

# Defects in topological phases

1806.01279 w/ D. Barter & C. Jones  
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1810.09469 " "

1901.08069 w/ D. Barter  
" "

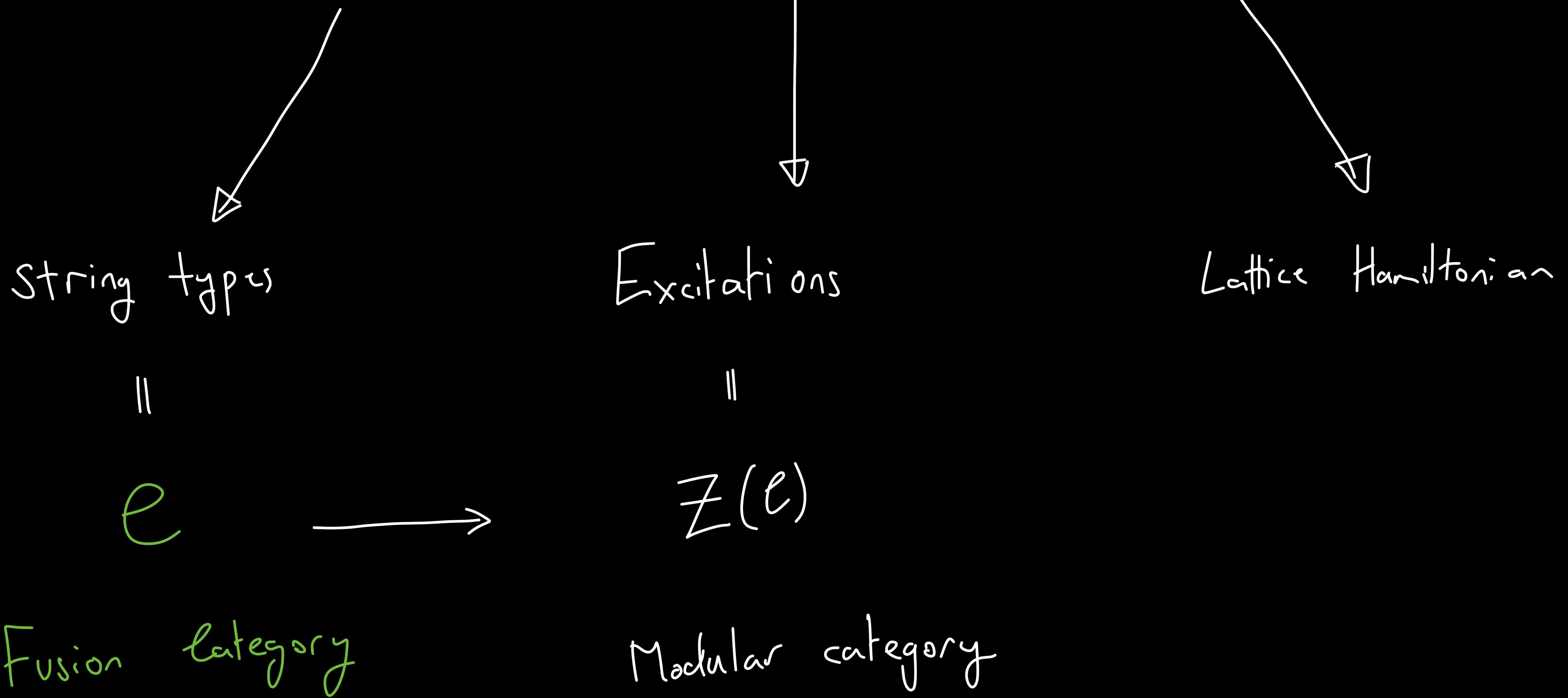
1907.06692

Topological phase = (2+1)D string-net model

Defect = things we can add to the bare model

Boundaries, excitations, domain walls, . . .

Several ways of describing/ defining LW models



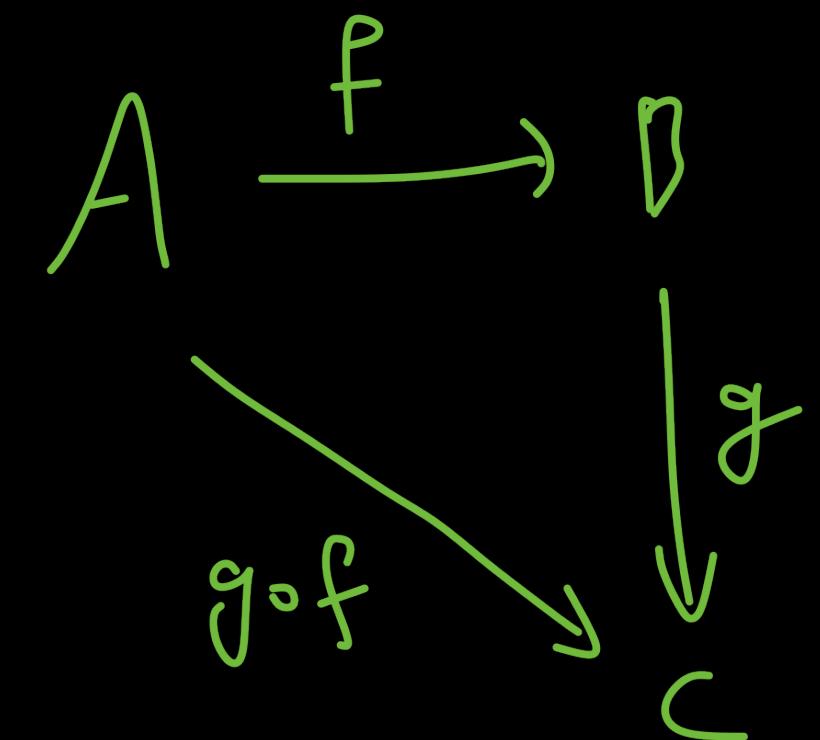
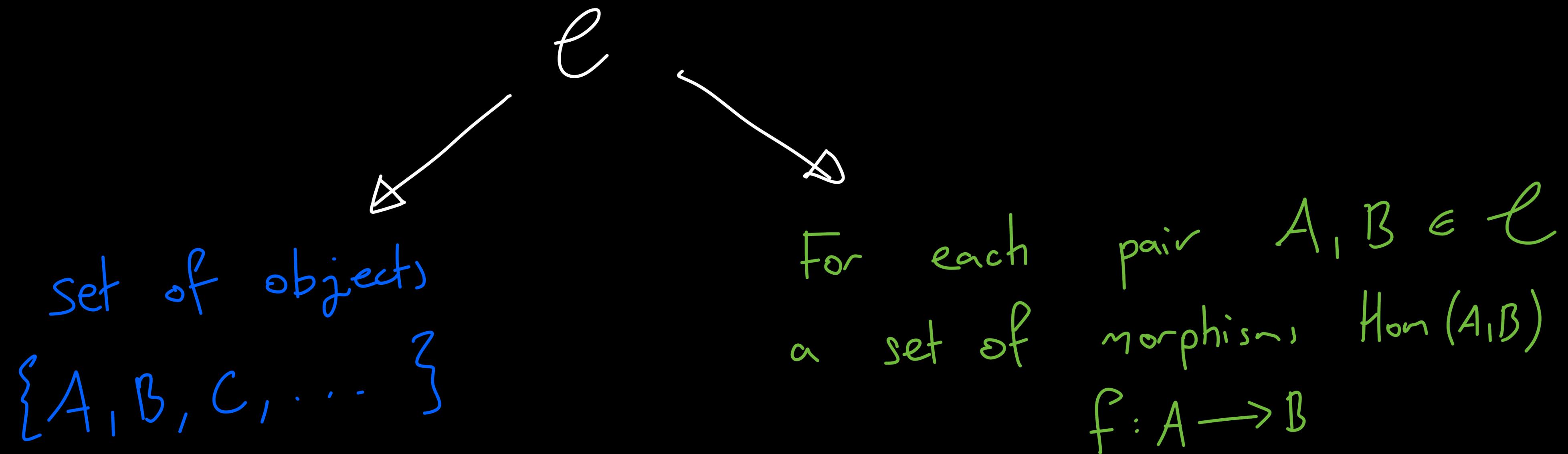
## Drawing silly pictures

$$|gs\rangle := | \rangle + \alpha | \text{ (blue blob)} \rangle + \beta | \text{ (green blob)} \rangle + \gamma | \text{ (blue and green blobs)} \rangle + \dots$$

Declare this is a ground state.

Topological : Pictures related by "local moves"  $\Rightarrow$  occur in superposition  
Consistency  $\Rightarrow$  Fusion category.

# Brief intro to categories\*



\* Skipping many important details

Example

Any set  $S$  as a category:

$|S|$  objects  $\text{obj} = S$

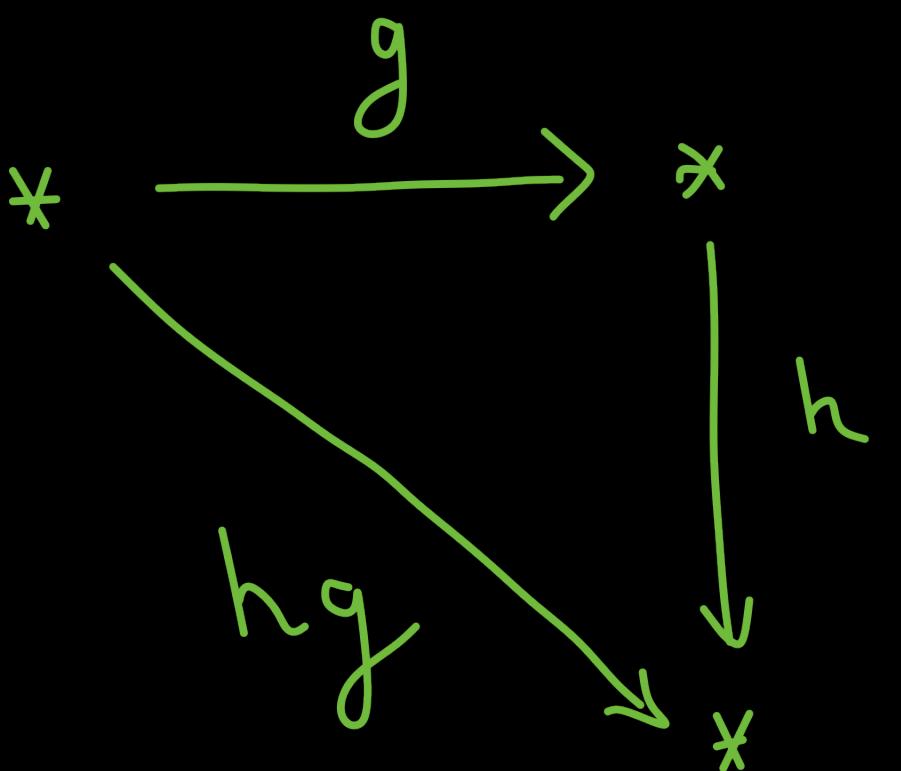
$$\text{Hom}(S, S') = \begin{cases} \text{identity} & \text{if } S = S' \\ \emptyset & S \neq S' \end{cases}$$

