Week 7 Mon and Wed Lab Assignments

• Mark the following statements as True or False:

- The constructor of a subclass specifies a call to the constructor of the superclass in the heading of the constructor's definition. **False**
- The constructor of a subclass specifies a call to the constructor of the superclass using the name of the class.

False

- A subclass must define a constructor. **False**
- In Java, polymorphism is implemented using late binding.
 True

• Consider the following class definition:

```
public class AClass
{
    private int u;
    private int v;

    public void print()
    {
    }

    public void set(int x, int y)
    {
    }

    public AClass()
    {
    }

    public AClass(int x, int y)
    {
    }
}
```

```
}
 }
 What is wrong with the following class definition?
 public class BClass AClass
      private int w;
       public void print()
            System.out.println("u + v + w = " + (u+v+w);
      public BClass()
            super();
            w = 0;
       }
       public BClass(int x, int y, int z)
            super(x, y);
            w = z;
 }
 -Answers
 -public class BClass extends AClass
 -set(x,y) instead of super(x,y)
Suppose that you have the following class definition:
 public class One
```

private int x; private int y;

```
public void print()
            System.out.println(x + "" + y);
      }
      protected void setDate(int u, int v)
           x = u;
           y = v;
      }
}
Consider the following class definition:
public class Two extends One
{
      private int z;
      public void setDate(int a, int b, int c)
           //Postcondition: x = a; y = b; z = c;
      public void print()
           //Output the values of x, y and z
}
```

Write the definition of the method setDate of the class
 Two as described in the class definition.

```
-setDate(a,b), z = c;
```

 Write the definition of the method **print** of the **class Two** as described in the class definition.

```
-System.out.println(getx() + gety() + getz());
```

 Explain and give example: What does the operator instanceof do? - checks whether an object is an instance of a class or not.

```
// create an object of Main
```

Main obj = new Main();
// checks if obj is an instance of Main
boolean result2 = obj instanceof Main;