

Name: Dario Ismael Valarezo Bracho

Creating a repository in Bitbucket

Click on Get started and the following page will appear in which we add the e-mail and click continue.

Create your account

Atlassian, Inc. [US] | <https://bitbucket.org/account/signup/>

ATLASSIAN
Bitbucket

Features Integrations Server Data Center Pricing Log in **Get started**

Create your account

Enter your email address

dario_o13@hotmail.com

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And follow all the steps to create an account.

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Bitbucket

Features Integrations Server Data Center Pricing Log in **Get started**

Create your account

Complete your account details

dario_o13@hotmail.com ✓

Dario Valarezo ✓

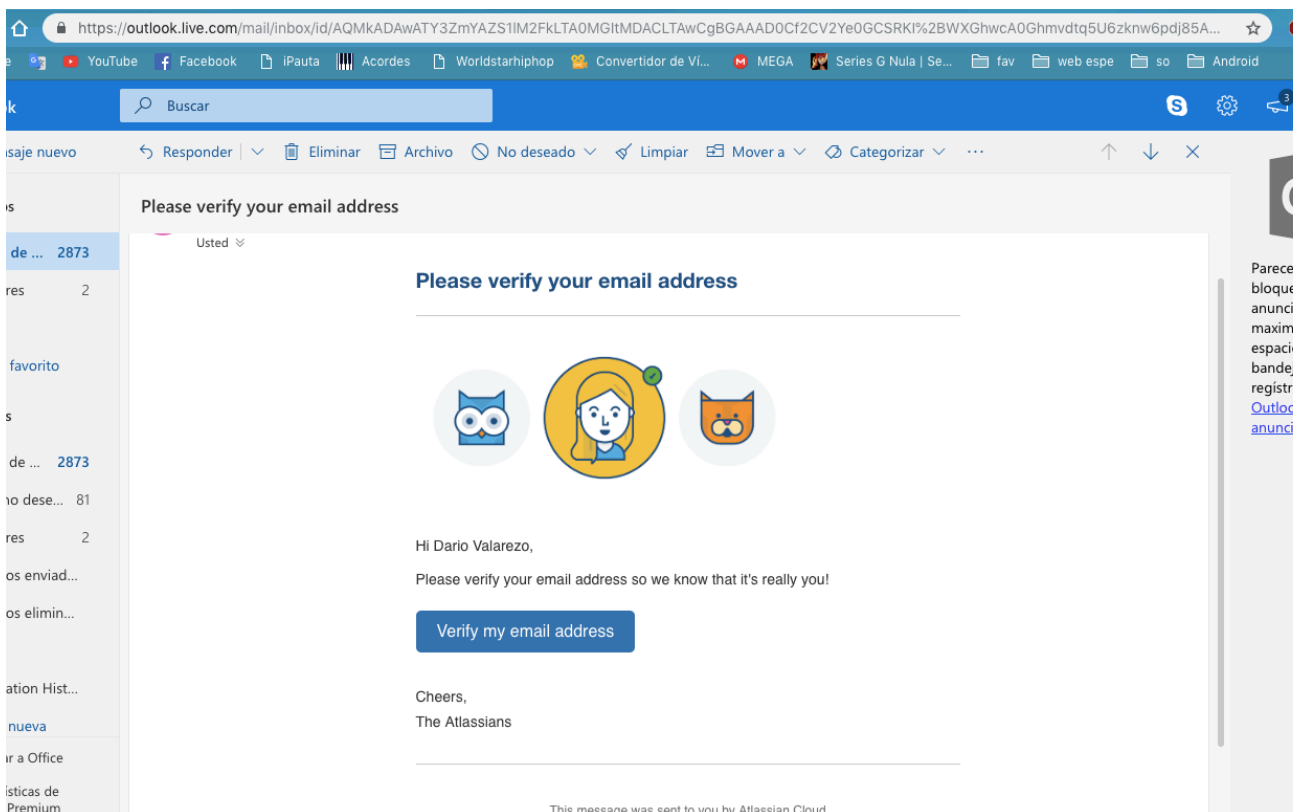
