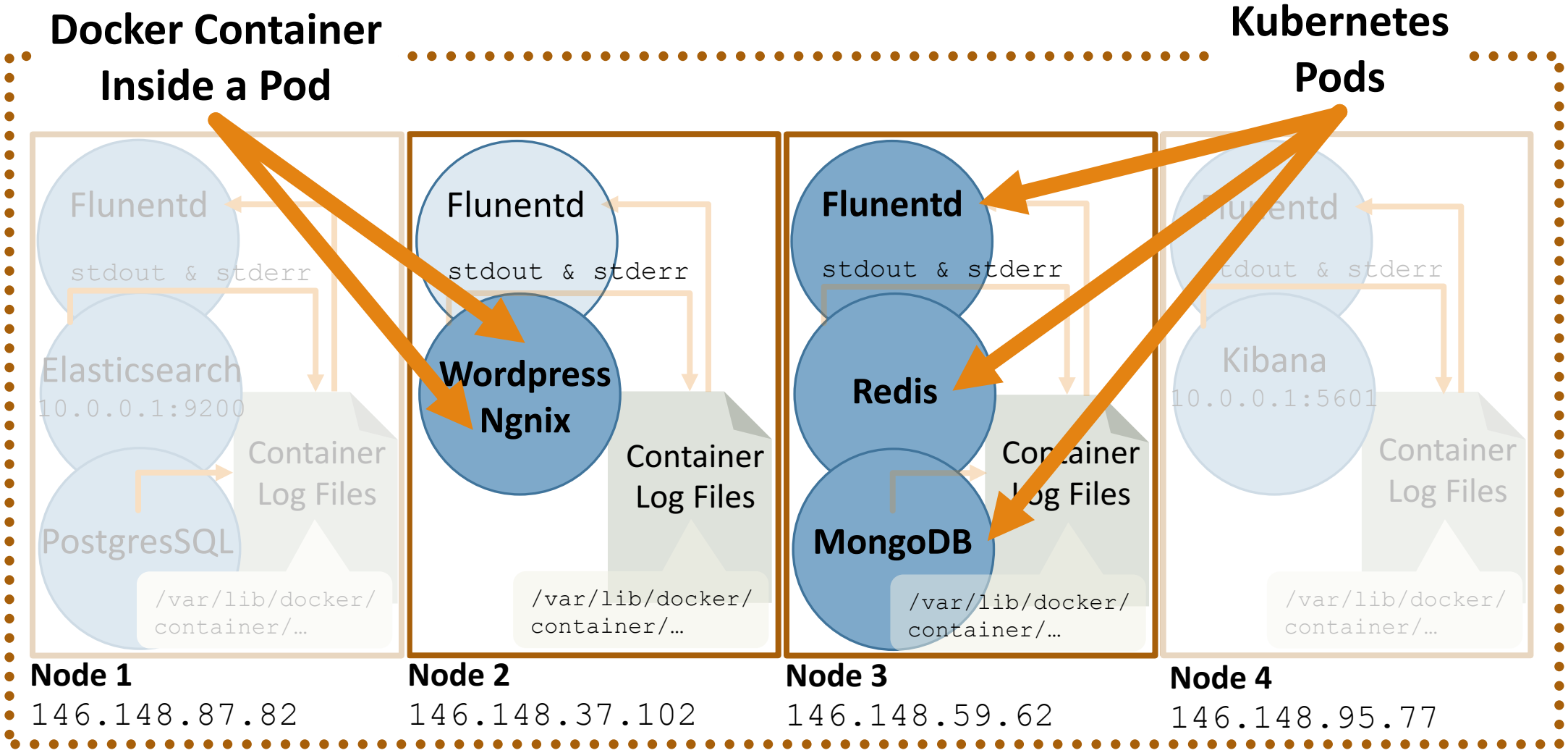
Cluster Logging with Elasticsearch and Fluentd

- Log collector on each node
- Implemented with `fluentd`, as a pod
- Watches all containers' logs on that node and pump them to Elastic search cluster
- Elasticsearch can be queried via Kibana

