

Geospatial Databases - Project

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Schematic Public Transportation Maps



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Task 1

To start off the project, we set up the “GSDBOMM” database using PostgreSQL and extending it with PostGIS. Afterwards we imported all the data from Portugal into the database, as we are only going to be working with subway stations in Lisbon.

List of databases				
Name	Owner	Encoding	Collate	Ctype
GSDBOMM	postgres	UTF8	en_US.UTF-8	en_US.UTF-8
postgres	postgres	UTF8	en_US.UTF-8	en_US.UTF-8

List of relations			
Schema	Name	Type	Owner
public	planet_osm_line	table	postgres
public	planet_osm_line_tmp	table	postgres
public	planet_osm_nodes	table	postgres

topology	layer	table	postgres
topology	topology	table	postgres
(49 rows)			

Task 2

In order to program our web service we decided to use the *JavaScript* programming language. To automatically configure and install the project, we used the *Node.js package manager (npm)*.

Our first step to build the schematic map is to acquire all the data related to the subway stations and lines in Lisbon. To achieve this, we use the following query utilizing the *Overpass API*:

```
[out:json];
(
  node["station"="subway"] (38.699223, -9.226499, 38.797711, -9.084250);
  relation["route"="subway"] (38.699223, -9.226499, 38.797711, -9.084250);
);
out body;
>;
out skel qt;
```

The coordinates presented inside the parenthesis refer to the limits of Lisbon's metropolitan area. The “nodes” requested correspond to information about the subway stations, while the “relations” correspond information about the lines and how the stations are linked. All the data outputted by this query was stored in the file *lisbon-metro-original.json*.

After obtaining this file, a method called *formatData()* is called upon the data in order to have it in a format that is more useful for us. This creates the file *lisbon-metro.json* that, for each station, stores its **id**, **name**, **label** and **position**, and for each line stores its **name**, **color** and **nodes**. These nodes hold the station's **names** and new **coordinates** that will allow us to represent them in a schematic map. These coordinates were manually calculated and inserted. They were based on the original latitude and longitude of each station and set up in a way that every two consecutive stations can only form a 0°, 45° or 90° angle between them.

```
},
"Alvalade": {
  "id": 256971869,
  "name": "Alvalade",
  "label": "Alvalade",
  "position": {
    "lat": 38.753034,
    "lon": -9.1439777
  }
},
},
```

station

```
"name": "Verde",
"color": "#2F9B9C",
"shiftCoords": [0, 0],
"nodes": [
```

line

```
{
  "coords": [39, 21],
  "labelPos": "E",
  "name": "Alvalade"
},
```

node



The way in which we formatted and stored our data in the new file allows us to use **d3-tube-map** to obtain a schematic map in the visual style of London's Underground Map. With all the data and dependencies ready, we call our *initMap()* method to draw the schematic map in the webpage.

Task 3

To enrich our schematic map we decided to add the functionality to list pubs/bars around each subway station. Every time one of the subway stations is selected, the method ***getBarsAround()*** is called. This method, takes the data for the selected station and uses it to execute the following query (again, using *Overpass API*):

```
[out:json] ;  
node["amenity"="bar"] (around:500,{lat},{lon}) ;  
out;
```

Here **lat** and **lon** refer to the latitude and longitude of the selected station and these values are fetched from the *lisbon-metro.json* file.

To display the information that we obtained, a pop-up appears in the webpage with a list of all the bars queried. For every bar obtained by this query, we list its **name**, **street address** and **website**, as long as they have this information available in *OSM*.



This information is fetched in real-time, so it should always be up-to-date, as long as *OSM* also is.