Example

Finite group  $G$  as a category:

1 object : \*

$$\text{Hom}(*, *) = G$$



Example :

Vec : Category of  $\mathbb{C}$ -vector spaces

objects = {finite dimensional vector spaces}

$\text{Hom}(V, W) = \{ \text{linear maps } V \rightarrow W \}.$

simple objects : 1D vector space  $\mathbb{C}$  (up to isomorphism)

All other objects can be written as

$$\mathbb{C} \oplus \mathbb{C} \oplus \dots \oplus \mathbb{C}$$

Example

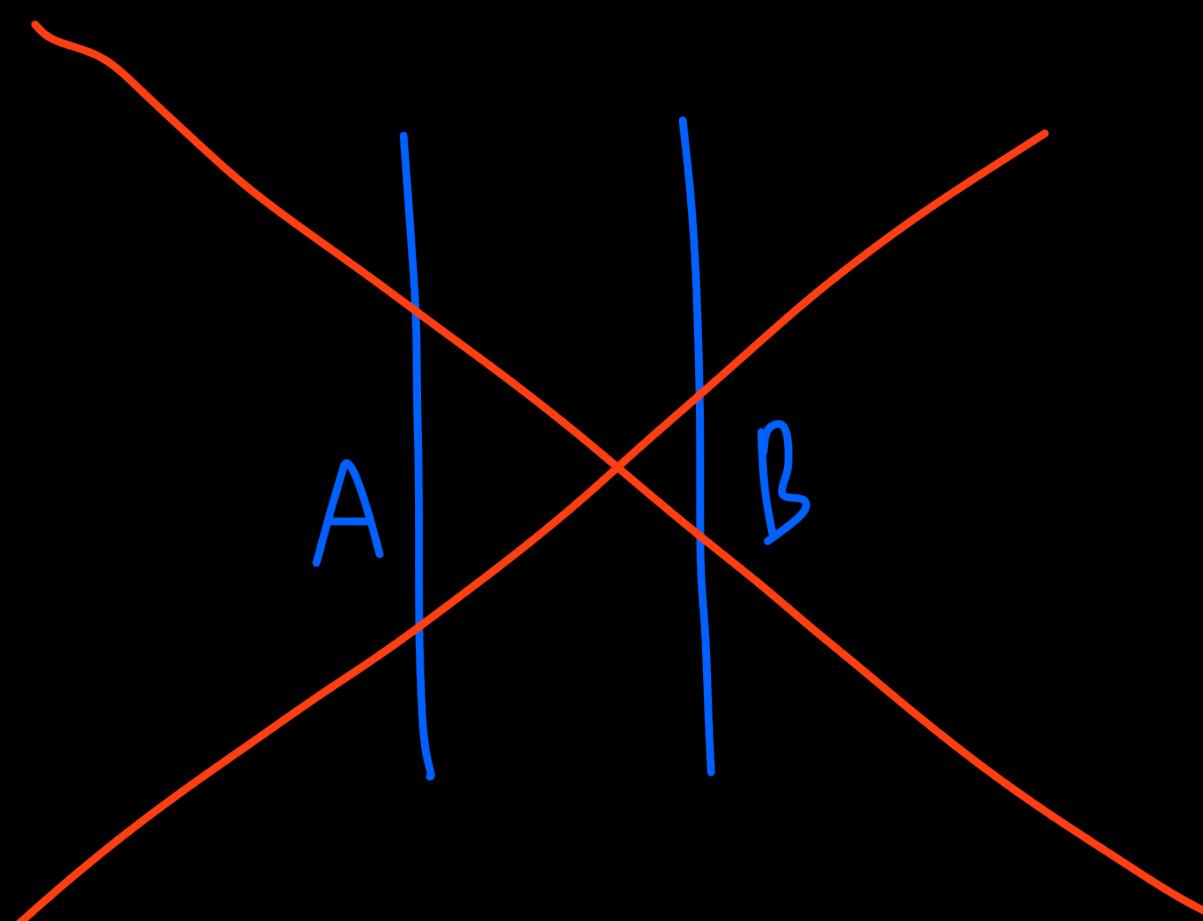
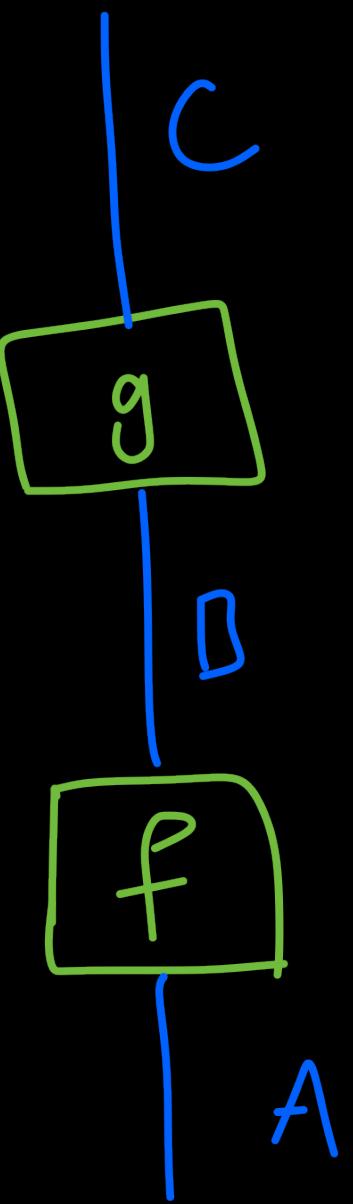
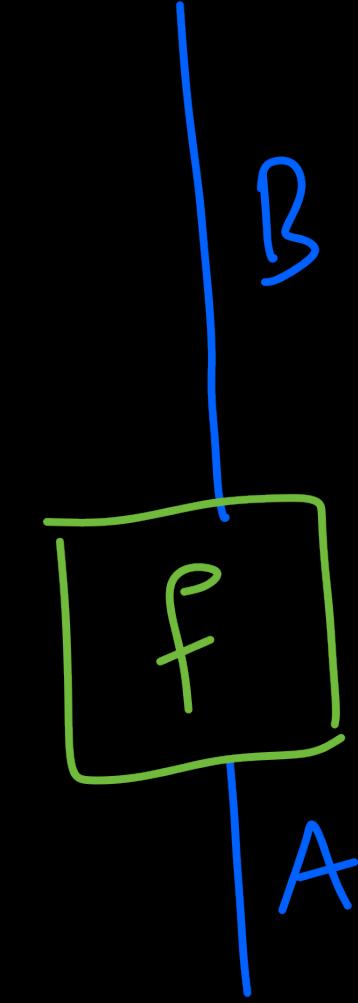
$\text{Vec}(G)$  :  $G$  graded vector spaces

objects : { pairs  $(V \text{ a vector space}, V = \bigoplus_g V_g)$  } .

simple objects :  $(\mathbb{C}, g)$

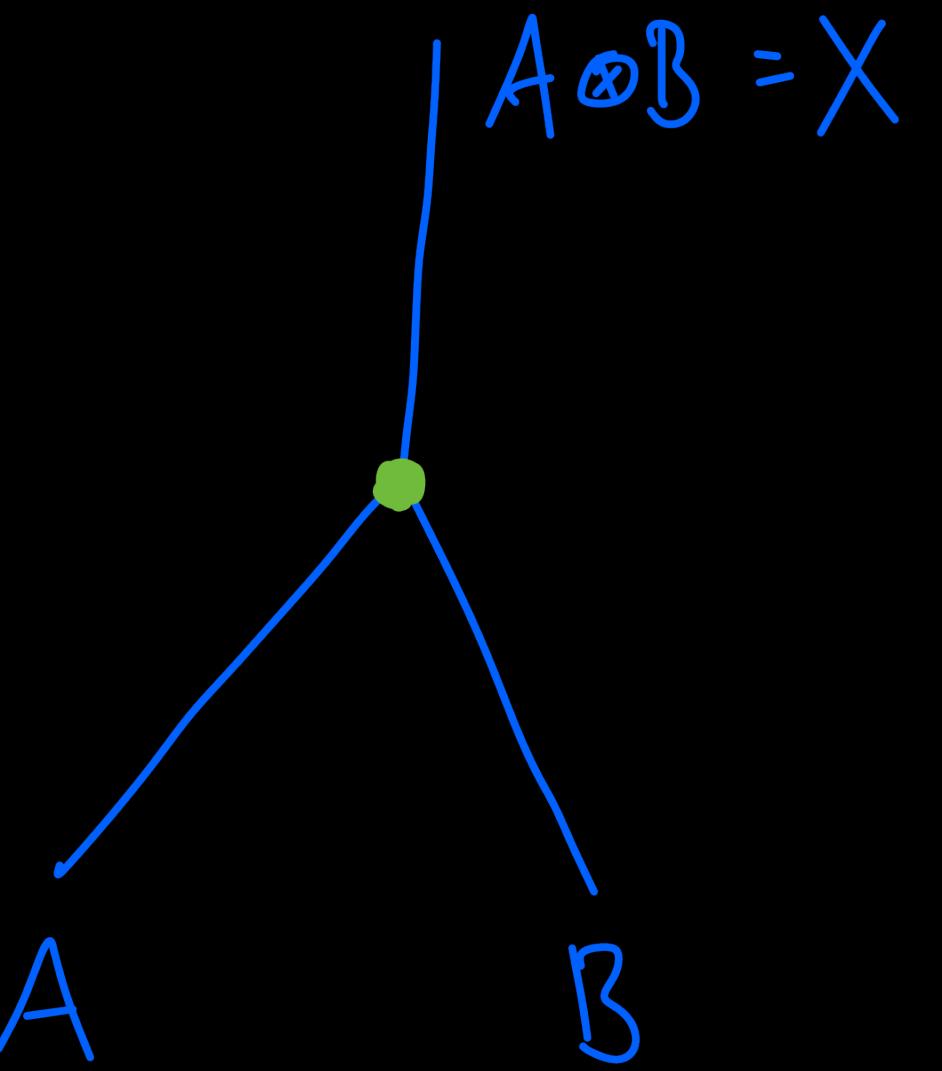
morphisms : Linear map  $V \rightarrow W$   
 $f(V_g) \subset W_g$

