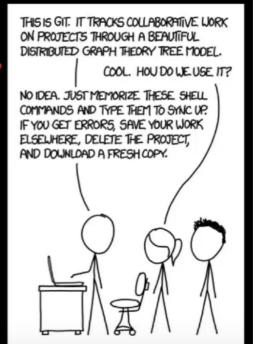
得先他妈网页上设置个XXXX.git然后才能git

1.learn route

How to "learn" Git?

Just memorize shell commands?

- Git's interface is a leaky abstraction, learning Git top-down (starting with its interface / command-line interface) can lead to a lot of confusion
- Its underlying design and ideas are beautiful
- Bottom-up explanation of Git, starting with its data model and later covering the command-line interface



用于版本控制

用法:记住命令行多用,出错之后git项目删了,把当前编辑代码存下来,从网上down一个新的,怼里试试就能用了。

2.Git原理构成

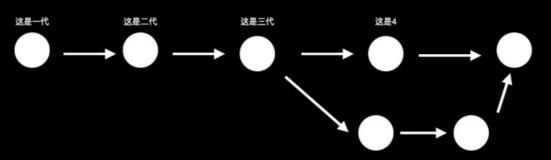
每一个版本,一个snapshot (快照)

Git维护代码使用DAG (directed acyclic graph) 有向无环图

snapshot本质上是一个commit

Thinking of history: story of snapshots

- // Skip the definition of snapshots now
- · Git: directed acyclic graph (DAG)
 - · simple form: a snapshot refers to a set of parents
 - Snaptshots are called "commit"s



snapshot是一堆文件和文件夹的目录

file在里称为blob

目录是个tree,可以包含blob和tree

// a file is a bunch of bytes type blob = array<byte> // a directory contains named files and directories type tree = map<string, tree | blob> // a commit has parents, metadata, and the top-level tree type commit = struct { parents: array<commit> author: string message: string snapshot: tree }

tree里那个map<string, tree|blob>意思是用一个名字映射到tree里的blob(还是blob里的tree)

commit, 一个commit可能有很多个父亲,当前的author就是当前创建这个代码的人的信息,message 是附加信息,snapshot是整个项目里面的根目录

Objects and content-addressing

All types, e.g., blob, tree, or commit, are called objects in Git

type object = blob | tree | commit
objects = map<string, object>
def store(object):
 id = sha1(object)
 objects[id] = object
def load(id):

return objects[id]

Objects are addressed by SHA-1 hash

这仨都是git里的object

定位这个object的方法使用SHA-1这个哈希码去定位的

References as Code

references = map<string, string>
def update reference(name, id):
 references[name] = id
def read reference(name):
 return references[name]

def <u>load_reference(name_or_id)</u>:

if name_or_id in references:

return load(references[name_or_id])

else:

return load(name_or_id)

人能读的SHA-1是叫references

The last piece: Repositories & Staging Area

- · A Git repository: objects and references
- Why staging area?
 - · Clean snapshots
 - Git: allowing you to specify which modifications should be included in the next snapshot through a mechanism called the "staging area".

整个项目是啥

3.Command

- Basics
- git help <command>: get help for a git command
- git init: creates a new git repo, with data stored in the .git directory
- git status: tells you what's going on
- git add <filename>: adds files to staging area
- git commit: creates a new commit
- · git log: shows a flattened log of history
- git log --all --graph --decorate: visualizes history as a DAG
- git diff <filename>: show changes you made relative to the staging area
- git diff <revision> <filename>: shows differences in a file between snapshots
- git checkout <revision>: updates HEAD and current branch

用法:看介绍

```
Scenario-1: work on a local project [2]
_dd@dd-PC7 ~/devlop/git-tutorial

$ echo "hello git" >> hello.txt

_dd@dd-PC7 ~/devlop/git-tutorial <main*>
                                                                                    -dd@dd-PC7 ~/devlop/git-tutorial <main*>
                                                                                  $ git commit -m "init commit"
[main (root-commit) 58936ec] init commit
hello.txt
                                                                                  1 file changed, 1 insertion(+) create mode 100644 hello.txt
       -PC7 ~/devlop/git-tutorial <main*>
$ git status
On branch main
                                                                                   —dd@dd-PC7 ~/devlop/git-tutorial <main>
                                                                                  $ git status
No commits yet
                                                                                 On branch main
Untracked files:
                                                                                 nothing to commit, working tree clean
  (use "git add <file>..." to include in what will be committed)
nothing added to commit but untracked files present (use "git add" to track)
_dd@dd-PC7 ~/devlop/git-tutorial <main
$ git add hello.txt
__dded-PC7 ~/devlop/git-tutorial (main*)
$ git status
On branch main
No commits yet
Changes to be committed:
       "git rm --cached <file>..." to unstage)
```

