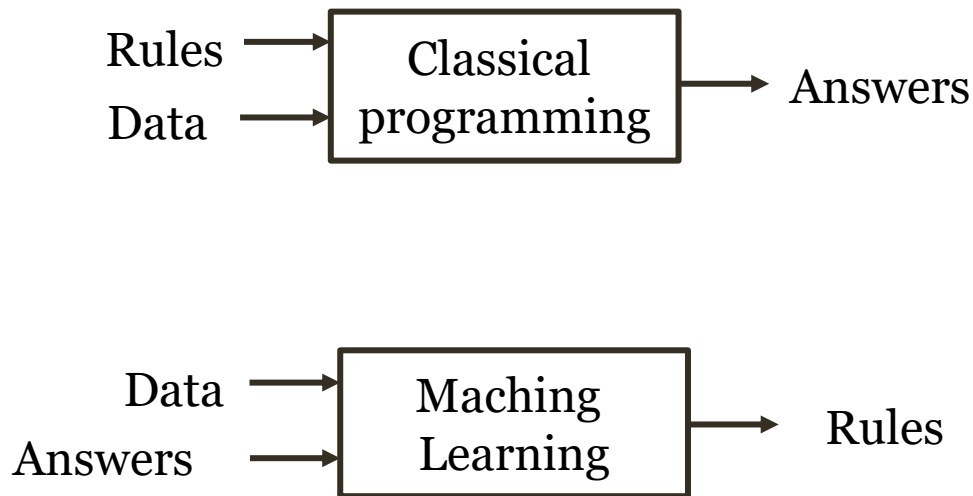
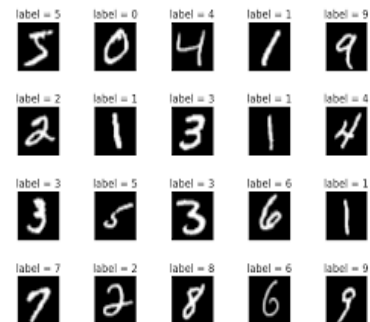

Introduction to Machine Learning

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Why Machine Learning?



What rule could we use to tell one digit from another?



- ❑ Machine learning aims at gaining insights from data and making predictions based on it.



- ❑ The goal of ML is to make machines able to learn and solve problems on their own



Data for machine learning

Structured Data

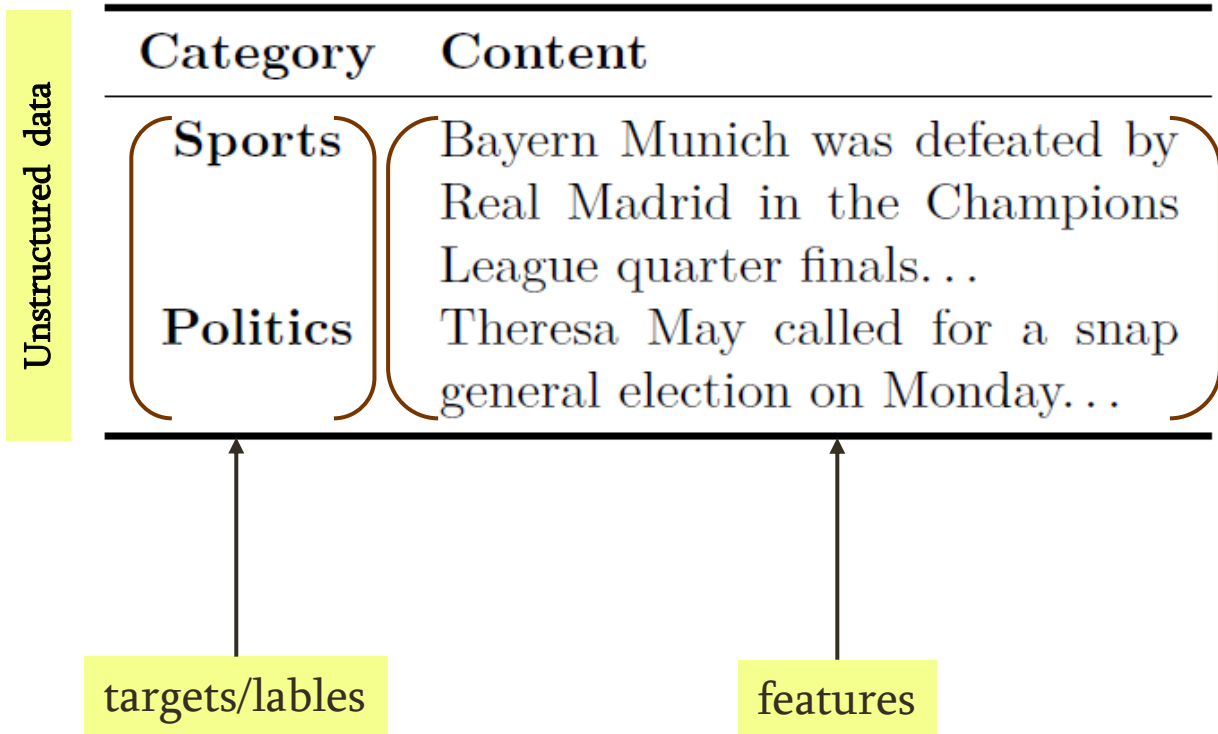
Area	estate type	Distance to center	Energy class	Age	Number bedrooms	Price
100	Apartment	1,1	A	20	3	130000
150	House	5,6	A	21	5	180000
247	House	2,2	C	20	7	250000
987	House	0,5	D	1	10	1250000

features

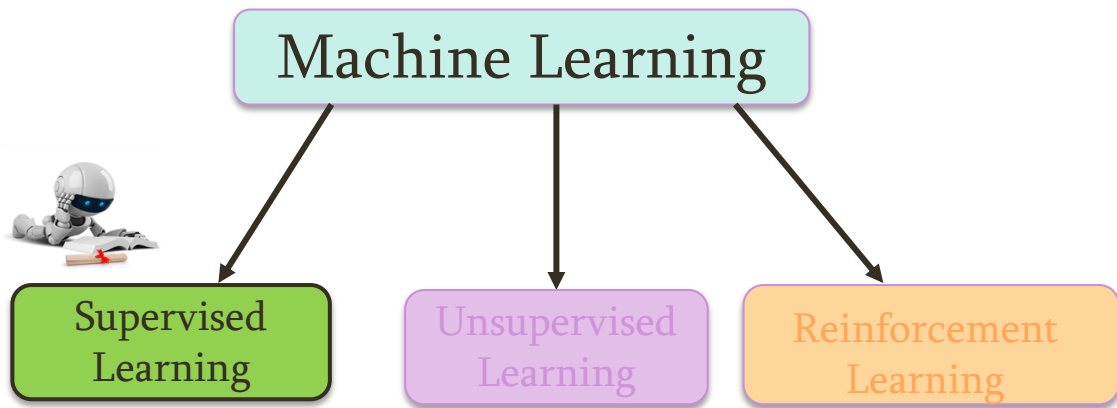
targets/labes

The diagram illustrates the structure of the data for machine learning. A table with 7 columns and 5 rows is shown. The first four columns (Area, estate type, Distance to center, Energy class) are grouped under the label 'features' with arrows pointing to each column. The last two columns (Age, Number bedrooms) are grouped under the label 'targets/labes' with an arrow pointing to each column. The 'Price' column is also under the 'targets/labes' label, but it is the only one with an arrow pointing to it from the label.

