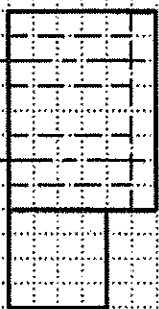
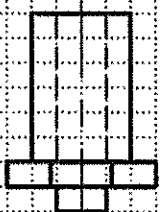


CHUCK
JAW

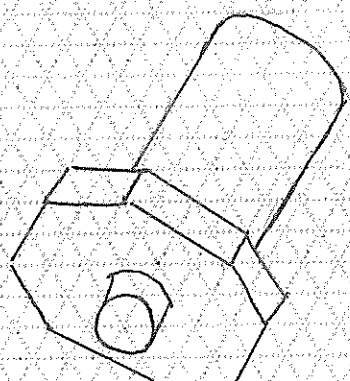
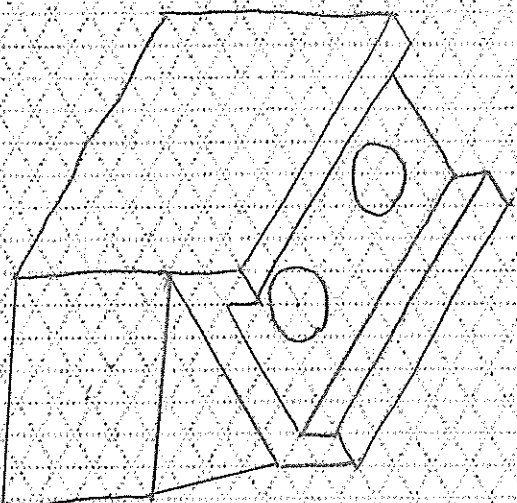
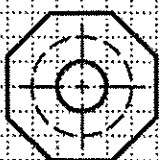


2.

1. MAKE AN ISOMETRIC SKETCH OF THE CHUCK JAW IN THE AREA BELOW IT. USE THE GIVEN ISOMETRIC GRID AND CHOOSE THE PICTORIAL SIZE BY TRANSFERRING GRID DIVISIONS ONE-TO-ONE.
2. MAKE AN ISOMETRIC SKETCH OF THE CONTROL KNOB IN THE AREA BELOW IT. USE THE GIVEN ISOMETRIC GRID AND CHOOSE THE PICTORIAL SIZE BY TRANSFERRING GRID DIVISIONS ONE-TO-ONE.



CONTROL KNOB



ISOMETRIC SKETCHING