

# MILESTONE ONE: Discovery & Architecture

## Documentation

### University E-Voting System

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**Version:** 1.1

**Status:** Final Draft

### Abstract

This document serves as the comprehensive architectural and discovery report for the University E-Voting System. It details the stakeholder analysis, user journeys, system architecture, and risk management strategies for a secure, mobile-first electronic voting platform. The system is designed to ensure transparency, security, and accessibility in university elections through role-based access control, cryptographic verification, and real-time analytics.

**Keywords:** E-Voting, System Architecture, User Journey, ERD, Risk Management, CI/CD, React Native, Node.js.

## 1. Introduction

### 1.1 Background

University elections are critical for student representation but often suffer from low turnout, logistical challenges, and transparency concerns when conducted manually. The University E-Voting System addresses these issues by providing a secure, accessible digital platform.

### 1.2 Objectives

- Security:** Ensure vote integrity and voter anonymity.
- Accessibility:** Enable voting from any location via mobile devices.
- Transparency:** Provide real-time results and immutable audit logs.
- Efficiency:** Streamline nomination and election management processes.

### 1.3 Scope

The project encompasses a mobile application for voters and candidates, and a web-based administration dashboard. Key features include OTP-based authentication, role-based dashboards, and real-time result visualization.

## 2. Stakeholder Mapping

The system identifies three primary stakeholder groups, each with distinct roles and privileges.

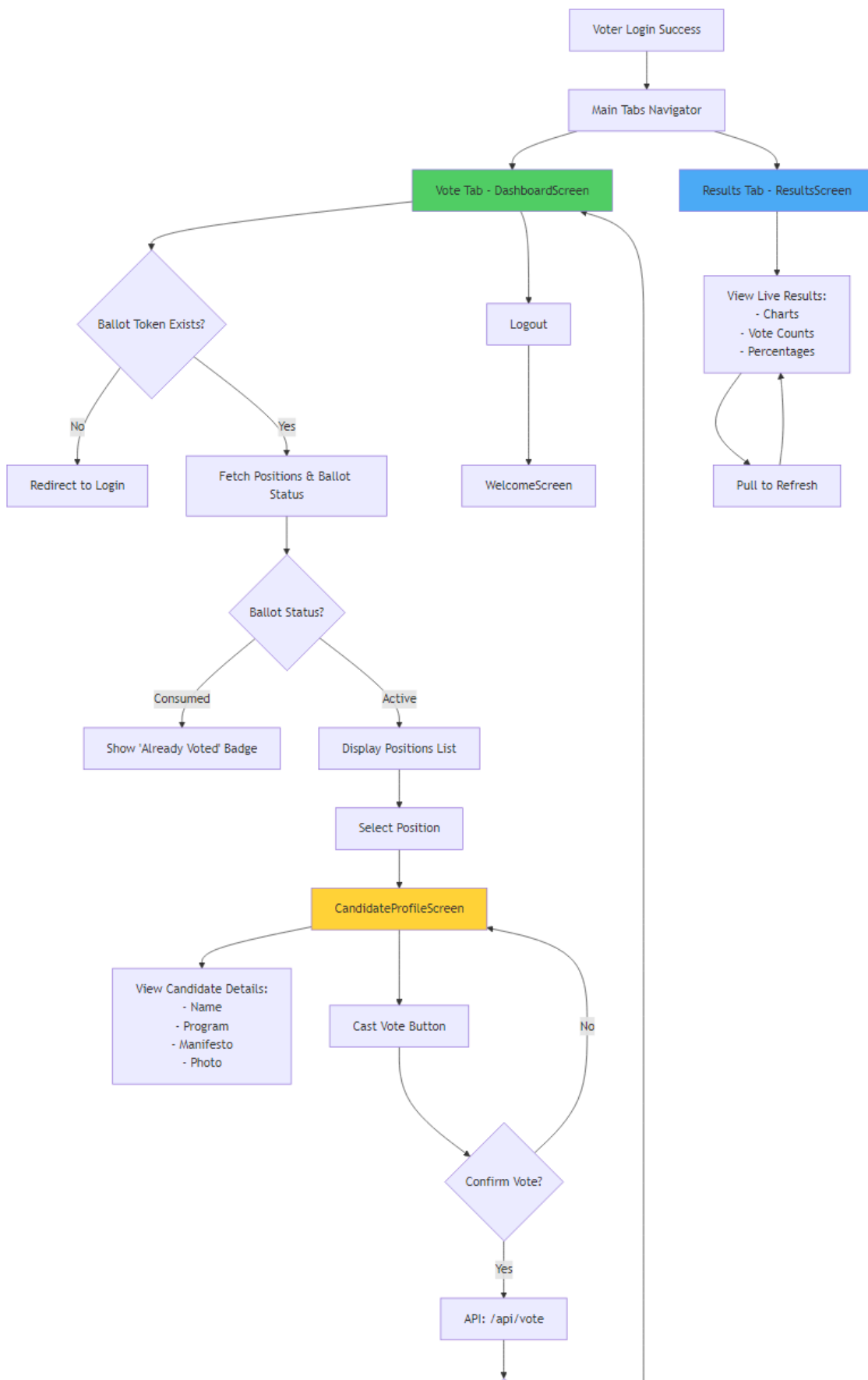
Stakeholder	Role Description	Key Responsibilities
Administrators	System Overseers	<ul style="list-style-type: none"><li>Manage election configuration (Positions, Dates)</li><li>Oversee user management (Officers, Voters)</li><li>Monitor system health and audit logs</li></ul>
Returning Officers	Election Managers	<ul style="list-style-type: none"><li>Verify and approve candidate nominations</li><li>Monitor election conduct</li></ul>