***** ✓

✓ No soy un robot reCAPTCHA Privacidad · Condiciones

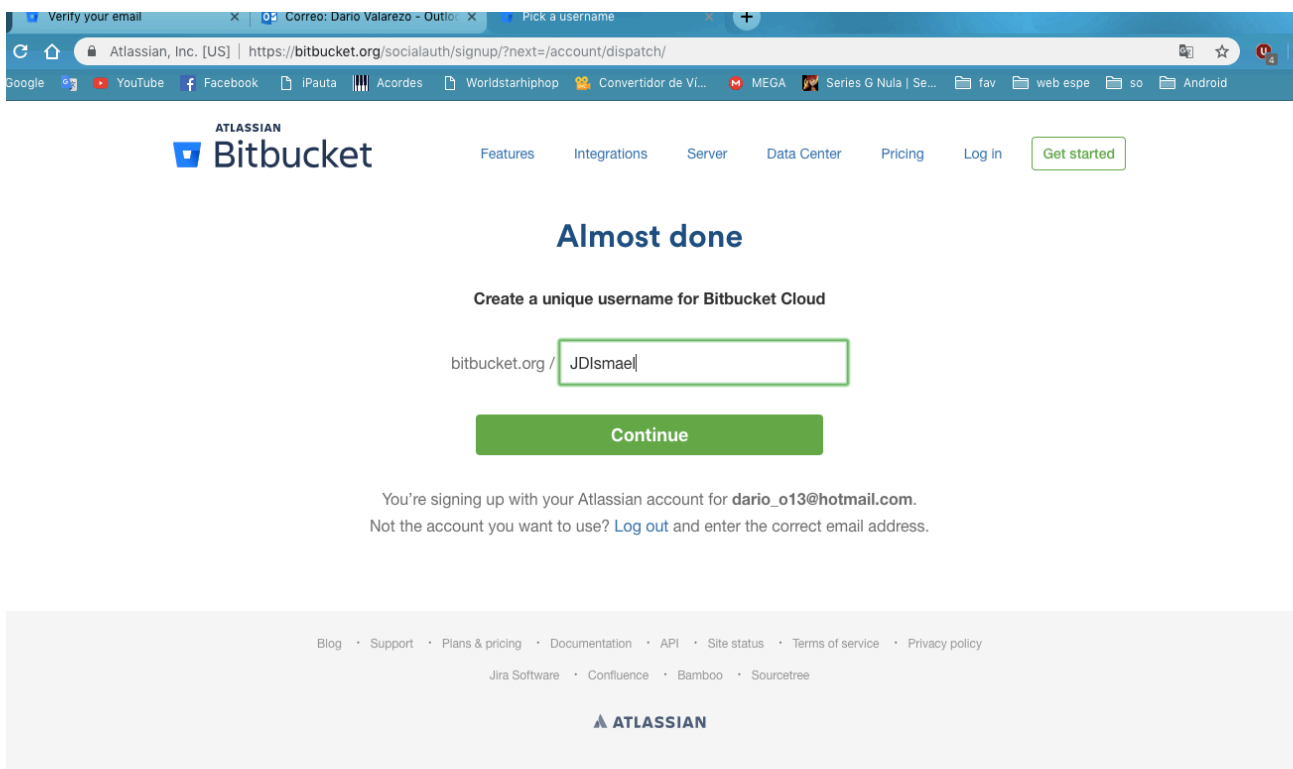
By clicking below, you agree to the [Customer Agreement](#) and [Privacy Policy](#).

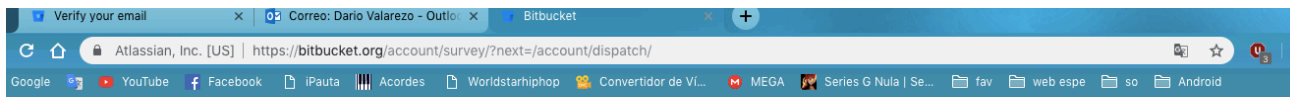
Continue

Bitbucket will send an email to confirm the e-mail



A User and preference is introduced





Before we drop you in Bitbucket, help us tailor your experience

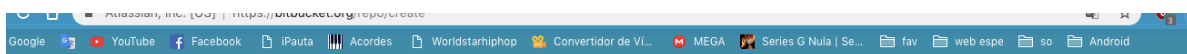
What describes your experience with source control? I've used source control tools

How many people do you think you'll work with on Bitbucket? 1-5

What best describes your role? Developer

Skip Submit

Bitbucket will immediately ask us to create a repository, enter all the data and create it



Crear un nuevo repositorio

[Importar repositorio](#)

