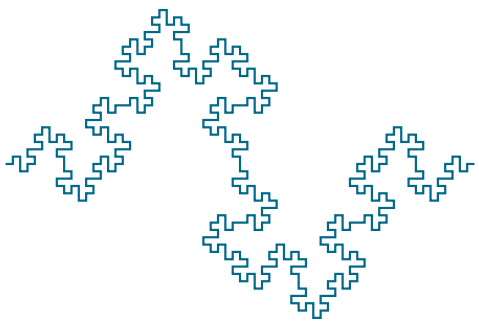
Concurrent Haskell in the browser

Luite Stegeman



August 29, 2013

GHCJS FEATURES

Compiler / runtime

- Preemptive threads
- STM
- Template Haskell
- Cabal support
- Browser and node.js, jsshell

GHCJS FEATURES

Example

```
# cat hello.hs
main = putStrLn "Hello, world"
# ghcjs -o hello hello.hs
generating native
[1 of 1] Compiling Main             ( hello.hs, hello.o )
generating JavaScript
[1 of 1] Compiling Main             ( hello.hs, hello.js_o )
Linking hello.jsexe (Main)
# node hello.jsexe/all.js
Hello, world
```

GHCJS FEATURES

Compiler / runtime

- Preemptive threads
- STM
- Template Haskell
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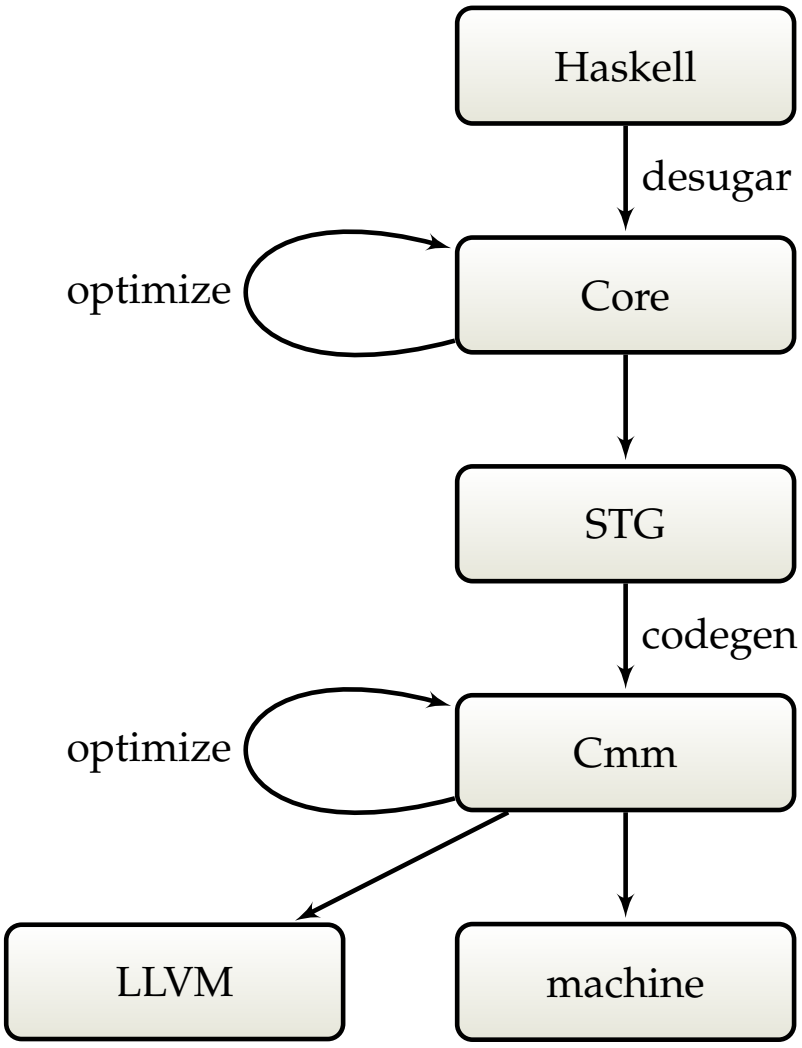
- Browser and node.js, jsshell

