

# JOSHUA SPEARS

 Garden Grove, California  
 562.381.5988  J.DSpears@yahoo.com

## Software Engineer

### QUALIFICATIONS PROFILE

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Analytical, innovative, and results-oriented professional with hands-on experience in software engineering and project management. Highly capable of implementing new features and technical enhancements to increase overall system functionality. Knowledgeable of technological best practices and software development lifecycle processes, including requirements gathering, design, development, testing, release, and maintenance. Proactive team player, with proven record in executing multiple projects from inception to completion and deployment, while working within a fast-paced setting. Effective at establishing relationships and collaborating with key clients, colleagues, and management to deliver positive outcomes.

### CORE COMPETENCIES

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**Programming and Design | Hardware Assembly | Process Automation | Application Development  
Troubleshooting | Training Facilitation | Rapid Conflict Resolution | Problem Solving**

### CERTIFICATIONS

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University of California, Irvine:

**Certificate in Full-Stack Engineering, 2018**

Udemy:

**Convolutional Neural Networks, 2019 | Natural Language Processing with Neural Networks, 2019**

### PROFESSIONAL EXPERIENCE

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NIHON KOHDEN ■ IRVINE, CA

#### Software Engineer

Jan 2020-Present

- Architect and implement data streaming API's to receive a constant flow of data from medical monitoring equipment to store in Microsoft SQL database for further analysis
- Outline and implement API's using Node to query and send data to frontend applications from Microsoft SQL database
- Design and build frontend applications using React to display data from streams and API's
- Assist with building the infrastructure for a data warehouse implementation
- Participate in daily Scrum meetings to thoroughly analyze projects and discuss any blockers or issues, including troubleshooting problems and accomplishing projects in a timely manner

ROGUE CLOUD, INC. ■ SAN JUAN CAPISTRANO, CA

#### Software Engineer

Jan 2019–Nov 2019

- Initiated the automation of business processes for corporations using the Salesforce cloud platform
- Developed enterprise-grade software to enhance the agility of companies in a multitude of fast-paced and highly competitive markets
- Provided training to junior engineers on programming concepts and syntax, as well as mentorship to student interns on career progression
- Facilitated daily Scrum meetings to thoroughly analyze projects and discuss any blockers or issues, including troubleshooting problems and accomplishing projects in a timely manner
- Coordinated directly with the Development Team in all phases of the project from deployment to current progress

#### Career Highlight:

- ✓ Succeeded in developing a programming course for determined individuals trying to change career paths, which resulted in \$500K of revenue and new opportunities shared with universities

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## ADDITIONAL EXPERIENCE

UNIVERSITY OF CALIFORNIA, IRVINE ■ IRVINE, CA

**Teaching Assistant, Full-Stack /Data Engineering**

Mar 2018–Present

- Ensure well-organized repository to manage course content for students to easily access and reference content
- Proactively educate future engineers on problem-solving techniques and programming concepts, technologies, and best practices, while assisting other students who are struggling in the course
- Take charge of keeping the flow of class and schedule in alignment with the lesson plan

TRILOGY EDUCATION SERVICES ■ REMOTE

**Full-Stack Tutor**

Mar 2018–Dec 2019

- Assisted students in understanding the fundamentals of programming by teaching best practices, as well as course content by identifying and analyzing problems into a manageable solution

## ACADEMIC PROJECTS

**Triply - US National Park Vacation Administrator**

2018

**Role:** Backend Engineer

**Client Name:** UCI Project

**Objective:** To develop, implement, and deploy backend

- Planned and executed of application development for MySQL relational database, Node.js server, application programming interfaces (APIs), object-relational mapping (ORM), Model-View-Controller (MVC), and React UI

**Pollin It - Public Pollster Application**

2017

**Role:** Backend Engineer

**Client Name:** UCI Project

**Objective:** To architect, implement, and deploy backend

- Held responsibility in designing and implementing the application for the MySQL relational database, Node.js server, APIs, ORM, MVC, and handlebars.js

**Post-it-Nodes**

2018

**Role:** Full-Stack Engineer

**Client Name:** UCI Project

**Objective:** To design, implement, and deploy Firebase database and bootstrap frontend

- Created HTML/CSS and bootstrap layout, as well as executed Firebase real-time database and installed to Heroku webhosting

**Toni's Janitor Service**

2018

**Role:** Frontend Engineer

**Client Name:** Toni's Janitor Service

**Objective:** To design, implement, and deploy company landing page

- Generated product requirements to implement development for a sleek and informational company landing page using HTML/CSS, Bootstrap, and JavaScript/jQuery by asking client targeted questions

## TECHNICAL ACUMEN

PROGRAMMING LANGUAGES:  
SYSTEM SOFTWARE/  
APPLICATIONS

JavaScript | Python | Java | C++ | HTML5 | PHP

Nodejs | MongoDB | MySQL | REST | Git | Microsoft SQL | TensorFlow

OTHERS:

Firebase | Salesforce | Sequelize.js | Mongoose.js | Express.js | Bootstrap  
Materialize | jQuery | CSS3 | Axios | Ajax | Handlebars.js | React | Vue.js  
Redux | Flask | GraphQL | OpenCV | SSD | Seq2Seq | D3 | Django  
Convolutional Neural Networks | Generative Adversarial Networks | PyTorch  
Tableau | Artificial Neural Networks | AWS | Dell EMC