Data for machine learning



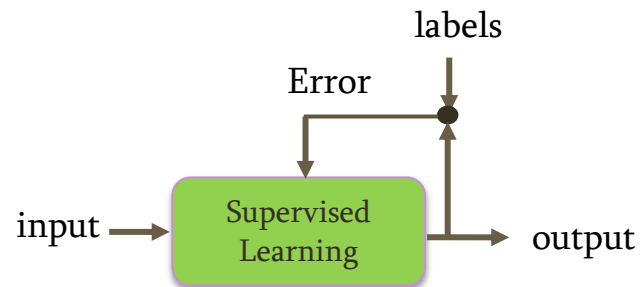
Types of Machine Learning



f is continuous \Rightarrow **regression**

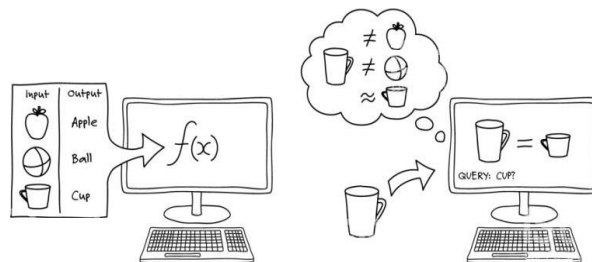
f is discrete \Rightarrow **classification**

The goal is to find a function h that approximates the function f (i.e. $f(x) \approx h(x)$)

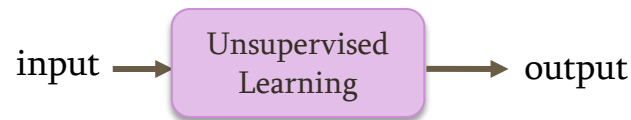
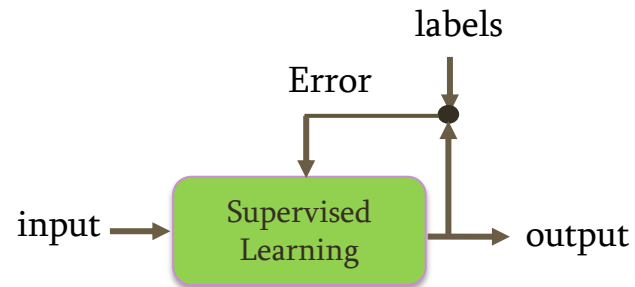
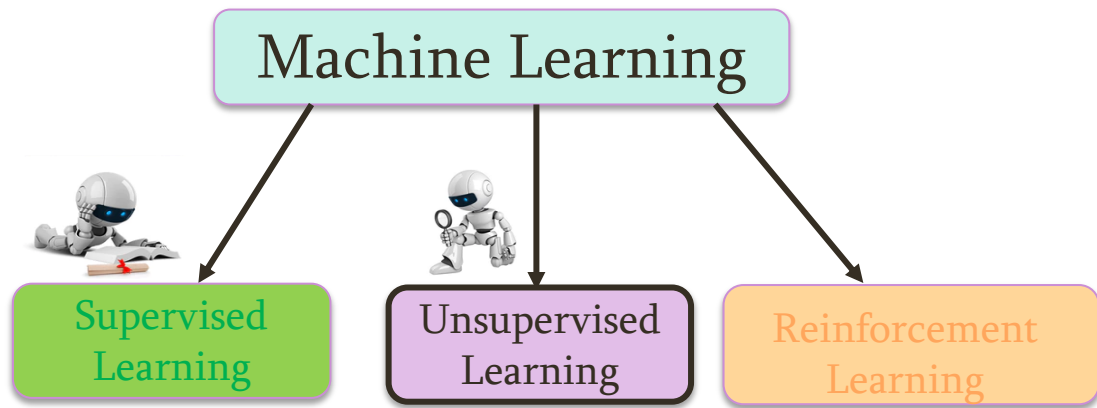


Training set $\{(x_1, y_1), \dots, (x_n, y_n)\}$

Where each y_j was generated by a function unknown $y = f(x)$



Types of Machine Learning

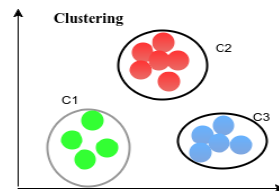


Problem: too much data!

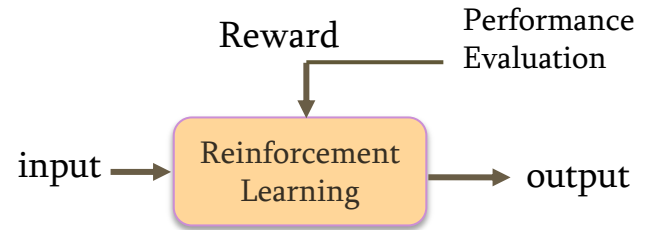
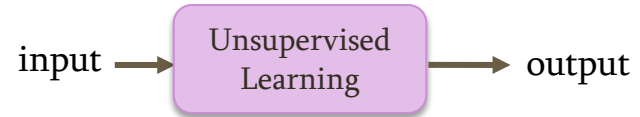
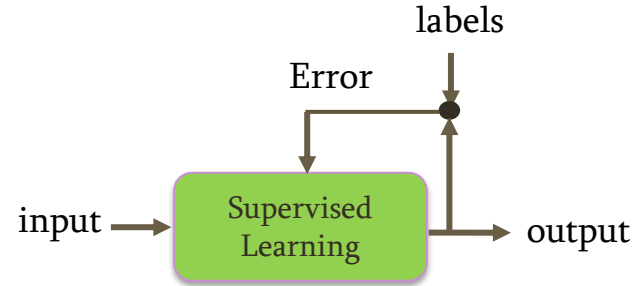
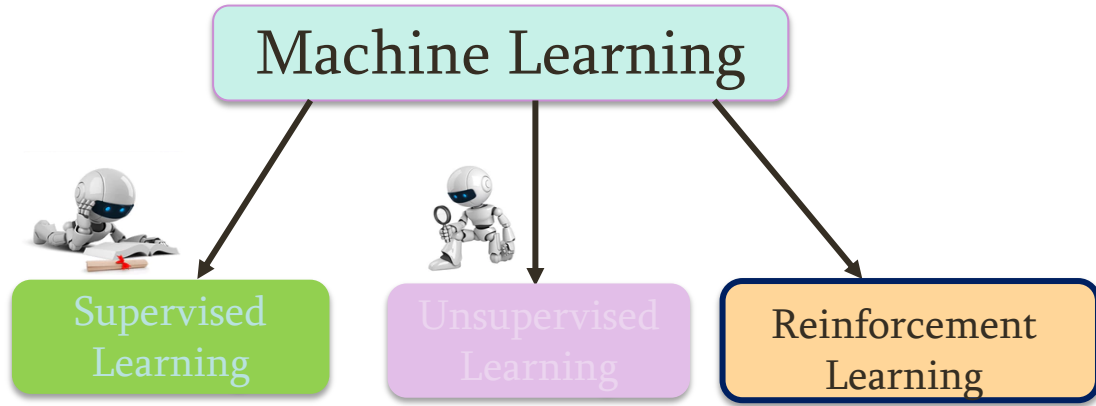
Solution: reduce it

Clustering: reduce number of examples (discrete)

Dimensionality reduction: reduce number of dimensions (continuous)



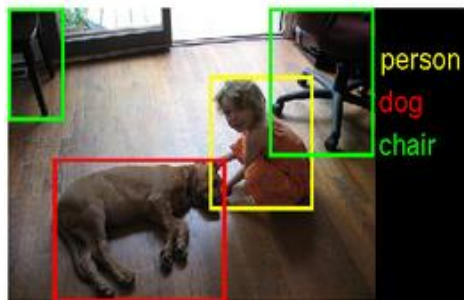
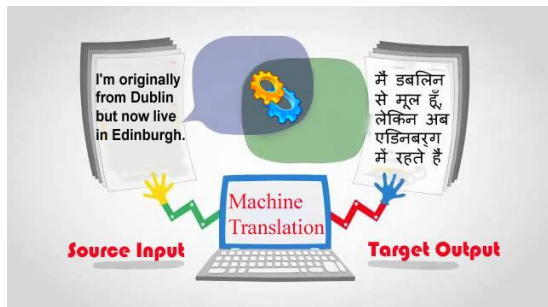
Types of Machine Learning



Examples applications of machine Learning

- determine sentiment (e.g., negative, neutral, positive) *classification*
- group newspaper articles according to topic *clustering*
- identify the broad topic (e.g., Sports, Politics, Culture) of a newspaper article *classification*
- predict monthly rent of an apartment you want to rent out *regression*
- predict fuel consumption of a car based on weight and horsepower *regression*
- classify an incoming **e-mail** as **spam** or **not-spam** *classification*
- find communities of users in a social network based on their interests and comments that they write *clustering*

Applications of Machine Learning



Regression

Linear Regression



Price = 250,000 €



?