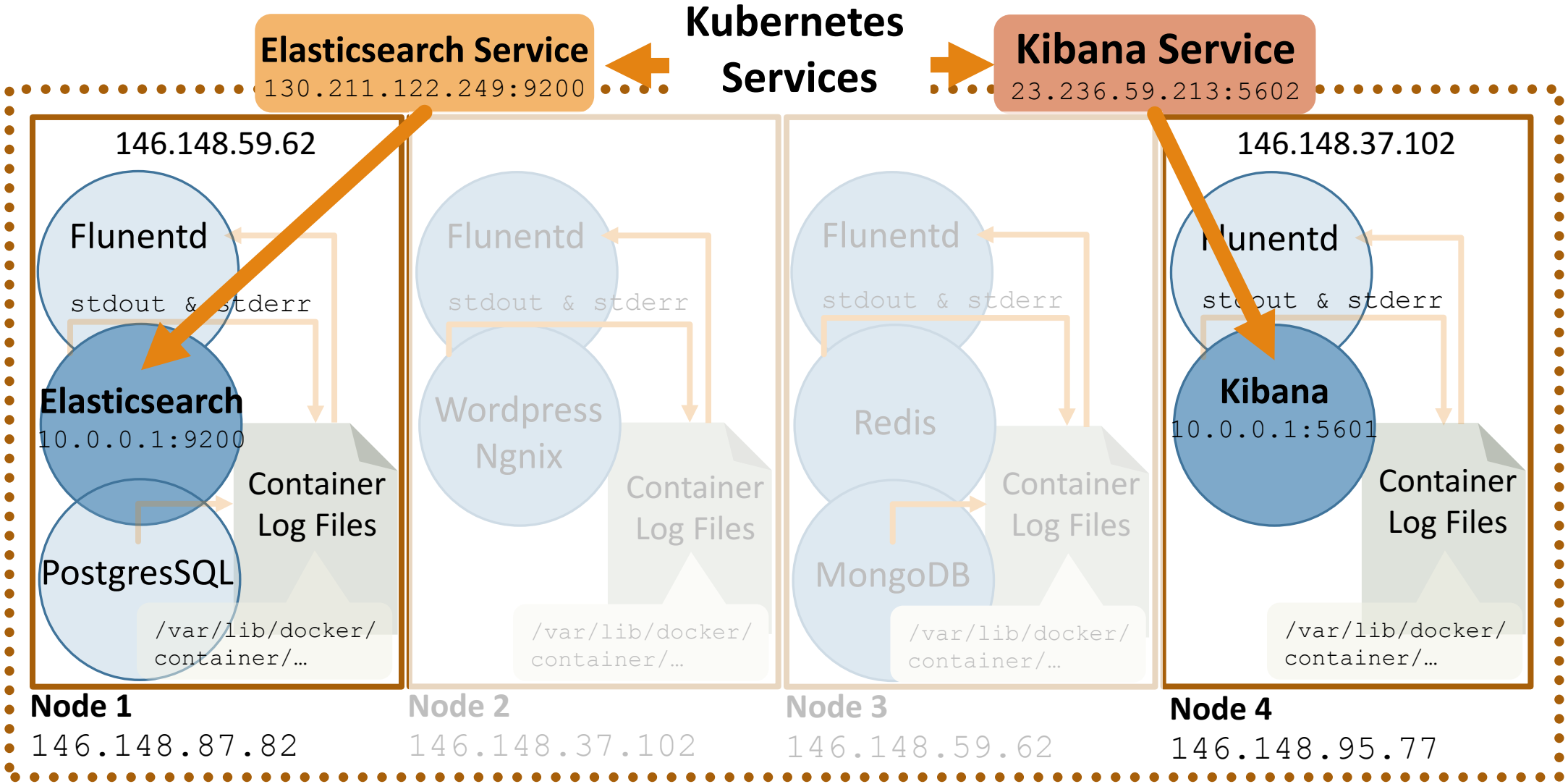
Elasticsearch and Fluentd



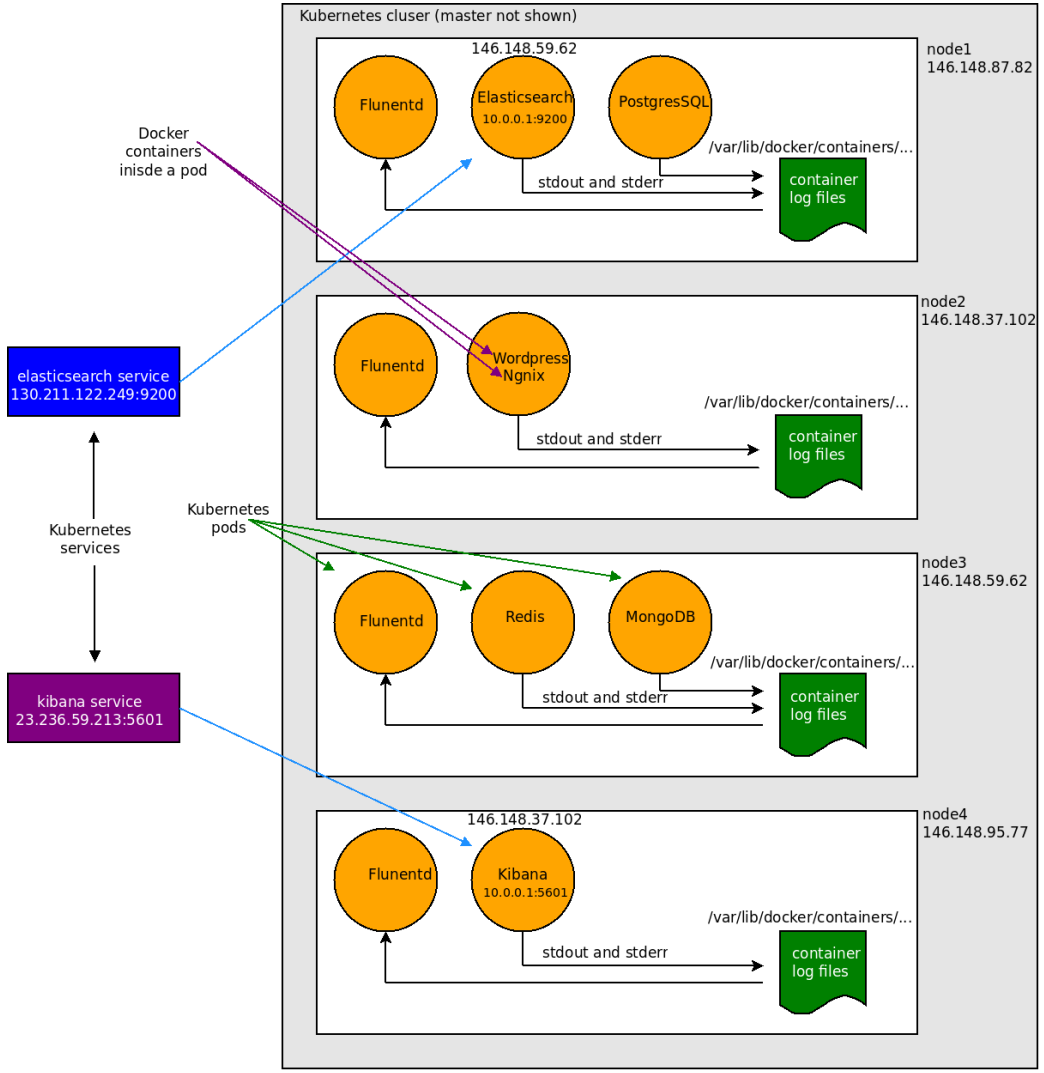
Elasticsearch and Fluentd



Elasticsearch and Fluentd



ORIGINAL GRAPHIC THAT WAS REPLACED



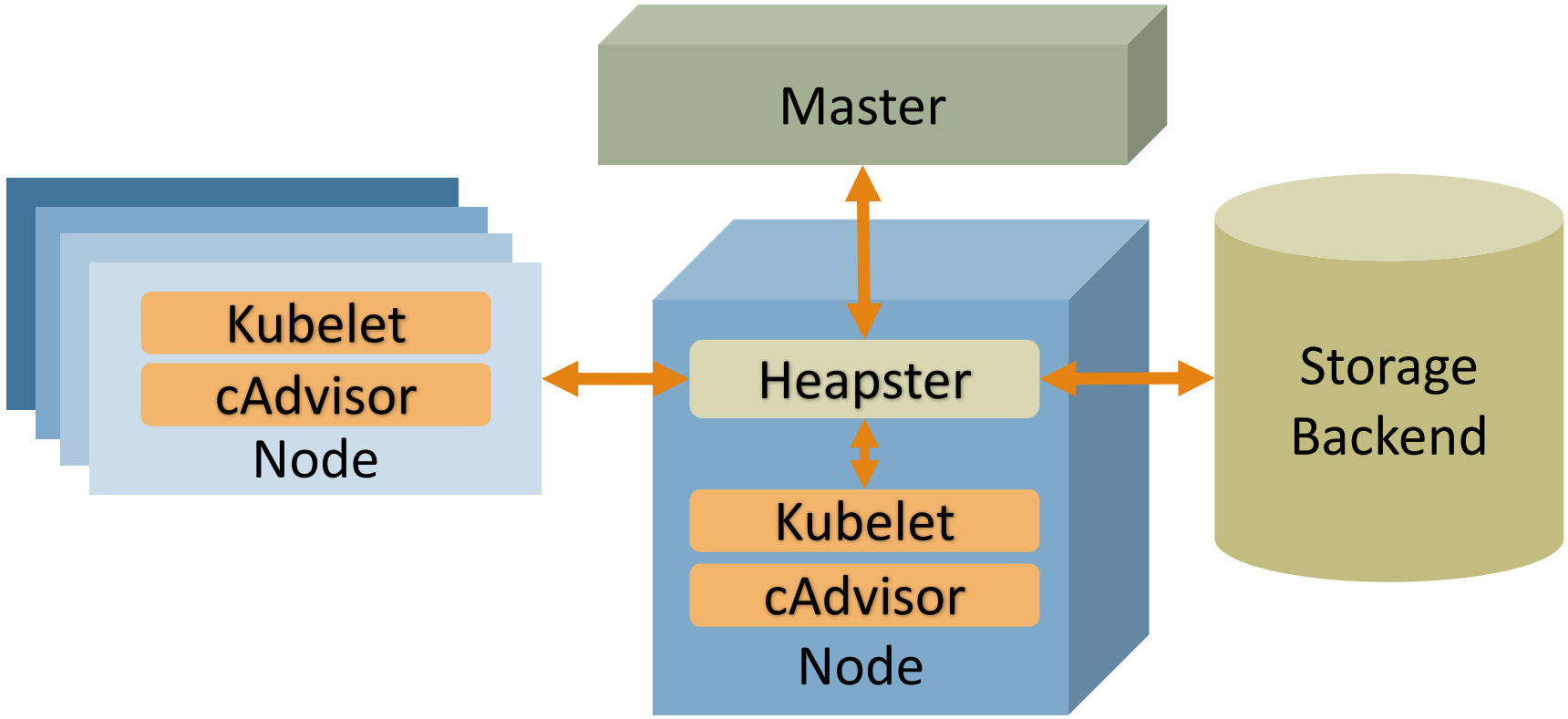
DEMO

- Elasticsearch and fluentd Demo

Container Level Monitoring

- Need visibility into the cluster as an aggregate and individually where appropriate
  - cAdvisor
  - Heapster
  - Influxdb/Prometheus/Graphite
  - Grafana
- You can compare options at:
  - `prometheus.io/docs/introduction/comparison/`

Container Level Monitoring



cAdvisor UI

Usage

