

THE 6 COMPONENTS OF AN EFFECTIVE README FILE

Vanilla Javascript Tetris App

Classic Tetris game written entirely in pure Javascript, HTML and CSS

Play it [here](#)

JavaScript Tetris



Instructions

- UP ARROW = Rotate Tetrominoe
- LEFT ARROW = Tetrominoe Left
- RIGHT ARROW = Tetrominoe Right
- DOWN ARROW = Tetrominoe down one spot
- SPACE BAR = Send Tetrominoe to the bottom
- SCORE: 100

Summary

Back in 2014 I was determined to become a programmer. After reading the Head First Javascript book, I wasn't sure what project to work on. I eventually landed on Tetris.

It took me more than a month to work through building out all the functionality that was needed. I learned A TON about problem solving and some of the different concepts I had learned in Javascript (such as working with classes). It was challenging at times but worth every minute. :-)

Author

- Andy Sterkowitz - Full-Stack Software Developer - [Website](#) | [LinkedIn](#)

Section 1: Interesting Title

- Use the title to make the app sound interesting (even if it's not).
- For example, if you created a to-do app the title could be:
 - Vanilla Javascript ToDo App
 - Digital ToDo Tracker
 - World's Simplest To Do Application

Section 2: One Sentence Summary

- Give the user a 1-2 sentence summary that reveals basic details. Typically you'll want to include the programming languages used.
- For example, if you created a to-do app, the summary could be:
 - A simple to-do app written entirely in Javascript, HTML and CSS

Section 3: Call To Action Link

- There should be a clear call to action for the user to view the working application or website
- Example:
 - Click here to check out the app
 - Play the game here

Section 4: Screenshot of the Application

- Take a screenshot of a colorful/interesting part of the app/site
- A good image ratio is 1024x768 (or as close as you can get to that)

Section 5: 1-2 Paragraph Summary

- If someone has made it down this far down the page, it means they want to know additional details about you or the project. In this section you can include details about what you learned, what concepts you used or even what challenges you faced. Don't be afraid to show off your personality here.

Section 6: Author

- This section will allow people to click through to your other marketing tools (personal website, LinkedIn, etc.)
- Make sure to include:
 - Your name
 - Title (Software Developer, Programmer, etc.)
 - Link to your personal website
 - Link to your LinkedIn profile