Price = 990,000 €

Area (m^2)	Price (€)
100	13000
150	18000
247	250000
987	990000

one training example

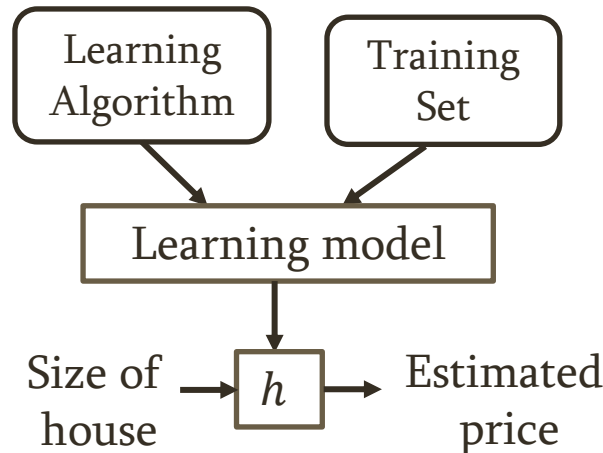
Notation

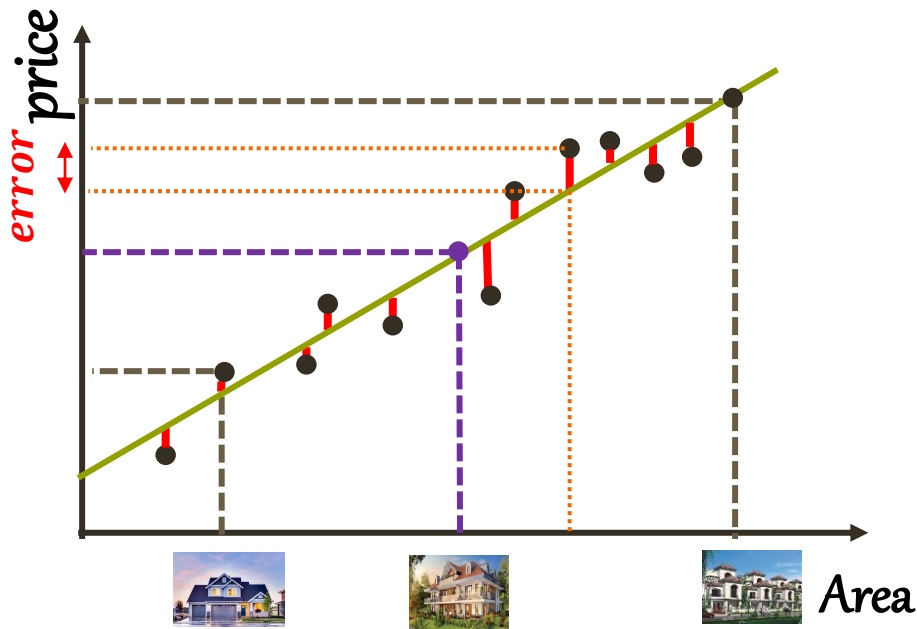
m : number of training examples

x : input / features

y : output / target

$(x^{(i)}, y^{(i)})$: i^{th} training example





$$error_i = (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Best model = minimizes the prediction error

Hypothesis: $h_{\theta}(x) = \theta_0 + \theta_1 x_1$

Parameters: θ_0, θ_1

Cost function:

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^N (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Goal:

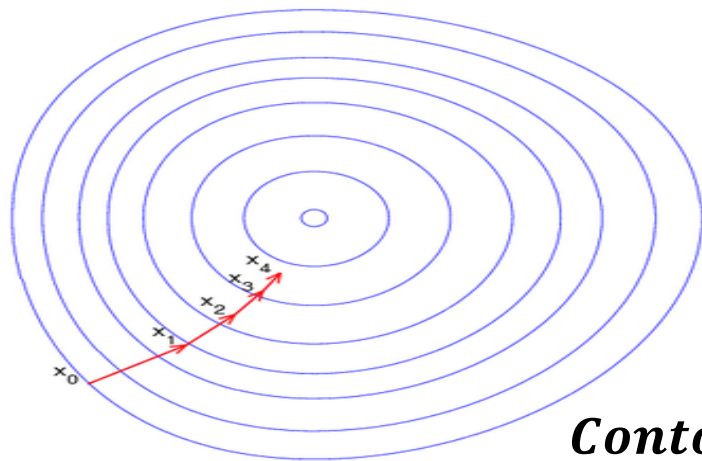
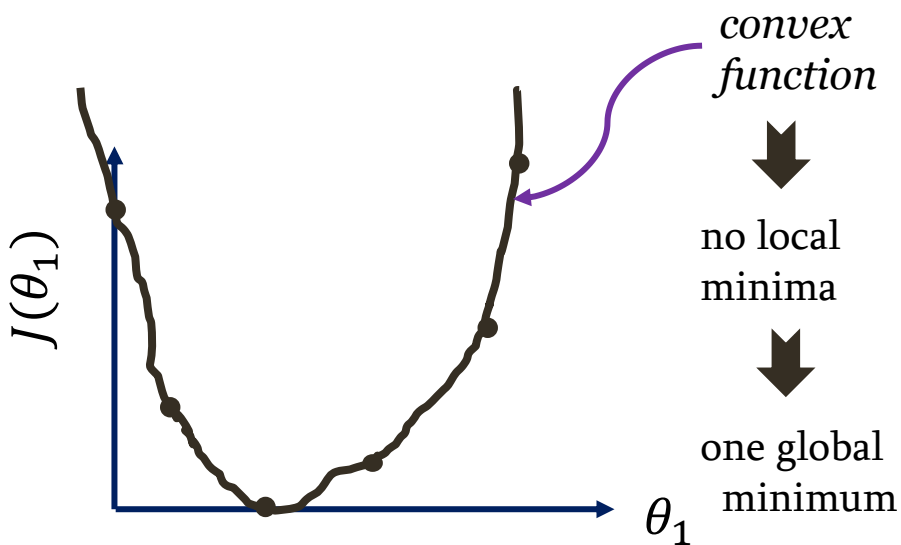
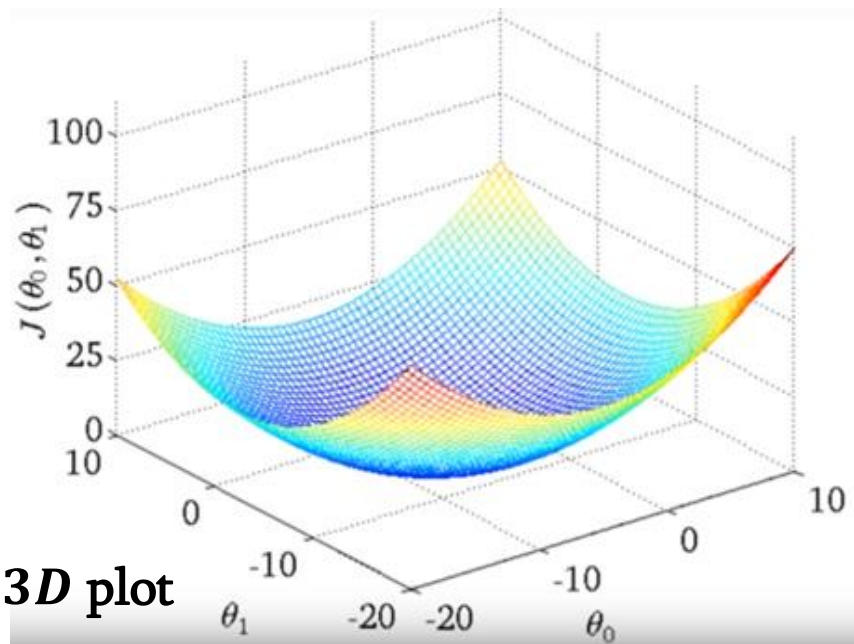
$$\underset{\theta_0, \theta_1}{\text{minimize}} J(\theta_0, \theta_1)$$