Overview

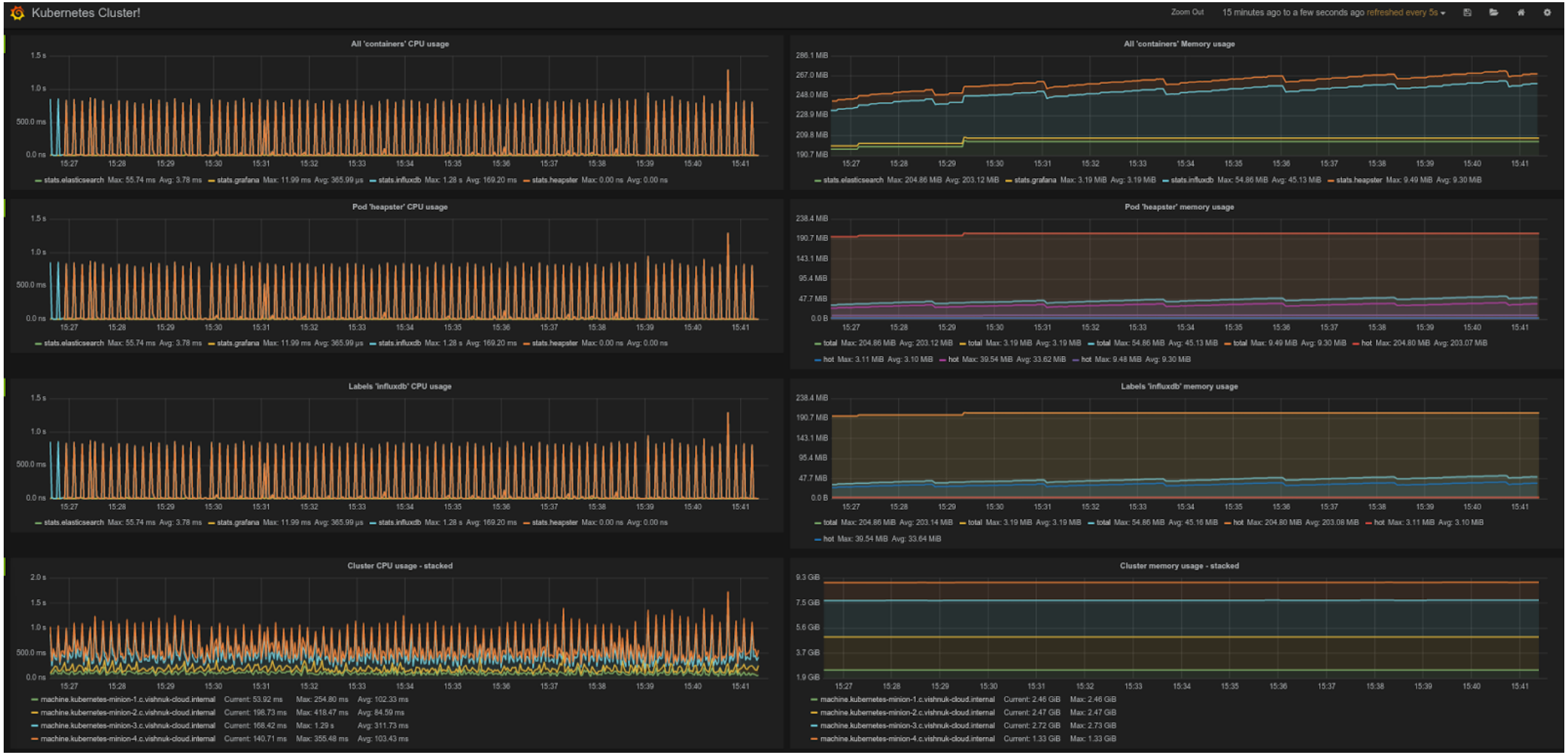
Processes

User	PID	PPID	Start Time	CPU %	MEM %	RSS	Virtual Size	Status	Running Time	Command
www-data	26948	44499	11:40	0.00	0.00	5.34 KiB	169.08 KiB	S	00:00:00	apache2
www-data	26949	44499	11:40	0.00	0.00	5.34 KiB	169.08 KiB	S	00:00:00	apache2
www-data	26954	44499	11:40	0.00	0.00	5.34 KiB	169.08 KiB	S	00:00:00	apache2
www-data	26955	44499	11:40	0.00	0.00	5.34 KiB	169.08 KiB	S	00:00:00	apache2
www-data	26956	44499	11:40	0.00	0.00	5.34 KiB	169.08 KiB	S	00:00:00	apache2
root	44499	5093	11:19	0.00	0.00	11.32 KiB	169.05 KiB	Ss	00:00:00	apache2

