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1  #include <iostream>
2  int main() {
3      using namespace std;
4      int arr[] = { 1,2,3,4,5 };
5      // Normal for loop
6      for (int i = 0; i < 5; i++) {
7          cout << arr[i] << " ";
8      }
9      // Range-based for loop syntax
10     for (variable declaration: range){
11         statements
12     }
13     // For example:
14     for (int x : arr)
15     {
16         cout << x << " ";
17     }
18     // This example is somewhat naive. This is
19     • because for each iteration a COPY of the
20     • variable will be created. to avoid this
21     • tyou can use a reference.
22     for (int& x : arr)
23     {
24         cout << x << " ";
25     }
26     // To make it even more precise, you can
27     • write it as
28     // const int. But since you know that the
29     • compiler would
30     // know that it is of type int, so we can
31     • change the word
32     // int to the word auto.
33     for (const auto & x : arr) {
34         cout << x << " ";
35     }
36     for (auto x : { 1,2,3,4 }) {
37         cout << x << " ";
38     }
39 }

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32         cout << x;
33     }
34     return 0;
35
36     // How the range-based for loop works under
    • the hood:
37     // Create a pointer to the beginning of the
    • container
38     int* beg = std::begin(arr), *end =
    • std::end(arr);
39     // std::begin and std::end return iterators,
    • which are pointers, so this operation is
    • typesafe. And because we know the return
    • value of std::begin and std::end, then we
    • can automatically infer the types of beg
    • and end. So:
40     auto beg = std::begin(arr);
41     auto end = std::end(arr);
42     // In C++ 17, they assert that begin and end
    • must be of the same type.
43     for (; beg!=end; ++beg){
44         auto x = *beg;
45     }
46     // Forwarding Reference: (KIV)
47     // Forwarding references are a special kind
    • of references that preserve the value
    • category of a function argument, making it
    • possible to FORWARD it by means of
    • std::forward. Forwarding references are
    • either:
48
49     // 1) Function parameter of a function
    • template declared as rvalue reference to cv-
    • unqualified typetemplate parameter of that
    • same function type.
50     // auto&& except when deduced from a brace-
    • enclosed initialiser list.
51     auto&& range = arr; //type of range should be

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- the same as the type of array.

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52 }
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