Jonathan Daniel

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TECHNICAL EXPERIENCE

META

SOFTWARE ENGINEERING INTERN

Fall 2021 | Menlo Park, CA (Remote)

- Developed and implemented a UI to help users understand if a Live Broadcast was interrupted due to poor network conditions.
- Refactored playback stall monitor in **Kotlin** to trigger dynamic rebuffering.
- Tuned and optimized values used to determine initial buffering for video playback.

STATE FARM

TECHNOLOGY INTERN

Summer 2021 | Bloomington, IL (Remote)

- Developed dashboards using **DynaTrace** to monitor backend services and establish performance standards.
- Developed endpoint in Spring backend service for retrieving multiple customers' data.
- Contributed to Modernization Efforts while developing **JUnit** and **Karate** tests.

WATT FAMILY INNOVATION CENTER

CEVAC INTERN

Spring 2021 | Clemson, SC

- Developed Time Series Models using Facebook Prophet and XGBoost
- Analyzed Time Series Data with Pandas and Jupyter Notebooks

Undergraduate Research Assistant

Fall 2020 - Ongoing | Clemson, SC

- Develop Named-Entity Recognition models with PyTorch
- Use Anaconda environments on the Palmetto Cluster to train models

CLEMSON UNIVERSITY AUTONOMOUS SYSTEMS GROUP

Undergraduate Research Assistant

Summer 2020 - Spring 2021 | Clemson, SC

- Developed multi-agent mapping strategies with the Robot Operating System
- Created autonomous navigation strategies for the F1TENTH competition.

INVOLVEMENT

CLEMSON UNIVERSITY SCHOOL OF COMPUTING

Undergraduate Teaching Assistant

Fall 2020 | Clemson, SC

- Assisted students with C and C++ lab assignments in Programming Methodology
- Clarified concepts learned in lecture through office hours

CUHACKIT

LEAD OF HACKERHELP

Summer 2020 - Ongoing | Clemson, SC

- Leads team of students that organizes workshops and recruits mentors.
- Levarages feedback from previous participants to increase impact of workshops.

TIGERVISION

CHIEF ENGINEER

Fall 2019 - Ongoing | Clemson, SC

- Coordinate and train Production Assistants for television programs
- Assist with on-site broadcasting for various student organizations

CLEMSON UNIVERSITY CAMPUS RECREATION

SPORTS PROGRAMS MANAGER

Fall 2019 - Fall 2021 | Clemson, SC

- Facilitate virtual recreational engagement opportunities
- Initiate injury treatment and emergency protocols

SKILLS

PROGRAMMING LANGUAGES

Python • C/C++ • Java • SQL

Javascript • Kotlin

DATA SCIENCE + ML

IBM Watson • Jupyter • Seaborn

Pandas • Scikit-Learn • NumPy

PyTorch • Matplotlib

TECHNOLOGY

Git • Docker • Linux • ROS • LaTeX

Arduino • Flask • Google Cloud

Android • Heroku • JUnit • Node.js Express.is

MISCELLANEOUS

Research • Presentation • MVC Object-Oriented Design

EDUCATION

CLEMSON UNIVERSITY

May 2023 | Clemson, SC B.S. Computer Science GPA: 3.93/4.0

COURSEWORK

UNDERGRADUATE

Algorithms and Data Structures Mobile App Development Discrete Structures Introductory Business Statistics Linear Algebra

HONORS

CLEMSON NATIONAL SCHOLAR

Member of ten-student cohort in Clemson's academic full-scholarship program.

CUSEHACKS 2021 BEST COVID HACK

Team award given for the best hack that addresses the COVID-19 pandemic.

CUHACKIT 2020 BEST BEGINNER HACK

Team award given for developing the best project of all novice hackers.

HELLOWORLD 2019 BEST AR/VR HACK

Team award given for the best usage of Augmented and/or Virtual Reality.

LINKS

Github:// JDaniel41 LinkedIn:// jonathandaniel23