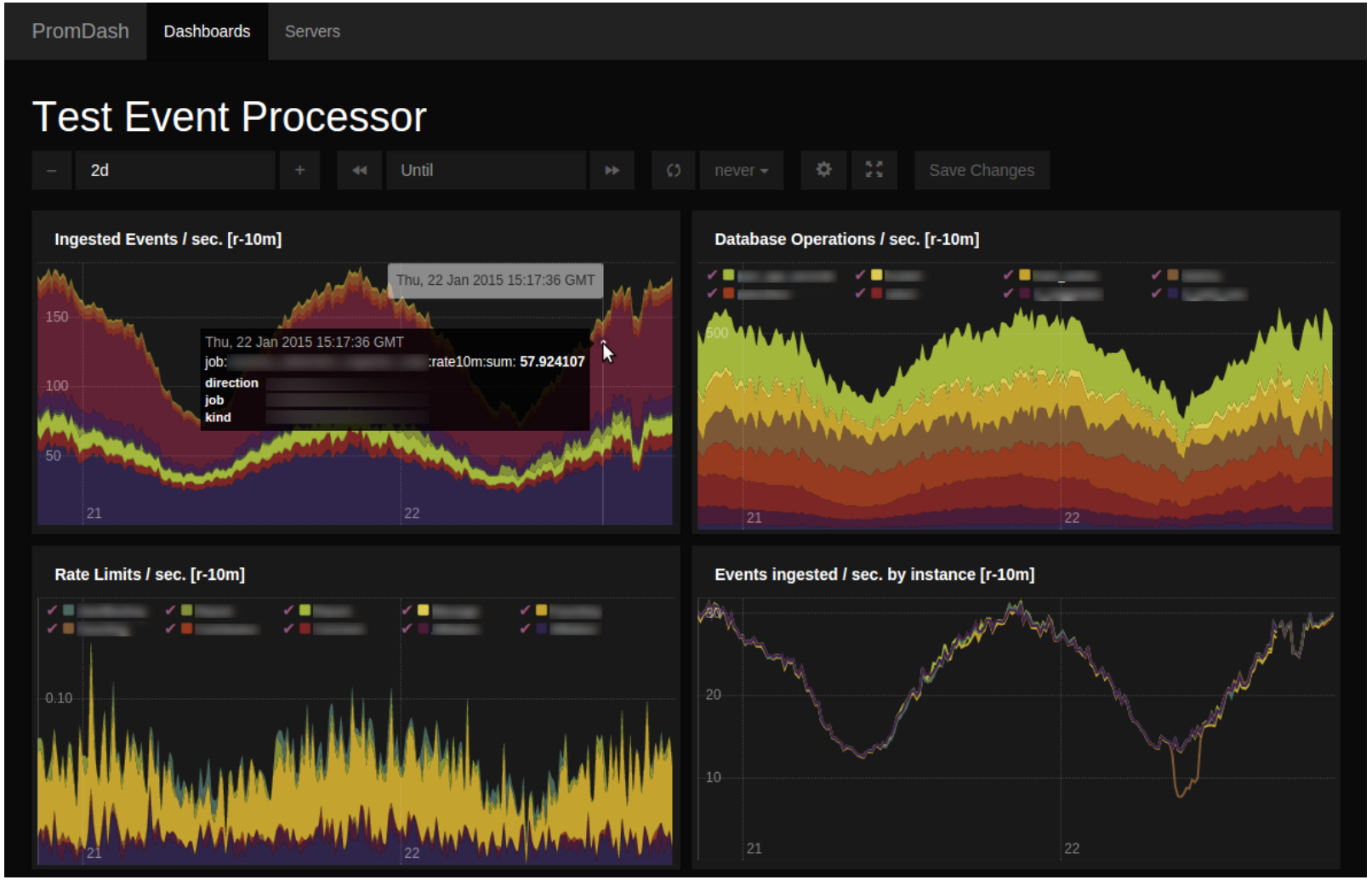
CPU

Total Usage

Influxdb

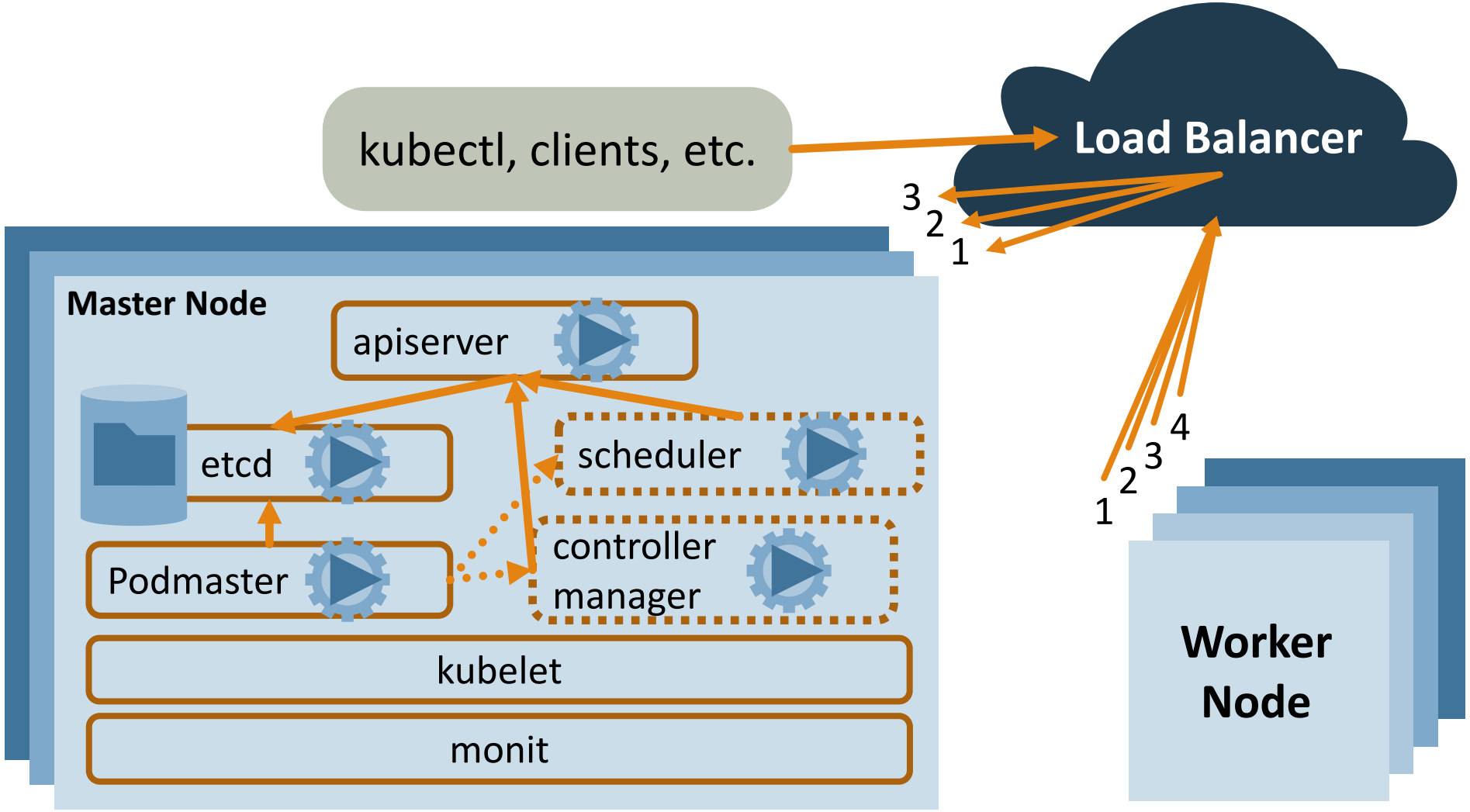

Kubernetes Cluster!
Zoom Out
15 minutes ago to a few seconds ago refreshed every 5s
All 'containers' CPU usage
All 'containers' Memory usage
Pod 'heapster' CPU usage
Pod 'heapster' memory usage
Labels 'influxdb' CPU usage
Labels 'influxdb' memory usage
Cluster CPU usage - stacked
Cluster memory usage - stacked

Prometheus


PromDash
Dashboards
Servers
Test Event Processor
2d
Until
never
Save Changes
