

Lab 12 - Polymorphism, Virtual Functions

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Due Monday by 11:59pm **Points** 20 **Submitting** a file upload

Advanced C++ Programming

Module 12 – Dynamic or Runtime

Polymorphism / Virtual Functions
(25 points)

Perform this lab individually

DYNAMIC OR RUNTIME
POLYMORPHISM
AND
VIRTUAL FUNCTIONS IN C++

Summary

Determine the output of several (slightly modified) Checkpoints from Chapter 15 of the textbook.

Each program is worth 5 points.

(Note: your answers are final, no re-submissions on this lab.)

Program 1

```
#include <iostream>
using namespace std ;

class First {
    protected:
        int a ;
    public:
        First(int x = 5)
            { a = x ; }
        int getVal()
            { return a ; }
} ;

class Second : public First {
    private:
        int b ;
    public:
        Second(int y = 4)
            { b = y ; }
        int getVal()
            { return b ; }
} ;

int main() {
    First object1 ;
    Second object2 ;

    cout << object1.getVal() << endl ;
    cout << object2.getVal() << endl ;

    return 0 ;
}
```

Program 2

```
#include <iostream>
using namespace std ;

class First {
protected:
    int a ;
public:
    First(int x = 5)
        { a = x ; }
    void twist()
        { a *= 3 ; }
    int getVal()
        { twist() ; return a ; }
} ;

class Second : public First {
private:
    int b ;
public:
    Second(int y = 3)
        { b = y ; }
    void twist()
        { b *= 10 ; }
} ;

int main() {
    First object1 ;
    Second object2 ;

    cout << object1.getVal() << endl ;
    cout << object2.getVal() << endl ;

    return 0 ;
}
```

Program 3

```
#include <iostream>
using namespace std ;

class First {
protected:
    int a ;
public:
    First(int x = 5)
        { a = x ; }
    virtual void twist()
        { a *= 3 ; }
    int getVal()
        { twist() ; return a ; }
} ;

class Second : public First {
private:
    int b ;
public:
    Second(int y = 4)
        { b = y ; }
    virtual void twist()
        { b *= 6 ; }
} ;

int main() {
    First object1 ;
    Second object2 ;

    cout << object1.getVal() << endl ;
    cout << object2.getVal() << endl ;

    return 0 ;
}
```

Program 4

```
#include <iostream>
using namespace std ;

class First {
protected:
    int a ;
public:
    First(int x = 3)
        { a = x ; }
    virtual void twist()
        { a *= 4 ; }
    int getVal() {
        twist() ;
        cout << "Inside getVal(), a: " << a << endl ;
        return a ;
    }
} ;

class Second : public First {
private:
    int b ;
public:
    Second(int y = 8)
        { b = y ; }
    virtual void twist() {
        cout << "Inside twist(Second - before, b: " << b << endl ;
        b *= 10 ;
        cout << "Inside twist(Second - after, b: " << b << endl ;
    }
} ;

int main() {
    First object1 ;
    Second object2 ;

    cout << object1.getVal() << endl ;
    cout << object2.getVal() << endl ;

    return 0 ;
}
```

Program 5 (extra credit - 5 pts).

```
#include <iostream>
using namespace std ;

class Base {
protected:
    int baseVar ;
public:
    Base(int val = 6)
    { baseVar = val ; }
    int getVar()
    { return baseVar ; }
} ;

class Derived : public Base {
private:
    int derivedVar ;
public:
    Derived(int val = 11)
    { derivedVar = val ; }
    int getVar()
    { return derivedVar ; }
} ;

int main() {

    Base *optr ;
    Derived object ;

    optr = &object ;
    cout << optr -> getVar() << endl ;

    return 0 ;
}
```

Submit a Word, text, or pdf document with your answers.

Links

Additional Files and Programs

none

Next Lab

[Lab 13 - Exceptions and Templates](https://miracosta.instructure.com/courses/31330/assignments/842811)
(<https://miracosta.instructure.com/courses/31330/assignments/842811>)

Homework Assignment

Homework 12

(<https://miracosta.instructure.com/courses/31330/assignments/842798>)

Prior Lab

Lab 11 - Recursion

(<https://miracosta.instructure.com/courses/31330/assignments/842809>)