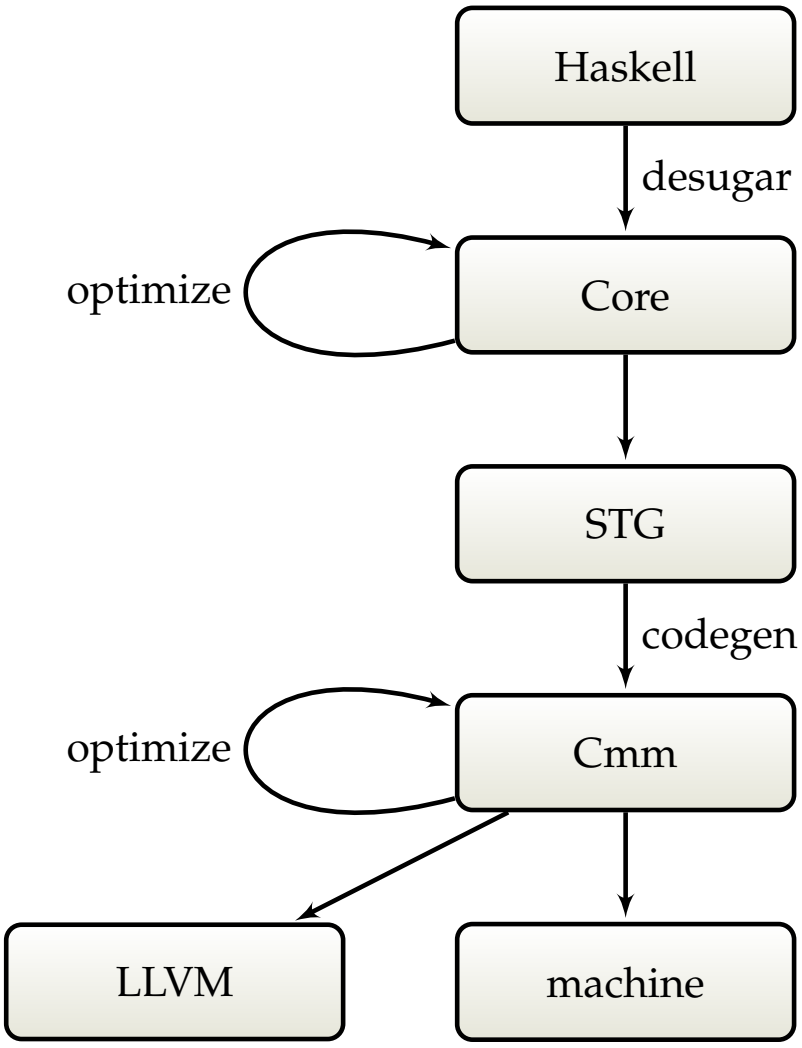
Types

- Char
- Double
- Int, Int8, Int16, Int32, Int64
- Word, Word8, Word16, Word32, Word64
- Integer
- *No single precision Float*
- *Limitations with pointers*
- No *par*