Ingested Events / sec. [r-10m]
Thu, 22 Jan 2015 15:17:36 GMT
150
100
50
Thu, 22 Jan 2015 15:17:36 GMT
job:
:rate10m:sum: 57.924107
direction
job
kind
21
22
Database Operations / sec. [r-10m]
500
21
22
Rate Limits / sec. [r-10m]
0.10
21
22
Events ingested / sec. by instance [r-10m]
30
20
10
21
22

Cluster High Availability

High Availability

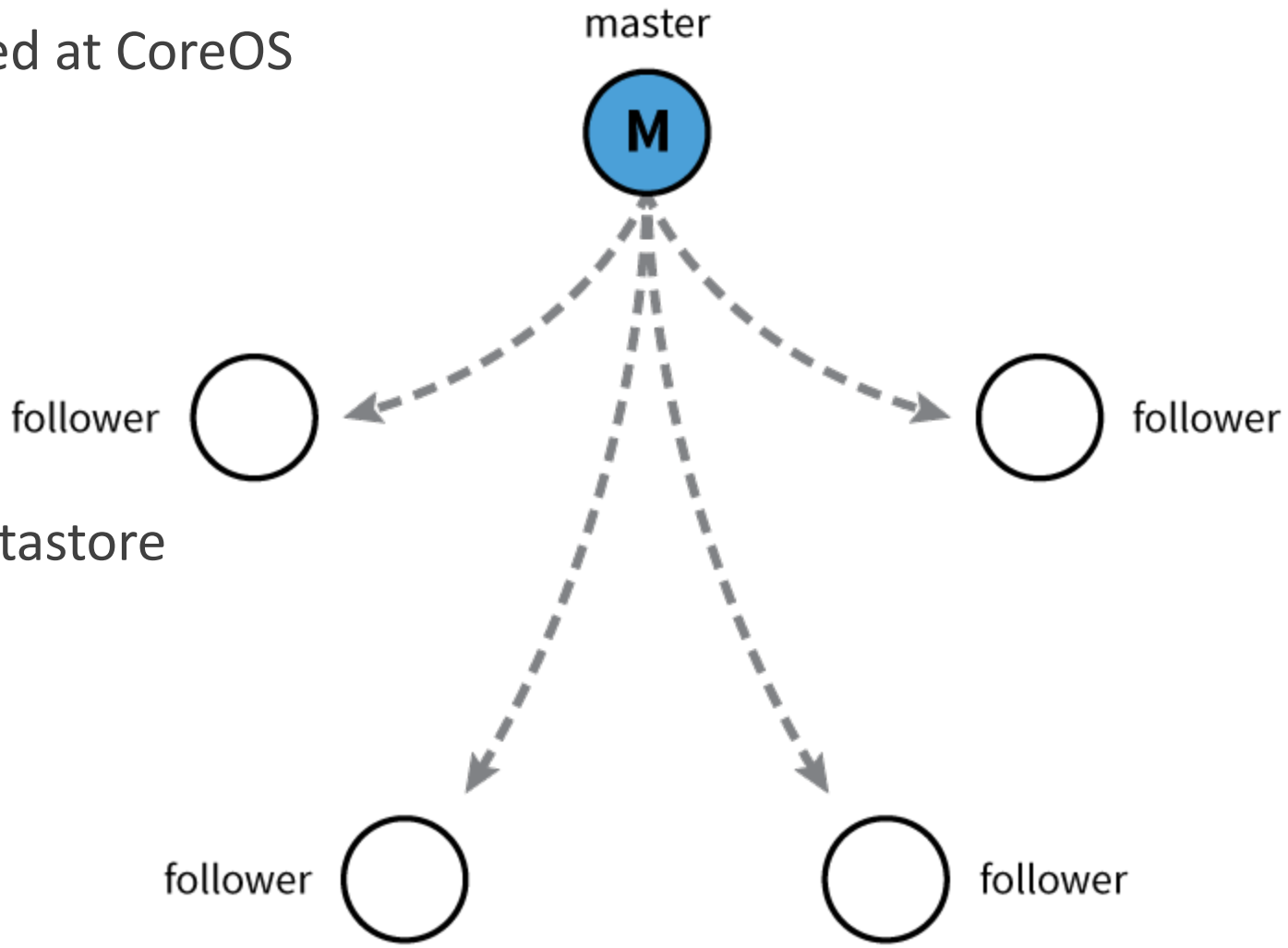


High Availability Components

- HA master nodes
- An `etcd` datastore
- Replicated, load-balanced, API server
- Elected scheduler and controllers