Back to pictures

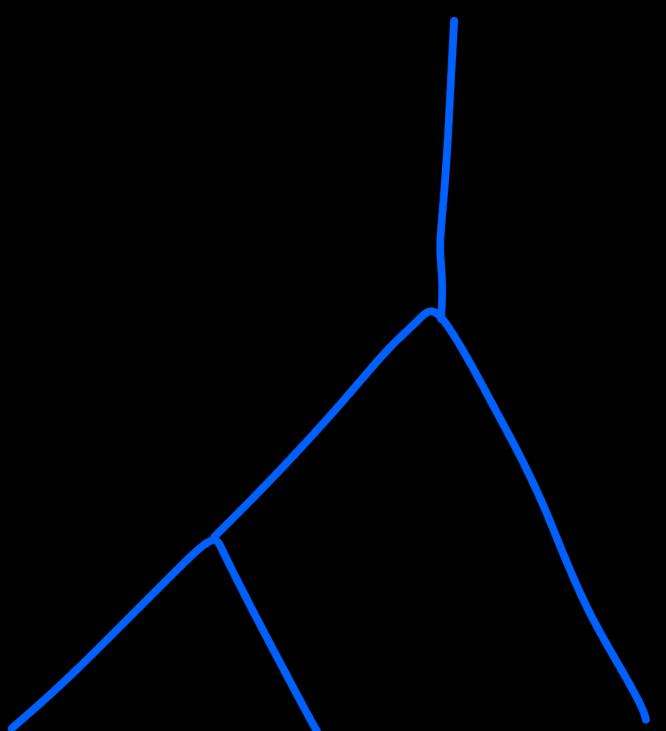


$$\otimes : \ell \times \ell \longrightarrow \ell$$

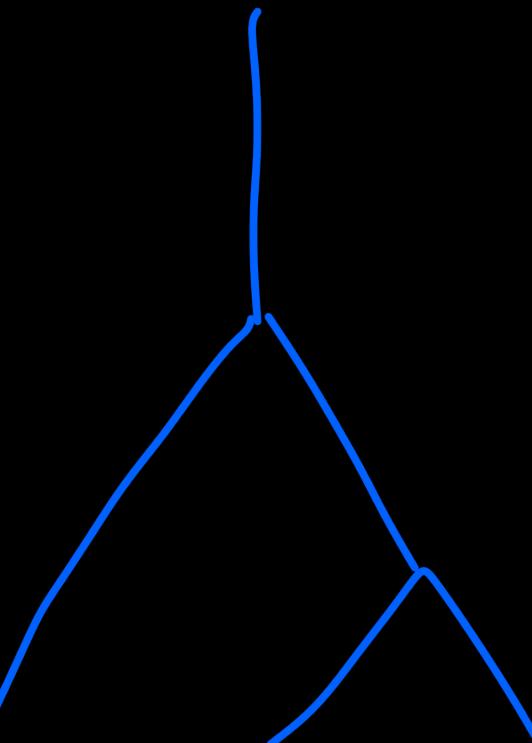
Fusion categories



$$(A \otimes B) \otimes C \cong A \otimes (B \otimes C)$$



$\cong$



Example

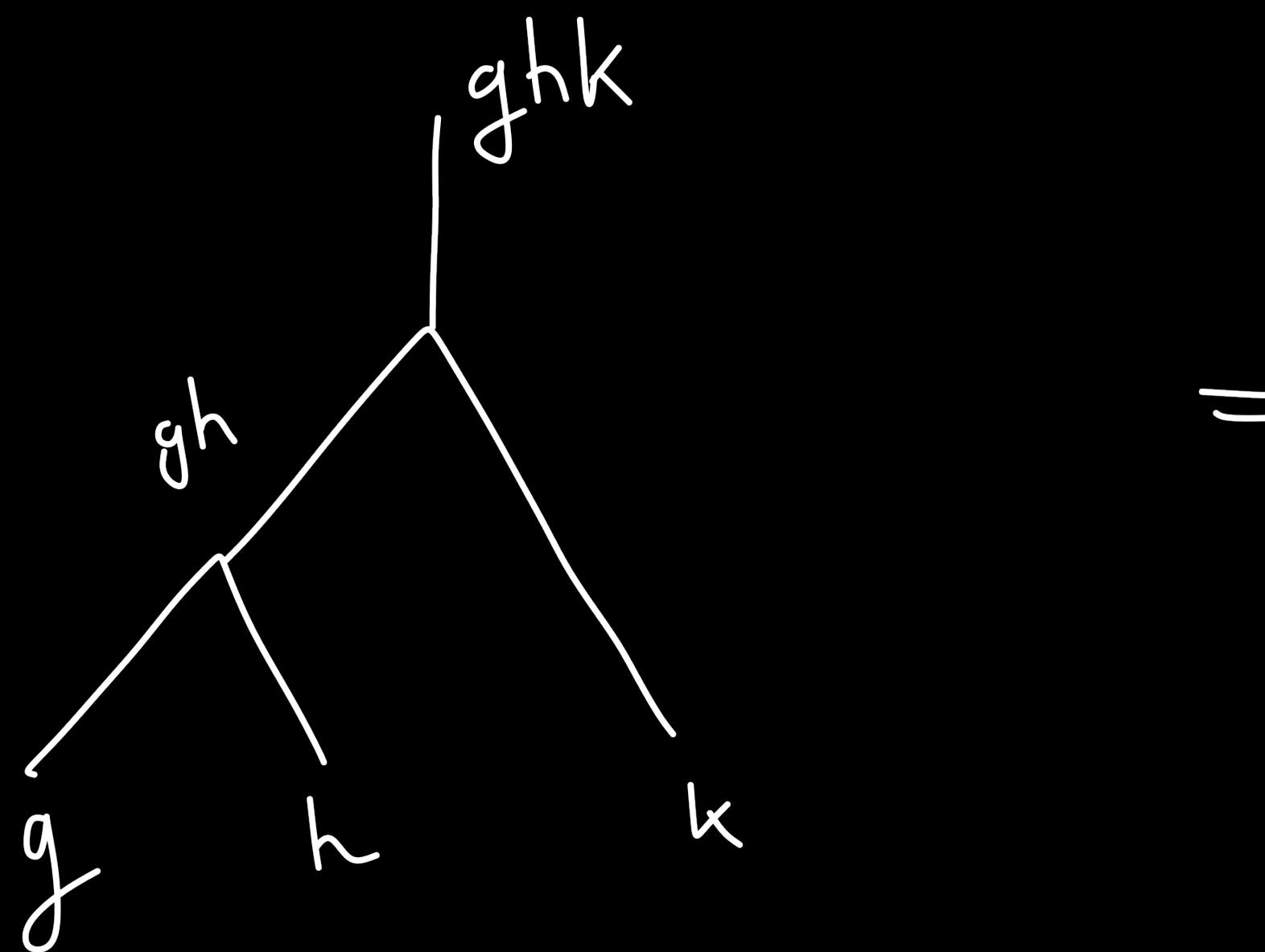
Vec as a FC:

$$\mathbb{C}^m \otimes \mathbb{C}^n \rightarrow \mathbb{C}^{mn}$$

Example

$\text{Vec}(G)$

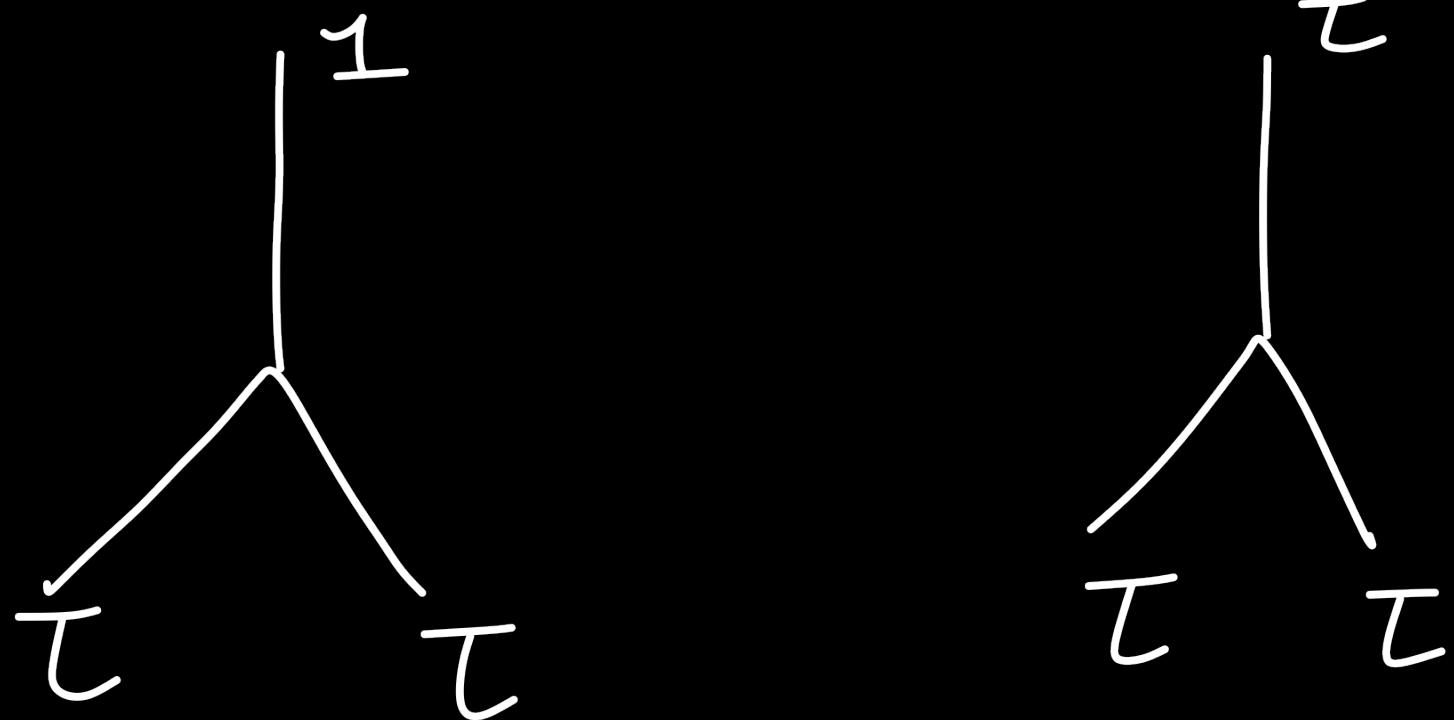
$$(\mathbb{C}, g) \otimes (\mathbb{C}, h) = (\mathbb{C}, gh)$$



