#### 1 Face detection



Figure 1: Viola-Jones face detection (green) with ground truth (red)

Frontal face detection results				
Image name	TPR	F1-SCORE		
dart4	1	1		
dart5	1	0.88		
dart13	1	0.666667		
dart14	1	0.5		
dart15	1	0		

Table 1: Viola-Jones face detection results

The results in Table 1 show the true positivity rate, TPR, and the F1 score of the Viola-Jones face detector on the input images shown in 1. TPR is the fraction of true faces which have been detected and F1 score is given by

$$2 \times \frac{precision \times recall}{precision + recall}$$

where precision is the number of true positives divided by the total number of detected objects and recall is the number of true positives divided by the true number of objects in the image.

The true values used to calculate the above are determined manually for each input image. This can results in some ambiguity as a face does not have a strictly defined bounding region which can result in different "true" values.

The effect of this variation in true faces is mitigated by the use of intersection over union, IOU, to determine if a true value has successfully been detected. As provided by [1] the IOU is calculated by determining

 $\frac{\text{Area of Overlap}}{\text{Area of Union}}$ 

for a true value and a given region classified by the detector. In this paper for each true value we use the maximum IOU between that true value and all of the detected values. A threshold is then definied and if the IOU is greater than the required threadhold the true value has been detected. This threshold is what allows for slight variations in the true values.

Similarly the Viola-Jones detector was designed as a frontal face detector meaning a side on face would not be considered a true value. The example in Figure 1 shows that the definition of a side on face can also be ambiguous and therefore for in this paper the definition requires both eyes to be fully visible. The consequence of TPR's ambiguity is evident in the previous figure as the detector did classify one of the side on faces and therefore its F1 would have been was reduced as result of this not being considered a true value.

All the results in Table 1 have a TPR value of 1. This means every valid face in the input images were detected. The Viola-Jones method however can often have a very hight TPR. This is as a result of "cascade" [2]implementation. When a region of the image is evaulated it is repeatedly passed through classifiers in an overall cascade until a classifier rejects the region of it passes thorugh all the classifiers and is therefore on the the detected regions. Each classifier has "very high detection rates" [2]. This means if a classifier does not have many stages then the overall cascade will also have a very high TPR rate by not rejecting many regions. However this will come at the cost of many false positives. In order for a classifier to have a hight F1 score it will need a balance between high TPR (recall) but also need a high precision and thus a low number of false positives.

### 2 Dart board detection

Having tested the Viola-Jones detector on faces a new cascade was trained. An image of a dart board was used to generate a set of postiive images along side a set of negative images. The detector was then trained on these images and it results are shown below.

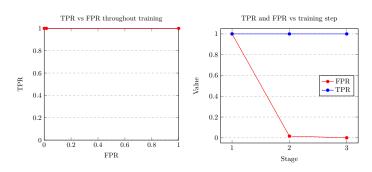


Figure 2: Viola-Jones training results

Figure 2 shows the change in FPR and TPR throughout the training steps. At the beginning of the training process all regions of the image are accepted. As the training goes on more classifiers are added to the cascade which have the oportunity to reject sections. This results in the sharp reduction in the false positivity rates, FPR, seen in 2 as the

number of negative regions which are rejected increases. The following stage then shows another reduction in FPR for the same reason however the reduction is far smaller as this classifier now applies to a far smaller set of images (those which are rejected by the first classifier are not passed on to any other classifiers) and it is performing a more "difficult task" [2] as the previous classifiers will have filtered out many of the neagative values.







Figure 3: Viola-Jones dartboard detection with true values

Frontal face detection results					
Image name	TPR	F1-SCORE			
dart1	1	0.667			
dart2	1	0.25			
dart3	1	0.4			
dart4	0	0			
dart5	0	0			
dart6	1	0.182			
dart7	0	0			
dart8	0	0			
dart9	0	0			
dart10	0	0			
dart11	0	0			
dart12	0	0			
dart13	0	0			
dart14	0	0			
dart15	1	0.5			
Average	0.333333	0.133232			

Table 2: Viola-Jones face detection (green) with ground truth (red)

The Viola-Jones algorithm described as described in [2] uses very simple feature (2, 3 or 4 rectange features). This allows the Viola-Jones algorithm to be very efficient at detecting certain objects such as faces can be difficult to scale up to more complex objects such as dartboards. This can seen in the results above. Often the classifier finds a subsection of the true dartsboards as the complex repeating pattern of the dartboard means the simple detector can not scope the full board. Similarly the results in Table 2 and Figure 3, shows that the detector has many false positives. This suggests the simple features created by the cascade are also being detected throughout the image.

The average values in Table 2, show the unreliable results of the cascade for detecting dart boards. It not only has a very low TPR and also a very low F1-score suggesting there are many missed dart boards as well as regions falsely classified. The images in Figure ?? show the wide range of results from the classifier. a and b show successful classifications yet b and c show the high number of false positives. It is also noteworthy that the TPR values achieved during training were

far higher than the average achieved during testing. This is as a result of the method used to generate positive images. These took one image of a dart board and generated variations (via movements/rotations) on that image. This means when classifying different types of dartboards of those with objects in the way (such as  $\ref{eq:condition}$ ) the classifier performs far worse.