GHC PIPELINE



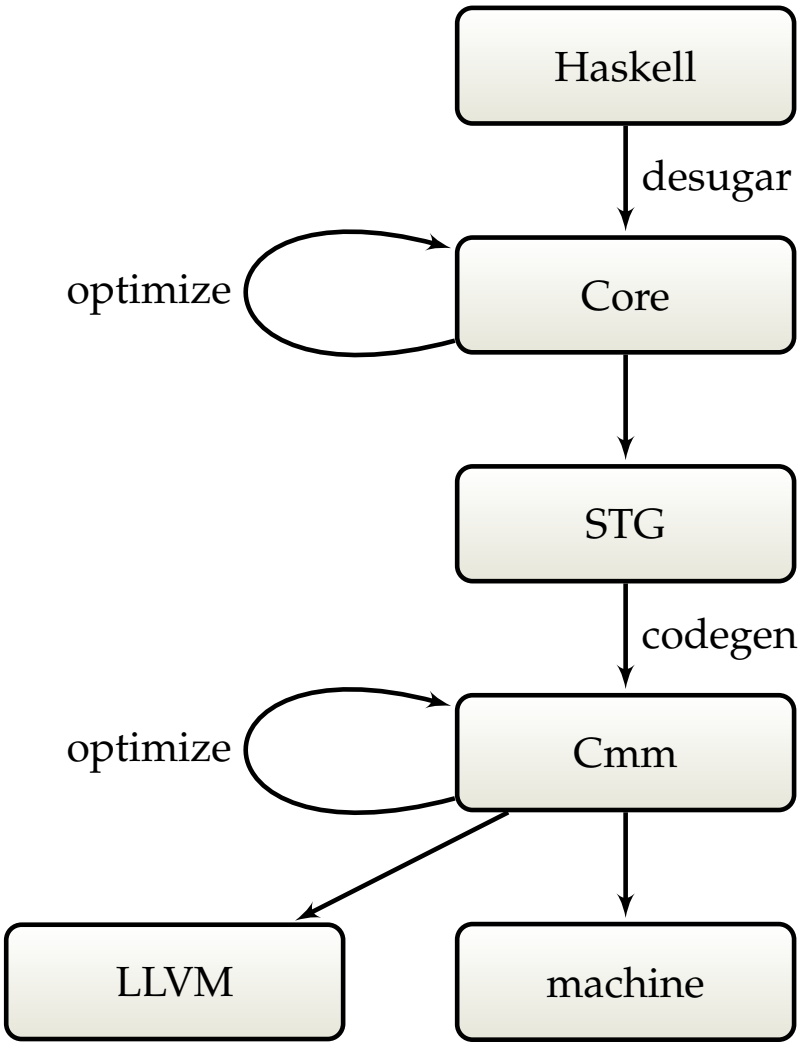
GHC PIPELINE



Haskell

- parse
- rename
- typecheck

GHC PIPELINE

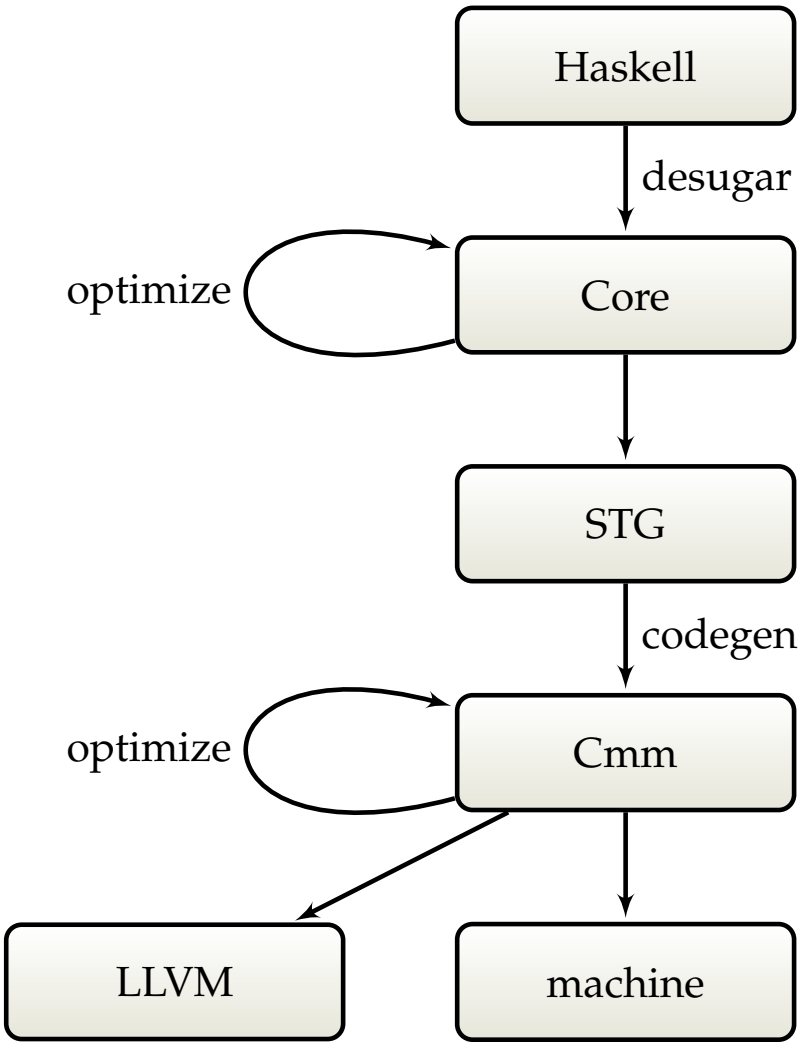


Core

based on System F with:

- algebraic data types
- let and case expressions
- type equality coercions

GHC PIPELINE



Core

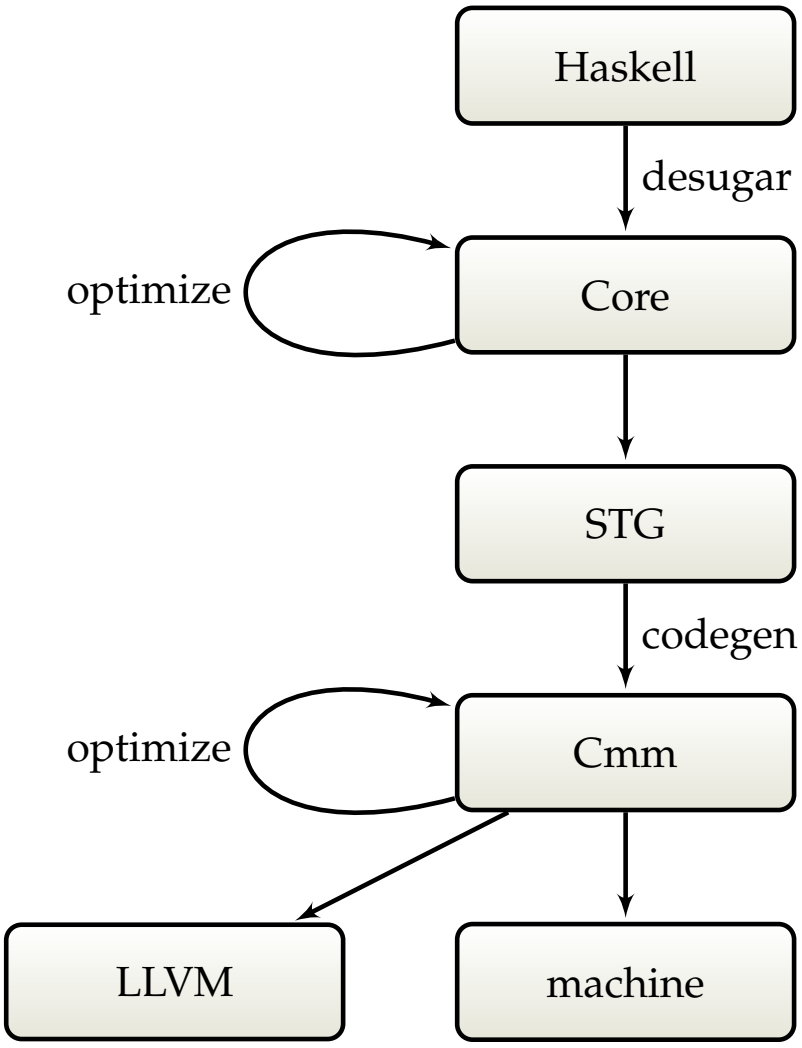
Haskell:

$$factorial :: Int \to Int$$
$$factorial\ 1 = 1$$
$$factorial\ n = n * factorial\ (n-1)$$

Core:

$$factorial = \lambda n \to$$
$$\quad \textbf{case}\ n\ \textbf{of}$$
$$\quad\quad 1 \to 1$$
$$\quad\quad n' \to n' * factorial\ (n-1)$$

