

Edition 1

Adaine Abernant is the youngest daughter of the elvish Angwyn Abernant, a dignitary of the Court of Stars and an ambassador for his home country of Fallinel. Due to his duties, the family has been living in Elmville in the nation of Solace for the majority of Adaine's life. Adaine and her older sister Aelwyn used to be close until Aelwyn started secondary school. Both Adaine and Aelwyn attended Goldwright's Preparatory School. This school is mainly comprised of other high-achieving students from affluent families with much power in Elmville. When Adaine reaches the 6th grade and begins attending this school, she quickly becomes overwhelmed by the extremely competitive environment. Her sister excels at this new school and becomes the main focus of her parents. Aelwyn soon becomes very popular amongst her classmates and is ranked one of the top students in her class. Adaine is constantly reminded of this as her anxiety makes it extremely difficult for her to make friends, and she struggles to pass her classes. Her parents constantly compare her to Aelwyn and are disappointed that Adaine is not able to succeed like her sister. Furthermore, Aelwyn begins demeaning her sister and making rude comments about her worth.

Edition 2

Adaine will be attending the Aguefort Adventuring Academy which is the public high school/technical college in Elmville. Due to a panic attack incurred by her anxiety, Adaine did not pass the entrance exam for Hudol College, the prestigious school that her older sister Alewyn currently attends. Adaine still does not have any real friends and is nervous about attending Aguefort. Almost all of her classmates from Goldwright will be attending Hudol, although truthfully, Adaine was not too close with anyone from her secondary school. Adaine receives detention on the first day of school for being in the restricted section of the library. However, she meets a group of people who slowly becomes her core friends. The group quickly grows together as they put their skills from class into practice investigating the disappearances of a string of girls from Aguefort. The group often finds themselves fighting lower-level enemies, such as a skateboard gang of trolls and a group of Teathling greasers.

Edition 3

As Adaine's freshman year goes on, she finds herself excelling in her classes and growing in her abilities. She is particularly successful in her divination classes and finds herself using her spell-casting abilities in battle. Adaine's divination teacher nominates her as the

honored student guest to the annual teacher-faculty awards dinner. Adaine is super excited and rushes home to tell her parents. Most importantly, however, she is eager to rub this news in her sisters' face...

Concurrently, as the group digs deeper into this mystery, they discover that the local branch of the KNB bank has been providing major loans to the Cult of the Nightmare King. This cult worships an evil being that is widely rumored around town to be the cause of these disappearances. KNB bank is based in Adaine's family's home country of Fallinel. The group decides to leak this information to the local newspaper, and political unrest arises between the two nations. Once Adaine gets home, she finds her parents frantically packing up the house. Her father tells her that the family will be moving back to Fallinel due to this unrest. Adaine asks her dad when he was going to tell her that they were leaving or if they were just going to leave her behind. He said that he and her mom figured Adaine would be happier staying here in Elmville and with her friends at Aguefort. Adaine runs out of the house crying.

Edition 4

Angry at her family and her awful parents, Adaine swears them off and decides to attend the dinner anyway. She arrives about 20 minutes late because of the panic attack she had on the way over. Walking into the cafeteria, Adaine expects to hear the chatter of her professors but instead hears silence. Sneaking around the corner, she walks into an empty cafeteria. Although nobody is present, tables are flipped on their sides, chairs are sprawled across the room, and the main serving table has been smashed in half. Her friend Fig Faeth rushes into the room and grabs Adaine by the arm. She explains to Adaine that a group of sand people randomly showed up at the school and captured Principal Arthur Aguefort. Fig happened to be at the school when it happened because she was staying late to work on the mystery with Biz Glitterdew in the AV Club Room. Their conversation is cut short as a group of small sand dunemen and a sand troll come back to the cafeteria. Fig tells Adaine that the rest of the group is on their way over and they work together to fight these monsters. However, Adaine, distracted by the thought of her family leaving her, struggles to keep up in battle and becomes more of a burden than a help. Nevertheless, the group defeats these beasts and goes to Basrar's Ice Cream Shop to celebrate their win and piece together why these sand demons kidnapped Aguefort. Adaine leaves the group and goes home.

Edition 5

The group continues to investigate the disappearances and runs into more trouble. Adaine is still struggling to keep up with her friends and is not as good as she used to be. Also, she stops joining her friends for their customary post-battle debriefs and celebrations at Basrar's. The group quickly finds out about Adaine's family leaving and tries to offer her support. Whenever it is brought up, however, Adaine shuts down the conversation and refuses to talk about it other than recognizing that it happened. She acts like she is fine, but her panic attacks continue to get worse and more frequent. Although she struggles in battle, Adaine is able to avoid her panic attacks while fighting alongside her friends. After fighting off a group of werewolves at the Black Pit, Adaine decides to rejoin her friends for celebratory ice cream.

Edition 6

The Spring semester and the group's freshmen year at Aguefort are coming to an end. Principal Aguefort and the girls are still missing. As they dig deeper into the case, the gang discovers that Vice Principal Goldenhoard has been the mastermind behind these disappearances. After regretfully binding his soul with the demon Kalvaxus, Goldenhoard has been acquiring the souls of others to break this bond and free himself. The series ends with an epic battle between Goldenhoard and the group of friends. Adaine stands out as the star of the battle and deals the final blow to Goldenhoard saving the Elmville.