

User Documentation User Story
Off By One (O.B.O.)
LifeReminders
Revised: 2/25/15

Before Installation:

The app will only be able to be installed on Android devices running Android version 4.0+ but has a target OS of 5.0. It will only install if the device has enough space on to store the installation file (APK), which requires around 4 MB to install.

Installation:

Assuming use of apk/hosting: The user will have to direct their browser to the web page hosting our .apk file and proceed to download it onto their device. Once downloaded, the user must ensure they allow installation of non-Market apps by enabling unknown sources in their security settings. After verifying that the device allows for the installation of non-Market apps, the user opens the application in their downloads or through a file manager to initiate the installation of the application. After installing the application, the user selects the application in their application drawer and the app will open up the default screen displaying lifestyles.

Assuming use of Google Play Store: The user will open the Google Play Store application on their device and search for Life Reminders. After searching and identifying the LifeReminders App, the user will press on the install button, initiating a download and installation of the LifeReminders app. After the application is downloaded and installed, the user selects the application in their application drawer and the app will open up the default screen displaying lifestyles.

The list of permissions the application needs include the phone's state for the use of the device's hardware including vibration, sound, LED notification, and the system lock info.

Quick Reference:

Lifestyles: A lifestyle is a set list of reminders the user want to set correlating to the set lifestyle, i.e. an exercise list of reminders or medication list of reminders. By default every new lifestyle will be stored into the storage class. A user must create a lifestyle before creating a reminder or notification accompanying the selected lifestyle.

Reminders: A Reminder is a set of notifications relating to the name of the reminder the user wants to be alerted about, i.e take medication or exercise. By default every created Reminder will be stored under the Unsorted Reminders Lifestyle, unless the user selects a particular lifestyle. A reminder cannot be in multiple lifestyles at once, if the user wished to have it listed in another lifestyle, they must create a copy. The reminder can then store unique notifications, configured by the user, pertaining to the created reminder.

Notifications: A notification is how the application will remind the user of its reminder. The user will select when they should be alerted about their reminder in a single occurrence or repeated a specified interval. By default the user must select a day and time the first instance they are reminded, and then can select whether there are multiple days a week, every other day, etc, and how they should be notified (vibrate, sound, etc.).

Tutorial:

Launching the application: First, press the app named “Life Reminders” to launch the app. Upon launching the app, the user is greeted to the list of lifestyles the user has set.

Navigation Menu Bar: To access, user can swipe from the left edge of the screen to right to bring up the menu, or by tapping the menu button on the top left corner of the action bar (denoted by three horizontal lines). Once brought up, users can switch between viewing a list of all their Lifestyles, Reminders, and Notifications, or access the applications settings.

LifeStyle Activity/Default Activity: Users can scroll through the list of lifestyles that contains all of the created lifestyles. The user can switch between enabling or disabling a lifestyle and its accompanying reminders, or tap on a particular lifestyle to bring up and modify the details of the lifestyle. Pressing the plus button located on the bottom of the app in this window will create a new lifestyle and bring up the new lifestyle’s activity for modification.

Selected LifeStyle Activity: The details of the lifestyle will be displayed as well as its accompanying reminders. To modify the name of the lifestyle, the user will select the name of the lifestyle, in which a keyboard will pop up to allow user input. To access one of the accompanying reminder, the user presses on the reminder in which the selected reminder will open, showing the details of the reminder, and notifications relating to the reminder, as well as allowing the user to modify the reminder.

Reminder Activity: Users can scroll through the list of all of the created reminders with a label indicating which lifestyle the reminder is connected to (or blank if it is not connected to a lifestyle). The user can switch between enabling or disabling the reminder, or tap on a particular reminder to bring up its details. Pressing the plus button located on the bottom of the app, will create a new reminder and bring up the new lifestyle’s activity for modification.

Selected Reminder Activity: The details of the reminder will be displayed as well as its accompanying notifications. To modify the name of the reminder, the user will select the name of the lifestyle, in which a keyboard will pop up to allow user input. To access one of the accompanying notifications, the user presses on the notification in which the selected notification will open, showing the details of the notification.

Notification Activity: Users can scroll through the list of all created notifications. Beside each notification is the information relating to each notification. To create a notification, press the plus button located on the bottom of the app, which will go to a new notification activity, similar view

to selected notification activity.

Selected Notification Activity: The same details seen in the overview list will be displayed such as Reminder the selected Notification pertains to, time selected, notification type (ie sound/vibrate), which days or date selected notification should recur, and whether or not it is enabled. The user will have the option to edit or delete the notification from this window.

Old Content

To switch between lifestyle/reminders/notificaiton, the user will swipe from the left edge of the screen to the right, or press on the menu button (denoted by three horizontal lines), to bring up the menu bar.

The list of lifestyles includes some lifestyles included by the app and a list of user created lifestyles. To create a new lifestyle, the user presses on the red plus button located at the bottom of the app to create a new lifestyle.

To change between the list of lifestyles, reminders, or notifications, swipe from the left side of the app towards the right or click on the menu button (located on the top left of the device) to show the drawer. After showing the app drawer, select either lifestyles, reminders, or notifications.

To add a lifestyle, reminder, or notification (depending on the context you are in), press on the floating circle plus button (+) located on the lower right of the device.

To change an app setting, swipe from the left side of the app towards the right or click on the menu button (located on the top right of the device) to show the drawer, then press the gear icon in the drawer.

The sprint2Plan required a user story about user documentation. To complete this part of Sprint2 (and to report it done in the Sprint2Report), students have to look back at their requirement and create a draft for the user documentation for their product. They need to create the TEXT for the documentation system for their product. Each product's documentation needs are different. There may be a need for: installation manual user guide tutorial quick reference and thorough index into documentation provided.

>An installation manual details the steps necessary to prepare for operation of the product from download to execution.

>A user guide is arranged in a thematic way possibly covering each of the types of documentation; each given in a separate chapter in the guide.

>A tutorial is where the user is guided step-by-step through how to do a specific task or multiple tasks (tasks of the software typically map to functionality which map to user stories where the user is typically not the developer – but in the case of the Reagan's Renderers and the Tanzle projects, they may be).

>A quick reference is written as an alphabetic listing of operations available with short descriptions of functionality and operation instructions.

>It is important to include an alphabetical index into the documentation using links or page numbers. It is expected that for sprint 2, the user documentation will be in draft form, however, draft form doesn't mean that parts are missing. It means that since the product is not yet in final release form, some of the inform