Mean Squared Error

Erreur quadratique moyenne

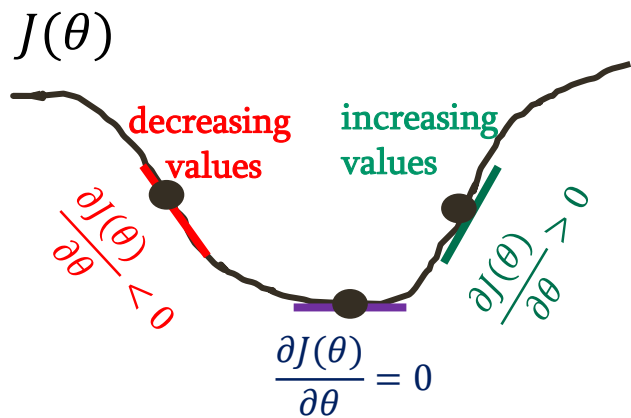
Plot cost function

$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^N (h_{\theta}(x^{(i)}) - y^{(i)})^2$$



Gradient descent [3]

The gradient is the derivation of a multi-variable function



- How to change θ_0, θ_1 to improve $J(\theta_0, \theta_1)$?
- Keep changing θ_0, θ_1 to reduce $J(\theta_0, \theta_1)$

$$\frac{\partial J(\theta)}{\partial \theta} > 0 \Rightarrow \text{decrease } \theta$$

$$\frac{\partial J(\theta)}{\partial \theta} < 0 \Rightarrow \text{increase } \theta$$

Gradient descent

initialization θ

while not converged

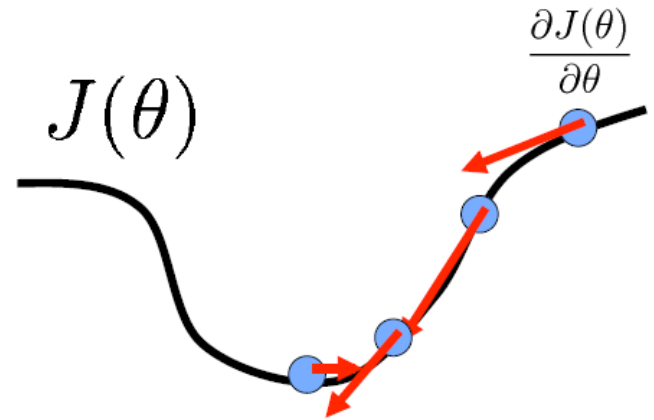
$$\theta_j \leftarrow \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$$

Return θ_0, θ_1

Simultaneously
update θ_1 and θ_2

for
 $j = 0..1$

$$\begin{cases} \theta_0 = \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) \\ \theta_1 = \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x^{(i)} \end{cases}$$

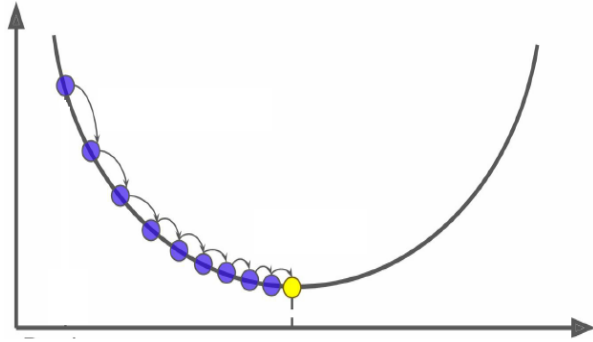


α learning rate controls how much of a change we make to our model parameters

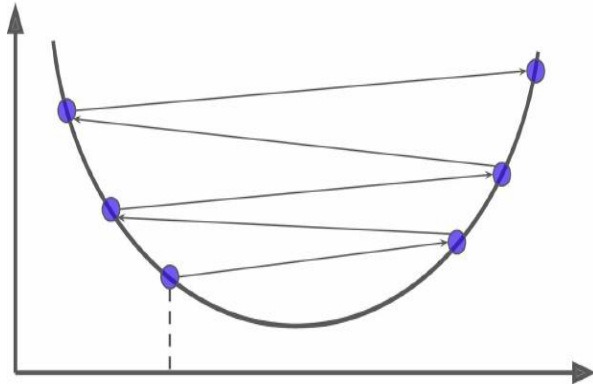
$$J(\theta_0, \theta_1) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

Learning rate

$$\theta_j = \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1)$$



α is **small** \Rightarrow Many iterations until convergence and trapping in local minima.



α is **too large** \Rightarrow Overshooting.

Often $\alpha = 0,001$

Using multiple input features

Area	estate type	energy class	age	number bedrooms	price
100	Apartment	A	20	3	130000
150	House	A	21	5	180000
247	House	C	20	7	250000
987	House	D	1	10	1250000

Hypothesis: $h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \dots + \theta_n x_n$

Parameters: $\theta = \theta_0, \theta_1, \dots, \theta_n$

Cost function:
$$J(\theta) = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$$

$$\hat{y} = h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \dots + \theta_n x_n$$

Notation

N : number of training examples

x : input / features

y : output / target

$(x^{(i)}, y^{(i)})$: i^{th} training example

$x_j^{(i)}$ feature j in i^{th} training example

Vectorized form of linear regression

$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \cdots + \theta_n x_n$$

$$X = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^{n+1} \quad \theta = \begin{bmatrix} \theta_0 \\ \theta_1 \\ \vdots \\ \vdots \\ \theta_n \end{bmatrix} \in \mathbb{R}^{n+1}$$

with definition $x_0 = 1$

$$\begin{aligned} h_{\theta}(x) &= [\theta_0 \quad \theta_1 \quad \dots \quad \theta_n] \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ \vdots \\ x_n \end{bmatrix} \\ &= \theta^T X \end{aligned}$$

Gradient descent ($n > 1$)

initialization θ

while not converged

Simultaneously
update θ_j ($j=1,\dots,n$)

$$tmp_j \leftarrow \theta_j - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)}$$

Return $\begin{pmatrix} tmp_0 \\ \vdots \\ tmp_1 \end{pmatrix}$

$$\begin{cases} \theta_0 = \theta_0 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) \\ \theta_1 = \theta_1 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x^{(i)} \\ \theta_2 = \theta_2 - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x^{(i)} \\ \dots \\ \dots \\ \theta_n = \theta_n - \alpha \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x^{(i)} \end{cases}$$

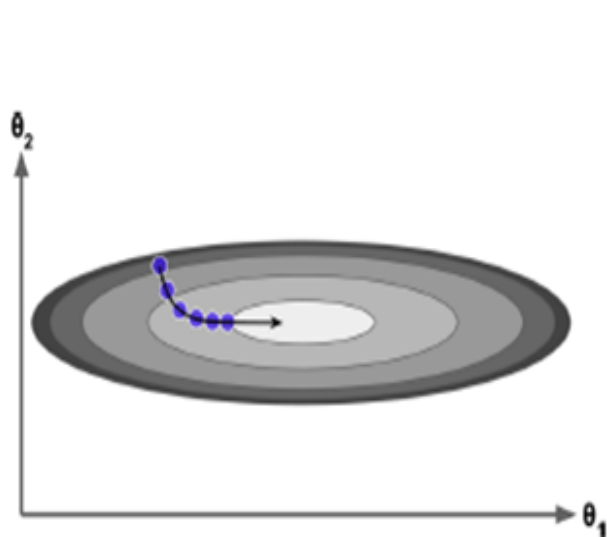
$$\begin{aligned} \frac{\partial}{\partial \theta_j} J(\theta) &= \frac{\partial}{\partial \theta_j} \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2 \\ &= \frac{\partial}{\partial \theta_j} \frac{1}{2m} \sum_{i=1}^m \left((\theta_0 x_0^{(i)} + \dots + \theta_n x_n^{(i)}) - y^{(i)} \right)^2 \\ &= \frac{1}{m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)}) x_j^{(i)} \end{aligned}$$