Example

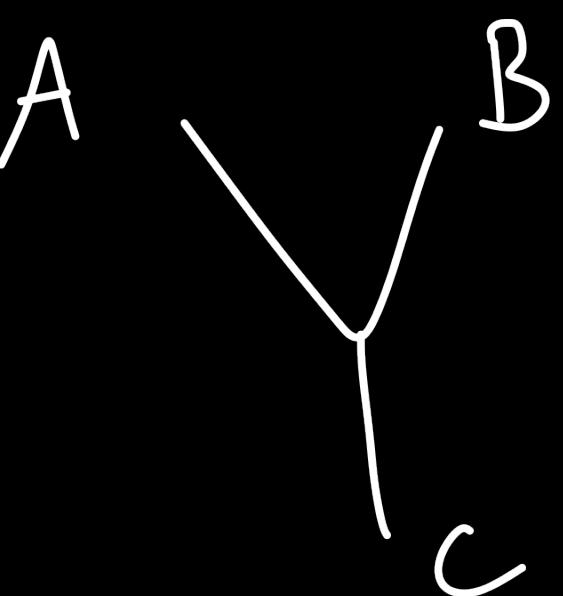
$$\text{Fib} \ni \{1, \tau\}.$$

$$\tau \otimes \tau = 1 \oplus \tau$$



Need some notion of conjugation

$\Rightarrow$  flip pictures upside down



$$A \circlearrowleft A^* \in \text{Hom}(1, 1) \cong \mathbb{C}$$

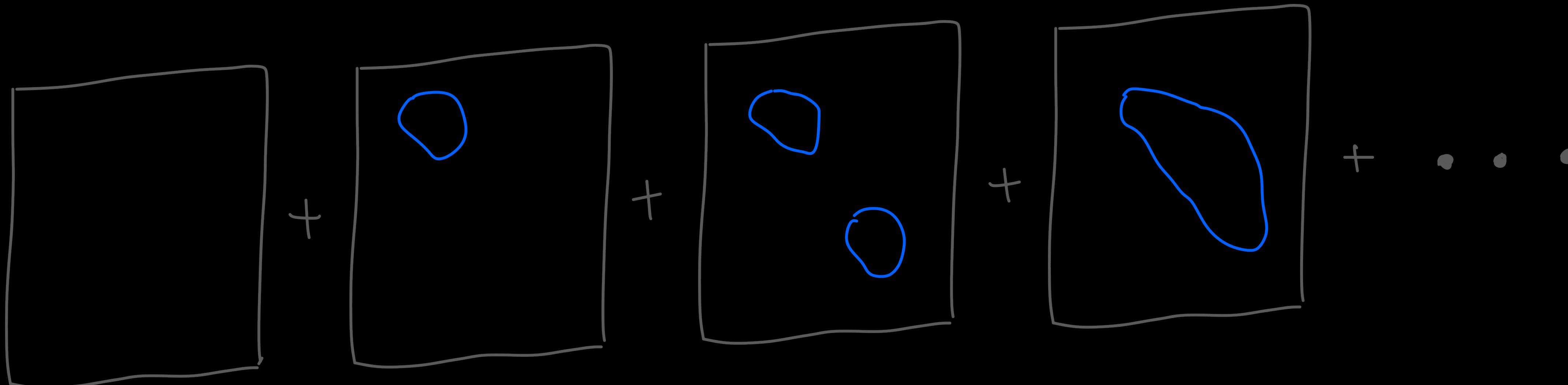
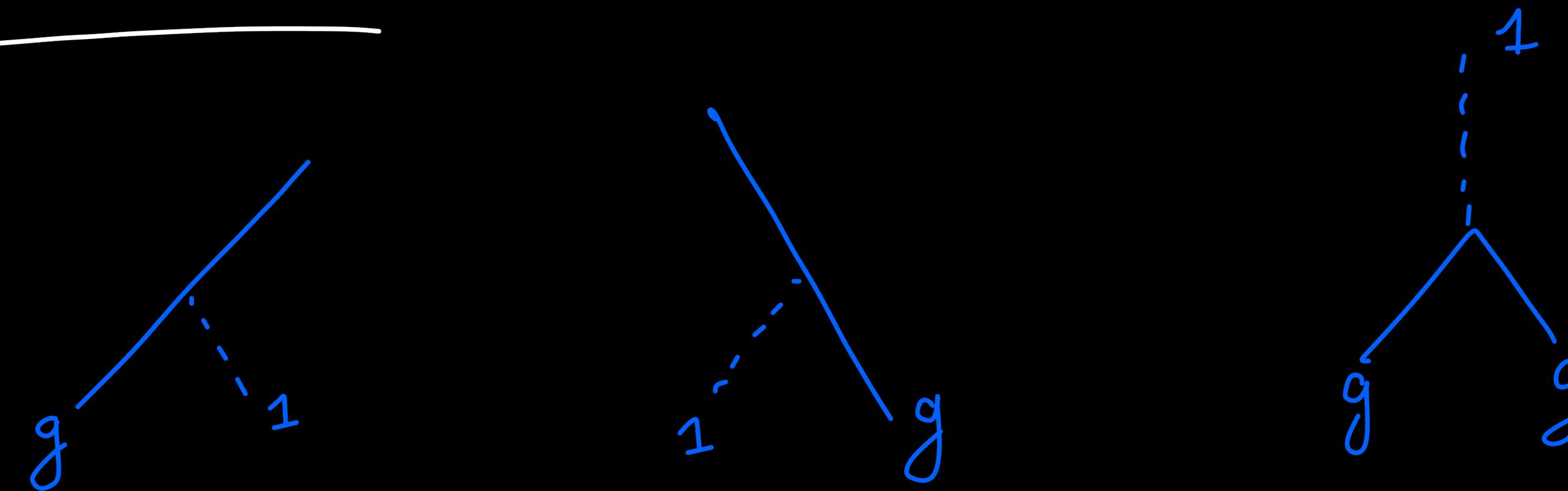
A diagram consisting of a central circle. To its left, a dashed vertical line labeled '1' at the top and '1' at the bottom passes through the circle. To its right, a solid vertical line labeled  $A^*$  is shown.

## String - net model

- 1) Draw a closed picture from  $\ell$ .
- 2) Keep adding pictures obtained by local moves
- 3)  $\Rightarrow$  ground state

