

JAN BERTLIK,

Software Engineer EU Citizen

CONTACT DETAILS:

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Wroclaw, Poland

CAREER GOALS

Being able to constantly test the creative and analytical parts of my mind and reach my full potential. In a time of rapidly changing technological advancements, limits are becoming more a matter of 'when', not 'how'. I want to have deeper knowledge of this ongoing renaissance.

CORE STRENGTHS & SKILLS

Languages:

English - C2 (Native Speaker)

Czech - B1 Polish - A2

Computer Science Skills:

Python 3, Ruby on Rails, SQL, HTML, CSS, Javascript, ISTQB Foundations curriculum

Commission Implementing Regulation (EU) 2019/27 of 19 December 2018 amending Regulation (EU) No 1178/2011 laying down technical requirements and administrative procedures related to civil aviation aircrew pursuant to Regulation (EU) 2018/1139 of the European Parliament and of the Council (Text with EEA relevance.)

EXPERIENCE

Self - Study

MARCH 2018 - PRESENT

- Flask blog / portfolio site deployed to Heroku. Created a simple API and database where users can create, update, and delete posts.
- Hands-on Python course which covers 10 Apps built from scratch. Frameworks and modules include: Flask, PostgresSQL, MySQL, OpenCV, TKinter, Numpy, Bokeh, Pandas, Jupyter Notebook.

Native Speaker, Wroclaw, Poland JUNE 2019 - PRESENT

- Teaching people how to speak English properly

ShowTech Power and Lighting, Toronto, Canada JULY 2015 - JUNE - 2019 AUDIO/VISUAL TECHNICIAN

- Built stages for commercial events and oversaw audio and lighting

ACADEMIC HISTORY

ISTQB Test Certification, Wroclaw, Poland APRIL 2020

- Currently studying for the ISTQB Foundations course.

Bitmaker Labs, Toronto, Canada

MARCH 2018 – JUNE 2018 Immersive full-time web development

- Built working App using Ruby on Rails with a team. Product deployed on Heroku.
- Learned the fundamentals of Object Oriented Programming (OOP)
- Familiarized with how front-end and back-end code work in unison. More focus on backend databases using the MVC model.

Fanshawe College, London, Canada

SEPTEMBER 2009 - MAY 2012 MUSIC INDUSTRY ARTS

- Worked with sound design, editing, mixing, mastering, production and publishing for music and audio
- Familiarized with various Digital Audio Workstations including: ProTools, Logic Pro, Ableton Live, Bitwig Studio

DEPOLYED PRODUCTS AND MY CODE

Github: https://github.com/JBert9000

- https://janbertlik.herokuapp.com/
- http://where-to-travel.herokuapp.com/
- https://github.com/JBert9000/flask_portfolio
- https://github.com/behrami/bitmaker-travel-edu

HOBBIES & INTERESTS

- Healthy Lifestyle
- Video game news
- Homebrew via the video game console hacking scene
- Electronic music production