GHC PIPELINE



Core

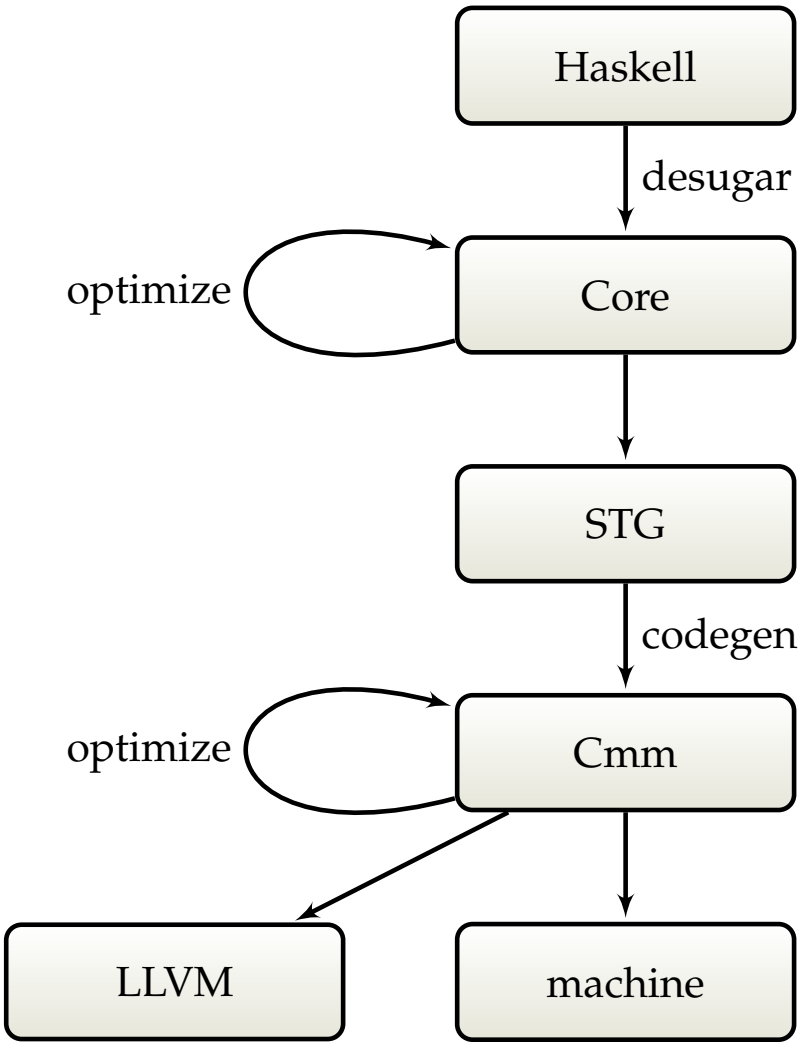
Haskell:

$$
\begin{aligned}
&map :: forall\ a\ b \circ (a \to b) \to [a] \to [b] \\
&map\ f\ (x : xs) = f\ x : map\ f\ xs \\
&map\ \_\ [\,] = [\,]
\end{aligned}
$$

Core:

$$
\begin{aligned}
&map = \lambda @a\ @b\ f\ xs \to \\
&\quad \textbf{case}\ xs\ \textbf{of} \\
&\qquad [\,] \to [\,]\ @b \\
&\qquad (y : ys) \to (:)\ @b\ (f\ x)\ (map\ @a\ @b\ f\ ys)
\end{aligned}
$$

GHC PIPELINE



Core

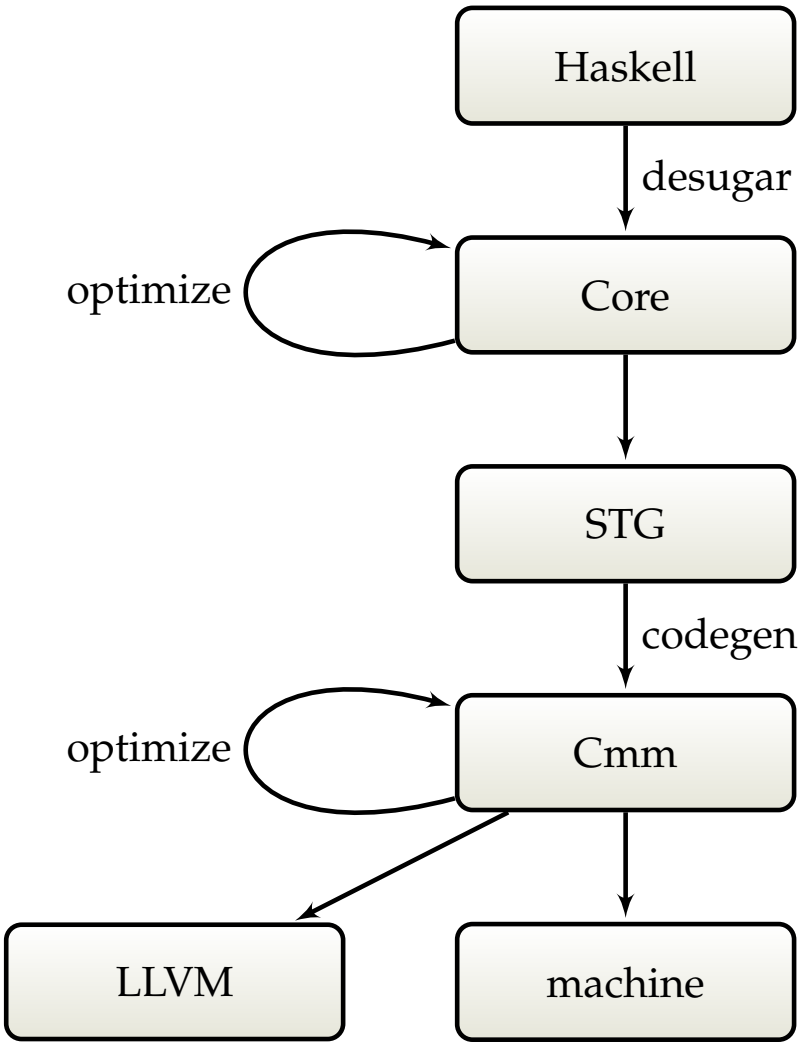
Haskell:

$$max :: Ord\ a \Rightarrow a \to a \to a$$
$$max\ x\ y \mid x \geqslant y = x$$
$$\mid otherwise = y$$