ETCD

- Open source project started at CoreOS
- Distributed database
- CAP Theorem? == CP
- Raft algorithm/protocol
- Watchable
- And `etcd` provides HA datastore



High Availability Components

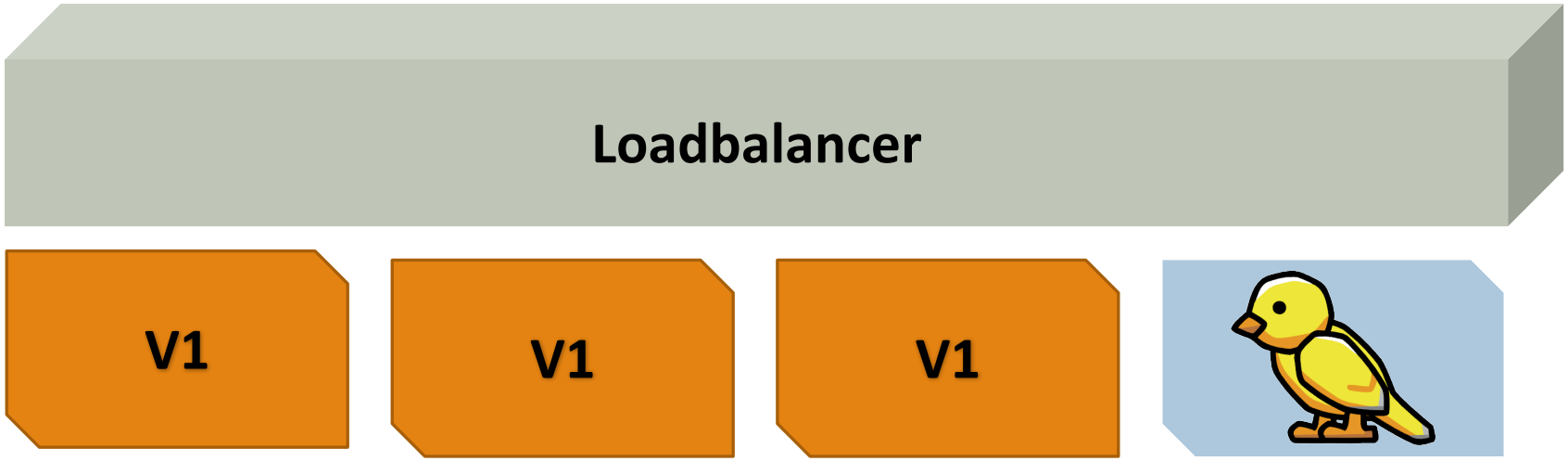
- Run `kubelet` on the master nodes to monitor the API server process and restart on failure
  - So, `systemctl` enables `kubelet` and `systemctl` enables `docker`.
- Replicated `etcd`
- Run shared storage locations for each of the `etcd` nodes
- Network loadbalancers over the API servers
- Run `podmaster` which coordinates a lease-lock election using `etcd`

Updating Applications - Releasing Updates

Release Types

- Canary release
- Blue/green deployment
- A/B testing
- Rolling upgrade/rollback

Canary Release



Canary Release with Kubernetes

- App to deploy:

```
labels:
        app: guestbook
        tier: frontend
        track: canary
```

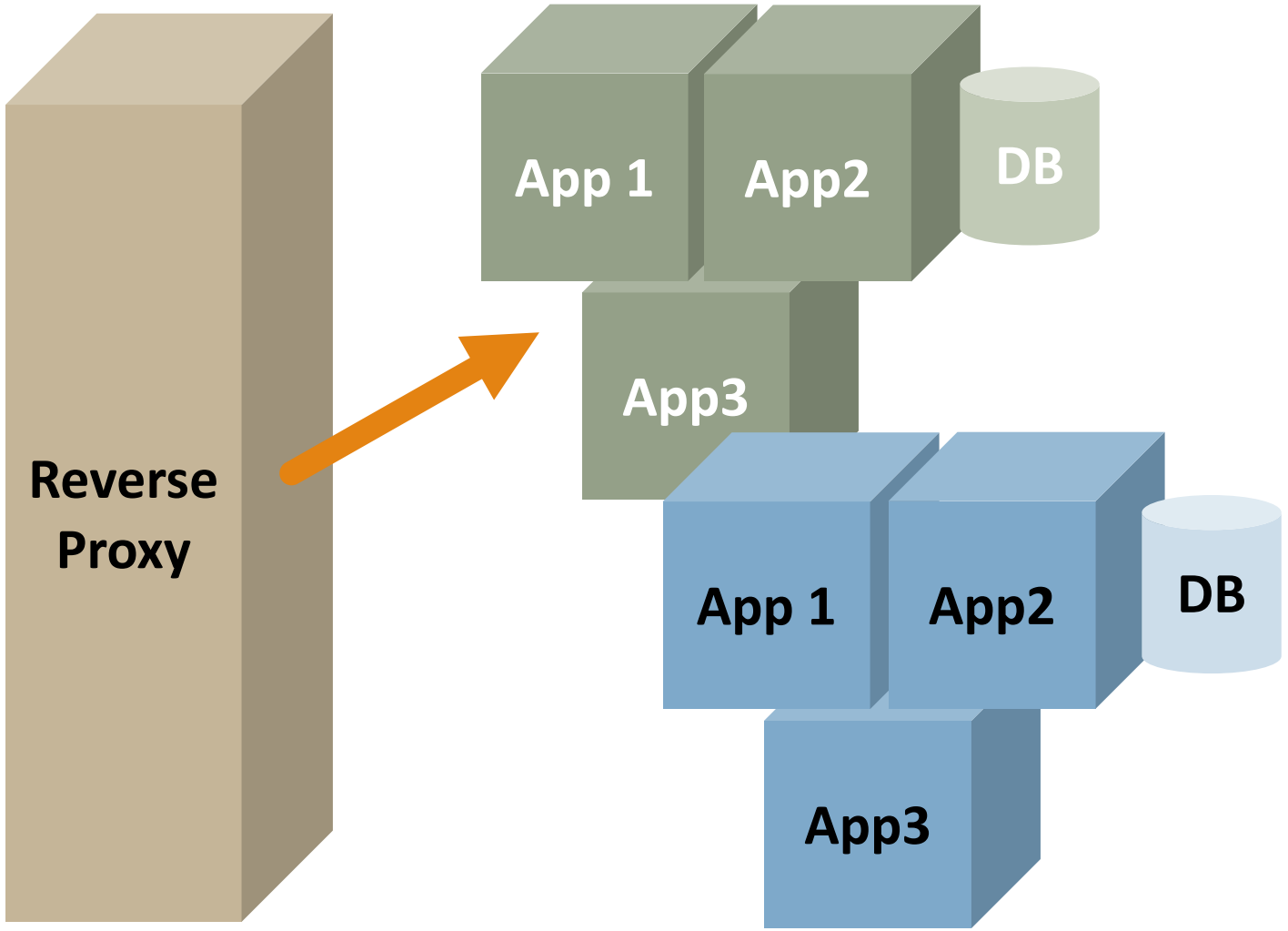
- Existing set of apps:

```
labels:
        app: guestbook
        tier: frontend
        track: stable
```