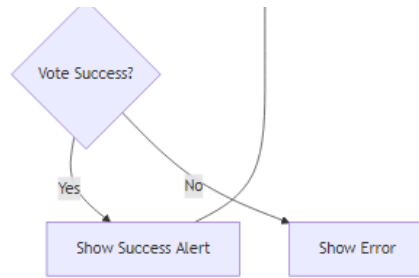
		<ul style="list-style-type: none"><li>• Address voter issues</li></ul>
<b>Candidates</b>	Election Participants	<ul style="list-style-type: none"><li>• Submit nominations and manifestos</li><li>• Campaign to voters</li><li>• Monitor election results</li></ul>
<b>Voters</b>	End Users	<ul style="list-style-type: none"><li>• Verify identity via OTP</li><li>• Cast secure, anonymous votes</li><li>• View election results</li></ul>

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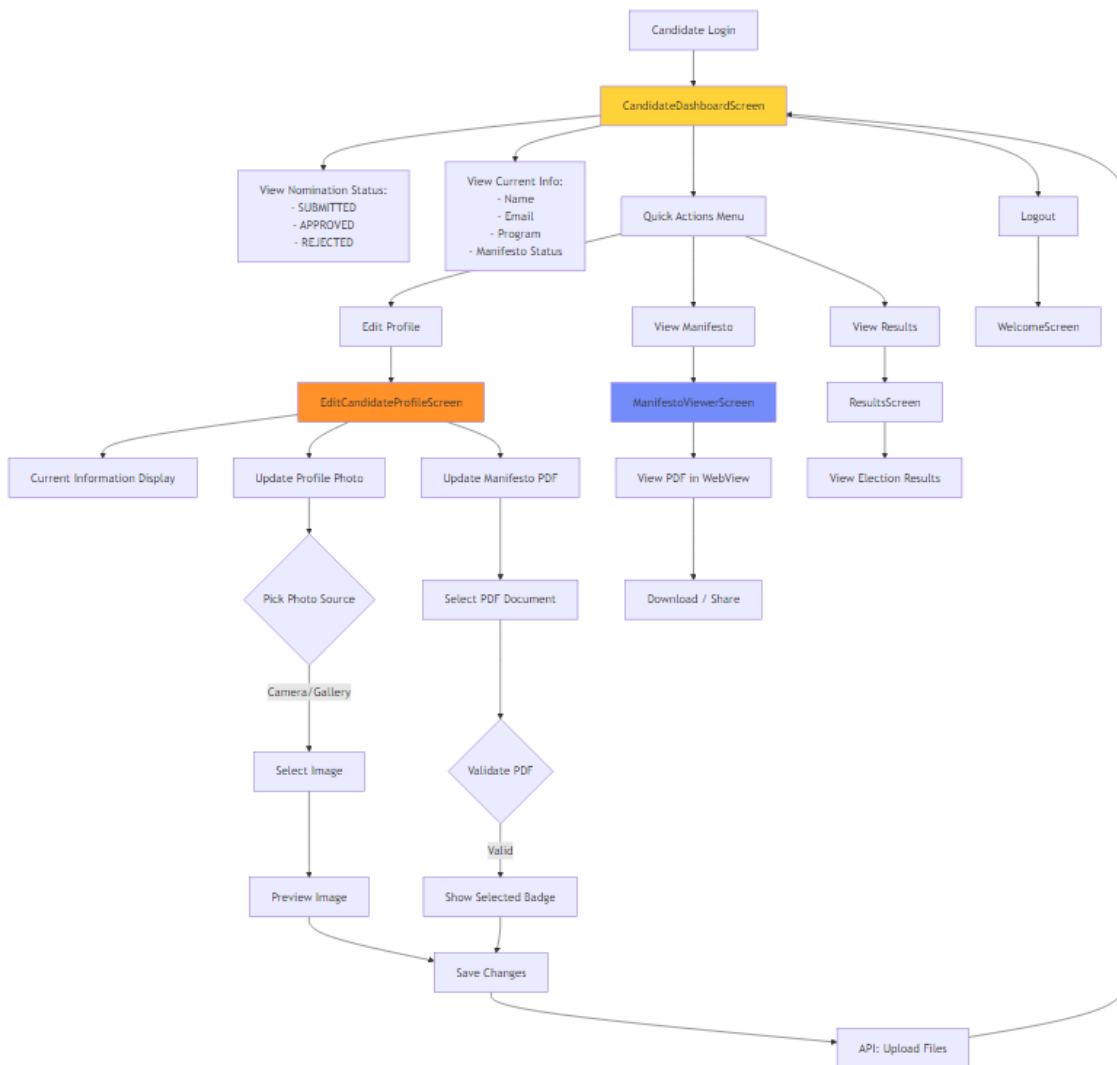
### 3. User Journeys

