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# **EXPERIENCE**

# **CENTER FOR ENVIRONMENTAL RESEARCH AND TECHNOLOGY | RESEARCHER**

April 2017 - Present | Riverside, CA

- Managed the solar energy website which uses PHP and SQL
- Reduced workload for researchers by creating Excel VBA Macros
- Excel VBA Macros transferred and analyzed energy data and made multiple graphs and calculations from it

## **PROJECTS**

### POSTPIN | DEVELOPER

- Created a Multi-page web app which provides College students a platform to Buy/Sell/Trade
- Made using good practices: collaborators made pull requests, Kanban board to organize tasks, weekly meetings
- Built using: ReactJS, Sass, Bootstrap, Firebase, and Webpack

#### **PERSONAL WEBSITE | DEVELOPER**

- Made personal website using ReactJS
- Gained familiarity with Flexbox, animations, and React

#### TANK GAME | Won EA PATHFINDERS PRIZE

- Created a 2 player real-time tank game using Unity and EA Pathfinders API
- Made during Hackpoly 2016, won the EA Pathfinders prize
- The EA Pathfinders API allowed us to use a smartphone as a controller for the game

#### **LED GAME | DEVELOPER**

- Created an asteroid dodging game on a 32x32 LED Board
- Used USART communication between the Arduino and Atmega
- Built using: Arduino, Atmega 1284, LCD Screen for the score, 32x32 LED Board for display, and joystick for movement

### **FDUCATION**

#### UNIVERSITY OF CALIFORNIA RIVERSIDE | BS IN COMPUTER SCIENCE

• Bourns College of Engineering | Expected June 2018 | Riverside, CA

## COURSEWORK

#### UNIVERSITY OF CALIFORNIA RIVERSIDE | BOURNS COLLEGE OF ENGINEERING

- Object Oriented Programming
- Data Structures and Algorithms
- Machine Learning
- Software Engineering

# **SKILLS**

PHP Git

LANGUAGES	FRAMEWORKS / LIBRARIES	OTHER
C++	React	Adobe Photoshop
Javascript/HTML/CSS	Bootstrap	Adobe Illustrator
CSharp	Jquery	Unity
Python	Sass	Latex
Excel VBA	Redux	Firebase
SQL	Selenium	Arduino