MA5233 Computational Mathematics

Homework Sheet 1

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Recommended deadline: 22 August 2019
Final deadline: 29 August 2019, 11.59pm

Exercises 1 and 2 of this sheet provide an introduction to Julia and are unmarked.
The marked Exercises 3 and 4 may be answered using pen and paper only, although
access to Julia may be convenient to check your findings.

1 Installing Julia (unmarked)

Note: If you run into any problems with Julia, please contact me (ettersi@nus.edu.sg),
but please do so well before the submission deadline. Julia-related issues will not be
accepted as an excuse for late/incomplete submission.

The homework for this module will require you to write code using the Julia program-
ming language. Please go to

https://julialang.org/downloads

and follow the instructions there to install Julia v1.1.1 on your computer. Any reasonably
recent computer should be 64-bit, so it is best to download this version first and only
try the 32-bit version if 64-bit did not work.

You are free to use any text editor you like to write your Julia code, but I recommend
the Juno Integrated Development Environment (IDE). Juno is built on top of Atom,
which is a general purpose text editor; hence in order to install Juno, you will have to
install Atom first. A complete guide on how to install both Atom and Juno can be found
under

http://docs.junolab.org/latest/man/installation.

2 Getting started with Julia (unmarked)

You may find the following information useful to get started with Julia.

Starting Julia.

The main interface to Julia is the REPL, which stands for Read-Eval-Print-Loop. If
you installed Juno, you can open a REPL as described in Step 4 in the installation
instructions linked above.

Otherwise, if you are on Windows or Mac, there should be an app called Julia. Opening it like any other app will open up a Julia REPL. If you are on Linux, run the executable `bin/julia` in the terminal to open the REPL.

Once the REPL is open, you can type simple mathematical formulae to check that everything is working. For example, typing `exp(1)` should give you the following.

```
julia> exp(1)
2.718281828459045
```

Loading code

You will be asked to submit your code as a text file which can be loaded into Julia. In order to simulate this process, create a file `test.jl` somewhere in your file system and add the following line:

```
println("hello world")
```

The command to run this file is `include("test.jl")`, but this command looks for the file relative to the *working directory*. You can see your current working directory using `pwd()` (Path to Working Directory), and you can change the working directory using `cd(path)` (Change Directory). In the following example, I created the file `test.jl` in the folder `/tmp/`, so I first move the working directory accordingly, then I run the file.

```
julia> pwd()
"/home/ettersi"

julia> cd("../../tmp")

julia> pwd()
"/tmp"

julia> include("test.jl")
hello world
```

Note that on Windows, you have to use `\\` instead of `/` (double backslashs are required because `\` is a special character in a Julia string).

Alternatively, you can also use absolute file paths, which are paths starting with `/` (or `\\` on Windows).

```
julia> include("/tmp/test.jl")
hello world
```

Basic syntax

The following example illustrates the syntax for function definition, if-else clauses and variable assignment.

```
function foo(x)
    if x == 1
        reply = "You called foo(1)"
    else
        reply = "You called foo(x) with an argument which is not 1"
    end
    return reply
end

julia> foo(1)
"You called foo(1)"

julia> foo(2)
"You called foo(x) with an argument which is not 1"
```

Julia also provides a shorthand notation for function definitions illustrated below.

```
julia> f(x) = x^2

julia> f(2)
4
```

Where to get help

- Type `?` followed by a function name to get help for a particular function, e.g. `?pwd`.
- Julia documentation: `https://docs.julialang.org/`
- Google. Recommended websites are discourse.julialang.org and stackoverflow.com.
- Contact me: ettersi@nus.edu.sg.

3 Stable and unstable implementations

Consider the function

$$f(x) = \frac{1 - \sqrt{1-x}}{1 + \sqrt{1+x}}$$

and its Julia implementation

```
f(x) = (1-sqrt(1-x)) / (1+sqrt(1-x)).
```

A useful tool to assess the accuracy of an implementation is the `BigFloat` type, which uses 256 bits for representing the significand rather than 52 as in `Float64`. This means that results computed using `BigFloat` may be considered exact relative to `Float64`, which allows us to compute forward errors. For the above function, we observe the following.

```
julia> x = 1e-12;
       abs( f(x) - f(big(x)) ) / abs( f(big(x)) )
       # big(x) converts x to BigFloat type
8.890058209099938...e-05
```

We see that for $x = 10^{-12}$, our implementation of $f(x)$ loses about 11 digits of accuracy, and the question arises whether such loss in accuracy is unavoidable in floating-point arithmetic or whether our implementation could be improved.

1. Provide an argument that the condition number $\kappa(f, x)$ is bounded for $x \in [0, 0.5]$.

   Hint: Your argument should be convincing but it does not have to be mathematically rigorous. You are allowed to use symbolic computer algebra systems like WolframAlpha for this part.

2. Propose a modified implementation of $f(x)$ which avoids the loss in accuracy described above.

4 Conditioning and stability of $\sin(x)$

1. Compute the condition number of $\sin(x)$.

2. Typing `sin(pi)` in Julia yields `1.2246467991473532e-16`. Compute the relative forward error of this result as an approximation to $\sin(\pi)$.

3. Does the answer to Task 2 mean that the Julia implementation of $\sin(x)$ violates the IEEE specification of returning the exact result rounded to the nearest representable number?
   Hint: `sin(pi)` is equivalent to `sin(Float64(pi))`, where `Float64(pi)` rounds π to the nearest `Float64` value.

4. Provide a connection between the observations in Tasks 1 and 2.