#### 3.1 Voter Journey





### 3.2 Candidate Journey



### 3.3 Admin & Officer Journey



## 4. Wireframes (Key Flows)

### 4.1 Voter Authentication Flow

- **Screen 1: Login Input**
  - **UI Elements:** Logo, "Voter Login" title, Registration Number Input field, "Request OTP" button.
  - **Action:** User enters Reg No and taps Request.
- **Screen 2: OTP Verification**
  - **UI Elements:** "Enter Verification Code" title, 6-digit Input field, "Verify & Login" button, "Resend OTP" link.
  - **Action:** User enters code. App validates and transitions to Dashboard.

### 4.2 Voting Interface Flow

- **Screen 1: Dashboard (Ballot)**
  - **UI Elements:** List of Positions (e.g., President, Secretary). Progress bar (e.g., "0/5 Selected").
  - **Action:** User taps a Position card.
- **Screen 2: Candidate Selection**
  - **UI Elements:** List of Candidates for selected position. Each card shows Photo, Name, Program. "View Profile" button.
  - **Action:** User selects a candidate. Selection is highlighted.

### 4.3 Candidate Nomination Flow

- **Screen 1: Dashboard**
  - **UI Elements:** "My Nomination" status card. "Edit Profile" button.
  - **Action:** User taps "Edit Profile".
- **Screen 2: Edit Profile**
  - **UI Elements:** Photo upload area, Name input, Manifesto upload (PDF picker), "Save Changes" button.
  - **Action:** User uploads files and saves. Status updates to "Submitted".