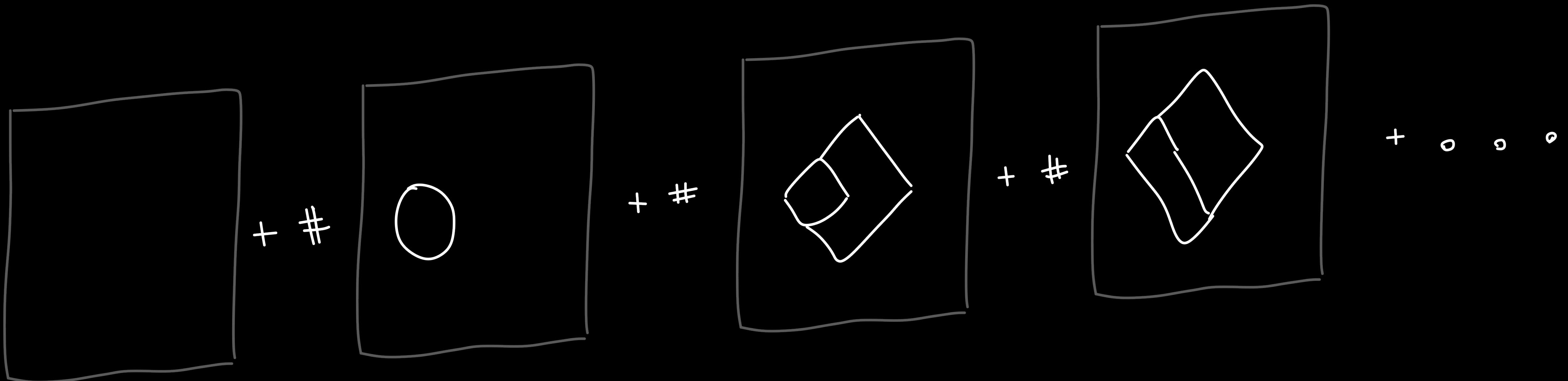
Example

$$\text{Toric code} = \text{Vec } \mathbb{Z}/2 = \{1, g\}.$$



# Example

# Double Fibonacci

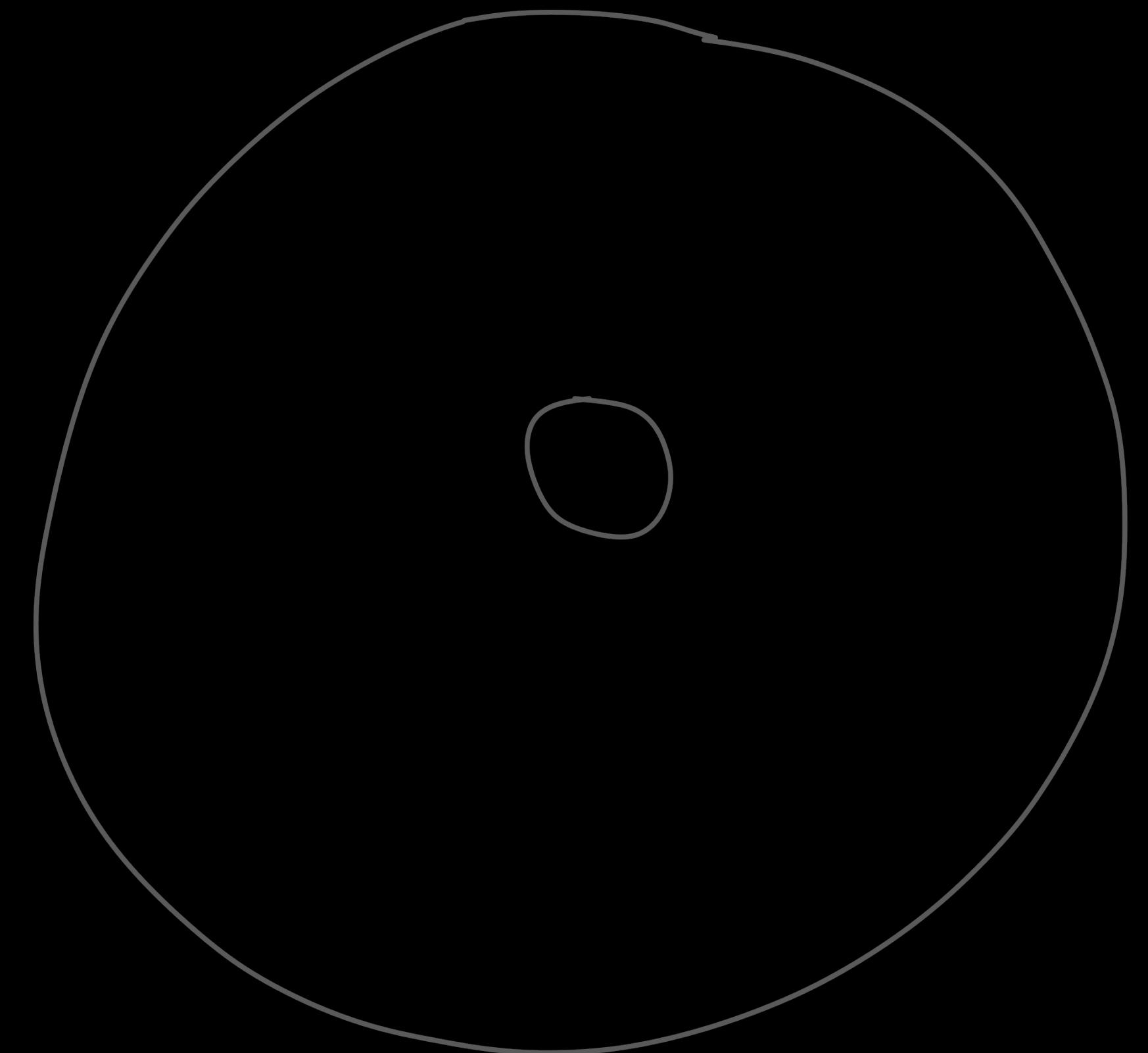


That's bare string nets

Questions ?

