Final Project

What I have so far:

Game window

* 1. This window will be the screen the mole will move around.
  2. The window dimensions have been set to keep the window from being resized.

The Mole button

* 1. I have a button acting as the mole that will move around to random locations on the screen
  2. His movements are made by a function that generates a random row and column after each click.

What still needs to be done:

A lot.

Main Menu

1. I need a main menu that will display the New Game and High Scores buttons

Game window

* 1. I need to keep the mole restricted within boarders of the window.
  2. Add a timer that will move the mole after so many seconds
  3. Add a “Life” counter for when you don’t click the mole fast enough
  4. Add a “score” counter that counts how many times you’ve clicked the mole
  5. Add a popup text box asking for your name to submit your score
  6. Write the top 5 scores out to a text file

High Score window

1. Display the contents of the top scores text file