Gradient descent in practice

Gradient descent converges faster for features on similar scale

E.g. $x_1 = \text{area}(100 - 987)$

$x_2 = \text{number of bedrooms}(3 - 10)$

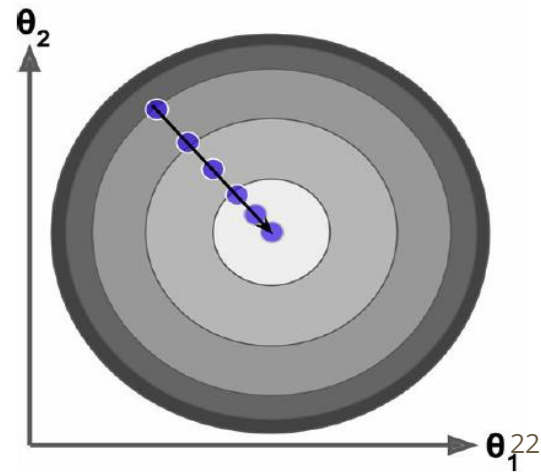


$$0 \leq x_i \leq 1$$



$$x_1 = \frac{\text{area}}{987}$$

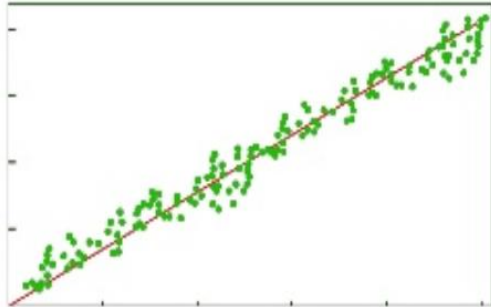
$$x_2 = \frac{\text{number of bedrooms}}{10}$$



Types of Regression

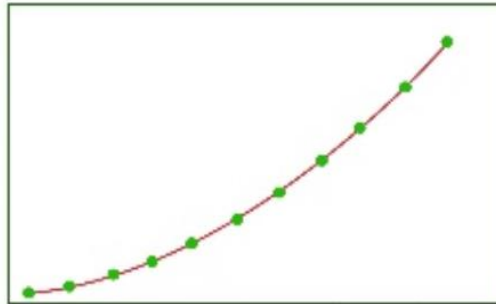
Linear Regression

When there is linear relationship between independent (predictor) and dependent (target) variables.



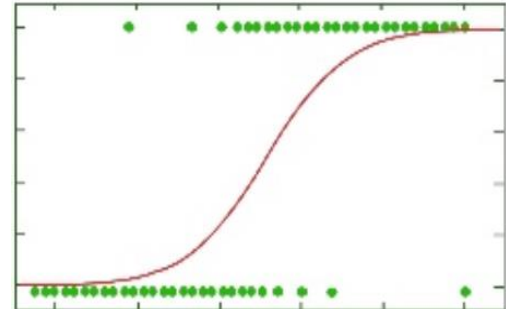
Polynomial Regression

When there is no linear relationship between independent and dependent variables.

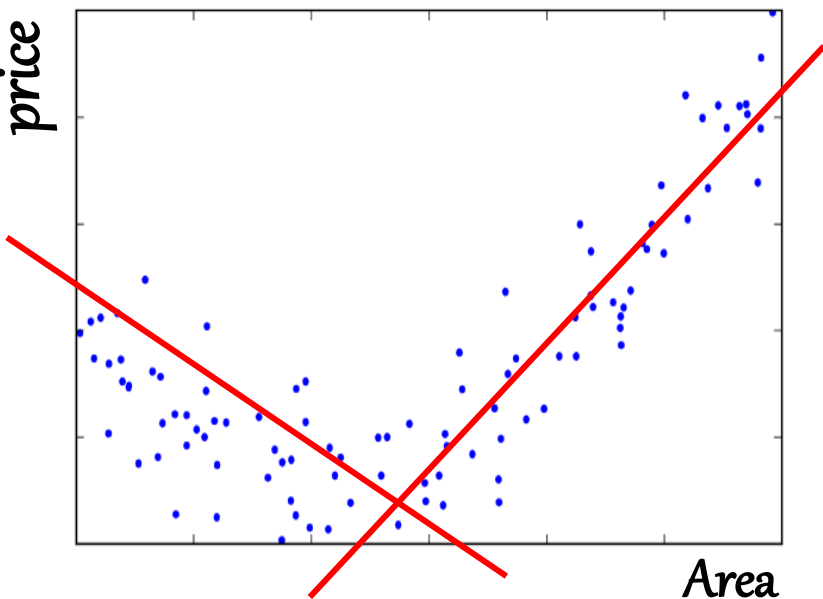


Logistic Regression

When the dependent variables is categorical (True /False, negative / positive/neutral, ...) in nature



Polynomial Regression



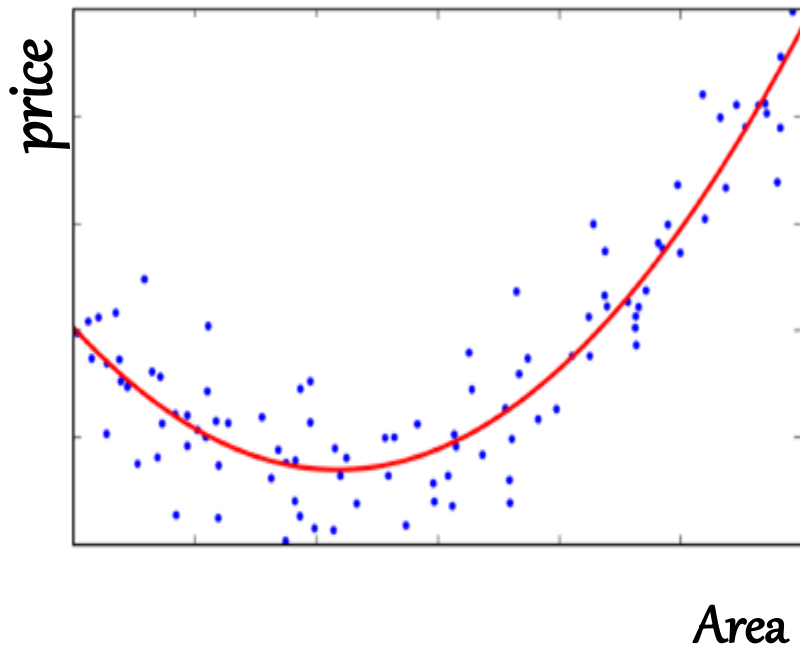
Idea

- Add powers of each feature as new features

$$h_{\theta}(x_1, \dots, x_n) = \theta_0 + \theta_1 x_1 + \theta_2 x_1^2 + \dots$$

$$h_{\theta}(x_1, \dots, x_n) = \theta_0 + \theta_1 x_1 + \theta_2 x_1^2 + \theta_2 x_1^2 x_2 + \dots$$