Core:

$$max = \lambda @a\ \$\ d\ x\ y \to$$
$$\textbf{case}\ (\geqslant)\ @a\ \$\ d\ x\ y\ \textbf{of}$$
$$False \to y$$
$$True \to x$$

GHC PIPELINE



Core

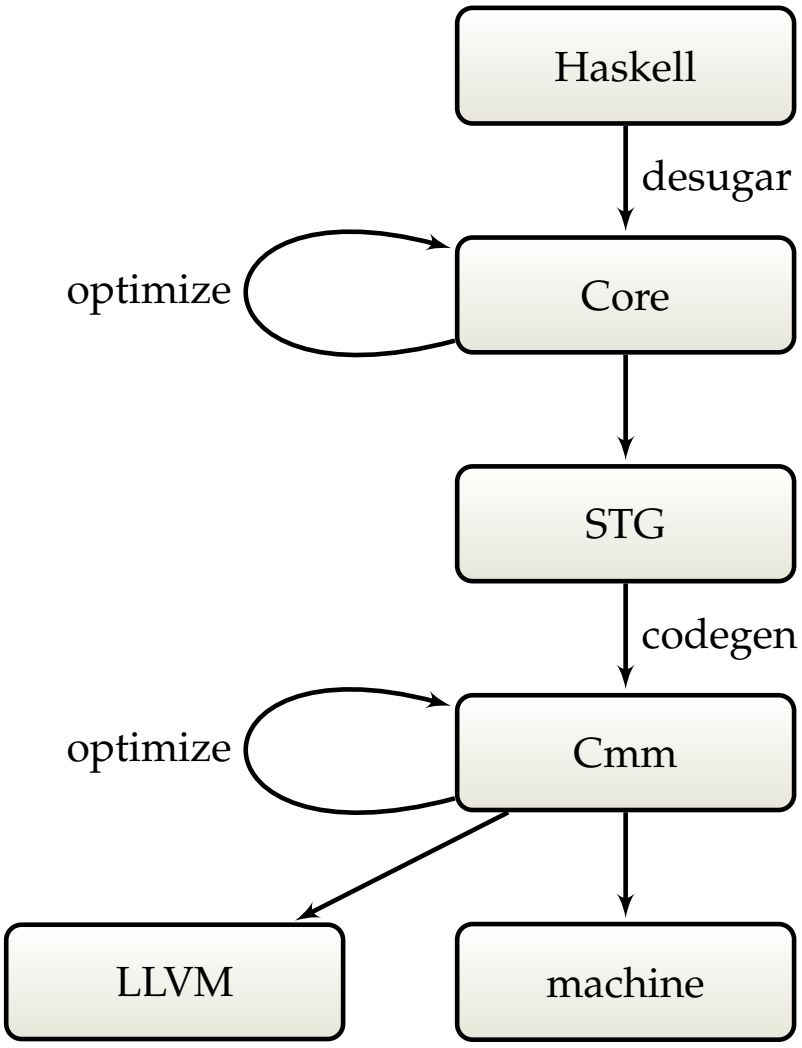
Haskell:

$$hyp :: Double \to Double$$
$$hyp\ x = \textbf{let}\ xsq = x * x\ \textbf{in}\ sqrt\ (xsq + xsq)$$

Core:

$$hyp = \lambda x \to$$
$$\quad \textbf{let}\ xsq = (*)\ @Double\ dictNumDouble\ x\ x$$
$$\quad \textbf{in}\ sqrt\ @Double\ dictFloatingDouble\ xsq\ xsq$$

GHC PIPELINE



Core

Haskell:

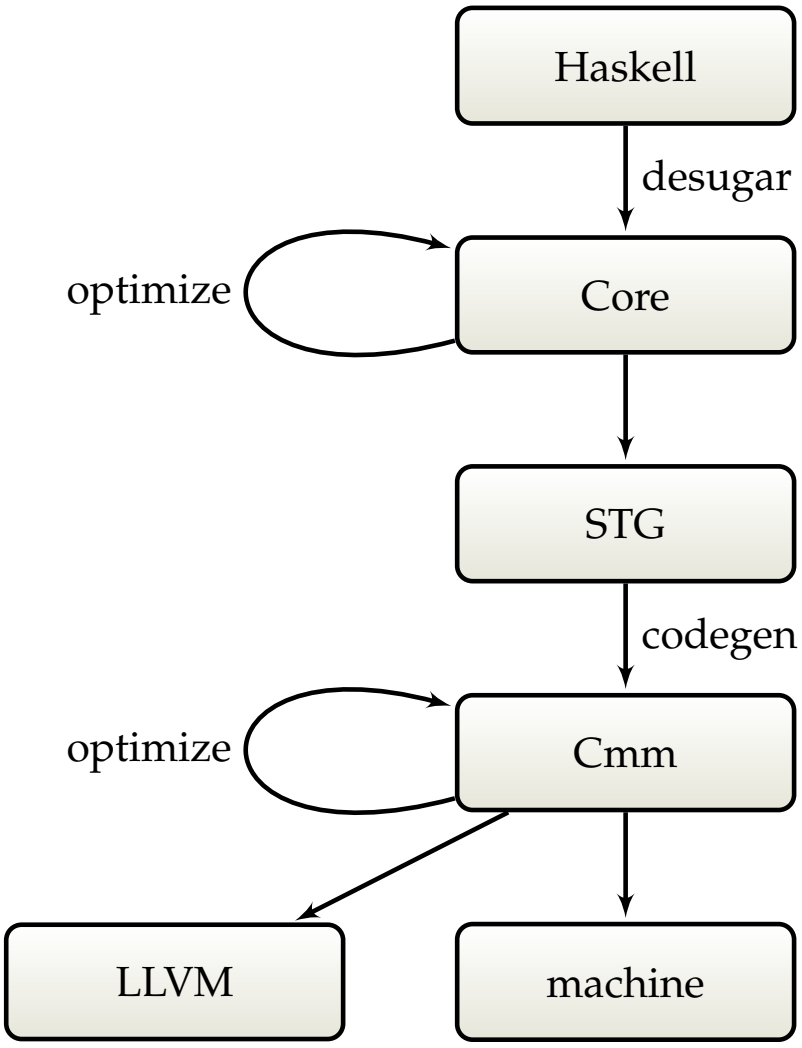
$$doNothing :: IO\ ()$$
$$doNothing = return\ ()$$