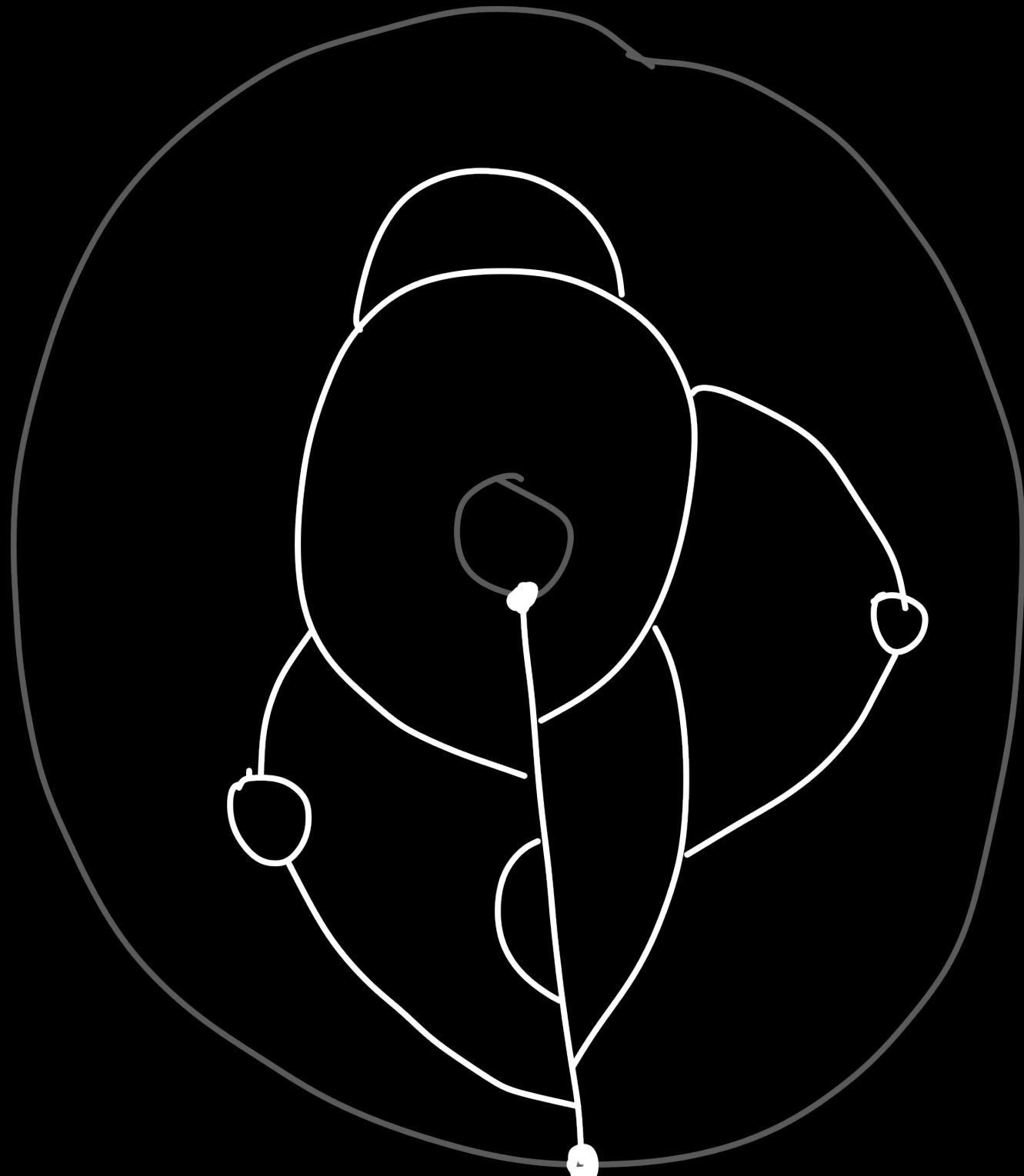
## Excitations

Modify the pictures at a point

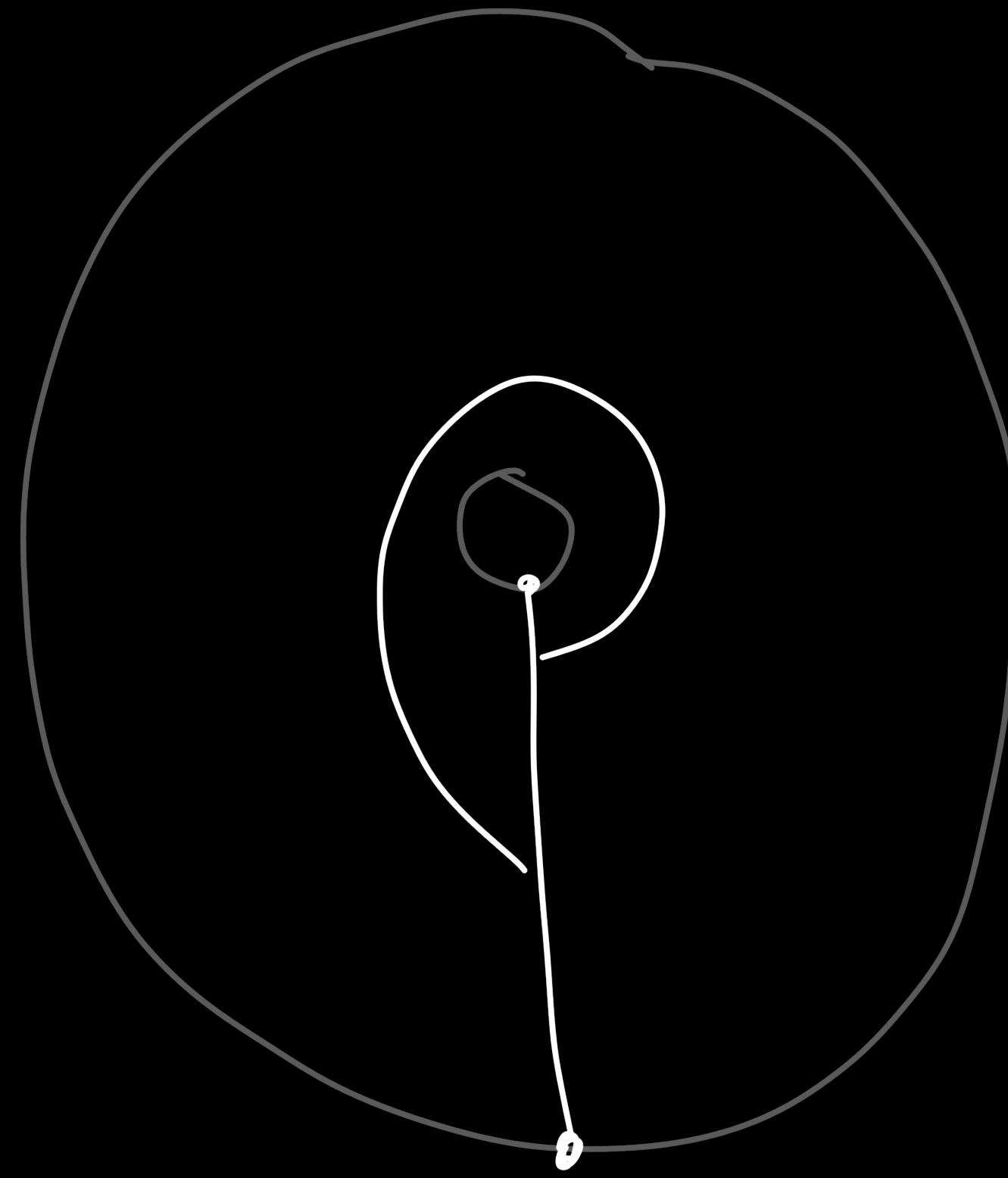


## Excitations

Modify the pictures at a point

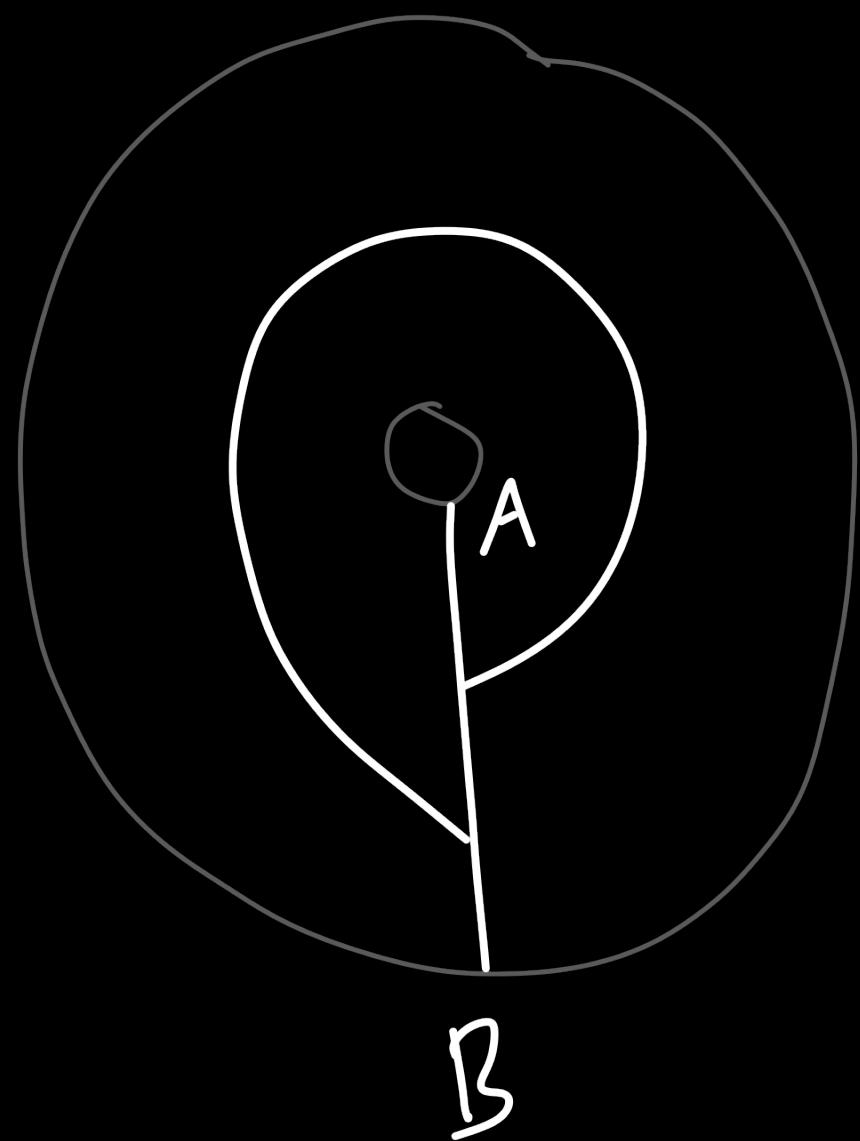


local moves



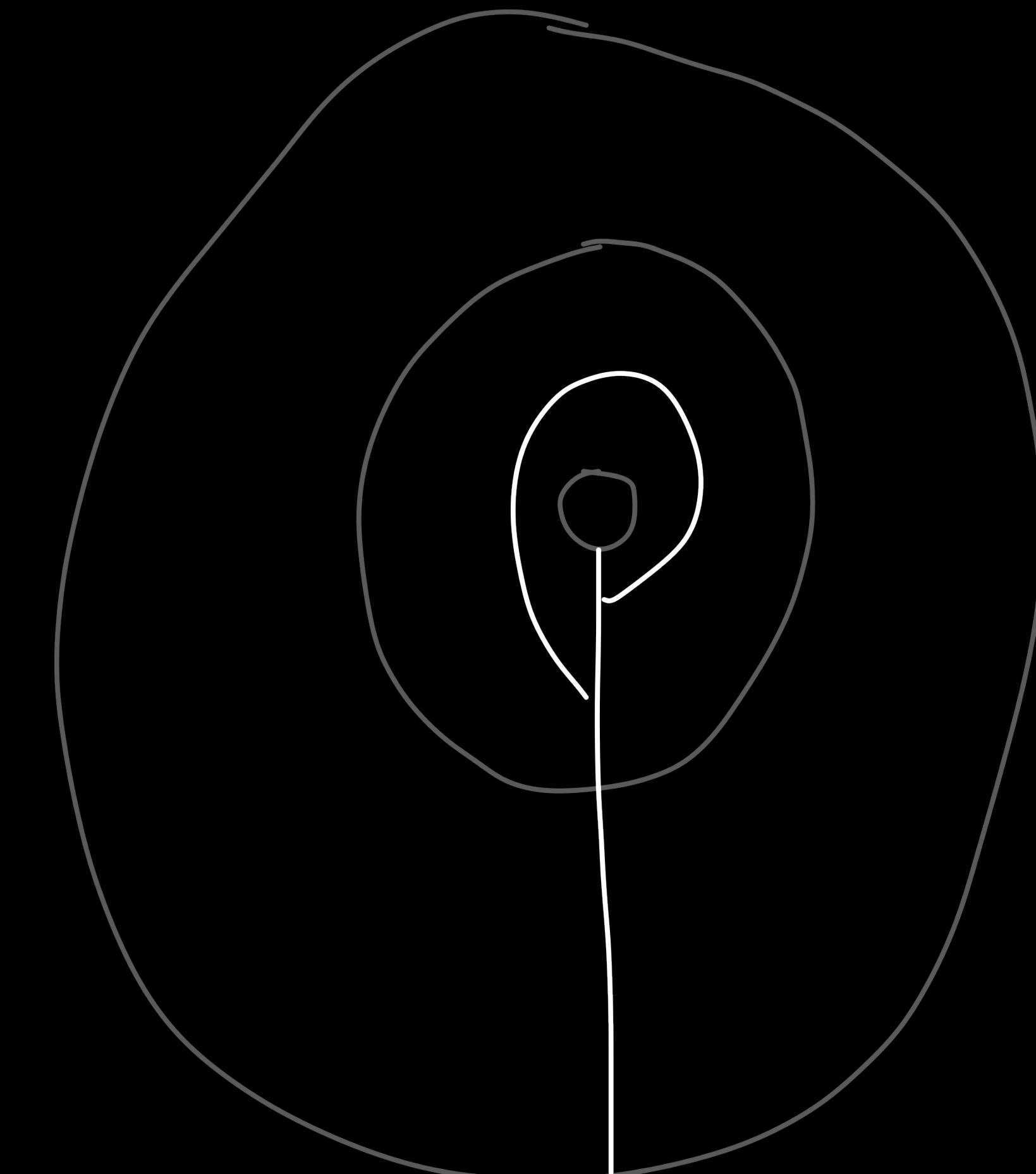
Tube      category

morphisms



: A → B

composition



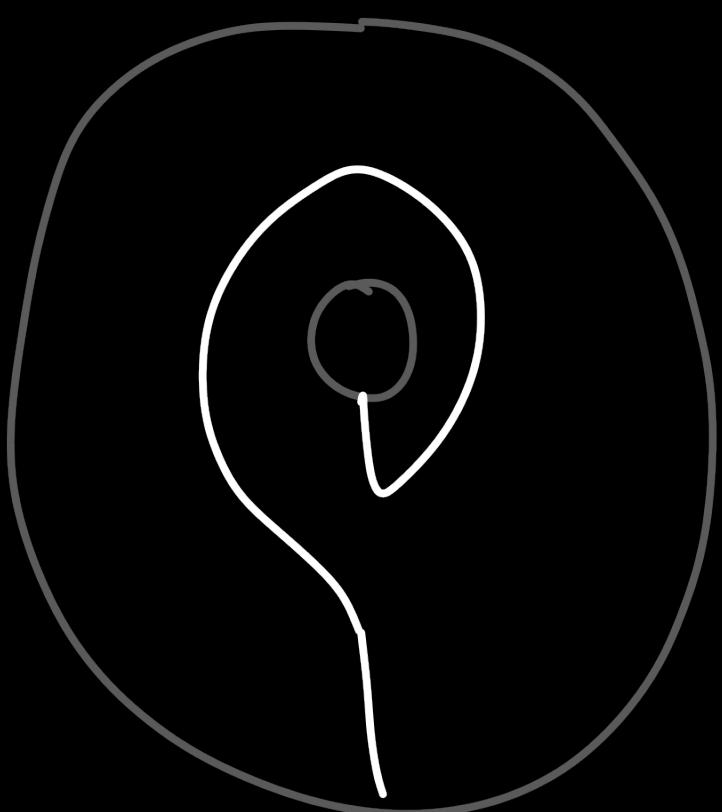
