```
1
    #include <iostream>
 2
    // Function Overloading example
    int Add(int a, int b) {
 3
        return a + b;
 4
 5
    }
    double Add(double a, double b) {
 6
 7
         return a + b;
    }
 8
 9
10
    // Using Extern C to suppress name mangling
11
    extern "C" void Print(int *x) {
12
13
    }
14
15
    // Applying extern "C" to multiple arguments
    extern "C"{
16
17
        int Add(int a, int b) {
18
             return a + b;
19
         }
20
        double Add(double a, double b) {
21
             return a + b;
22
        }
23
    }
24
    int main() {
25
        using namespace std;
26
        int result = Add(3, 5);
27
        cout << result << endl;</pre>
28
        Add(3.1, 6.2);
29
        const int x = 1;
30
        Print(&x);
        return 0;
31
32
    }
33
```