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James Grant

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Education

Imperial College London

2013 - 2017

MEng in Computing and Artificial Intelligence.

Autonomous Drone

2017

 Implemented accurate 6D motion estimation, using input from a drone's onboard camera and inertial measurement unit.

CoIDE

2016

- github.com/JCGrant/CoIDE
- A real-time, collaborative, development environment.
- Allows multiple users to write code in the same workspace, simultaneously and seamlessly, in a Google Docs-esque fashion.

Doodlr

2015

- github.com/JCGrant/Doodlr

- A real-time, web-based, collaborative, drawing application.

PintOS

201

 Implemented various Operating System features such as process sleeping, thread priority donation, a BSD-scheduler, user-space programs and virtual memory.

WACC Compoiler

201

- Compiles a C-like language called WACC to ARM Assembly.
- Supports type derivation, external C function calls, modules, floats, loop unrolling, function inlining, and C-like structs.

Enigma Machine

2014

Implemented a fully functioning Enigma machine in C++.

Raspberry Pi Project

2014

- Tasked with writing an ARM emulator and an assembler.
- Wrote an ARM program, debugged it with with the emulator, compiled it with the assembler, then ran it on a Raspberry Pi.

Kingsbridge Community College

2007 - 2013

- A Level Maths (A*), Further Maths (A), Chemistry (A)
- GCSE 11 GCSE's (A* B)

Work

Financial Services Intern - Accenture

2016

- Wrote software for Accenture's Trading Platforms.
- Created visualisations of financial data.
- Gained a strong understanding of the securities market, and various trading and risk management strategies.
- Took a leadership role.

Imperial College Mentality Vice President

2015 - 2017

- Mentality is a mental health awareness society which I have played a major role in setting up.
- Mentality is single handedly responsible for Imperial pledging over £300,000 to improve its mental health services.
- Coordinated events, gave presentations, recruited members.
- Responsible for organising the society, and creating and maintaining the website.

Imperial College Dance IT Officer

2014 - 2017

Responsibilities include creating and maintaining the website.

Twofour

2011 & 2012

- Shadowed staff and observed their work.
- Learnt Ruby on Rails and C#.
- Completed various programming challenges.

Personal Projects

JLang

2017 - Present

- github.com/JCGrant/JLang
- A toy python-esque language, implemented in Haskell

Blox

2016 - Present

- github.com/JCGrant/Blox
- A Minecraft Server wrapper which adds extra functionality to the game through plugins.

Multiplayer Asteroids

2016 - Prese

- github.com/JCGrant/multiplayer-asteroids
- A real-time multiplayer game where users can fly around in an infinite 2d universe, and shoot one another.

Stock Market Simulation

2015

- Wrote multiple bots, each producing and wanting specific items.
 They trade with one another to achieve their needs.
- Prices of items increase and decrease depending on the laws of supply and demand.

Digit Recognition Neural Network

2015

 Wrote a deep neural network, from first principles, to recognise handwritten digits, achieving an accuracy of 99.6%.

Social Network

2013

 Wrote a robust social network complete with profiles, a newsfeed, friendships, and image galleries.

Dungeons & Dragons Character Builder

2012

- Wrote a parser to extract information from a PDF.
- Created a web-app which displays the information and allows users to create, and update, multiple characters.

National Cipher Challenge toolset

2012

Wrote programs to aid in deciphering various encoded texts.

Awards and Achievements

1st place, G-Research's Coding Competition

2014

Wrote a bot which traded instruments on a virtual market.

1st place, Computing Topics Course

2014

- My social network analysis presentation was voted best in the year.

Skills

Programming Languages

- Proficient Python, C++, C, Java, C#, Javascript, Ruby, MATLAB, HTML, CSS, Lisps.
- Intermediate Haskell, PHP, SQL, R.
- Basic Go, Rust, Elm.

Computing Tools and Utilities

 Linux, OS X, Windows, Vim, Git, Virtual Machines, Spreadsheets, Photoshop.

Personal

- Hackathons, Project Euler, and other programming challenges.
- Game development.
- Salsa, Latin and Ballroom dancing.
- Public speaking, Debating.
- Guitar, Piano, Singing.