Core:

$$doNothing :: IO\ ()$$
$$doNothing = doNothing1\ `cast`\ someCo$$

$$doNothing1 :: State\ \#\ RealWorld \rightarrow (\#State\ \#\ RealWorld, ()\#)$$
$$doNothing1 = \lambda s \rightarrow (\#s, ()\#)$$

GHC PIPELINE

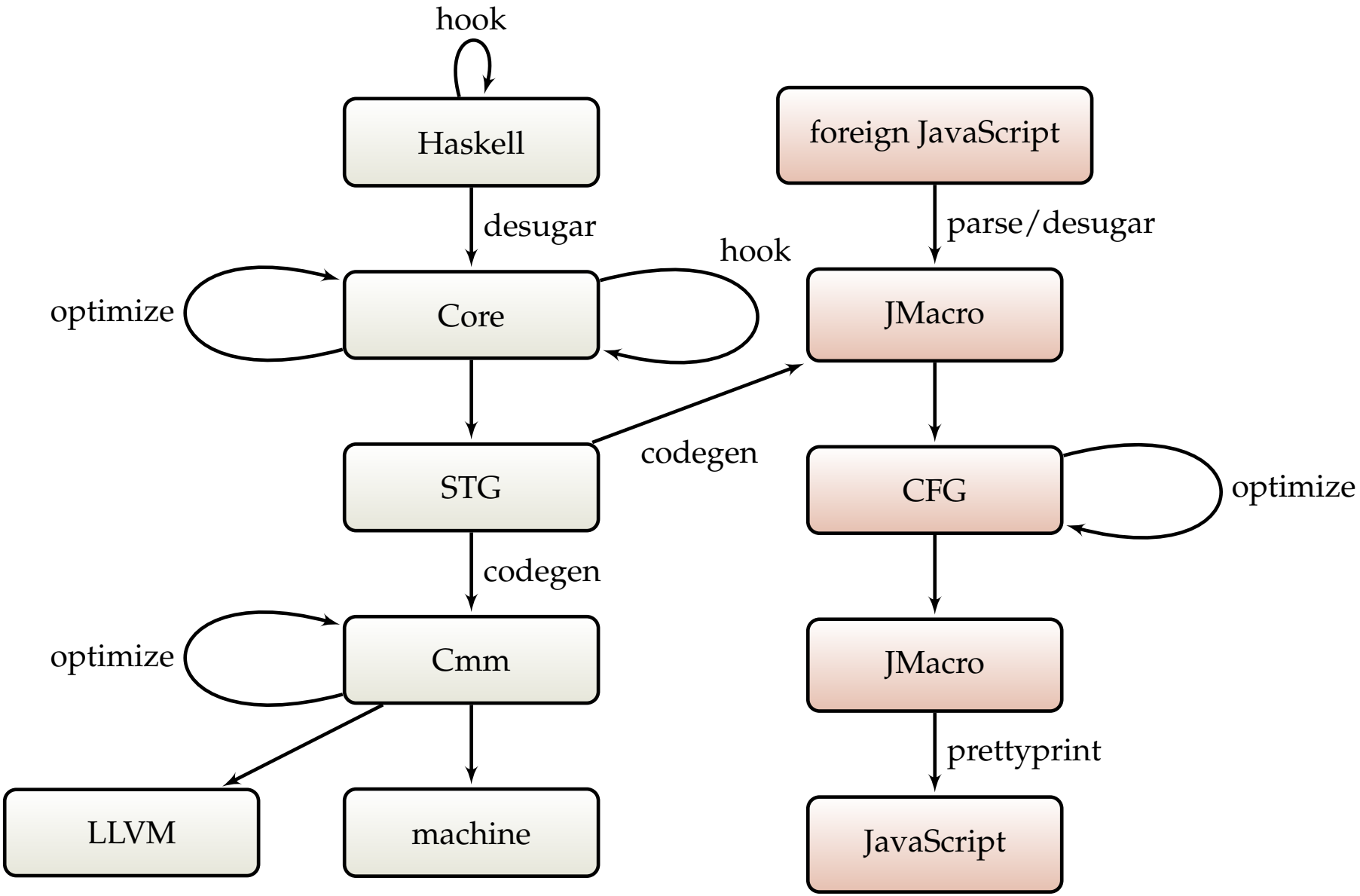


STG

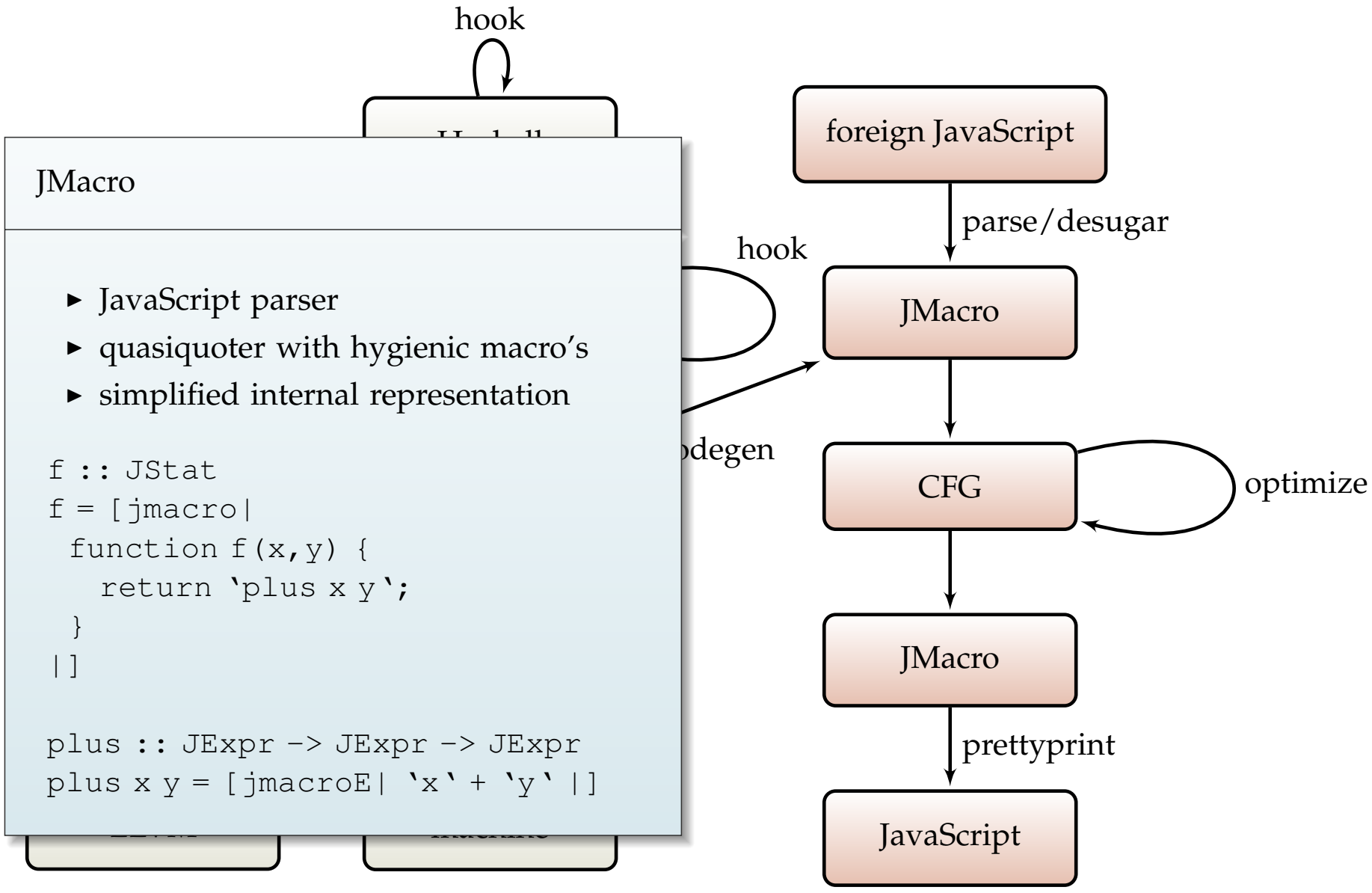
Spineless Tagless G-machine

- A-normal form
- Primops and data constructors saturated
- free variable annotations

GHC PIPELINE



GHC PIPELINE



GENERATING CODE

- Primops
- Let
- Case
- Foreign imports

GENERATING CODE

Primops

```
prim DoubleGtOp [r] [x,y] =
  Inline [jmacro| `r` = (`x` > `y`) ? 1 : 0 |]

prim ReadByteArrayOp_Int32 [r] [a,i] =
  Inline [jmacro| `r` = `a` ∘ i3 [`i`]; |]

prim BSwap16Op [r] [x] =
  Inline [jmacro| `r` = ((`x` & 0 xFF) << 8) | ((`x` & 0 xFF00) ≫ 8); |]

prim TakeMVarOp [r] [m] =
  OutOfLine [jmacro| return h $ takeMVar (`m`); |]
```

GE

Foreign imports

Ccall compatibility:

foreign **import** *ccall* `"sin"` *c_sin* :: *Double* → *Double*

Extended syntax:

foreign **import** *javascript*
```
"Math.sin($1)"
```
js_sin :: *Double* → *Double*

foreign **import** *javascript interruptible*
```
"jQuery.ajax($1,$2).always(function(d,ts,xhr) {"
      "if(typeof(d) === 'string') {"
      "  $c({ data: d, status: xhr.status });"
      "} else {"
      "  $c({ data: null, status: d.status });"
      "}"
  ");"
```
jq_ajax :: *JSString*
→ *JSRef ajaxSettings*
→ *IO* (*JSRef ajaxResult*)

GENERATING CODE

- Primops
- Let
- Case
- Foreign im

Foreign imports

- Bool passed as true/false
- JSRef type

Safety:

- *safe*: JavaScript exceptions converted to Haskell
- *unsafe*: JavaScript exception kills thread
- *interruptible*: Async FFI (JS calling convention only)

