Meeting Agenda

 Location
 Room 3505

 Date
 2012-03-15

 Time
 11:00-15.00

 Facilitator
 Jesper Persson

Participants Johan Brook, John Barbero Unenge, Chris Nordqvist, Jesper Persson

- 1. Objectives (5 min)
 - a. Begin and perhaps finish fleshing out the Domain Model.
 - **b.** Begin with section 2.3 in the RAD.
- 2. Resolve any issues preventing the team to continue (this should be possible to verify at next meeting, short clear description, use issues from project site).

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- 3 Issues
 - **a.** During the mentor meeting today, we felt that we did not receive enough feedback from our mentor. We have e-mailed Joacim about this.
- 4. Reports (15 min)
 - **a.** Testing regarding different graphic rendering methods have been done, and the latest yielded positive results (~90-100 fps).
 - **b.** A third part sound effects engine have been investigated, and it seems very likely that we will use it for the application.
- 5. From previous meetings, solved issues, e. t. c., see 4

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- 6. Discussion items (35 min)
 - a. Domain model.
- 7. Outcomes and assignments (5 min)
 - a. Finished RAD section 2.3.
 - b. Finished domain model.
- 8. Wrap up
 - a. Next meeting: Friday, ~noon.
 - **b**. Goals for next meeting:
 - i. Start very lightly on the Design Model.