



JAN BERTLIK,

Software Engineer
EU Citizen

CONTACT DETAILS:

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Wroclaw, Poland

CAREER GOALS

Being able to constantly test the creative and analytical parts of my mind and reach my full potential. In a time of rapidly changing technological advancements, limits are becoming more a matter of 'when', not 'how'. I want to have deeper knowledge of this on-going renaissance.

CORE STRENGTHS & SKILLS

Languages:

English - C2 (Native Speaker)

Czech - B1

Polish - A2

Computer Science Skills:

Python 3, Ruby on Rails, SQL, HTML, CSS, Javascript, ISTQB Foundations curriculum

Commission Implementing Regulation (EU) 2019/27 of 19 December 2018 amending Regulation (EU) No 1178/2011 laying down technical requirements and administrative procedures related to civil aviation aircrew pursuant to Regulation (EU) 2018/1139 of the European Parliament and of the Council (Text with EEA relevance.)

EXPERIENCE

Self - Study

MARCH 2018 - PRESENT

- Flask blog / portfolio site deployed to Heroku. Created a simple API and database where users can create, update, and delete posts.

- Hands-on Python course which covers 10 Apps built from scratch. Frameworks and modules include: Flask, PostgreSQL, MySQL, OpenCV, Tkinter, Numpy, Bokeh, Pandas, Jupyter Notebook.

Native Speaker, Wroclaw, Poland

JUNE 2019 - PRESENT

- Teaching people how to speak English properly

ShowTech Power and Lighting, Toronto, Canada

JULY 2015 - JUNE - 2019

AUDIO/VISUAL TECHNICIAN

- Built stages for commercial events and oversaw audio and lighting

ACADEMIC HISTORY

ISTQB Test Certification, Wroclaw, Poland

2020

- Currently studying for the ISTQB Foundations course.

Bitmaker Labs, Toronto, Canada

MARCH 2018 - JUNE 2018

IMMERSIVE FULL-TIME WEB DEVELOPMENT

- Built working App using Ruby on Rails with a team. Product deployed on Heroku.

- Learned the fundamentals of Object Oriented Programming (OOP)

- Familiarized with how front-end and back-end code work in unison.

More focus on backend databases using the MVC model.

Fanshawe College, London, Canada

SEPTEMBER 2009 - MAY 2012

MUSIC INDUSTRY ARTS

- Worked with sound design, editing, mixing, mastering, production and publishing for music and audio

- Familiarized with various Digital Audio Workstations including:

ProTools, Logic Pro, Ableton Live, Bitwig Studio

DEPOLYED PRODUCTS AND MY CODE

Github: <https://github.com/JBert9000>

- <https://janbertlik.herokuapp.com/>

- <http://where-to-travel.herokuapp.com/>

- https://github.com/JBert9000/flask_portfolio

- <https://github.com/behrami/bitmaker-travel-edu>

HOBBIES & INTERESTS

- Healthy Lifestyle

- Video game news

- Homebrew via the video game console hacking scene

- Electronic music production