Square Spiral Incremental Layer

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 $X = square_incremental_layer_spiral(N,A,L,d,layers,h,x0,y0,z0,phix,phiy,phiz,view)$

This function generates a flat rectangular multilayer spiral - PCB Inductor geometry to be used as a coil. The coil will have enough layers to acomodate all N turns. The coil will be generated with center in (0,0,0) in XY plane. It can be moved using the x0,...phix... parameters

Parameters

- @param N Number of Turns
- @param A Width of the coil
- @param L Height of the coil
- @param **d** Distane bewtween turns
- @param h Total height of the coil (distance_between_coils*n_coils)
- @param **x0** Center position X
- @param y0 Center position Y
- @param **z0** Center position Z
- @param **phix** Turn respect X axis
- @param phiy Turn respect Y axis
- @param phiz Turn respect Z axis
- @param view Optional parameter, if true generates figure with geometry
- @retval X Geometry nodes

Code

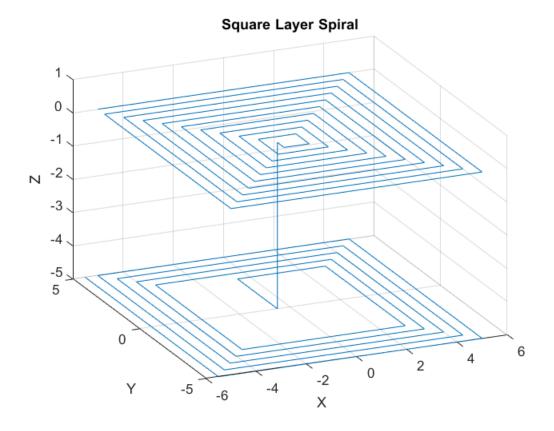
```
function X =
   square_incremental_layer_spiral(N,A,L,d,h,x0,y0,z0,phix,phiy,phiz,view)
   Rx=[1,0,0;0,cos(phix),-sin(phix);0,sin(phix),cos(phix)];
   Ry=[cos(phiy),0,sin(phiy);0,1,0;-sin(phiy),0,cos(phiy)];
   Rz=[cos(phiz),-sin(phiz),0;sin(phiz),cos(phiz),0;0,0,1];

   Nremainding=N;
   Nmax=floor(min(A/2,L/2)/d);
```

```
i=1;
 while Nremainding>0
  if Nremainding>Nmax
  Nlayer(i)=Nmax;
  Nremainding=Nremainding-Nmax;
   Nlayer(i)=Nremainding;
  Nremainding=Nremainding-Nremainding;
  end
  i=i+1;
 end
 hlayer=h/(size(Nlayer,2)-1);
 i=1;
 X=[];
 X=[X,square\_spiral(Nlayer(i),A,L,d,0,0,0,0,0,0,false)];
 %@TODO: Clean this fucking mess
 for i=2:1:size(Nlayer,2)
  if mod(i,2)==1 %Assures the correct direction of the turns
   Xaux=X(:,size(X,2))+[0;0;-hlayer];
   X=[X,Xaux,square_spiral(Nlayer(i),A,L,d,0,0,-
hlayer*(i-1),0,0,0,false)];
  else
   Xaux=fliplr(square_spiral(Nlayer(i),A,L,d,0,0,-
hlayer*(i-1),pi,0,0,false));
   Xaux(:,1)=[];
   Xaux2(:,1)=X(:,size(X,2))+[0:0:-hlayer];
   if Nlayer(i) == Nmax
    X=[X,Xaux2,Xaux,Xaux(:,size(Xaux,2))+[-
d;0;0], Xaux(:,size(Xaux,2))+[-d;L;0]];
   else
    Xaux(:,1)=[];
    Xaux3=Xaux2+[0;d*(Nmax-Nlayer(i)+1);0];%Solo funciona en
 cuadrados...
    X=[X,Xaux2,Xaux3,Xaux,Xaux(:,size(Xaux,2))+[-
d;0;0], Xaux(:, size(Xaux,2))+[-d;L;0] ];
   end
  end
 end
 for i=1:size(X,2)
  X(:,i) = transpose(Rx*[X(1,i);X(2,i);X(3,i)]);
  X(:,i) = transpose(Ry*[X(1,i);X(2,i);X(3,i)]);
  X(:,i) = transpose(Rz*[X(1,i);X(2,i);X(3,i)]);
  X(:,i)=X(:,i)+[x0;y0;z0];
 end
 if nargin>11
  if view
  plot3(X(1,:),X(2,:),X(3,:))
   grid on
   xlabel('X')
   ylabel('Y')
   zlabel('Z')
   title('Square Layer Spiral');
```

end end end

Geometry



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