# 3 Combining Viola-Jones with hough circle detection

From the above section it is clear that the Viola Jones detector is not well suited to detecting dart boards and especially not to detecting the circular shape of the dart board. In order to overcome this limitation the results from the Viola-Jones detector can be combined with a circle hough transform. This circle hough transform can then be used to shrink the results set and increase the F1 score of the detector. The combination step is as follows:

- Run Viola-Jones and hough circles.
- For every Viola-Jones results find the maximum IOU with the circles from hough.
- If the IOU is greater than a specified threshold (0.25 in this case) add the item with the largest area to the set of final results.

The use of IOU with hough resulted in a large reduction in the set of results. For the required IOU a relatively low threshold was chosen (0.4) as often the Viola-Jones detector would find a sub section of the dart board (matching the expected pattern) but not the circle. For this reason the final result used the maximum of the bounding boxes from the two detectors rather than the Viola-Jones detector as this was more likely to encompass the full dartboard and not just a sub section or inner circle. This removed many of the original Viola-Jones false positives and therefore increased the F1-score dramatically. However the limitation of this approach are clear in ?? which shows the circle detector failing to detect circles with large angles to the camera or with objects blocking sections of the circle. This can result in a reduction in the TPR rate of the overall detector in exchange for the reduction in the number of false positives.

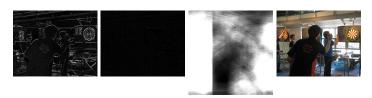


Figure 4: Hough circle detection on dart8.jpg

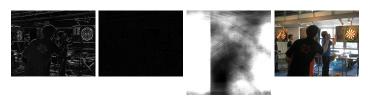
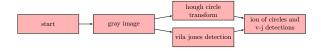


Figure 5: Hough circle detection on dart8.jpg

Frontal face detection results					
Image	TPR	F1	$\Delta$ TPR	$\Delta$ F1	
name					
dart1	1	1	0	+ 0.333	
dart2	1	0.5	0	+0.25	
dart3	1	0.5	0	+0.1	
dart4	0	0	0	0	
dart5	1	1	0	0	
dart6	0	0	-1	-0.182	
dart7	1	0.5	+1	+0.5	
dart8	0.5	0.667	+0.5	+0.667	
dart9	0.5	0.4	+0.5	+0.4	
dart10	0	0	0	0	
dart11	0.667	0.444	+0.667	+0.444	
dart12	0	0	0	0	
dart13	1	0.4	+1	+0.4	
dart14	1	0.5	+1	+0.5	
dart15	1	1	+1	+1	
Average	0.333333	0.133232	+0.289	+0.298	

Table 3: Viola-Jones plus hough circles detection with difference in F1 score and TPR between results in Table 2



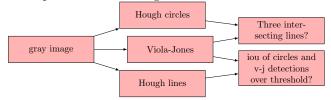
## 4 Extending the Viola-Jones and Hough Circles detector with Hough Lines

From the previous results it is clear that the hough circles implementation was not effective when there was object blocking the dartboard or the dartboard was at an angle meaing the shape of the dartboard in the gradient image was an ellipse. In order to improve the detector an alternative method

would need to be added which could detect dartboards in these specific conditions. The porposed improvement is:

- Run the Viola-Jones detector and Hough Circles and filter as before
- Run Hough lines
- For the detected regions from Viola-Jones which are rejected by the comparison with hough circles check if there are 3 or more lines which intersect inside this region. If so accept the region.

This updates the flow diagram to look as follows:



Frontal face detection results					
Image	TPR	F1	$\Delta$ TPR	$\Delta$ F1	
name					
dart1	1	0.5	0	-0.5	
dart2	1	0.4	0	-0.1	
dart3	0	0	0	0	
dart4	0	0	0	0	
dart5	1	1	0	0	
dart6	0	0	-1	-0.182	
dart7	1	0.5	+1	+0.5	
dart8	0.5	0.667	+0.5	+0.667	
dart9	0.5	0.4	+0.5	+0.4	
dart10	0	0	0	0	
dart11	0.667	0.444	+0.667	+0.444	
dart12	0	0	0	0	
dart13	1	0.4	+1	+0.4	
dart14	1	0.5	+1	+0.5	
dart15	1	1	+1	+1	
Average	0.333333	0.133232	+0.289	+0.298	

Table 4: Viola-Jones plus hough circles detection with difference in F1 score and TPR between results in Table 2

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### References

- [1] Adrian Rosebrock. Intersection over union (iou) for object detection. 2016.
- [2] Paul Viola and Michael J.Jones. Robust real-time face detection. *International Journal of Computer Vision*, 57(2):137–154, 2004.