

## 1d-example.cpp

The first `run_tdmc` call performs deterministic drift dynamics with a totally unnecessary birth-death function  $\chi = \beta(y - x)$ ,  $\beta = -1.25$  in the release. Examples like this show how the walker numbers can vary when the path each walker takes is fully specified in advance.

The second `run_tdmc` call performs purely diffusive dynamics with the same birth-death function, which now improves sampling in one tail of the distribution while worsening sampling in the other tail. Which is which depends on the sign of  $\beta$ . This example provides a quantitative check on the walker numbers: with diffusion constant  $D = 1$ , for any  $\beta$  the expected walker number after one time unit is given by

$$\int dx \frac{1}{\sqrt{4\pi}} e^{-(x^2/4) + \beta x} = e^{\beta^2} \quad (1)$$

Fig. 1 shows an example of the results. Calculating the error bars makes a simple exercise. Also consider trying a time-dependent drift-diffusion equation, imagining you're a microrheologist simulating particles in driven matter, or trying a geometric drift-diffusion, imagining you're in finance pricing idealized options.

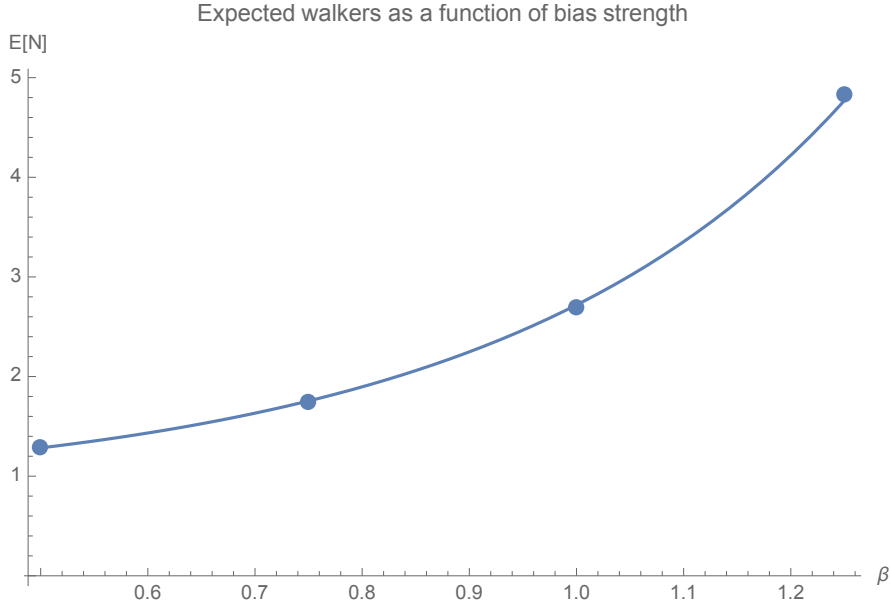


Figure 1: Expectation of the final number of walkers per run for a variety of bias strengths  $\beta \in \{0.5, 0.75, 1, 1.25\}$ . Data points are averages of walker number per replicate over 10,000 replicates at the  $\beta$  of interest; the solid line corresponds to the analytical reference  $E[N] = e^{\beta^2}$ .