Polynomial Regression



Idea

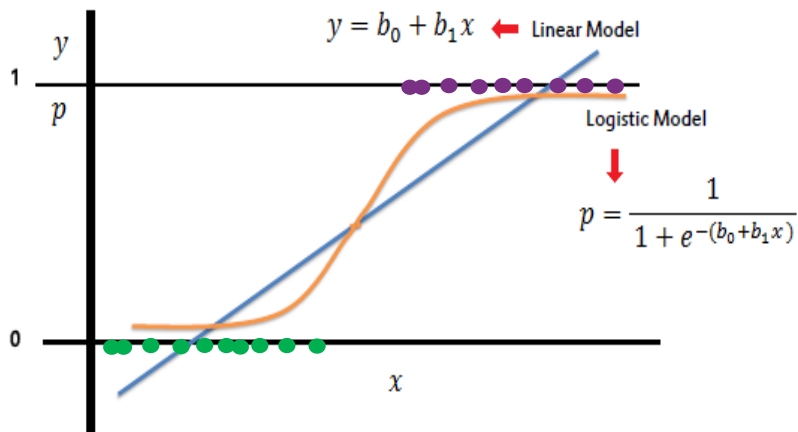
- Add powers of each feature as new features

$$h_{\theta}(x_1, \dots, x_n) = \theta_0 + \theta_1 x_1 + \theta_2 x_1^2 + \dots$$

$$h_{\theta}(x_1, \dots, x_n) = \theta_0 + \theta_1 x_1 + \theta_2 x_1^2 + \theta_2 x_1^2 x_2 + \dots$$

Logistic Regression

Logistic Regression



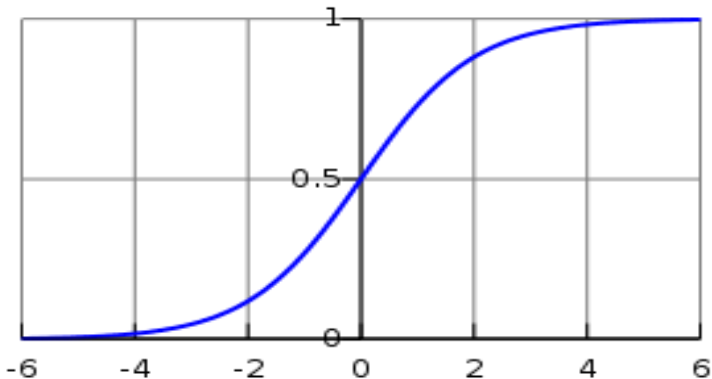
$$h_{\theta}(x) = \sigma(\theta^T \cdot X)$$

$\sigma(\cdot)$ is a sigmoid (or logistic) function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Linear regression: predicted y can exceed 0 and 1 range

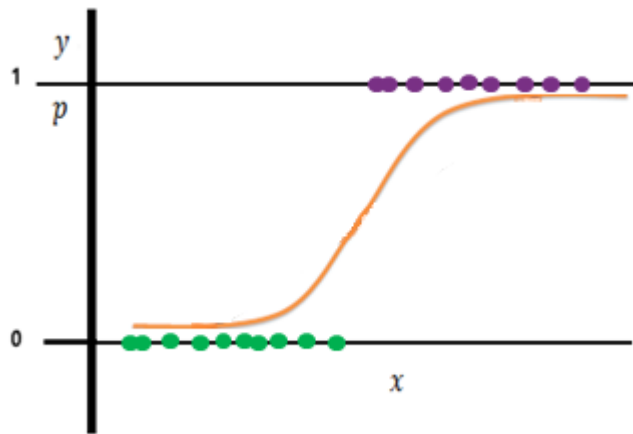
Logistic regression: predicted y lies within 0 and 1 range



Logistic Regression

- ❑ Used to estimate the probability that an instance belongs to a particular class
- ❑ There are three types of logistic regression
 - **Binary logistic model** used to estimate the probability of a binary response (*i.e* binary classification).
 - **Ordinal logistic model** generalizes binary logistic to multiclass problems.
Example: classify the tweet into one of 3 categories: positive, neutral and negative
 - **Nominal logistic model** = ordinal logistic but takes into account the order of dependent variables
Example: classify the tweet into one of 5 categories: very positive/ slightly positive/neutral/slightly negative/very negative

Binary Logistic Regression



If $h_{\theta}(x) \geq 0.5$, predict $y = 1$

or equivalently $\theta^T x \geq 0$

If $h_{\theta}(x) < 0.5$, predict $y = 0$

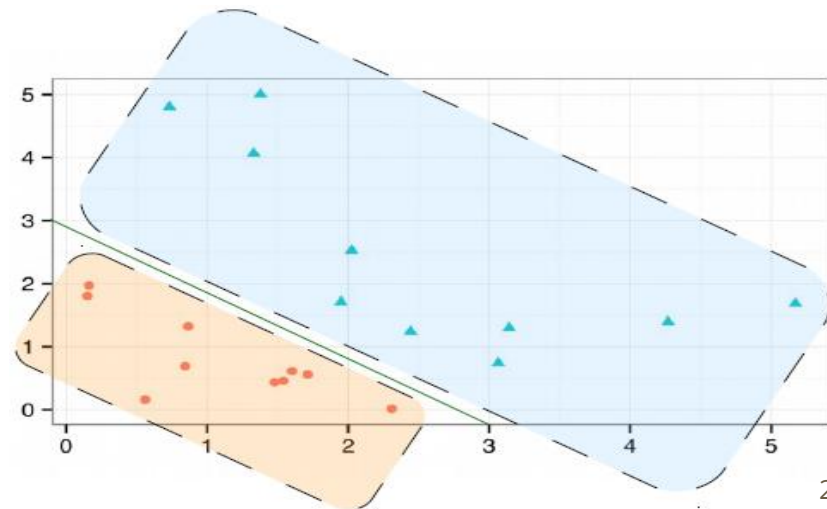
or equivalently $\theta^T x < 0$

Example $h_{\theta}(x) = \sigma(\theta_0 + \theta_1 x_1 + \theta_2 x_2)$

$$\text{and } \theta = \begin{bmatrix} -3 \\ 1 \\ 1 \end{bmatrix}$$

Prediction $y = 1$ whenever

$$-3 + x_1 + x_2 \geq 0$$



Non-linear decision boundaries

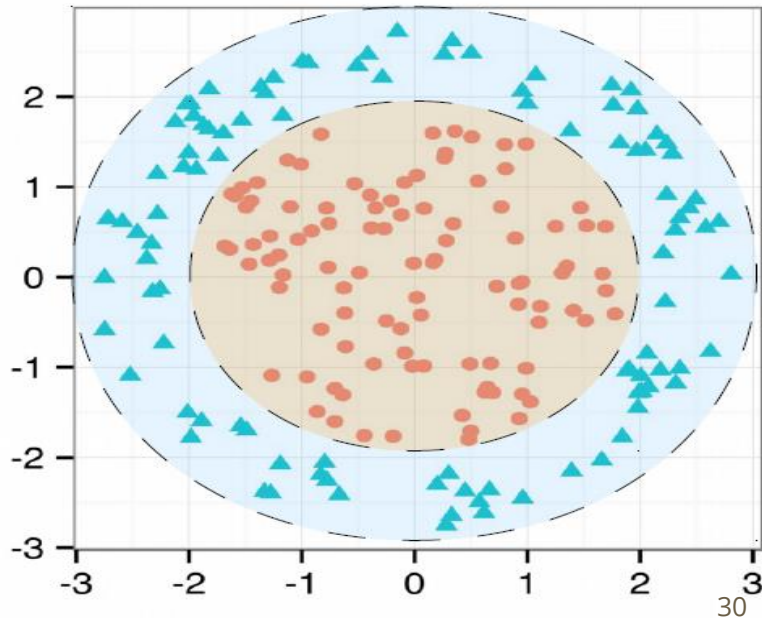
$$h_{\theta}(x) = \theta_0 + \theta_1 x_1 + \theta_2 x_2^2 + \theta_3 x_1 + \theta_4 x_2^2$$

