

Jesus Cazares

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Education

California State University: Fullerton

Sept 2018 - Present

Bachelor of Computer Science

• **Courses:** Data Structures, Algorithms, OOP C++, Operating Systems, Assembly

Skills

Languages: C#, C++, Python, Javascript,

Technologies: Node JS, React, Next, Unreal, Unity, Git, Bash, PHP

Relevant Projects

College Database System (SQL)

Webpage with SQL database

- Created a relational database modeled for a college using SQL
- Created a webpage using PHP to interact with the database
- Created queries using SQL for user to input and retrieve data on students, classes, and staff

Treasure Quest (Unity, C#)

Platforming video game created with Unity engine

- Created custom physics implementation with C#
- Implemented UI using Unity's UI API
- Implemented engaging AI enemies to engage player

Portfolio Manager (React, JS, Express)

Intuitive webapp in React to view stock info and manage watchlist

- Implemented and styled frontend components with React framework
- Created backend API to make use of Yahoo Finance API to retrieve stock information
- Created test cases for crucial modules
- Implemented documentation for effective collaboration between development team

Relevant Experience

Video Game Development Club CSUF

Fullerton, CA

General Officer

Jan 2022 – Present

- Created and performed workshops to teach various skills in game development
- Attended officer meetings and collaborated with other officers to decide workshops and events

Video Game Development Club CSUF

Fullerton, CA

Team Lead

August 2018 – Present

- Lead team on various video game projects, both semester-long and for game jams
- Delegated tasks for team members, providing feedback and collaborating with them
- Scoped and planned projects