Scenario场景

echo写入命令

git commit创建一个新的snapshot

(use "git rm --cached <file>..." to unstage)
TUDM: a file/blob is added to staging area, and we create a commit based on it to history

查看日志

Scenario-1: work on a local project [3]

• Check history using git log

```
commit 58936ecd9f883e6db882345a789428969e4829db (HEAD -> main)
Author: Dong Du <dd_nirvana@sjtu.edu.cn>
Date: Tue Nov 9 21:03:47 2021 +0800

init commit
(END)
```

<mark>切换版本</mark>,就是当前改烂了,切换到原来版本

Scenario-1: work on a local project [4]

Switch to an older version: git checkout [commit_id]

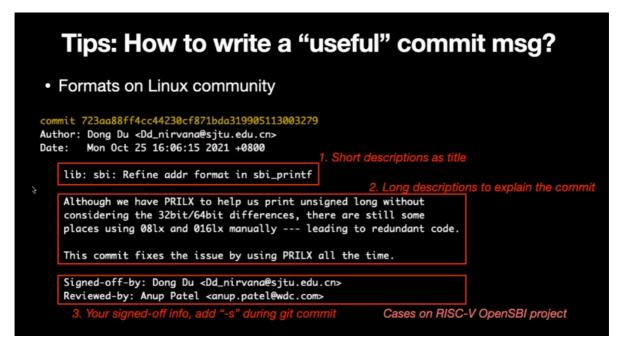
回到原来的版本的方法,后面加版本哈希码

git diff查看有什么修改

Scenario-1: summary

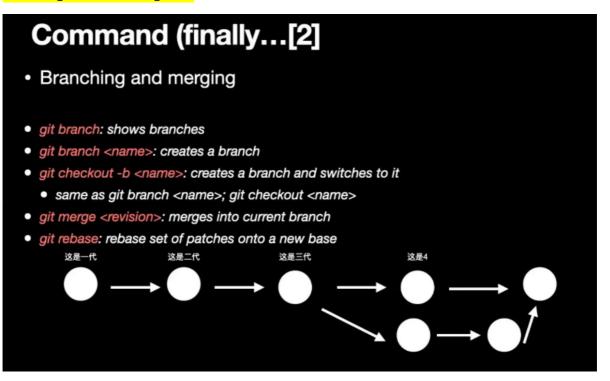
- · Tracking history
- · A better way to manage your project
 - · A single commit to implement a single functionalities
 - · Easily roll-back to a workable version

• ...



按上面格式写

branching创建分支和merge分支



创建分支

Scenario-2: Debugging • You find a bug in your project • You need to add many logs to debug • Create and switch to a new branch: git checkout -b <name> • Chekc the current branch: git branch dd@dd-PC7 ~/devlop/git-tutorial <main> -\$ git status On branch main nothing to commit, working tree clean dd@dd-PC7 ~/devlop/git-tutorial <main> -\$ git checkout -b debug * debug main (END)

git checkout -b XXX创建一个分支

Switched to a new branch 'debug'

-dd@dd-PC7 ~/devlop/git-tutorial <debug>

git branch

_\$

合并分支merge

Scenario-2: Debugging

Merge debug branch into main: git merge <revision>

```
dd@dd-PC7 ~/devlop/git-tutorial <debug>
$ git checkout main

Switched to branch 'main'

dd@dd-PC7 ~/devlop/git-tutorial <main>
$ git merge debug

Updating 78db867..86a9fe1

Fast-forward

world.txt | 1 +

1 file changed, 1 insertion(+)
```

