

DEPARTMENT OF COMPUTER SCIENCE



CSCI 341: Computer Organization
WS 8: Instruction Formats

| 1 | Why are all the instruction formats somewhat similar? Solution: to keep the hardware simple | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------|---|-----------|--------|-----------|--|---------------|--------|-----------|-------|-----------|----|----|---|---|---|----------------|--------|-----|--------|----------|------------|--|--|--|--|
| 2 | What are the basic instruction types? Draw out pictures showing their formats Solution: R,I,S,U,SB,UJ (pictures available on quick reference) | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | Convert the following instruction to binary and hex. lw t0, 32(\$s3) | | | | | | | | | | | | | | | | | | | | | | | | |
| | <table border="1"> <thead> <tr> <th>immediate(12)</th> <th>rs1(5)</th> <th>funct3(3)</th> <th>rd(5)</th> <th>opcode(7)</th> </tr> </thead> <tbody> <tr> <td>32</td> <td>19</td> <td>2</td> <td>5</td> <td>3</td> </tr> <tr> <td>0000 0010 0000</td> <td>1001 1</td> <td>010</td> <td>0010 1</td> <td>000 0011</td> </tr> <tr> <td colspan="5">0x0209A283</td> </tr> </tbody> </table> | | | | | immediate(12) | rs1(5) | funct3(3) | rd(5) | opcode(7) | 32 | 19 | 2 | 5 | 3 | 0000 0010 0000 | 1001 1 | 010 | 0010 1 | 000 0011 | 0x0209A283 | | | | |
| immediate(12) | rs1(5) | funct3(3) | rd(5) | opcode(7) | | | | | | | | | | | | | | | | | | | | | |
| 32 | 19 | 2 | 5 | 3 | | | | | | | | | | | | | | | | | | | | | |
| 0000 0010 0000 | 1001 1 | 010 | 0010 1 | 000 0011 | | | | | | | | | | | | | | | | | | | | | |
| 0x0209A283 | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | What range of values can be stored in the I-type immediate value? -2048 .. 2047 (it is always sign-extended) [-2^11 .. (2^11)-1, it is a 12 bit 2's complement value] | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | What is the range for branch type instructions? Solution: branch: +/-2 ¹⁰ words | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | Convert the following instruction to binary and hex: sw t0, 90(\$s0) Solution: t0 => 5 => 00101 s0 => 8 => 01000 90 => 000001011010 opcode => 0100011 func3 => 010 | | | | | | | | | | | | | | | | | | | | | | | | |

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| imm[11:5] | rs2 | rs1 | func3 | imm[4:0] | opcode |
|-----------|-------|-------|-------|----------|---------|
| 0000010 | 00101 | 01000 | 010 | 11010 | 0100011 |

0000 0100 0101 0100 0010 1101 0010 0011
0x04542D23

- 7 Given the binary format of an instruction as follows

0000 0011 0000 1000 1000 1000 0110 0011

Opcode = 1100011 = SB-type

Imm [4:1|11] = 1000 0

Funct3 = 0x0 => beq

Rs1 = 17

Rs2 = 16

Imm [12|10:5] = 0000 001

Untwisted immediate with hidden bit restored is 0 0 000 001 1000 0 = 0x30

1. What assembly instruction does this correspond to?
 - a. Beq (opcode is SB-type and funct3 clarifies it to beq)
2. If the PC = 0X0040 00F4, what is the target address?
 - a. 0X0040 00F4 + 0x30 = 0x0040 0124 (0x30 is the untangled immediate value)
3. How many instructions forwards or backwards is that?
 - a. 0x30 = 48 / 4 = 12 instructions forward
4. How many bytes is that in decimal?

48

- 8 This is part of strcpy. What is/are the addressing mode(s) of each instruction?

add s0, zero, a1 # q = d; register (all 3)
add s1, zero, a0 # p = c; register

calculate &c[n]
add t1, a0, a2 register

for_loop:

| | |
|------------------------|----------------------|
| lb t0, 0(s1) # t0 = *p | base & register |
| sb t0, 0(s0) # *q = t0 | base & register |
| addi s0, s0, 1 # q++ | register & immediate |
| addi s1, s1, 1 # p++ | register & immediate |

if (p < &c[n]) goto for_loop;
blt s1, t1, for_loop register & PC-relative

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- 8 Add the binary numbers shown below without converting to decimal.

0001 1111 0101

0001 0001 0011

Solution:

0011 1110 111 Carry

0001 1111 0101 First number

0001 0001 0011 Second number

0011 0000 1000 Result