and

$$\theta = [-4 \quad 0 \quad 0 \quad 1 \quad 1]^T$$

Prediction $y = 1$ whenever

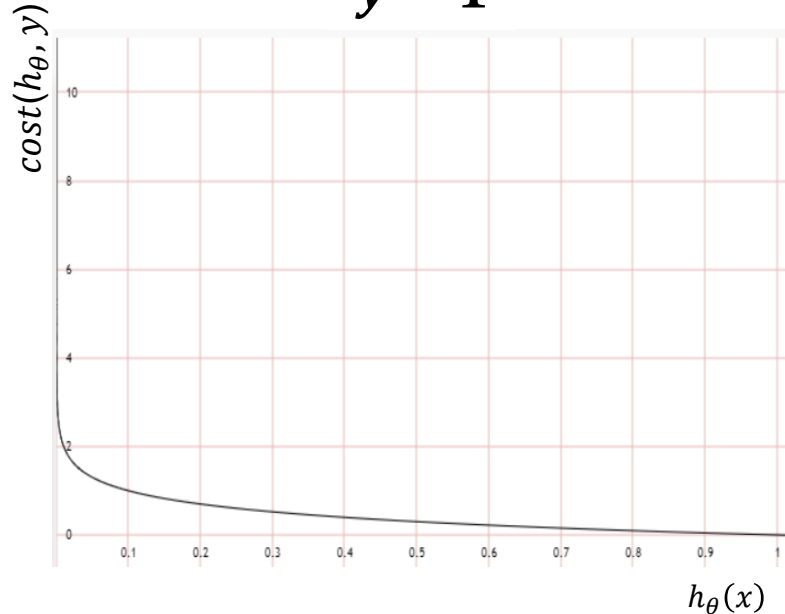
$$x_1^2 + x_2^2 \geq 4$$



Logistic regression cost function

$$\text{cost}(h_{\theta}, y) = \begin{cases} -\log(h_{\theta}(x)) & \text{if } y = 1 \\ -\log(1 - h_{\theta}(x)) & \text{if } y = 0 \end{cases}$$

$y = 1$



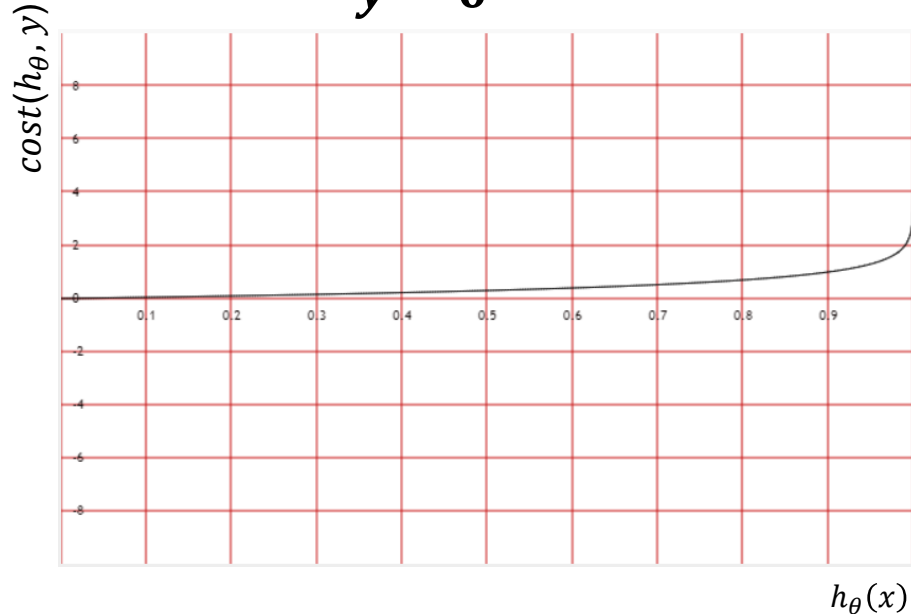
$$h_{\theta}(x) = 1 \Rightarrow \text{cost}(h_{\theta}, y) = 0$$

$$h_{\theta}(x) = 0 \Rightarrow \text{cost}(h_{\theta}, y) \text{ very large}$$

Logistic regression cost function

$$\text{cost}(h_{\theta}, y) = \begin{cases} -\log(h_{\theta}(x)) & \text{if } y = 1 \\ -\log(1 - h_{\theta}(x)) & \text{if } y = 0 \end{cases}$$

$y = 0$

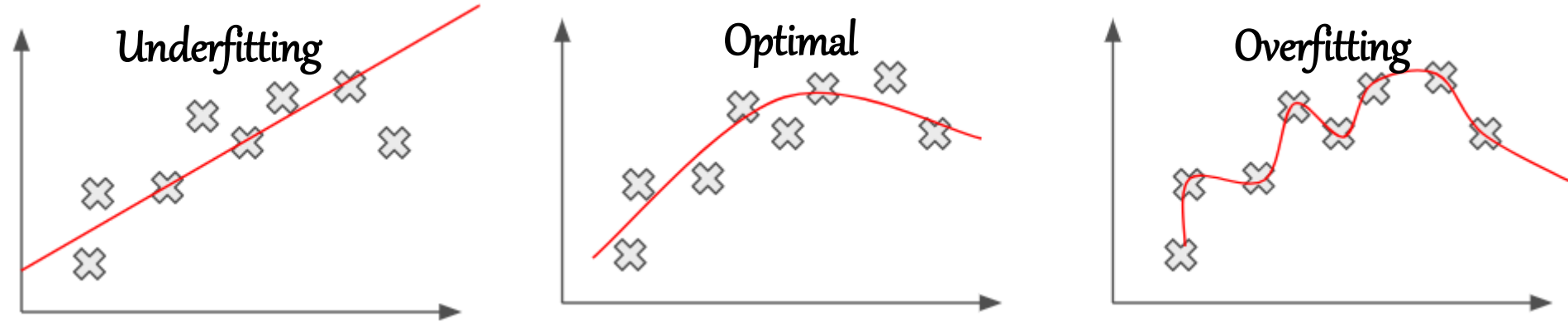


$$h_{\theta}(x) = 0 \Rightarrow \text{cost}(h_{\theta}, y) = 0$$

$$h_{\theta}(x) = 1 \Rightarrow \text{cost}(h_{\theta}, y) \text{ very large}$$

Overfitting

Which is the best?

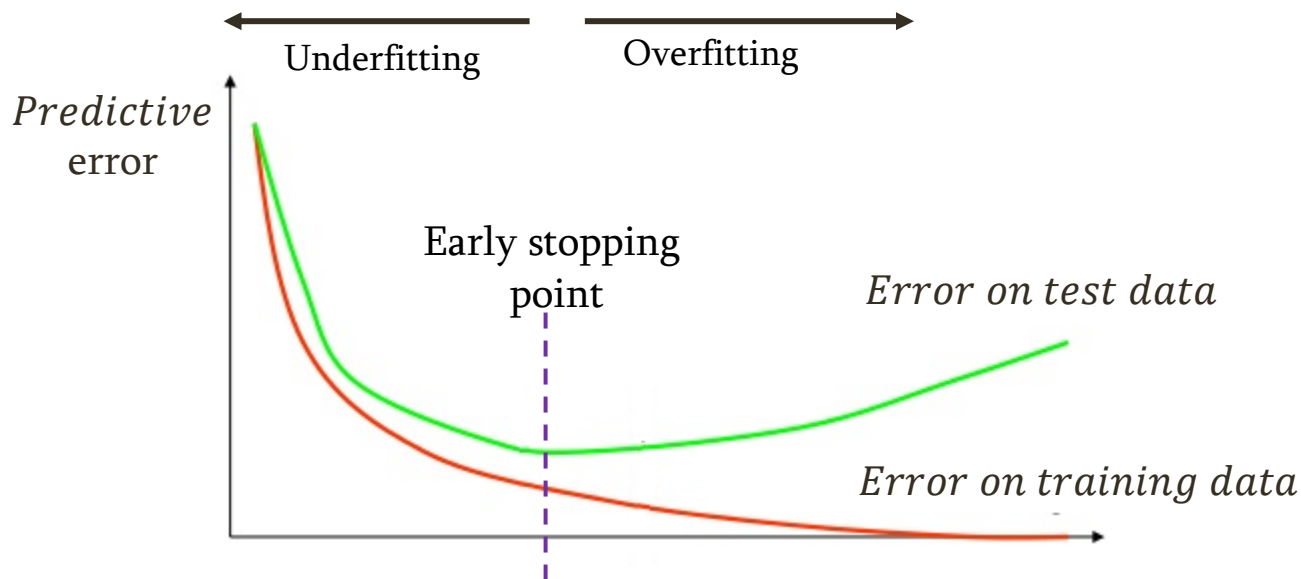


- Model performs well on the training data, but not generalizing well to new data.