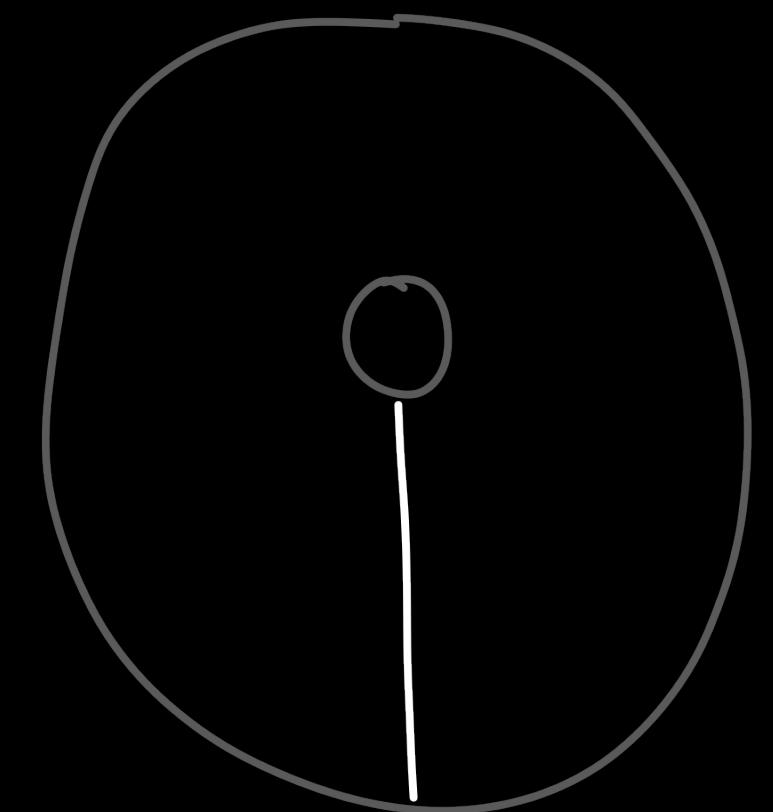
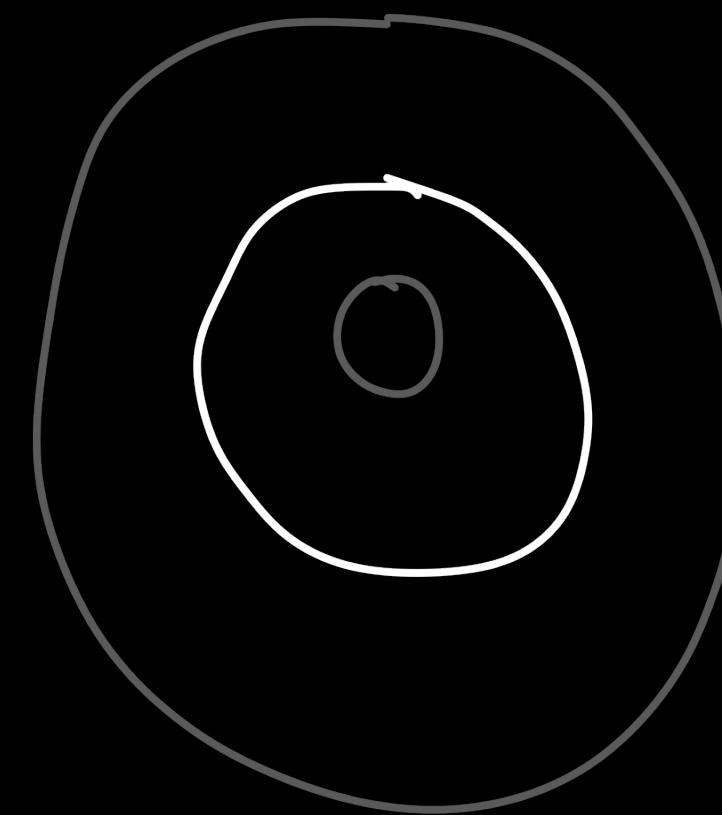
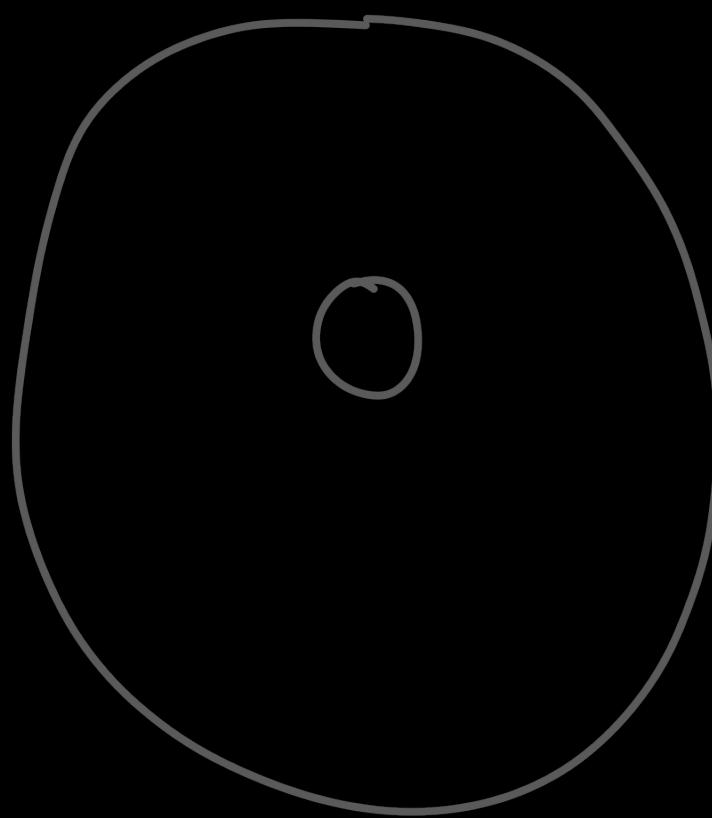
Excitations = Irreducible representations of  
tube category

Categorical representation :  
object  $A \rightarrow$  Vector space  $V_A$   
 $(f : A \rightarrow B) \mapsto (f : V_A \rightarrow V_B)$

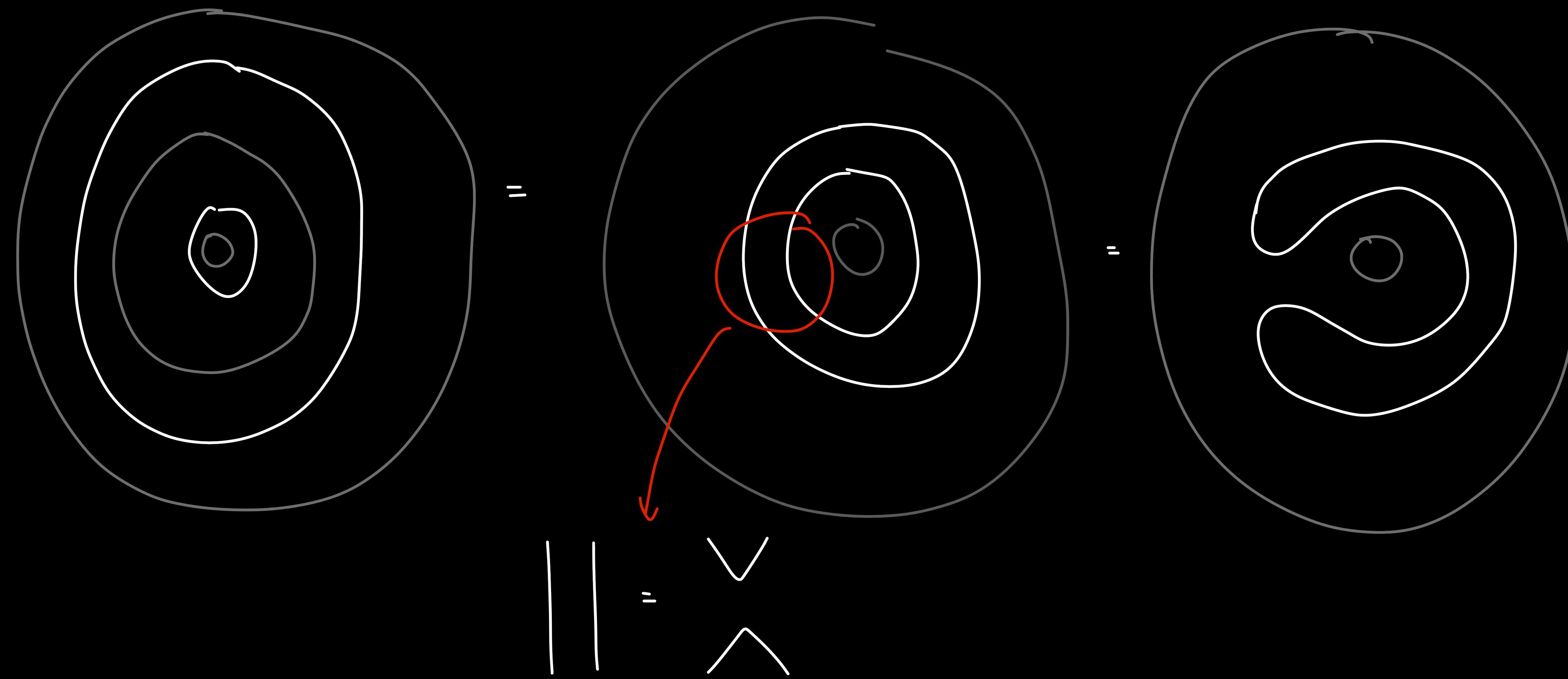
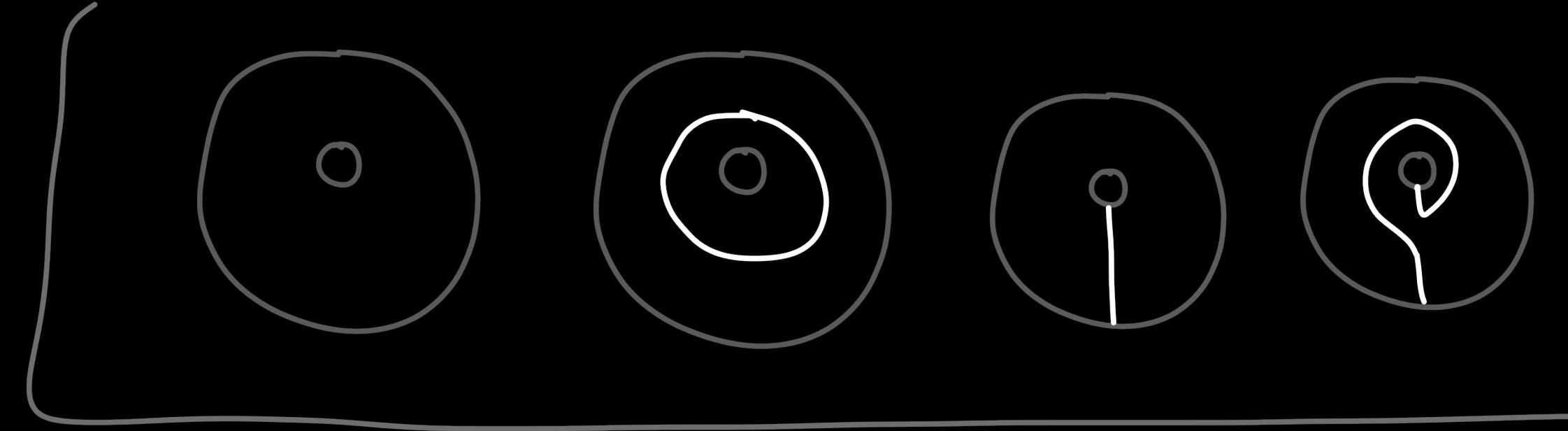
Example