GENERATING CODE

- Primops
- Let
- Case
- Foreign imports

$$length :: [a] \rightarrow Int$$
$$length\ [\,] = 0$$
$$length\ (\_ : xs) = 1 + length\ xs$$

```
function length(a) {
 var a_ = force(a);
 if(a_.constructor === 1) {
  return con(int, 0);
 } else {
  var xs = a_.field1;
  var l  = ap1(length, xs);
  return force(ap2(plusInt,
    con(int, 1), l));
 }
}
```

```
function force(thunk) {
 if(!thunk.f) return thunk.r;
 var f = thunk.f;
 thunk.f = null;
 thunk.r = f();
 return thunk.r;
}
function ap2(force,a,b) {
 return { f: function() {
           return force(fun)(a)(b);
          }
        , r: null;
        }
}
```

GENER

$$length :: [a] \to Int$$
$$length\ [\,] = 0$$
$$length\ (\_ : xs) = 1 + length\ xs$$

```
function length(a) {
 force(a, function(a_) {
  if(a_.constructor === 1) {
   return con(int, 0);
  } else {
   var xs = a_.field1;
   var l  = ap1(length, xs);
   return force(ap2(plusInt,
     con(int, 1), l)));
  }
 })
}
```

GENER

- I
- I
- C
- I

```
function length() {
  stack.push(length1);
  return force(arg1);
}
function length1() {
 stack.pop();
 if(arg1.constructor === 1) {
  arg1 = con(int, 0);
  return stack[stack.length-1];
 } else {
  return (force(ap2(plusInt,
   con(int, 1), l)));
 }
}

function mainloop(c) {
 while(c) c = c();
}
```

MAPPING HASKELL TYPES TO JS

Haskell	JavaScript	
Bool	*boolean*	
Char#, Char	*number*	
IntPrim, Int	*number*	
Word#, Word	*number*	stored as signed
Int64#	*number* × *number*	stored as signed
Word64#	*number* × *number*	stored as signed
ByteArray#	*typed array*	
Addr#	*typed array* × *number*	data plus offset
other	*object*	
Integer	*JSBN*	sign field unused

OPTIMIZING

- How does the generated code look?

```
function f() {
 var a = h$r1.d1;
 var b = h$r1.d2;
 var c = b.d1;
 var d = b.d2;
 var e = b.d3;
 var f = b.d4;
 var g = b.d5;
 var h = b.d6;
 var i = b.d7;
 h$bh();
 var j = ((i === g) ? 1 : 0);
 var k = (j ? true : false);
 if(k) {
  return h$e(h);
 } else {
  var l = h$c7(buffer_con_e,
   a, c, d, e, f, i, g);
  h$r1 = l;
  return h$stack[h$sp];
 };
};
```

look?

OPTIMIZING

- How does the generated code look?
  - many redundant assignments
  - awkward primop types

OPTIMIZING

- How does the generated code look?
  - many redundant assignments
  - awkward primop types
- Making it better: Dataflow analysis
  - constant propagation
  - liveness
  - per function, using RTS knowledge

OPTIMIZING

- How does the generated code look?
  - many redundant assignments
  - awkward primop types
- Making it better: Dataflow analysis
  - constant propagation
  - liveness
  - per function, using RTS knowledge
- The CFG type
  - keep JMacro AST structure
  - all break/continue statement targets resolved
  - node annotations for performance

```
function f() {
 var a = h$r1.d1;
 var b = h$r1.d2;
 var c = b.d1;
 var d = b.d2;
 var e = b.d3;
 var f = b.d4;
 var g = b.d5;
 var h = b.d6;
 var i = b.d7;
 h$bh();
 var j = ((i === g) ? 1 : 0);
 var k = (j ? true : false);
 if(k) {
  return h$e(h);
 } else {
  var l = h$c7(buffer_con_e,
   a, c, d, e, f, i, g);
  h$r1 = l;
  return h$stack[h$sp];
 };
};
```

Optimized

```
function f() {
 var a = h$r1.d1;
 var b = h$r1.d2;
 var g = b.d5;
 var i = b.d7;
 h$bh();
 if((i === g)) {
  return h$e(b.d6);
 } else {
  h$r1 = h$c7(buffer_con_e, a,
    b.d1, b.d2, b.d3, b.d4, i, g);
  return h$stack[h$sp];
 };
```

nt targets resolved

mance

LINKING

- Start with set of root functions, callable from JavaScript
- Follow function-level dependencies
- Combine result, compact metadata
- Collect foreign library dependencies
- Generated names start with h$ or h$$ to make optional renaming easy
- Output:

all.js	bundle of everything (runnable with node.js)
out.js	the compiled Haskell code
rts.js	generated RTS
lib.js	foreign libraries
lib.js.files	files in *lib.js*
lib1.js	foreign libraries (to be included after RTS)
lib1.js.files	files in *lib1.js*

LINKING

- Start with set of root functions, callable from JavaScript
- Follow function-level dependencies
- Combine result, compact metadata
- Collect foreign library dependencies
- to make optional
- nnable with node.js)
  de

From HTML

```
h$main(h$mainZCMainzimain);
h$run(h$mainZCMainzimain);
h$runSync(h$mainZCMainzimain);
```

lib.js	foreign libraries
lib.js.files	files in *lib.js*
lib1.js	foreign libraries (to be included after RTS)
lib1.js.files	files in *lib1.js*

HACK ON GHCJS!

You need:

- GHC HEAD with GHCJS patch
- Cabal with GHCJS patch
- Lots of packages updated to work with GHC HEAD

Vagrant 1.2 virtual machine:

- prebuilt: 450MB archive with binaries
- regular: everything from source, 90 minutes to build

TASKS

- Support JavaScript library dependencies with Cabal
- Implement foreign code for packages
- Bindings for JavaScript libraries
- Incremental linking
- On-demand code loading
- Extend the FFI
- Port non-concurrent backend to JMacro