



-int pcPhysicalBeauty  
-int pcSpeed  
-int pcInnerStrenghtPoints  
-int pcPotentialPsychicEnergy  
-ArrayList<Skill> pcSkills  
-ArrayList<Armor> pcArmor  
-ArrayList<Weapon> pcWeapons  
-String pcClass  
+String getPCPlayerName

+weapons

## Weapon

-int weaponID  
-String weaponName  
-String weaponManufacturer  
-String weaponDescription  
-String weaponWeight  
-String weaponRange  
-String weaponRateOfFire  
-String weaponPayload  
-String weaponDamageMDC  
-String weaponDamageSDC  
-String weaponMarketCost  
+int getWeaponID()  
+String getWeaponName()  
+String getWeaponManufacturer()  
+String getWeaponDescription()  
+String getWeaponWeight()  
+String getWeaponRange()  
+String getWeaponRateOfFire()  
+String getWeaponPayload()  
+String getWeaponDamageMDC()  
+String getWeaponDamageSDC()  
+String getWeaponMarketCost()