



## **High Quality Plugins**

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August 22, 2014

#jcicph

## Agenda



What is quality, actually?

How can we create highquality plugins?

I'm Ops. Can I do anything?

# A (hundred) definition of Quality



"Conformance to requirements." (Philip B. Crosby)

"Degree to which a set of inherent characteristics fulfills requirements." (ISO9000)

"Products and services that meet or exceed customers' expectations."(Noriaki Kano)

"Value to some person" (Gerald M. Weinberg)

"A combination of quantitative and qualitative perspectives for which each person has his or her own definition; examples […]. In technical usage, quality can have two meanings:

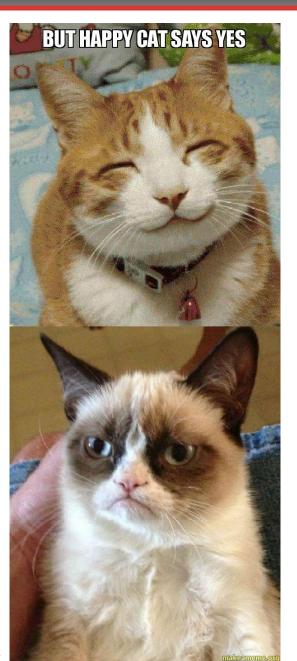
- a. The characteristics of a product or service that bear on its ability to satisfy stated or implied needs;
- b. A product or service free of deficiencies." (American Society for Quality)

Excerpt from http://en.wikiepedia.org/wiki/Quality (business)

TL;DR

Does your user feel happy?

- Yes
- ☐ No



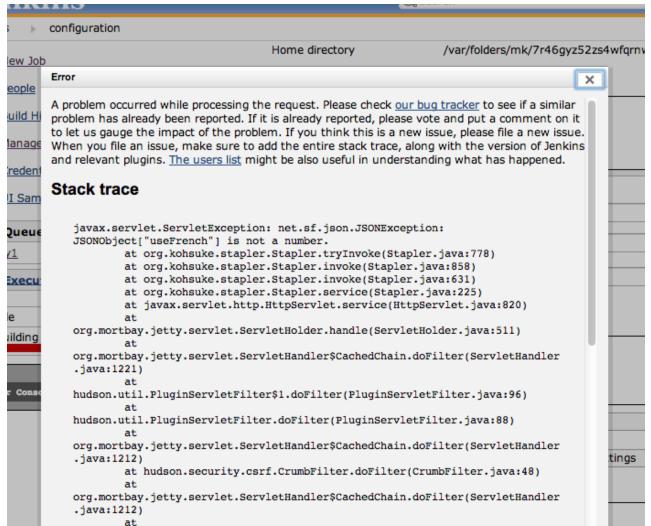
## What is a Low-Quality-Plugin?



- Failing: Not doing what was promised ...
- Doing something else (deploy to prod instead of stage), wrong version number
- Worse: breaking other things, crashing whole system
- using a lot of resources: memory, CPU, IO
- or just hanging...
- Creating non-usable UI

## Worst case: Breaking Global Config Page





#### Avoid "Low-Quality"



- Code defensive, robust
  - data could be wrong -> check!
- Clean Code
  - SOLID Principles, TDD
- Do code analysis
  - Findbugs, PMD, SonarQube
- Assume "hostile" environments
  - missing network, timeouts, ...

Software Craftsmanship

#### Do Automated Testing



Besides Manual testing...

Create automatic test

Basic: Unit testing

Advanced: Acceptance testing

#### Also do

- Performance testing
- Restricted environment: e.g. java -Jmx64m

### Simple Plugin Example



#### Created with <u>plugin-generator</u>

- one Builder:
- Global config section:



#### Hello World Builder



```
public class HelloWorldBuilder extends Builder {
 public boolean perform(AbstractBuild build, Launcher launcher,
                          BuildListener listener) {
    // from -> global configuration of the builder
     if (getDescriptor().getUseFrench())
       listener.getLogger().println("Bonjour, "+name+"!");
     else
       listener.getLogger().println("Hello, "+name+"!");
     return true;
```

https://github.com/lowsky/high-quality-

plugin/blob/master/src/main/java/org/jenkinsci/plugins/high\_quality/HelloWorldBuilder.java

### **Unit Testing**

@Test



```
public void performPrintsHelloMessageUnitTest() {
     AbstractBuild build = mock(AbstractBuild.class);
     BuildListener listener = mock(BuildListener.class);
     Launcher launcher = mock(Launcher.class);
     ByteArrayOutputStream outStream = new ByteArrayOutputStream(1000);
     PrintStream logger = new PrintStream(outStream);
     when(listener_getLogger()).thenReturn(logger);
     HelloWorldBuilder worldBuilderSpy = spy(worldBuilder);
     doReturn(false).when(worldBuilderSpy).useFrench();
     boolean performed = worldBuilderSpy.perform(build, launcher, listener);
     verify(worldBuilderSpy).printLogMsg(false, logger);
     assertThat("perform shall return true.", performed, is(true));
     assertThat(outStream.toString(), containsString(expectedMsg));
}
```