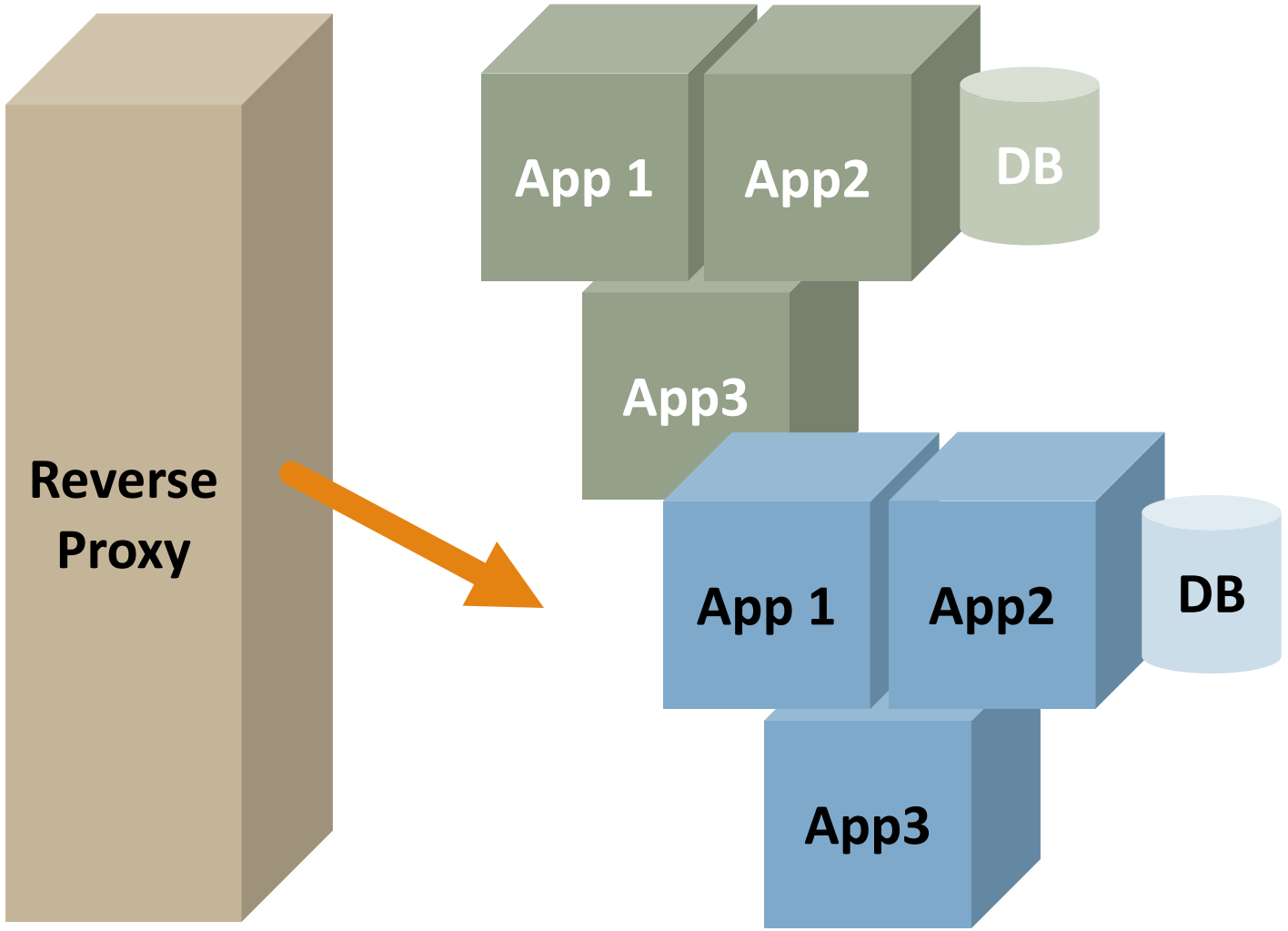
- Service selector:

```
selector:
        app: guestbook
        tier: frontend
```

Blue/Green Deployment



Blue/Green Deployment



Blue/Green Deployment with Kubernetes

- Have two separate replication controllers, one blue, one green
- Have labels "color=green", "color=blue”
- Service selector = "color=green"
- Change selector to "color=blue" to switch
- Can switch back

A/B Testing


50 % visitors
see variation A
Variation A
23%
conversion
50 % visitors
see variation B
Variation B
11%
conversion

Rolling Update

- Bring up a container with the new version, same fleet of containers
- Bring down one of the old version
- Bring up a second container with the new version
- Repeat
- To be aware: potentially scaling while doing Rolling Updates

Rolling Update: How To

- Use replication controllers to control the number of replicas at a given step
- Use `kubectl` rolling-update
- Replaces an old RC with a new RC
- Must be in same namespace
- Share at least one label name, different value

- Example:

```
kubectl rolling-update frontend-v1 -f frontend-v2.json
```

Rolling Update: How To Recover

- What happens if a failure is introduced part of the way through the rolling update?
- Kubernetes keeps track and annotates the RC with info:
- `kubernetes.io/desired-replicas`
  - The number that this replica controller needs to get to
- `kubernetes.io/update-partner`
  - Who's the other half of the replica-set
- Recovery is achieved by running the same command again

Rolling Update: How To Recover

- While size of `foo-next < desired-replicas` annotation on `foo-next`
  - Increase size of `foo-next`
  - If size of `foo > 0` decrease size of `foo`
- Go to Rename

Demo Rolling Update

NEEDS TO BE DETERMINDED

Automating Generation

OF KUBERNETES RESOURCES FOR JAVA

Docker Maven Plugin

- Set of maven goals for managing Docker builds and containers
- Can be run as part of a CI/build step in your existing build or CI pipelines
- Requires access to a Docker Daemon for builds
- Can build images, start/stop containers, etc.