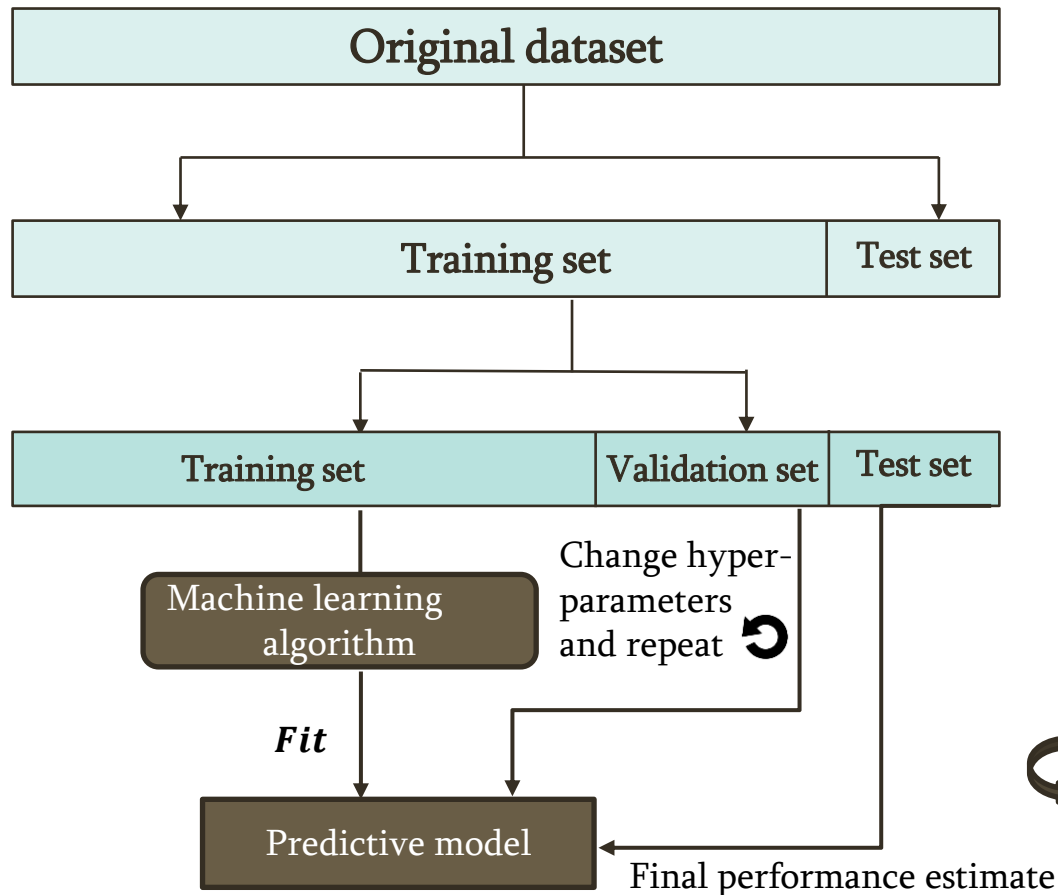
Detecting Overfitting

❑ Separate the initial dataset into two sets

- Training (70 %)
- Test (30 %)



Detecting Overfitting



❑ **Training set** is used to learn the models

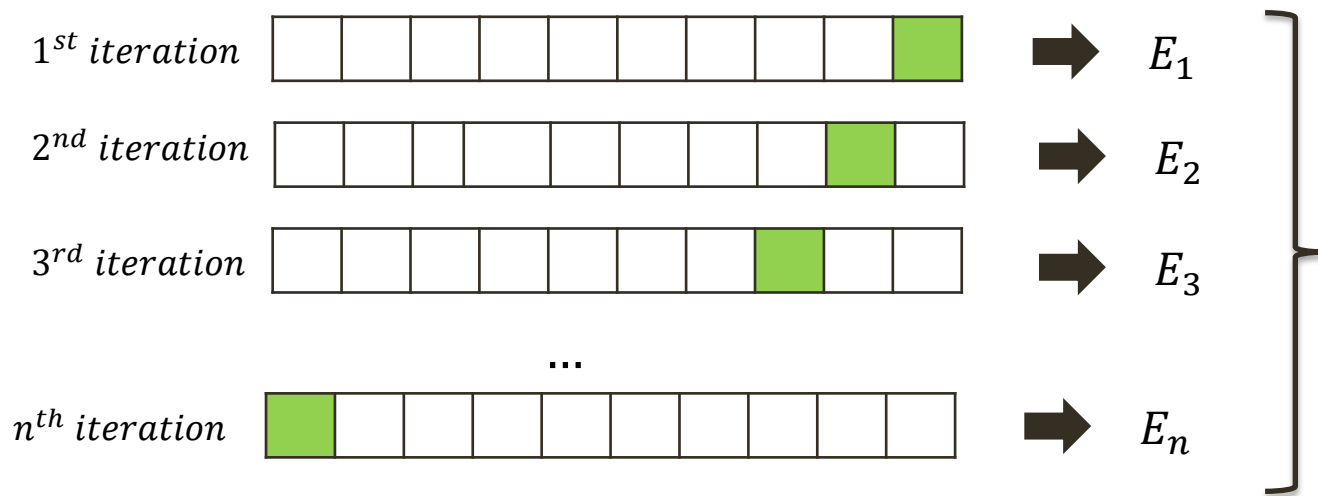
❑ **Validation set** is used to estimate prediction error for model selection

❑ **Test set** is used for assessment of the generalization error of the model

➡ Reduce the number of samples which can be used for learning the model

K-fold cross-validation

- Divide the data the training set into k parts
- Use $k - 1$ of the parts for training and 1 for testing.
- Repeat the procedure k times, rotating the test set.



$$E = \frac{1}{n} \sum_{i=1}^n E_i$$

- This approach can be computationally expensive

Evaluating Models

Confusion Matrix

- Show how many predictions have been done right and how many have been wrong.
- Let P the label of class 1 and N the label of second class or the label of all classes that are not class 1

		Predicted	
		P	N
Actual	P	True positives (TP)	False Negatives (FN)
	N	False Positives (FP)	True Negatives (TN)

Metrics - Classification

True positive rate $TPR = \frac{TP}{FN + TP}$	False positive rate $FPR = \frac{FP}{FP + TN}$	Accuracy $Acc = \frac{TP + TN}{FP + FN + TP + TN}$
Precision $P = \frac{TP}{TP + FP}$	Recall $R = \frac{TP}{TP + FN}$	F-score $F = 2 \times \frac{precision \times recall}{precision + recall}$

Example

		<i>Predicted class</i>	
		cancer	no_cancer
<i>Actual class</i>	cancer	90	210
	no_cancer	140	9560

$$Acc = \frac{90 + 9560}{140 + 210 + 90 + 9560} = 96,5\%$$

$$Precision = \frac{90}{230} = 39,13\%$$

$$Recall = \frac{90}{300} = 30,00\%$$

Correctly classified

- 90 of samples that belong to class *cancer* (TP)
- 9560 of samples that belong to class *no_cancer* (TN)

Misclassified

- 210 samples from class *cancer* as class *no_cancer* (FN)
- 140 samples from class *no_cancer* as class *no_cancer* (FN)

Conclusion

Is this A or B?



Classification algorithms
(Supervised Learning)

How much or how many?



Regression algorithms

How is organized?



Clustering

What should I do next?



Reinforcement