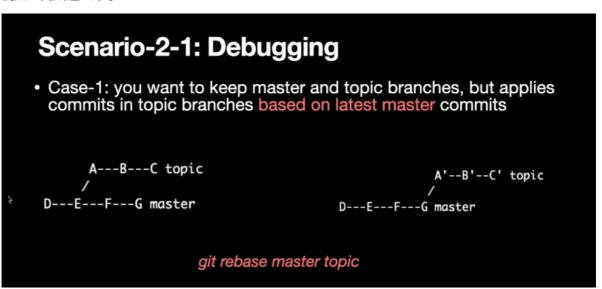
只有debug有改变, main没变情况merge

!!!!自并多个不同分支

Scenario-2: Debugging

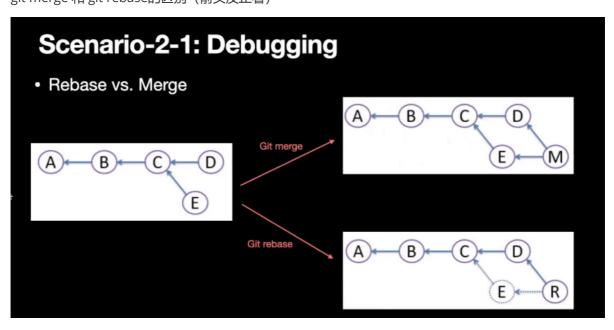
- When you rush papers, you may have many branches, implementing features, test cases, debug infos
- git rebase: Rebase is thought as one of the most complicated part in Git
- 简单来说,rebase是让你在git维护的历史DAG上调整他们的结构/关系的

例如:完成这么个事



使用git rebase master topic

git merge 和 git rebase的区别(箭头反正看)



在rebase里直接改的现在的commit D,而merge是自动创建个新的commit M

更复杂一个例子:

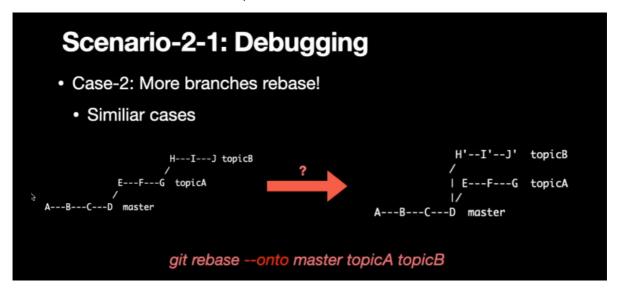
Scenario-2-1: Debugging

- · Case-2: More branches rebase!
 - How to make topic based on master (without next's commits)



git rebase --onto master next topic

onto相当于加个reference把从next到topic的干过去



更改区间位置

骚操作,利用git rebase删掉几个commit

Scenario-2-1: Debugging

- · Case-3: You want to remove a range of commits
 - Some commits are really dirty and you do not want to keep after you submit your papers
 - e.g., How to remove F and G commits?

git rebase --onto topicA~5 topicA~3 topicA

E---H'---I'---J' topicA

Command (finally...3

- Remotes
- git remote: list remotes
- git remote add <name> <url>: add a remote
- git push <remote> <local branch>:<remote branch>: send objects to remote, and update remote reference
- git branch --set-upstream-to=<remote>/<remote branch>: set up correspondence between local and remote branch
- git fetch: retrieve objects/references from a remote
- git pull: same as git fetch; git merge
- git clone: download repository from remote

Scenario-3: Gitlab/Gitee/Github

- 定期的pull/push是个好习惯
- PR
 - 在代码仓库平台上合并修改
 - 代码Review

```
簡易的命令行入门教程:

git config ---global user.name "DongDu"
git config ---global user.email "dd_nirvana@sjtu.edu.cn"

創建 git 仓库:

mkdir git-tutorial
cd git-tutorial
git init
touch README.md
git add README.md
git commit -- "first commit"
git remote add origin git@gitee.com:dongduResearcher/git-tutorial.git
git push --u origin master

巴利仓库?

cd existing_git_repo
git remote add origin git@gitee.com:dongduResearcher/git-tutorial.git
git push --u origin master
```

Undo撤销相关的操作

Command (finally...4

- Undo
- git commit --amend: edit a commit's contents/message
- git reset HEAD <file>: unstage a file
- git checkout -- <file>: discard changes

Scenario-4: You will make mistakes, sometimes

You made a commit, but with wrong msg: git commit —amend

修改上个commit (--amend有俩杠)