## Basic Unit Testing - within Jen



```
@Rule
public JenkinsRule jenkinsRule = new JenkinsRule();
@Test
public void performPrintsHelloMessageWithJut() throws Exception {
  FreeStyleProject dummy = jenkinsRule.createFreeStyleProject("dummy");
  dummy.getBuildersList().add(worldBuilder);
  jenkinsRule.buildAndAssertSuccess(dummy);
  Run lastRun = dummy._getRuns().newestValue();
  jenkinsRule_assertLogContains(expectedMsg, lastRun);
}
```

https://wikl\_enkins-cl.org/display/JENKINS/Unit+Test

# UI Tests / Web Based Testing



Built On Columen - plugin without Java Code:



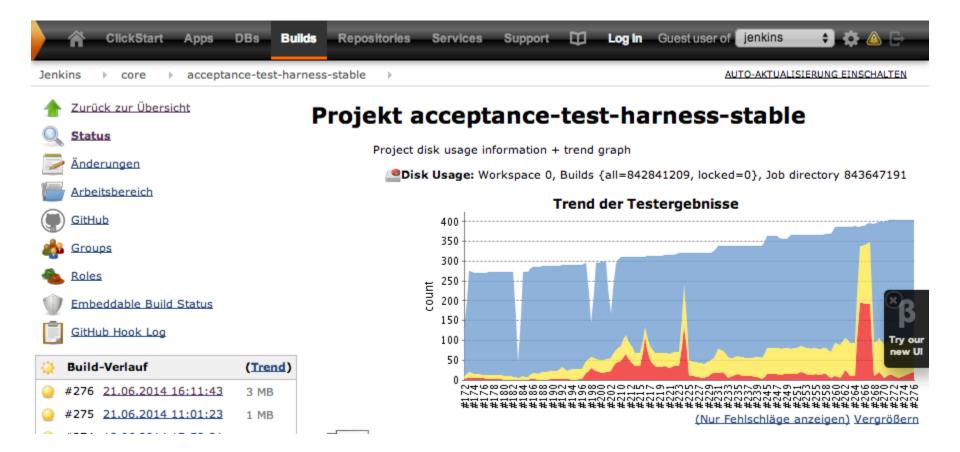
#### Using built-in HtmlUnit support:

```
htmlPage = jenkins.getWebclient().goto("/view/all");
WebAssert.assertElementPresent(page, "Built On"); //more...
```

### **Acceptance Driven Testing**



Acceptance Test Harness github.com/jenkinsci/acceptance-test-harness/Announcement: jenkins-ci.org/content/acceptance-test-project-progress-report



# Acceptance Driven Testing Test Harness:



#### Cool Features:

- ATDD testing based on cucumber
- Many re-usable PageObjects/Areas, like
- globalConfiguration, builderSection, jobs,...
- Docker, can be used for test fixtures, git server, ...
- Support for different browsers

Already a huge Test Suite for the LTS release exists!

<< DEMO >>

#### The DevOps-Story



## Managing my environment...

Never touch a running environment...

... nice idea ...



- "I still have H...n in a version before the fork"
- "New plugins don't work in my old environment anymore"
- "I don't even know how many Jenkins we have setup with which plugins"



# Moving to a controlled environment



Find out, which Plugins are used:

- Click through Jenkins instances
- Analyse config.xml
- Use Script-Console (Groovy)
- Plugin Usage Plugin

MapDB API Plugin	1	Plugin: Operations Center Cloud		
Maven Integration plugin	3	Plugin: Dashboard View Plugin: Jenkins Job Configuration History Plugin Plugin: Jenkins promoted builds plugin		
Metrics Plugin	2	Plugin: Operations Center Client Plugin Plugin: Support Core Plugin		
Monitoring	0	-		
Node Iterator API Plugin	2	Plugin: CloudBees VMWare Autoscaling Plugin Plugin: Operations Center Cloud		
openid	2	Jenkins Plugin: Operations Center Client Plugin		
OpenID4Java API	2	Plugin: openid Plugin: Operations Center OpenID Cluster Session Extension		
Operations Center Agent	1	Plugin: Operations Center Client Plugin		
Operations Center Client Plugin	2	Jenkins Plugin: Operations Center Cloud		

(http://googlielmo.blogspot.ie/2014/06/how-to-check-plugins-usage-in-jenkins.html)