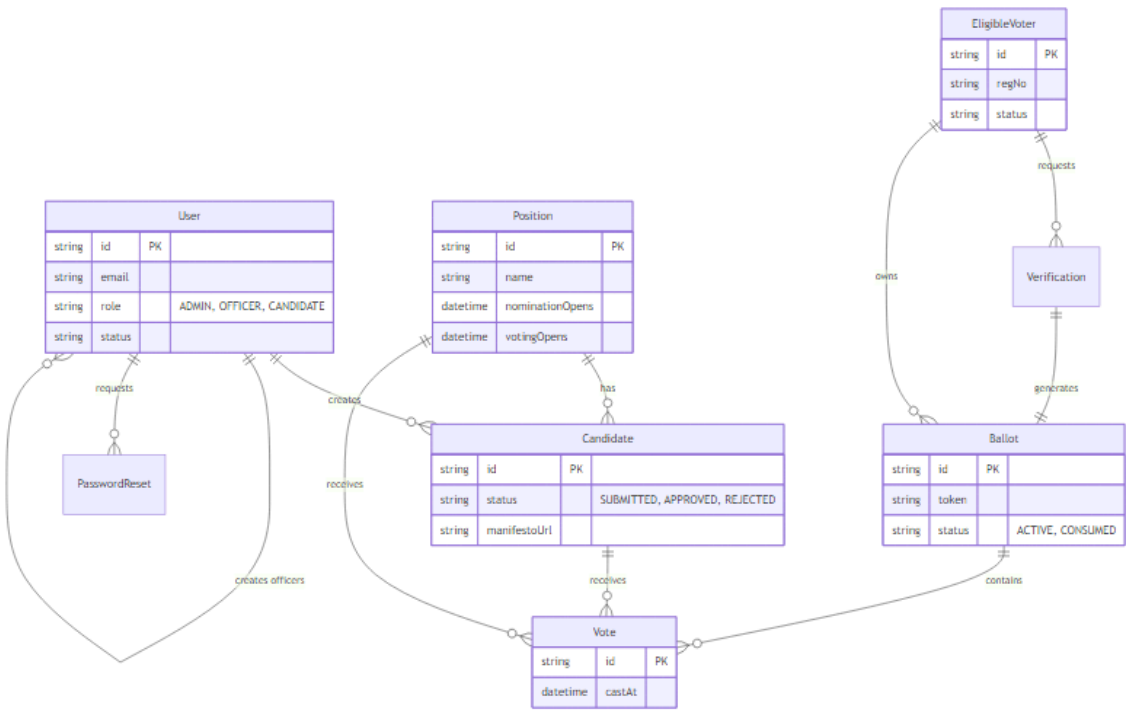
### 4.4 Admin Dashboard Flow

- **Screen 1: Overview**

- **UI Elements:** Stat cards (Total Voters, Votes Cast, Candidates). Quick Actions grid (Add Position, Add Officer).
- **Action:** Admin views high-level metrics.