Scenario-4: You will make mistakes, certainly

You mistakenly add a file into stage area: git reset HEAD <file>

```
dd@dd-PC7 ~/devlop/git-tutorial (main*)

$ git status
On branch main
Changes not staged for commit:
(use "git add «file»..." to update what will be committed
(use "git restore «file»..." to discard changes in workin
modified: hello.txt

no changes added to commit (use "git add" and/or "git commi

dd@dd-PC7 ~/devlop/git-tutorial (main*)

$ git add hello.txt

dd@dd-PC7 ~/devlop/git-tutorial (main*)

$ git add hello.txt

dd@dd-PC7 ~/devlop/git-tutorial (main*)

$ git status
On branch main
Changes to be committed:
(use "git restore «file»..." to update what will be committed)
(use "git restore (ale)..." to discard changes in working directory)

modified: hello.txt

no changes added to commit (use "git add" and/or "git commit -a")

no changes added to commit (use "git add" and/or "git commit -a")
```

修改stage area里的文件但是保存

Scenario-4: You will make mistakes, certainly

You want to discard changes on some files: git checkout — <file>

```
dd@dd-PC7 ~/devlop/git-tutorial <main*>
    $ git status
On branch main
Changes not staged for commit:
    (use "git add <file>..." to update what will be committed)
    (use "git restore <file>..." to discard changes in working directory)
    modified: hello.txt

no changes added to commit (use "git add" and/or "git commit -a")
    dd@dd-PC7 ~/devlop/git-tutorial <main*>
    $ git checkout -- hello.txt
    dd@dd-PC7 ~/devlop/git-tutorial <main>
    $ git status
On branch main
nothing to commit, working tree clean
```

TUDM: "Recover" your files/blobs to the data in current reference

高级操作

Command (finally...5 Advanced git config: Git is highly customizable git clone --depth=1: shallow clone, without entire version history git add -p: interactive staging git rebase -i: interactive rebasing git blame: show who last edited which line git stash: temporarily remove modifications to working directory git bisect: binary search history (e.g. for regressions) gitignore: specify intentionally untracked files to ignore

git blame, 查某个改动是谁做的

git stash push/pop/list

```
Scenario-5: Git can do more for you

• You are writing the code, but your "boss" demands that you fix something immediately: git stash push/pop/list

dd@dd-PC7 -/devlop/git-tutorial (test_merge)
$ git status
On branch test_merge
Changes not staged for comit:
(use "git restore file..." to discard changes in working direct

no changes added to comit (use "git add" and/or "git comit -a")

dd@dd-PC7 -/devlop/git-tutorial (test_merge)
$ git stash push
Soved working directory and index state WIP on test_merge: 8130e2d
base
On branch test_merge
On branch test_merge
Changes not staged for comit:
(use "git restore file..." to discard changes in working directory)

modified world_txt

no changes added to comit (use "git add" and/or "git comit -a")

dd@dd-PC7 -/devlop/git-tutorial (test_merge)
$ git stash push
Soved working directory and index state WIP on test_merge: 8130e2d
base

dd@dd-PC7 -/devlop/git-tutorial (test_merge)
$ git status
On branch test_merge
Changes not staged for comit:
(use "git restore efile..." to discard changes in working directory)

modified world_txt

no changes added to commit (use "git add" and/or "git commit -a")

propped refs/stash(8) (fd88desc8999fd3930e001280a99a6225a2d9972a)

Dropped refs/stash(8) (fd88desc899fd3930e001280a99a6225a2d9972a)
```

干到一般需要干别的,把这个push进去然后干自己的,最后再pop出来接着干实际上相当于后台创建了个commit

Scenario-5: Git can do more for you

- You are writing the code, but your "boss" demands that you fix something immediately: git stash push/pop/list
- · How it works?
 - A stash entry is represented as a commit whose tree records the state of the working dir/
 - · H is the HEAD commit
 - I is a commit that records the state of the index
 - · W is a commit that records the state of the working tree

不要把二进制文件放到repo里

Scenario-5: Git can do more for you

- DO NOT UPLOAD YOU BINARY FILES TO PROJECTS!: .o, .a, .so
- .gitignore: ignore the matched files

```
1 # Object files
2 *.0
3 *.a
4 *.dep
5
6 #Build & install directories
7 build/
8 install/
9
10 # Development friendly files
11 tags
```