

Codename: Falling Star

Overview

- This is an immersive fantasy third person adventure game.
 - Made to feel mysterious and yet adventurous
 - Going from house to house to figure out who is responsible for the village society going almost under before arriving
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Setting and Characters

- Takes place in a village surrounded by nothing but lush fields and forests



- This village was as peaceful as the surroundings around it, however

**something strange is going on with one
of its residents**

- **It is imperative to figure out what
exactly happened to the residents
before someone gets hurt or even worse.**

Characters

Name: Sarah

-Always lived in the village but just barely getting by taking jobs that don't pay well but is better than nothing. A kind soul who gets along with everyone else in the village and knows the ins and outs of the village.



Name: Zavastion

-A mysterious traveler who came into the village looking for refuge after coming on to hard times and getting run out of his family home. Not much has been said by him but no one really knows much else about him. What they do know is that shortly after his arrival some things have gone awry...



Name: Sam

- A guard who's served the village for almost a decade looking into what's going on with its citizens. Known for throwing himself into trouble for the sake of who he considers family he tries to figure out why things have started going wrong. He has flown too close to the sun before but that hasn't stopped him yet.



Name: Nia "Queen of Nature"

-Most known as the Queen of Nature, she's taken the responsibility of protecting these lands and everyone in it. Not seen by many, she works in mysterious ways only showing herself in dire times. She's watched over the village ever since it was founded thousands of years ago so she knows how to recognize trouble. There is no question to her that something is brewing, it is only a matter of when it'll happen.

