CourseFlow



File

Edit

View

Help

Project:

Physics NYA



Layout:

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- A Scavenger Hunt
- (A) Motion Diagrams

Add Workflow:

Activity

Add

Outcomes:



Create New

Outcome View (Course)

- P Competency OOUR
- 1. C Describe the translational and rotational motion of objects
 - 1. (A) Learn to construct and analyze motion diagrams
 - 2. (A) Learn to create and analyze motion graphs
 - 3. (A) Use the basic equations of kinematics in one dimension
 - 4. (A) Represent kinematic variables as vectors, and apply basic vector addition
 - 5. (A) Extend kinematics to two or more dimensions
 - 6. (A) Apply kinematics for circular (rotational) motion in terms of angular variables
 - 7. (A) Understand the difference between tangential, radial, and angular acceleration
 - 8. (A) Apply basic transformations for frames of reference with different velocities
 - 2. C Apply concepts and laws of dynamics to analysis of motion of objects
 - 3. (C) Carry out calculations of work/power/energy in simple situations
 - 4. (C) Apply conservation principles of mechanics
- 5. (C) Verify experimentally some of the laws and principles of mechanics





Exams and Tests

Motion Graphs Progress Test 1

Motion Graphs Progress Test 1

Kintematic Case Study Progress Test 1

Kinematic Case Study Progress Test 1

Progress Test 1

Progress Test 1

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