Nombre del repositorio

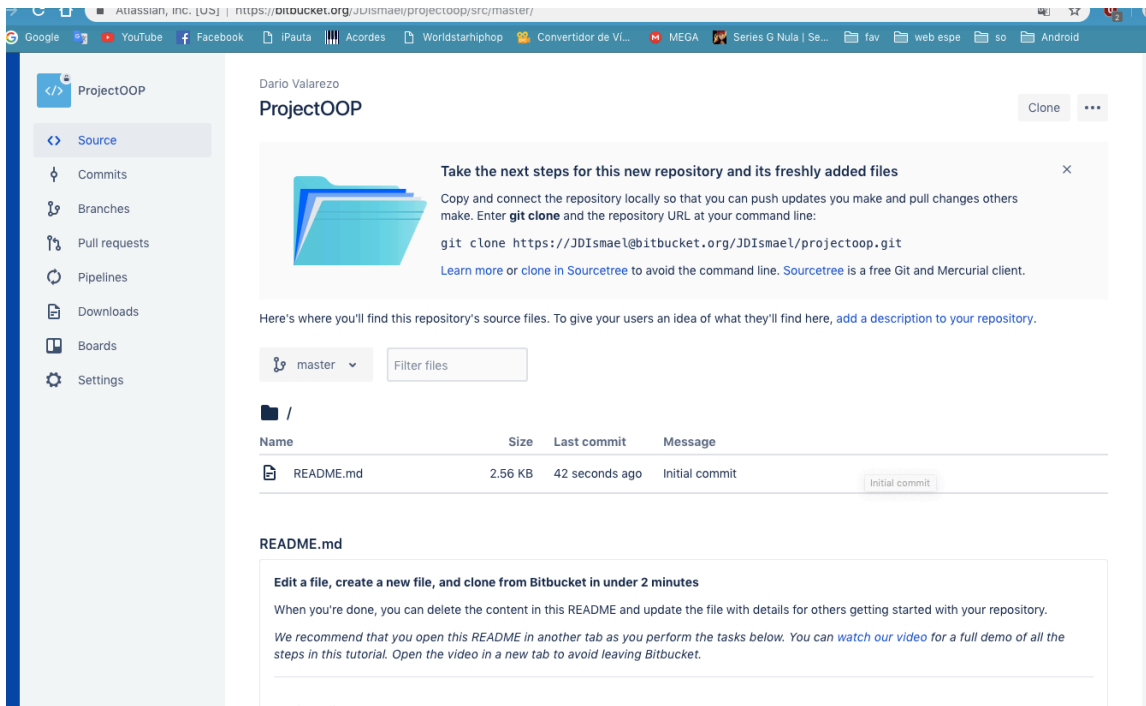
Nivel de acceso ☒ Este es un repositorio privado.

¿Incluir un README?

Sistema de control de versiones ☒ Git ☐ Mercurial

[> Ajustes avanzados](#)