- https://github.com/rhuss/docker-maven-plugin

Docker Maven Plugin

`docker:start`	Create and start containers
`docker:stop`	Stop and destroy containers
`docker:build`	Build images
`docker:watch`	Watch for doing rebuilds and restarts
`docker:push`	Push images to a registry
`docker:remove`	Remove images from local Docker host
`docker:logs`	Show container logs

Docker Maven Plugin: Build

- `mvn package docker:build`
- Can build a Docker image as part of `mvn lifecycle`
- Package files from project (build artifacts, configs, etc.) into a Docker image
- Which files are selected using `maven-assembly-plugin`
- Selected files are inserted into base image at specified location
- Default `/maven`
- See the assembly descriptor file format
- Once image is built, can use `maven-failsafe-plugin` to run integration tests

Build Output

```
<configuration>
  <images>
    <image>
      <alias>service</alias>
      <name>jolokia/docker-demo:${project.version}</name>

      <build>
         <from>java:8</from>
         <assembly>
           <descriptor>docker-assembly.xml</descriptor>
         </assembly>
         <ports>
           <port>8080</port>
         </ports>
         <cmd>
            <shell>java -jar /maven/service.jar</shell>
         </cmd>
      </build>
...
```

Build Output

```
        <run>
            <ports>
              <port>tomcat.port:8080</port>
            </ports>
            <wait>
              <url>http://localhost:${tomcat.port}/access</url>
              <time>10000</time>
            </wait>
            <links>
              <link>database:db</link>
            </links>
          </run>
        </image>

        <image>
          <alias>database</alias>
          <name>postgres:9</name>
          <run>
            <wait>
              <log>database system is ready to accept connections</log>
              <time>20000</time>
            </wait>
          </run>
        </image>
      </images>
    </configuration>
```

Docker Maven Plugin: Watch

- Can watch for changes in project and rebuild
- Rebuild Docker image
- Re-start existing running container
- Fast development feedback/loop

- Examples:

```
mvn package docker:build docker:watch -Ddocker.watchMode=build
```

```
mvn docker:start docker:watch -Ddocker.watchMode=run *
```

Docker Maven Plugin: Watch

```
<configuration>
   <!-- Check every 10 seconds by default -->
   <watchInterval>10000</watchInterval>
   <!-- Watch for doing rebuilds and restarts -->
   <watchMode>both</watch>
   <images>
      <image>
         <!-- Service checks every 5 seconds -->
         <alias>service</alias>
         ....
         <watch>
            <interval>5000</interval>
         </watch>
      </image>
      <image>
         <!-- Database needs no watching -->
         <alias>db<alias>
         ....
         <watch>
            <mode>none</mode>
         </watch>
      </image>
      ....
   </images>
</configuration>
```

Fabric8 Maven Plugin

- `fabric8:json`
- `fabric8:apply`
- `fabric8:rolling`
- `fabric8:devops`
- `fabric8:create-routes`
- `fabric8:recreate`

Fabric8 Maven Plugin: JSON

- Generates `kubernetes.json` file based on Maven settings
  - Can generate ReplicationController, Services, Pods
- Attaches `kubernetes.json` and versions as part of the build
  - Will be included in the artifacts uploaded to artifact repo

JSON Options

- Options:
  - Hand-generate your own file and let `mvn` coordinates be applied
  - Use default `mvn` properties and let `fabric8:json` generate the JSON file
  - Use annotation processors and typesafe DSL builders directly
  - Enrich the generated JSON with additional stuff

Fabric8 Maven Plugin: JSON

- Example:

```
<project>
...
  <properties>
    <fabric8.env.FOO>bar</fabric8.env.FOO>
    ...
  </properties>
...
</project>
```

Fabric8 Maven Plugin: JSON

```
docker.image

fabric8.combineDependencies

fabric8.container.name

fabric8.containerPrivileged

fabric8.env.FOO = BAR

fabric8.extra.json

fabric8.generateJson

fabric8.iconRef

fabric8.iconUrl

fabric8.iconUrlPrefix
```

Fabric8 Maven Plugin: JSON

```
fabric8.iconBranch

fabric8.imagePullPolicy

fabric8.imagePullPolicySnapshot

fabric8.includeAllEnvironmentVariables

fabric8.includeNamespaceEnvVar

fabric8.label.FOO = BAR

fabric8.livenessProbe.exec

fabric8.livenessProbe.httpGet.path

fabric8.livenessProbe.httpGet.port

fabric8.livenessProbe.httpGet.host

fabric8.livenessProbe.port

fabric8.namespaceEnvVar
```

Fabric8 Maven Plugin: JSON

```
fabric8.parameter.FOO.description
fabric8.parameter.FOO.value
fabric8.port.container.FOO = 1234
fabric8.port.host.FOO = 4567
fabric8.provider
fabric8.readinessProbe.exec
fabric8.readinessProbe.httpGet.path
fabric8.readinessProbe.httpGet.port
fabric8.readinessProbe.httpGet.host
fabric8.readinessProbe.port
fabric8.replicas
fabric8.replicationController.name
```

Fabric8 Maven Plugin: Apply

- Takes the `kubernetes.json` from `fabric8:json` and "applies" it to Kubernetes
- Synonymous with `kubectl create -f <resource`
- Can be applied part of `mvn build/mvn` lifecycle
- Just configure these environment variables
  - `KUBERNETES_MASTER` - The location of the Kubernete Master
  - `KUBERNETES_NAMESPACE` - The default Namespace used on operations

Fabric8 Maven Plugin: Apply

- Example:

```
mvn fabric8:apply -Dfabric8.recreate=true \ -
Dfabric8.domain=foo.acme.com -Dfabric8.namespace=cheese
```

- `fabric8.apply.create`
- `fabric8.apply.servicesOnly`
- `fabric8.apply.ignoreServices`
- `fabric8.apply.createRoutes`
- `fabric8.domain`
- `fabric8.namespace`

Lab

End of Chapter