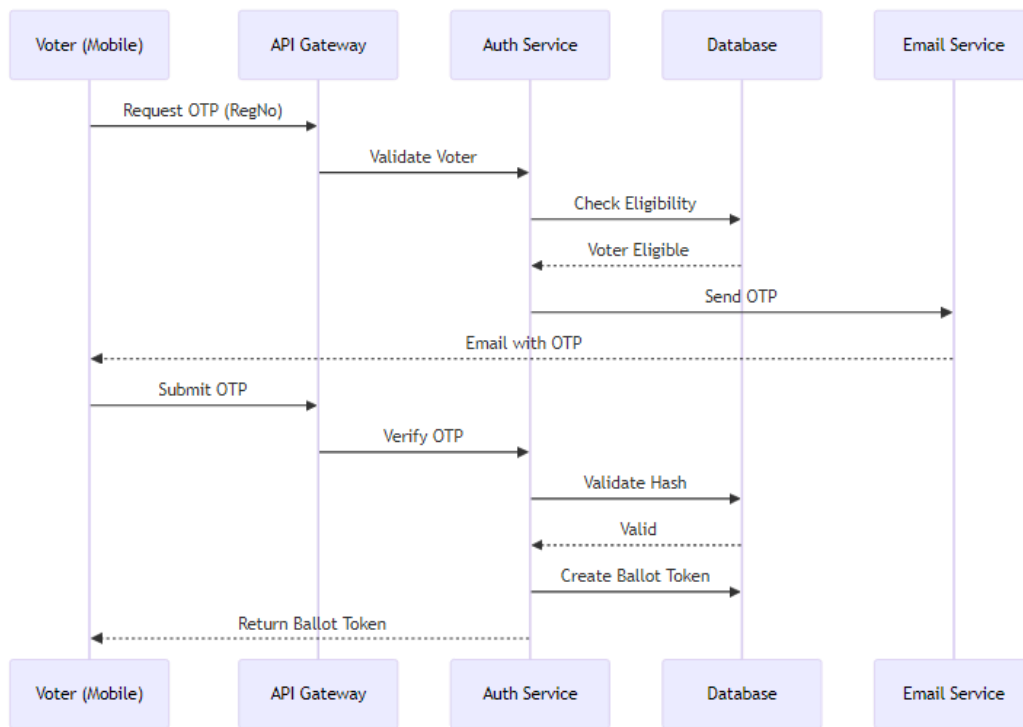
## 5. System Architecture

### 5.1 Entity Relationship Diagram (ERD)

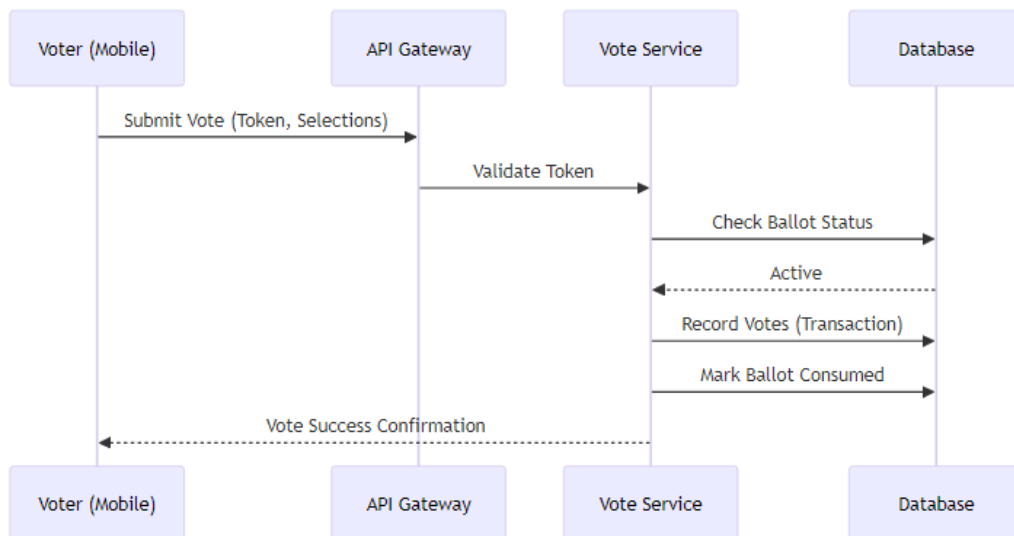


### 5.2 Sequence Diagrams

#### 5.2.1 Voter Authentication & Ballot Issuance



### 5.2.2 Vote Casting



## 6. Risk Model

Risk Category	Risk Description	Impact	Mitigation Strategy
<b>Security</b>	Unauthorized Access	High	Role-Based Access Control (RBAC), JWT Authentication.

<b>Security</b>	Voter Impersonation	High	Two-Factor Authentication (Reg No + OTP via Email).
<b>Security</b>	Double Voting	High	Single-use Ballot Tokens, Database constraints.
<b>Availability</b>	System Downtime	Medium	Load balancing, Scalable cloud infrastructure.
<b>Data Integrity</b>	Vote Tampering	Critical	Immutable Audit Logs, Transactional database writes.
<b>Usability</b>	Poor Mobile Network	Medium	Offline-first architecture considerations, Optimized API payloads.

## 7. CI/Git Setup & Development

### 7.1 Version Control (Git)

- **Repository Structure:** Two separate repositories:
  - **Backend API:** [Evoting-Backend-API](#)
  - **Mobile App:** [Evoting\\_mobile\\_group3](#)
- **Branching Strategy:** Feature-branch workflow (e.g., `feature/auth-flow` , `fix/vote-bug` ) merging into `main` .
- **Commit Convention:** Conventional Commits (e.g., `feat: add voter login` , `fix: resolve otp error` ).

### 7.2 Continuous Integration (CI)

- **Linting:** ESLint and Prettier configured for code quality.
- **Testing:** Jest for unit testing backend logic.
- **Build:** Expo EAS (Exchange Application Services) for mobile build generation.

## 8. Technologies Used

### 8.1 Mobile Client

- **Framework:** React Native (Expo)
- **Language:** JavaScript/TypeScript
- **State Management:** React Hooks, Context API
- **Storage:** AsyncStorage (Local persistence)
- **Networking:** Axios

### 8.2 Backend Server

- **Runtime:** Node.js
- **Framework:** Express.js
- **Database:** MySQL
- **ORM:** Prisma
- **Authentication:** JSON Web Tokens (JWT), Bcrypt

## 9. Future Plans

- **Biometric Authentication:** Integration of FaceID/TouchID for faster voter login.



- **Blockchain Integration:** Storing vote hashes on a public ledger for ultimate transparency.
  - **Push Notifications:** Real-time updates for candidates and voters (e.g., "Voting is now open").
  - **Multi-Language Support:** Localization for diverse student bodies.
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## 10. References

1. React Native Documentation: <https://reactnative.dev/>
2. Prisma ORM Documentation: <https://www.prisma.io/docs/>
3. Expo Documentation: <https://docs.expo.dev/>
4. IEEE Standard for Software System Architecture Description (IEEE 1471).