Frame right knee angle: float left knee angle: float hip position: np.ndarray pre processed: np.ndarray foot positions: tuple right arm angle: float rleft arm angle: float data: np.ndarray + dims: tuple + init (frame: np.ndarray=None) + update(frame: np.ndarray) + clear() calc knee angle(key points: tuple) -> float + annotate(pose landmarks, as overlay=True) + pre process(filter: Filter=None, inplace=False) + to mediapipe image() -> mp.Image + to rgb() -> np.ndarray + to grayscale() -> np.ndarray + sharp motion(prev frame: np.ndarray) + bilateral filter(output result=False) + apply filter(kernel=[], inplace=False) -> np.ndarray + stabilize(prev frame: np.ndarray) + data() -> np.ndarray + knee angles() -> np.ndarray + foot pos() -> np.ndarray + centroid height() -> float + hip pos() -> np.ndarray