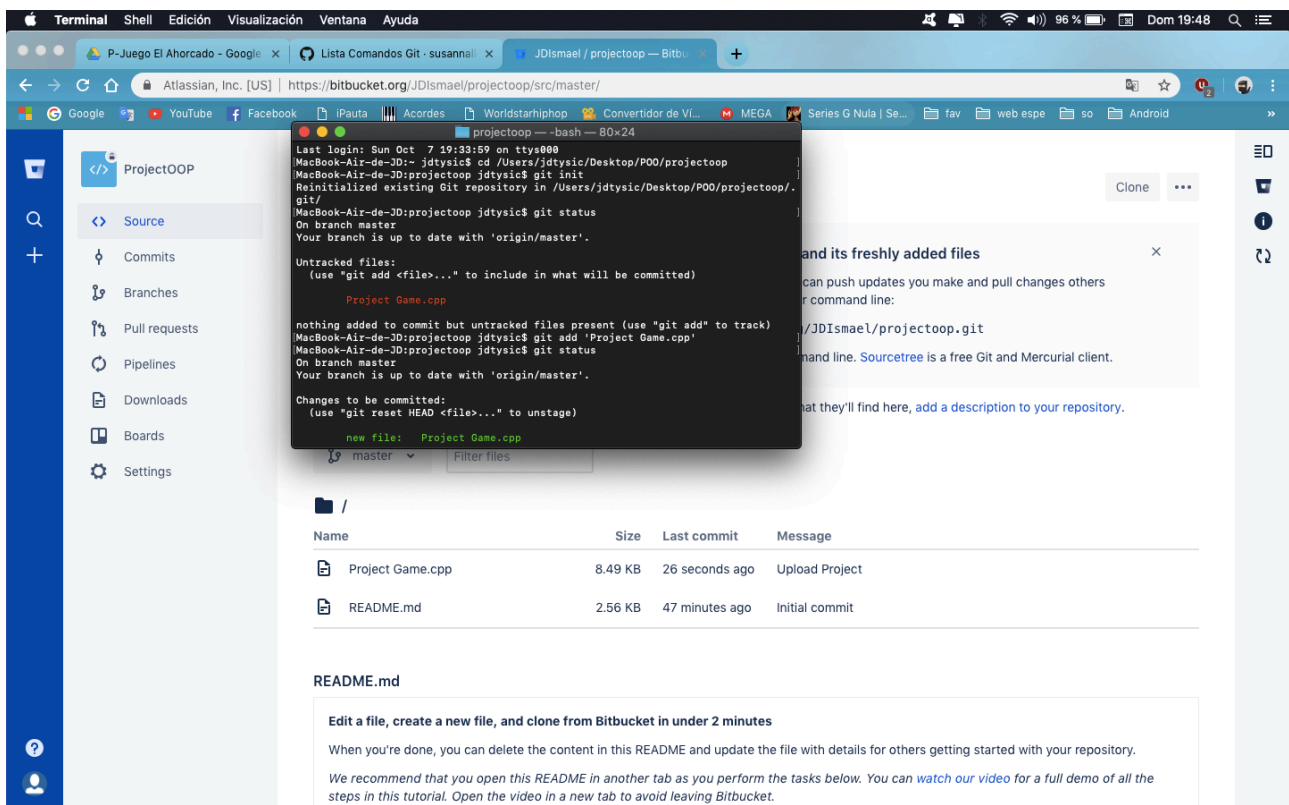
Crear repositorio Cancelar



Then we go to the command line to start uploading files to our repository, pointing to the address where we will clone our repository and introduce

```
> git clone https://JDIsmael@bitbucket.org/JDIsmael/projectoop.git
> git init
> git add 'Project Game.cpp'
> git commit -m "Upload Project"
> git remote add origin https://JDIsmael@bitbucket.org/JDIsmael/projectoop.git
> git push origin master
```

and the file will be uploaded.



Terminal Shell Edición Visualización Ventana Ayuda

P-Juego El Ahorcado - Google x Lista Comandos Git - susanna x JDIsmael / projectoop - Bitbu x

Atlassian, Inc. [US] | https://bitbucket.org/JDIsmael/projectoop/src/master/

ProjectOOP

Source

Commits

Branches

Pull requests

Pipelines

Downloads

Boards

Settings

```
projectoop ~$ bash -- 80x24
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:

git config --global --edit

After doing this, you may fix the identity used for this commit with:

git commit --amend --reset-author

1 file changed, 325 insertions(+)
create mode 100644 Project Game.cpp
MacBook-Air-de-JD:projectoop jdtysic$ git push origin master
Enumerating objects: 4, done.
Counting objects: 100% (4/4), done.
Delta compression using up to 4 threads
Compressing objects: 100% (3/3), done.
Writing objects: 100% (3/3), 2.12 MiB/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To https://bitbucket.org/JDIsmael/projectoop.git
816342f..0e74f70 master -> master
MacBook-Air-de-JD:projectoop jdtysic$
```

and its freshly added files

can push updates you make and pull changes others make. Enter **git clone** and the repository URL at your command line:

`git clone https://JDIsmael@bitbucket.org/JDIsmael/projectoop.git`

Learn more or clone in Sourcetree to avoid the command line. Sourcetree is a free Git and Mercurial client.

that they'll find here, add a description to your repository.

Name	Size	Last commit	Message
Project Game.cpp	8.49 KB	26 seconds ago	Upload Project
README.md	2.56 KB	47 minutes ago	Initial commit

README.md

Edit a file, create a new file, and clone from Bitbucket in under 2 minutes

When you're done, you can delete the content in this README and update the file with details for others getting started with your repository.

We recommend that you open this README in another tab as you perform the tasks below. You can watch our video for a full demo of all the steps in this tutorial. Open the video in a new tab to avoid leaving Bitbucket.

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ProjectOOP

Source

Commits

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Dario Valarezo

ProjectOOP

Clone

Take the next steps for this new repository and its freshly added files

Copy and connect the repository locally so that you can push updates you make and pull changes others make. Enter **git clone** and the repository URL at your command line:

`git clone https://JDIsmael@bitbucket.org/JDIsmael/projectoop.git`

Learn more or clone in Sourcetree to avoid the command line. Sourcetree is a free Git and Mercurial client.

Here's where you'll find this repository's source files. To give your users an idea of what they'll find here, add a description to your repository.

master Filter files

Name	Size	Last commit	Message
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README.md

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