Toric code  $\equiv$   $\text{Vec}(\mathbb{Z}/2)$

$$\wedge = \diagup \diagdown$$



Example



Example

$$P_1 = \frac{1}{2} \left( \text{Diagram A} + \text{Diagram B} \right)$$

$$P_e = \frac{1}{2} \left( \text{Diagram C} - \text{Diagram D} \right)$$

$$P_m = \frac{1}{2} \left( \text{Diagram E} + \text{Diagram F} \right)$$

$$P_{em} = \frac{1}{2} \left( \text{Diagram G} - \text{Diagram H} \right)$$

$$i^e \quad i^m = \frac{1}{2} \left( \text{(Diagram 1)} - \text{(Diagram 2)} \right) \times \frac{1}{2} \left( \text{(Diagram 3)} + \text{(Diagram 4)} \right)$$

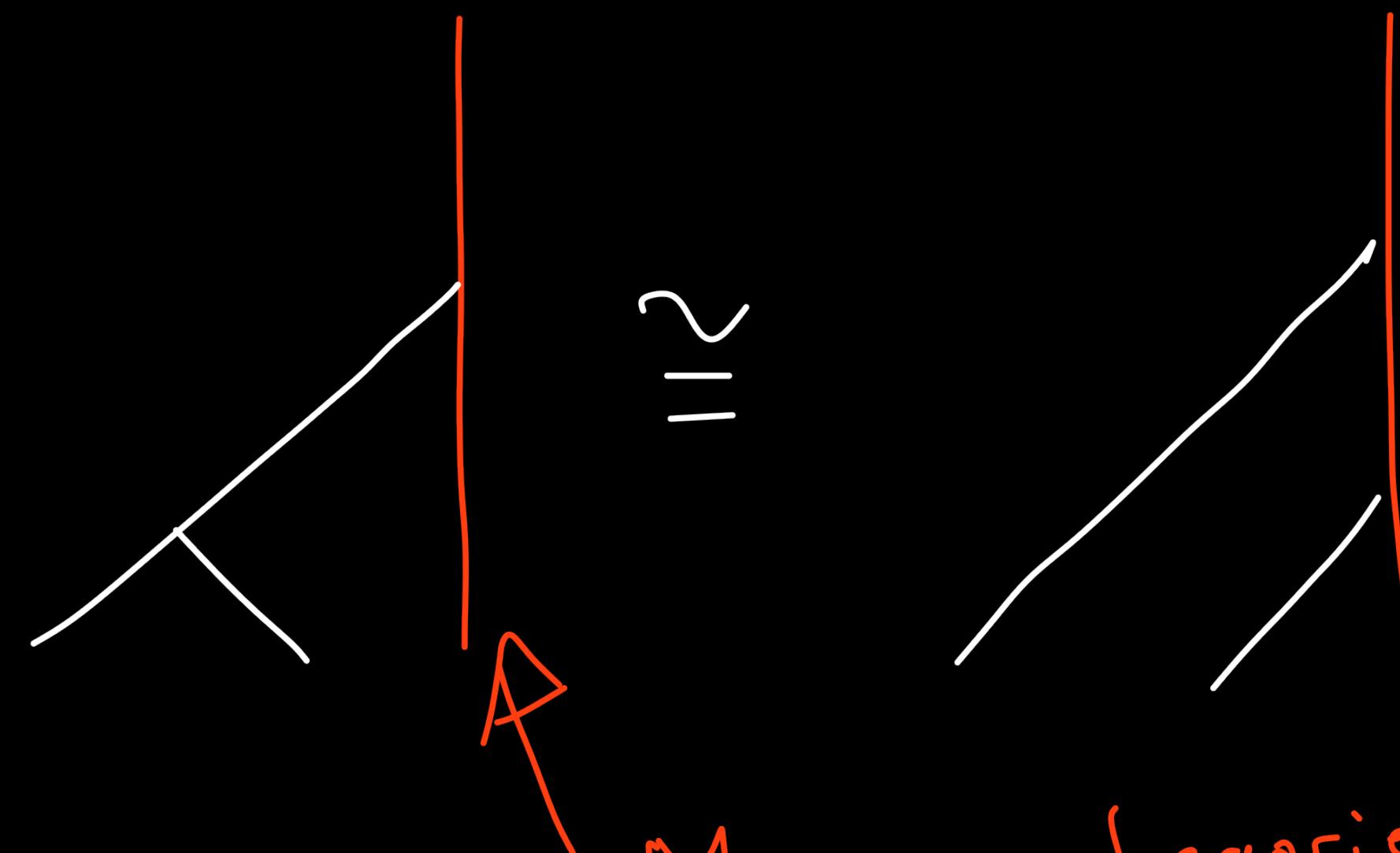
$$= \frac{1}{4} \left( \text{(Diagram 5)} + \text{(Diagram 6)} - \text{(Diagram 7)} - \text{(Diagram 8)} \right)$$

$$= \frac{1}{4} \left( \text{(Diagram 9)} + \text{(Diagram 10)} - \text{(Diagram 11)} - \text{(Diagram 12)} \right)$$

$$= -\frac{1}{2} \left( \text{(Diagram 13)} + \text{(Diagram 14)} - \text{(Diagram 15)} - \text{(Diagram 16)} \right) = -\text{(Final Diagram)}$$

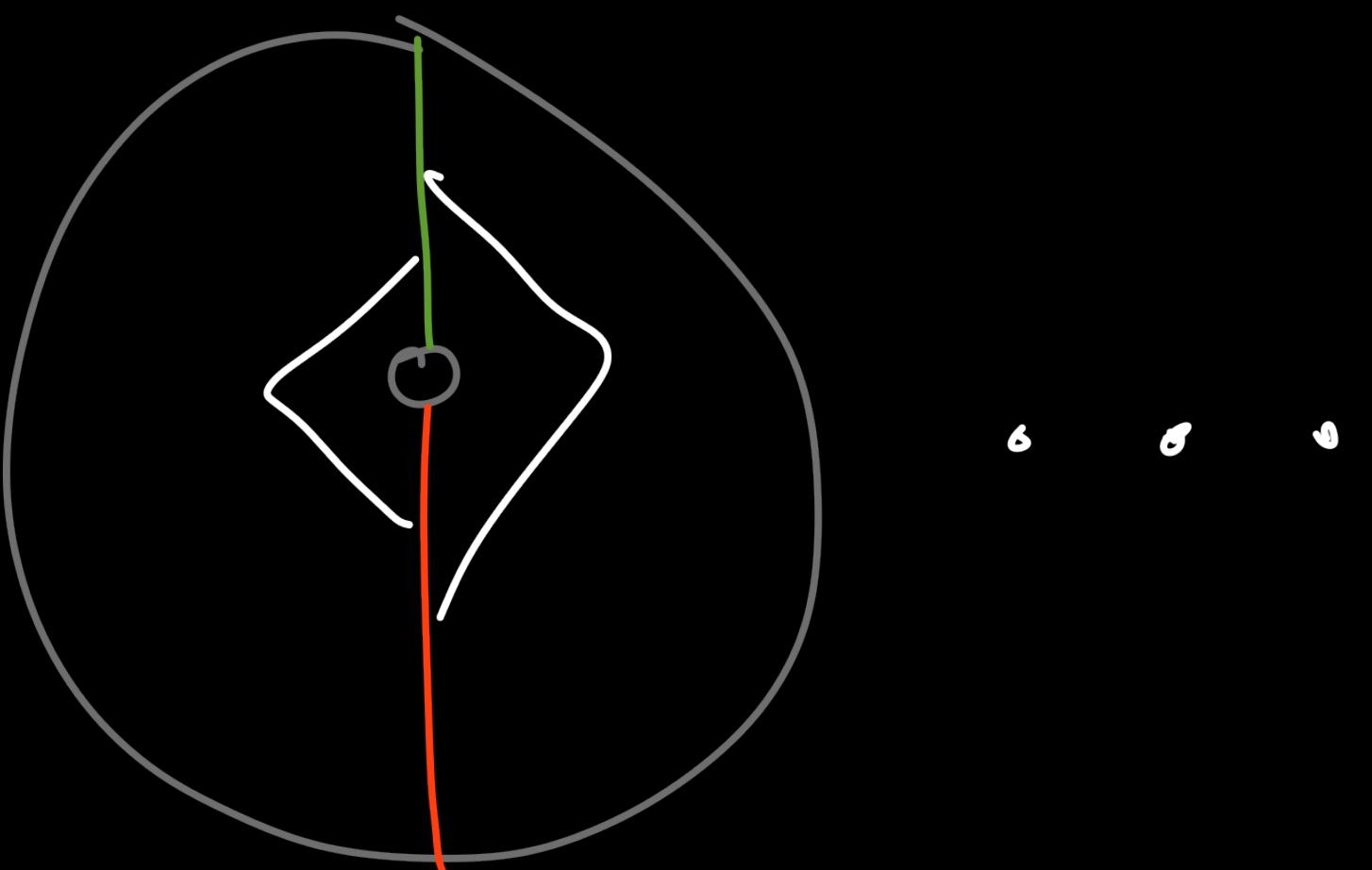
Can compute fusion in the same way

Boundaries : How can we modify a 1D region



More categories,  
this one a "module category"

Boundary excitations ?  
combine these ideas



Questions ?

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"Tensor categories : Etingof et al."