### Handle updates carefully



When updating, check configuration changes

- use JobConfigHistory-Plugin
- verify system and job config

Date ↑	System configuration	Operation
2014-06-24_04-14-29	com.cloudbees.opscenter.client.plugin.OperationsCenterRootAction (system)	Changed
2014-06-24_04-14-28	com.cloudbees.opscenter.client.plugin.OperationsCenterRootAction (system)	Changed
2014-06-24_04-14-27	com.cloudbees.opscenter.client.plugin.OperationsCenterRootAction (system)	Changed
2014-06-24_04-14-26	com.cloudbees.opscenter.client.plugin.OperationsCenterRootAction (system)	Changed
2014-06-24_04-14-25	hudson.tasks.Maven (system)	Changed

Date 1	Operation	User	Show File	File A	File B
2014-06-24_04-14-25	Changed	anonymous	View as XML (RAW)	0	•
2014-06-24_04-02-40	Changed	anonymous	View as XML (RAW)	•	
					Show Diffs

```
1 <?xml version='1.0' encoding='UTF-8'?>
2 <hudson.tasks.Maven_-DescriptorImpl>
3 <installations/>
4 <hudson.tasks.Maven_-MavenInstallation>
5 <name>Default</name>
6 <properties>
7 <hudson.tools.InstallSourceProperty>
8 <installers>
9 <hudson.tasks.Maven_-MavenInstaller>
10 <id>3.2.1</id>
```

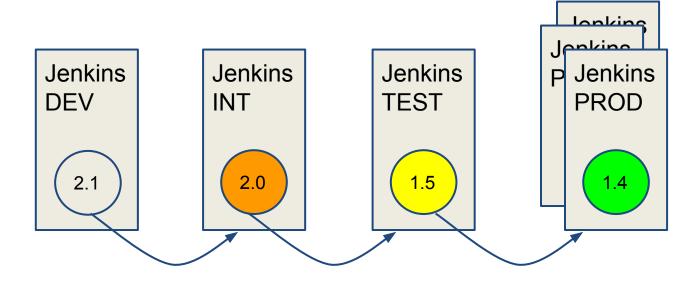


Right, yes, ...

... do Backups

#### Staging of Plugins

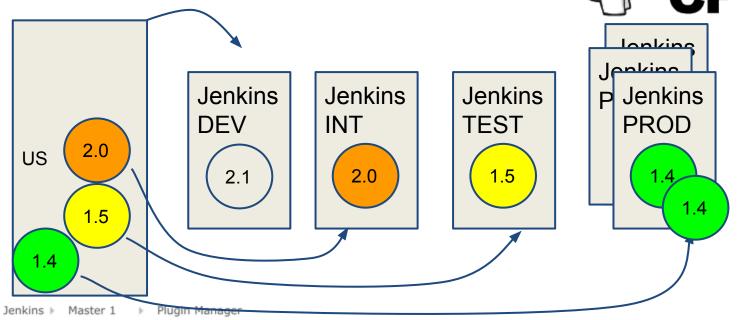




- Plugin-Versions (or Jenkins-Core-Versions) are staged
- Once a quality is reached, a plugin is installed to next stage
- Complexity increases with number of stages and different production setups

### Use Custom-Update-Sites





#### **Update Site**

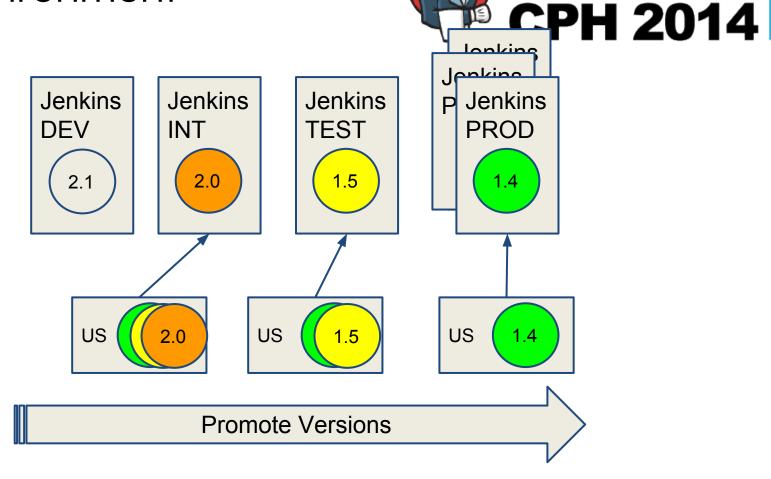
http://192.168.2.200:8080/updateCenters/updates/c0db08bf04b23fa17649e3cd3f1d20cf/update-center.json

Submit

Update information obtained: 2 hr 18 min ago

Check now

# Use Update-Site per environment



#### **Supporting Plugins**

- UpdateSites Manager Plugin
- SimpleUpdateSite Plugin

#### Using Update Centers





Define Update-Strategy and Quality-Gates (e.g. LTS vs. latest) for each stage

Manage updates centrally

- Jenkins Update Center (CloudBees Enterprise Plugin)
- Jenkins Operations Center (CloudBees)



